

BARTU ATABEK

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Persevering software engineer specializing in building and occasionally designing exceptional applications, websites, and everything in between.

EXPERIENCE

Software Engineer

🛗 Jan 2021 – present

Ankara, Turkey

 Participated in maintenance, development, and testing of Link 16 communications system for transmitting and exchanging real time tactical data using links between network participants parts using C++ over a DDS based distributed environment.

Software Engineering Intern MilSOFT Software Technologies

MilSOFT Software Technologies

Aug 2019 - Sep 2019

Ankara, Turkey

- Implemented target capturing for drones in a swarm, network transmission of the target data to the desktop application for monitoring on the map.
- Helped solidify target management system to view the target information and give commands to drones to capture new target images.
- Worked with a variety of different languages, frameworks, and content management systems such as Java, C++, OpenCV, Tensorflow, SVN, Jira, etc.

Software Engineering Intern OBSS Technology

Jul 2019 - Aug 2019

Ankara - Istanbul, Turkey

- Participated among the top-performing 20 students to spend an additional two weeks at an intensive Spring & React training program in Istanbul.
- Built simple command-line programs to full-stack web applications with SQL databases using J2EE, Spring and ReactJS frameworks.

Software Engineering Intern - iOS

∰ Jul 2018 - Sep 2018

VLMedia Inc.

♀ Ankara, Turkey

- Worked on the system design and implementation of a tracking & sharing application per the product, design and other engineering teams (i.e. Android, Backend).
- Designed cloud architecture & RESTful API using Google's Firebase service to achieve a coherent experience in different platforms.

PROJECTS FULL LIST OF MY PROJECTS WITH DETAILS CAN BE FOUND IN MY PORTFOLIO

Neverwhere - Senior Design Project & iOS Application 🛭 🛗 Jan 2019 - June 2020

- Leading a team of 4 engineers, responsible for product management, design and iOS.
- Spearheaded the development of core features, i.e. AR, moments, memories, auth, etc.
- Maintaining scalable databases, clustering algorithms, and UI/UX features implemented in Swift and TypeScript.

% tinitron − Microservice API & iOS/macOS Application 🗷

Feb 2020 - present

- A cloud-native, open-source URL shortener application built using Spring & iOS/macOS (Swift) & GCP technologies and frameworks.
- Launched on the App Store to reach over 700+ downloads worldwide.

EDUCATION & RESEARCH

Researcher

2020 - present

BILSEN Research Group

Conducting research at Bilkent University Software Engineering and Data Analytics Research Group on innovative visual code review tools and co-authoring a research paper. Consulting on HCI research and related areas.

Bachelor of Science - BS, Computer Science

2016 - 2020

Bilkent University Graduated With Honors

Electives: Computer Networks, Image Analysis, Parallel Computing, Application Lifecycle Management, Cloud Computing and Mobile Applications, Interface Design Studio, Introduction to Psychology, Essentials of Photography

IB Diploma & High School Diploma

2012 - 2016

TED Ankara College

International Baccalaureate (IB) Courses: Physics HL, English B HL, Turkish A HL, Mathematics SL, Chemistry SL, ESS SL, Theory of Knowledge



SKILLS

Industry Knowledge

OOP UX Research & Design RDBMS

Scrum Design Patterns Presentations

Vision Leadership Pitching UML

RESTful APIs Full-Stack Development

Programming Languages

Advanced: Swift Java C/C++ HTML/CSS
Intermediate: MATLAB TypeScript PHP
Python SQL SystemVerilog

• Libraries & Frameworks

SwiftUI SpringBoot Hibernate Maven J2EE

JavaFX reactJS MPI/OpenMP CUDA LaTeX

Tools & Platforms

Git (Firebase) Google Cloud Platform Docker

Design

Sketch Adobe Creative Cloud Zeplin

ACHIEVEMENTS

Visual Designer Award, CSFair'20 2

Given to the student with the highest ability to produce nice-looking, smooth, user-friendly, and state-of-the-art graphical user interfaces.

Wide Impact Project Award, CSFair'20

Awarded to my senior design project Neverwhere for the project that reaches the widest audience.

1st Place in Elevator Pitch, 13th Ankara Startup Battlefield 2

Took 1st place in the Elevator Pitch category and also, won a secondary award to participate in the İş Bank's Workup program.

Career Plus Engineering Camp 2019 Attendee Chosen to attend as one of sixty applicants for 3IK's Career Plus Engineering Camp in Istanbul, Turkey. Competed in case studies and activities from various companies.

Career Plus Engineering Camp 2019 Attendee The Chosen To Standard Turkey Companies The Career Plus Engineering Camp 2019 Attendee The Chosen Turkey Chosen Turkey Camp 2019 Attendee The Chosen Turkey
CERTIFICATIONS MORE ON LINKEDIN ?

- User Experience Research and Design Specialization, Coursera ☑ University of Michigan
- Building Scalable Java Microservices with Spring Boot and Spring Cloud, Coursera Google Cloud
- Deep Learning Specialization, Coursera deeplearning.ai
- iOS App Development Bootcamp, Udemy ☑ London App Brewery & Angela Yu
- Web Developer Bootcamp, Udemy ☑
 Colt Steele
- **TOEFL iBT, ETS** 107/120 (Nov 2019)

