#### The Discrete Fourier Transform

MATH 420 & CYBR 304 Spring 2024

"The profound study of nature is the most fertile source of mathematical discovery."

JOSEPH FOURIER

# A trigonometric basis

Let  $n \in \mathbf{Z}_{\geq 0}$  and let  $a_0$  through  $a_n$  and  $b_1$  though  $b_n$  be real numbers. Define a function F by

$$F(x) = a_0 + \sum_{k=1}^{n} a_k \cos(kx) + a_k \sin(kx).$$

Expressing cos and sin in exponential form, the formula is

$$F(x) = a_0 + \sum_{k=1}^n a_k \frac{\operatorname{cis}(kx) + \overline{\operatorname{cis}(kx)}}{2} + b_k \frac{\operatorname{cis}(kx) - \overline{\operatorname{cis}(kx)}}{2i},$$

$$= a_0 + \sum_{k=1}^n \frac{1}{2} (a_k - ib_k) \operatorname{cis}(kx) + \frac{1}{2} (a_k + ib_k) \overline{\operatorname{cis}(kx)}.$$

# An exponential basis

And

$$F(x) = a_0 + \sum_{k=1}^n \frac{1}{2} (a_k - \mathrm{i}b_k) \mathrm{cis}(kx) + \frac{1}{2} (a_k + \mathrm{i}b_k) \overline{\mathrm{cis}(kx)}$$
$$= a_0 + \mathrm{Re}\left(\sum_{k=1}^n (a_k - \mathrm{i}b_k) \mathrm{cis}(kx)\right)$$

Defining complex numbers  $c_0, c_1, \ldots, c_n$  as

$$c_k = \begin{cases} a_0 & k = 0 \\ a_k - ib_k & k \neq 0 \end{cases}$$

we have

$$F(x) = \operatorname{Re}\left(\sum_{k=0}^{n} c_{k} \operatorname{cis}(kx)\right).$$

#### **Unreal functions**

If we drop the condition that F is real-valued and use the fact that  $\overline{\operatorname{cis}(kx)} = \operatorname{cis}(-kx)$  we have

$$F(x) = a_0 + \sum_{k=1}^{n} \frac{1}{2} (a_k - ib_k) \operatorname{cis}(kx) + \frac{1}{2} (a_k + ib_k) \operatorname{cis}(-kx),$$
  
=  $\sum_{k=-n}^{n} c_k \operatorname{cis}(kx).$ 

where

$$c_k = egin{cases} rac{1}{2}(a_k + \mathrm{i}b_k) & k < 0 \ a_0 & k = 0 \ rac{1}{2}(a_k - \mathrm{i}b_k) & k > 0 \end{cases}$$

### **Unreal and orthogonal**

For any  $n \in \mathbf{Z}_{\geq 0}$ , the set of functions

$${x \mapsto \operatorname{cis}(kx) \mid k \in -n \dots n}$$

is orthogonal with respect to the inner product

$$\langle f, g \rangle = \int_0^{2\pi} \overline{f(x)} g(x) dx.$$

In particular

$$\int_0^{2\pi} \overline{\operatorname{cis}(kx)} \operatorname{cis}(\ell x) dx = \begin{cases} 0 & k \neq \ell \\ 2\pi & k = \ell \end{cases} = 2\pi \delta_{k,\ell}$$

Let  $n \in \mathbf{Z}_{\geq 0}$  and let  $c_{-n}, \ldots, c_n \in \mathbf{C}$ . Define a function F whose formula is

$$F(x) = \sum_{k=-n}^{n} c_k e^{ikx}$$
 (1)

For a given function F, we would like to find a way to find the complex numbers  $c_{-n}, \ldots, c_n$ .

**Step #1** Multiply Eq. 1 by  $e^{-i\ell x}$ . This gives

$$e^{-i\ell x}F(x) = \sum_{k=-n}^{n} c_k e^{-i\ell x} e^{ikx}$$
(2)

Using a rule of exponents, we have

$$e^{-i\ell x}F(x) = \sum_{k=-n}^{n} c_k e^{-i(k-\ell)x}.$$
 (3)

**Step #2** Integrate with respect to x over the interval  $[0, 2\pi]$ 

$$\int_0^{2\pi} e^{-i\ell x} F(x) dx = \int_0^{2\pi} \sum_{k=-n}^n c_k e^{-i(k-\ell)x} dx.$$
 (4)

Swap the integration and the finite sum:

$$\int_0^{2\pi} e^{-i\ell x} F(x) dx = \sum_{k=-n}^n c_k \int_0^{2\pi} e^{-i(k-\ell)x} dx.$$
 (5)

**Step #3** Integrate the orthogonal functions:

$$\int_0^{2\pi} e^{-i\ell x} F(x) dx = \sum_{k=-n}^n c_k 2\pi \delta_{k,\ell}.$$
 (6)

Simplify the sum

$$\int_0^{2\pi} e^{-i\ell x} F(x) dx = 2\pi c_{\ell}. \tag{7}$$

We've shown that if

$$F(x) = \sum_{k=-n}^{n} c_k e^{ikx}$$
 (8)

Then for all  $\ell \in -n \dots n$ , we have

$$c_{\ell} = \frac{1}{2\pi} \int_0^{2\pi} e^{-i\ell x} F(x) dx \tag{9}$$

Given the function F, the complex numbers  $c_{-n}$  through  $c_n$  are uniquely determined.

## I know what you are thinking

Unless F is fairly simple, we have no chance at finding a formula for the numbers  $c_{-n}$  through  $c_n$ .

Have no fear: we have a tool for that. Let's use the right-point rule integration to find approximate values for the Fourier coefficients. Using n equal length subintervals of  $[0,2\pi]$ , we have

$$c_{\ell} \approx \frac{1}{2\pi} \frac{2\pi}{n} \sum_{k=0}^{n-1} e^{-i\frac{2\pi}{n}\ell k} F(x_k)$$
$$= \frac{1}{n} \sum_{k=0}^{n-1} e^{-i\frac{2\pi}{n}\ell k} F\left(\frac{2\pi}{n}k\right)$$

#### **Caveat**

For large values of the integer  $\ell$ , the integrand of

$$c_{\ell} = \frac{1}{2\pi} \int_0^{2\pi} e^{-i\ell x} F(x) \, \mathrm{d}x$$

becomes more and more "wiggly." So we should expect that our right point rule quadrature rule will give less and less accurate results for larger and larger  $\ell$ .

### DFT defined

**Definition** Let  $a_0, a_1, \ldots a_{n-1}$  be numbers (either real or complex). For every  $\ell \in 0 \ldots n-1$ , define

$$\widehat{a}_{\ell} = \sum_{k=0}^{n-1} e^{-i\frac{2\pi}{n}\ell k} a_k$$

The list of numbers  $\widehat{a}_0$ ,  $\widehat{a}_1$ , ...,  $\widehat{a}_{n-1}$  is the discrete Fourier transform (DFT) of  $a_0$ ,  $a_1$ , ...,  $a_{n-1}$ .

# **Doubly indexed things are matrices**

For any  $n \in \mathbf{Z}_{>0}$ , define  $\mathcal{F}_{\ell,k} = \mathrm{e}^{-\mathrm{i} \frac{2\pi}{n} \ell k}$ . We have

$$\widehat{a}_{\ell} = \sum_{k=0}^{n-1} \mathcal{F}_{\ell,k} a_k$$

we see that the DFT is matrix multiplication. Arranging  $\widehat{a}_0, \ldots \widehat{a}_{n-1}$  and  $a_0, \ldots \widehat{a}_{n-1}$  as column vectors  $\mathbf{a}$  and  $\widehat{\mathbf{a}}$ , we have

$$\widehat{\mathbf{a}} = \mathcal{F} \, \mathbf{a}$$

## Magic properties

- When the size of a matrix  $\mathcal{F}$  is  $n \times n$ , ordinarily the effort required to do the matrix product  $\mathcal{F}$  **a** is proportional to  $n^2$ .
- But the matrix  $\mathcal{F}$  has some special (almost magic) properties that makes the effort only proportional to  $n \log_{10} n$ .
- The algorithm that uses these properties to do the multiplication superfast is the *Fast Fourier Transform* (FFT).
- The FFT isn't really a transform, but an algorithm that computes a transform.
- **★** When *n* is large,  $n^2 \gg n \log_{10}(n)$ .