X-Bee documentation

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<u>Introduction</u>

It is a device for radio communication. This follows the IEEE 802.15.4 protocol and have a point-to-point baud rate of 250 Kbit/sec. They need a power source of 3.3V but most of its boards can be powered by 5V. X-Bee can be easily combined with Arduino or any other micro-controller. This module have 20 pins which include power pin, ground pin, RX, TX etc. The X-Bee generally works in two modes i.e. AT and API mode.

Difference between AT and API modes are

| AT | API |
|--|---|
| Fastest way to transmit data between two X-Bees. | More complicated than AT mode. |
| Can handle communications between only two active X- Bees at a time no matter how many X-Bee are there in the network. | This mode of communication can handle the communication of multiple X-Bee devices at a time in the network. |
| 3) It is synchronous with "Transparent" mode. | API mode stands for "Application Programming Interface". |
| 4) In this mode data is sent to the remote X-Bee module identified by the Destination Address in flash memory of the X-Bee. | Data must be formatted in frames or packets with Destination information and payload. |
| 5) No packet information is sent simple serial communication takes place. | 5) Information is transmitted in packets so more complicated |

- 6) As no packets are created the destination address and type are fixed as mentioned in the flash memory.
- communication can be handled in the network.
- 6) As packets are there so destination is not fixed as in AT mode. Destination is specified on the packet.

Method to use X-Bee

Step -- 1) Connect the X-Bee to the connector module.

Step – 2) Configure the X-Bee as required.

Step – 3) Use the X-Bee as you need.

Software used for communication

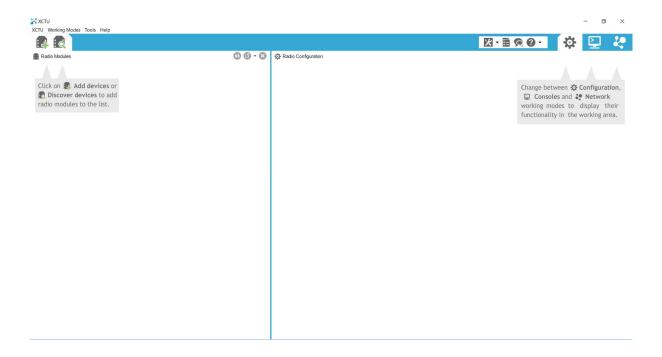
XCTU

PUTTY

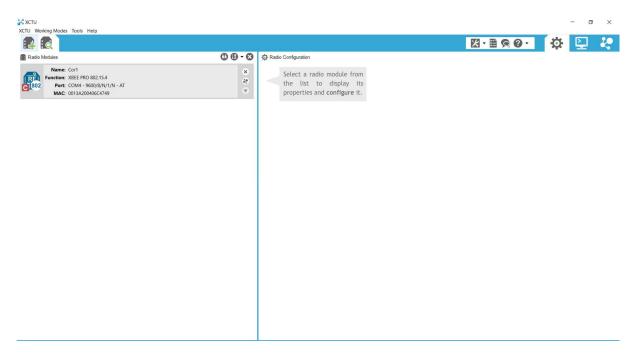
ARDUINO IDE

Configuring the X-Bee using XCTU

Step – 1) Open XCTU

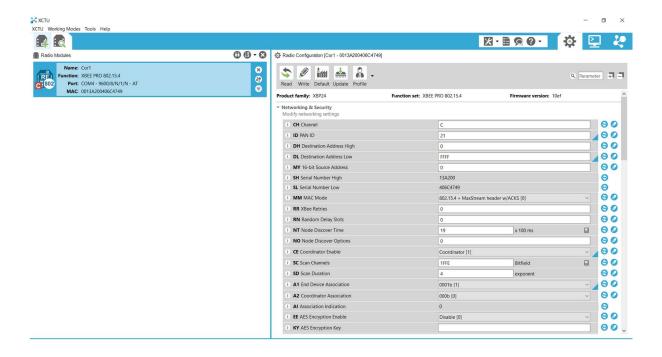


Step -2) Connect the X-Bee module to the computer via the connector and click the Discover Device and add it to the terminal.



Notice that the device is already configured here but we will re-configure this device. Click on the device to open the device.

Step - 3) Open the device and start configuring the device.



Setting up the co-ordinator:

Select a **communication channel** as the communication will take place via a communication channel. Here we have selected it as '**C**' you can choose any channel as you want.

Select a **PAN** (**Personal area network**) **ID** as the X-Bees will create a personal area network.

Set **DH** (**Destination High address**) to '0', **DL** (**Destination Low address**) to 'FFFF' and **MY address** to '0'.

Serial Number High holds the first 8-bits of the MAC address of the device and **Serial Number Low** holds rest of the 8-bits of the MAC address of the device as shown in the device.

In **CE** (**Co-ordinator Enable**) select **Coordinator**[1] as we are configuring this X-Bee as co-ordinator.

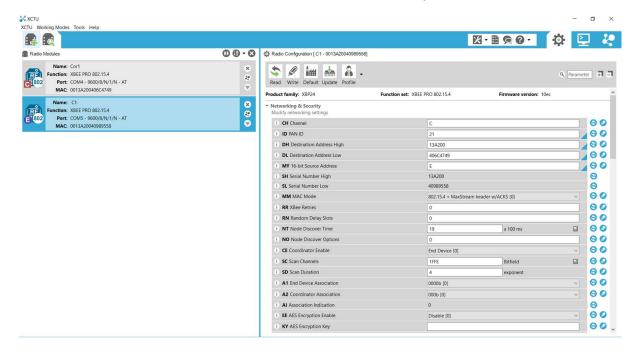
In **EE** (Enable AES Encryption) select Enable[1] if you want the communication to be encrypted or else select **Disable[0]**.

In **NE (Node Identifier)** give the name of the device you want here we have used the name '**Cor1**'.

Note: After configuring always write it to the flash memory by clicking the pencil type icon on the right hand side.

Step -4) Configure another X-Bee as end-device.

End device will send data and it will be received by the co-ordinator.



Add the device to the XCTU and open the device as for the pervious device. Now again configure the device with the end-device configuration.

Configuring as the end-device:

Set **CH (Channel)** and **PAN (Personal Area Network) ID** same as that of the co-ordinator.

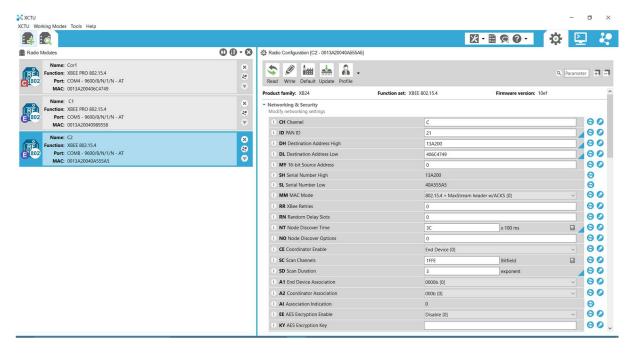
DH (Destination High) holds the first 8-bits of the MAC address of the coordinator and DL (Destination Low) will hold the last 8-bits of the MAC address of the co-ordinator.

In **CE** (Co-ordinator enable) select **End Device**[0] to set the X-Bee as the end device.

In **NI (Node Identifier)** set it as the name you want to identify the X-Bee for us we selected it as C1.

Step - 5) Add another X-Bee and configure it as another end-device as that of in Step- 4.

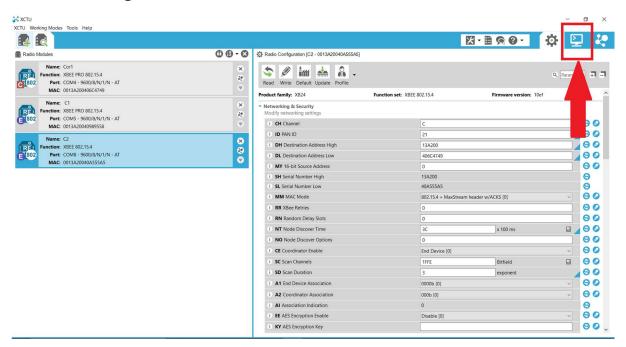
Note: Refresh ports to find the new devices.



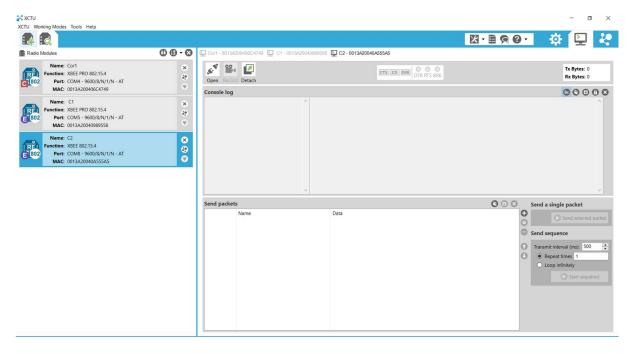
Configure this X-Bee as done for the pervious X-Bee.

Step - 6) Communication: For communication we will be sending data from end-devices named as C1 and C2 to the co-ordinator named Cor1 one at a time.

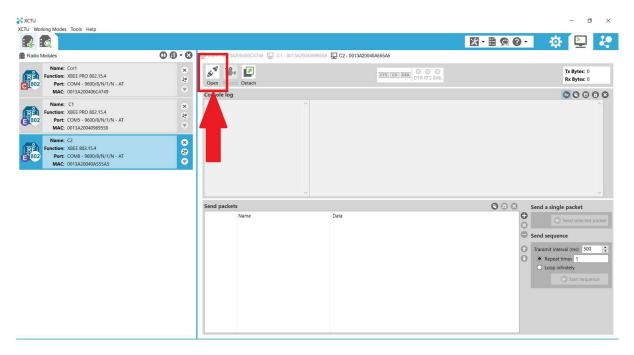
Click on the sign as shown



This page will open



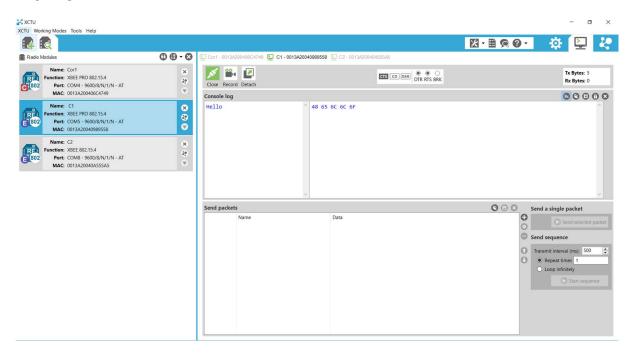
Click on this button



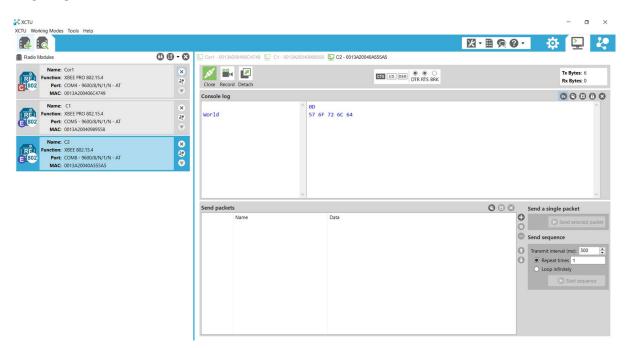
Do this for all the X-Bees and then in the console log of the end-devices C1 and C2 type the message you want to send to the co-ordinator.

From C1 we send the message "Hello" and from C2 we entered the message "World".

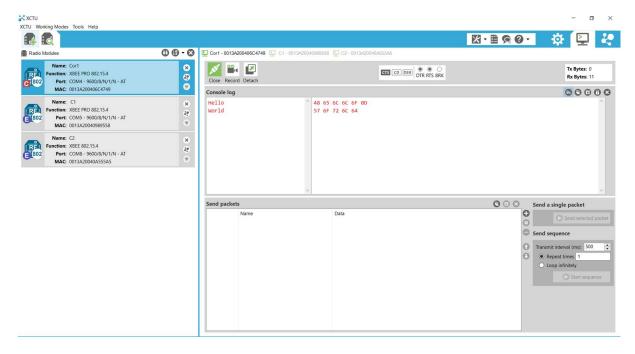
From C1:



From C2:



The message received in the co-ordinator is:



So in this way you can send data from multiple X-Bees to one X-Bee.

X-Bee communication via Arduino

Component used

- 1) Arduino (2 pcs.)
- 2) X-Bee shield (2 pcs.)
- 3) X-Bee (2 pcs.)

Method

- 1) Use the per-configured X-Bees for the communication using the Arduino.
- 2) You don't need to again configure the X-Bees using Arduino as they are already configured using the XCTU.
- 3) Connect the X-Bee on the shield.
- 4) Place the shield on the Arduino and connect the Arduino to the Arduino IDE via a USB cable.
- 5) NOTE: Connect the X-Bee, X-Bee Shield and the Arduino with proper pin configuration.
- 6) Now switch the shield to the USB mode.

Code for Sender Side

```
void setup() {
Serial.begin(9600);
                      // starting the serial communication
}
void loop() {
String ch = "Hello World"; // the string that you want to transmit in case of
 Serial.println(ch);
                                      // sensors it will be data from the sensors
 delay(1000);
                                      // applying a delay of 1000 milli-second.
}
sender_1 | Arduino 1.8.1
                                                                                       File Edit Sketch Tools Help
 sender_1
void setup() {
  // put your setup code here, to run once:
Serial.begin(9600);
void loop() {
 // put your main code here, to run repeatedly:
 String ch = "Hello World";
 Serial.println(ch);
 delay(1000);
```

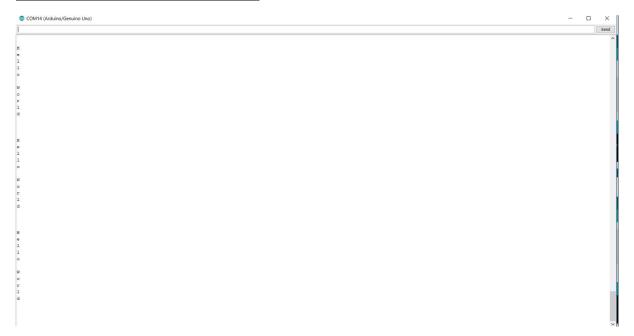
Code for receiver side

```
void setup() {
 Serial.begin(9600);
                                     // setting up the serial communication
}
void loop() {
 if(Serial.available())
                                       // checking if something is available on serial monitor
  char p =Serial.read();
                                       // reading the data available in serial monitor and
  Serial.println(p);
                                       // assigning it in a 'char' type variable and printing it
                                       // on serial monitor
}
}
 operation reciver_1 | Arduino 1.8.1
File Edit Sketch Tools Help
 reciver_1
void setup() {
  // put your setup code here, to run once:
  Serial.begin(9600);
void loop() {
  // put your main code here, to run repeatedly:
  if(Serial.available())
    char p =Serial.read();
    Serial.println(p);
  }
```

Uploading

- 1) Now switch to USB mode.
- 2) Compile the programmes and upload the code.
- 3) Switch to X-Bee mode and open the serial monitor of the receiver to see the message that the sender have sent.

Serial Monitor of the Receiver



Now we add another Arduino in sender end to make the network more complicated i.e. there are 2 senders and one receiver in the network.

Code for sender – 2

```
void setup() {
Serial.begin(9600);
                     // starting the serial communication
}
void loop() {
 String ch = "Xbee"; // the string that you want to transmit in case of
 Serial.println(ch);
                                    // sensors it will be data from the sensors
 delay(1000);
                                    // applying a delay of 1000 milli-second.
}
osender_2 | Arduino 1.8.1
File Edit Sketch Tools Help
 20
  sender_2
 void setup() {
  // put your setup code here, to run once:
Serial.begin(9600);
void loop()
  // put your main code here, to run repeatedly:
  String ch = "XBee" ;
  Serial.println(ch);
  delay(1000);
}
```

Now there are two X-Bee one sending "Hello World" and the other is sending "Xbee".

Out-put in the serial monitor of the receiver



So, as we can see that "Hello World" and "Xbee" comes separately so the communication is successful. But this communication will be more reliable if API mode is used for communication.

