

28.08.2020

# Digital Image Processing (CSE/ECE 478)

## Lecture-6: Spatial Filtering

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# Announcements

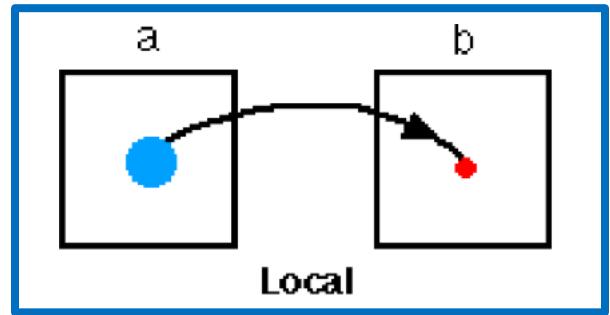
- TAs
  - Meher Shashwat Nigam
  - Soumyasis Gun
  - Adithya Arun
  - Surendra Gopireddy



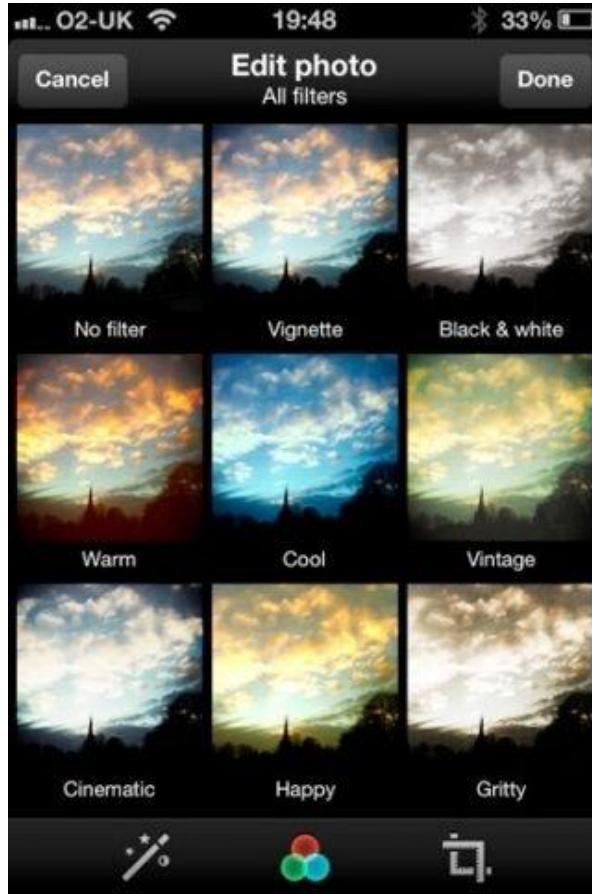
# Announcements

- Mini Quiz – 2 today
- Tutorial Slot : 5pm, Saturday

## ► Neighborhood to Point



# Spatial Domain Filtering



# Mean/Average Filter (Smoothing)

$M = 3$

For each valid location  $[x,y]$  in  $S$

$a \leftarrow$  Average of intensities in a  $M \times M$  neighborhood centered on  $[x,y]$

$D[x,y] = \text{round}(a)$

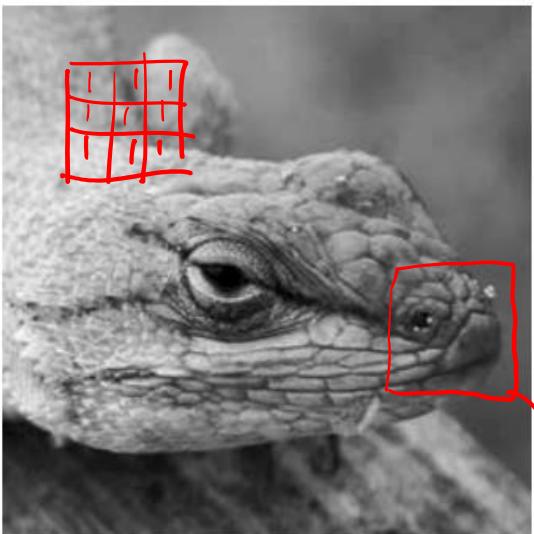
}

120	190	140	150	200
17	21	30	8	27
89	123	150	73	56
10	178	140	150	18
190	14	76	69	87

I

$$\begin{matrix} 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \end{matrix} \times \begin{matrix} 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \\ 1/9 & 1/9 & 1/9 \end{matrix} = \begin{matrix} & & & & \\ & & & & \\ & & 98 & & \\ & & & & \\ & & & & \end{matrix}$$

dst



I

$$1/9 * \begin{matrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{matrix}$$

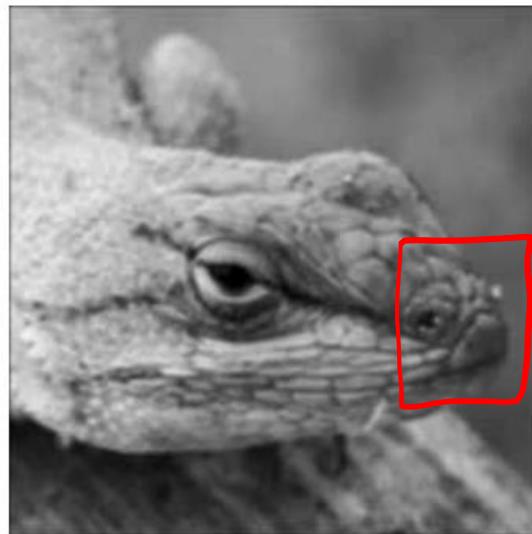
$3 \times 3$   
 $5 \times 5$



1 1 1 1 1

.

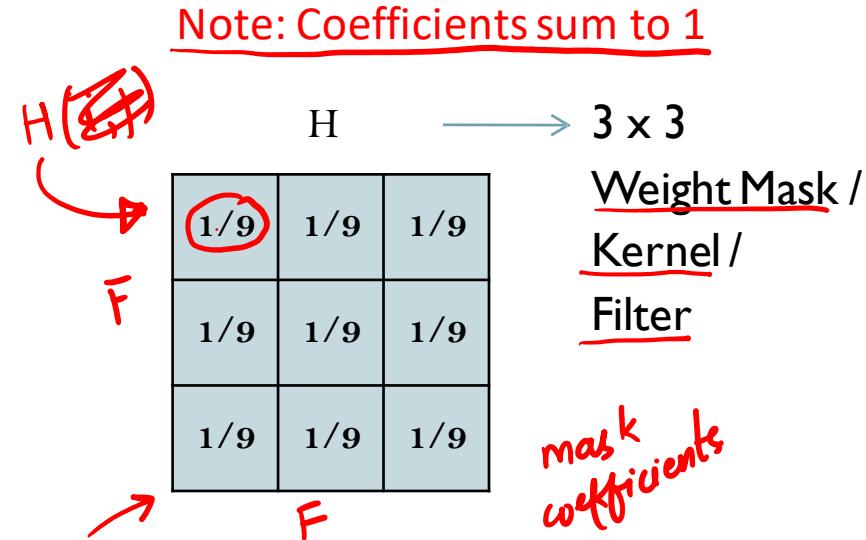
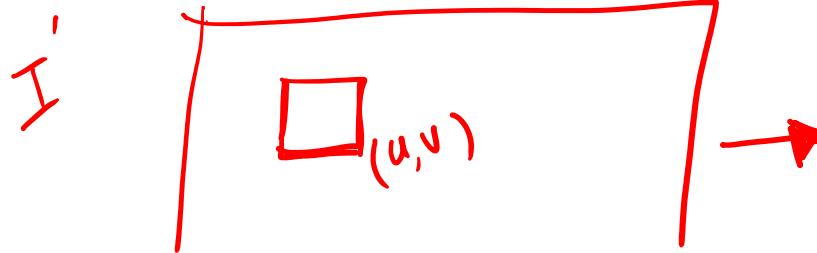
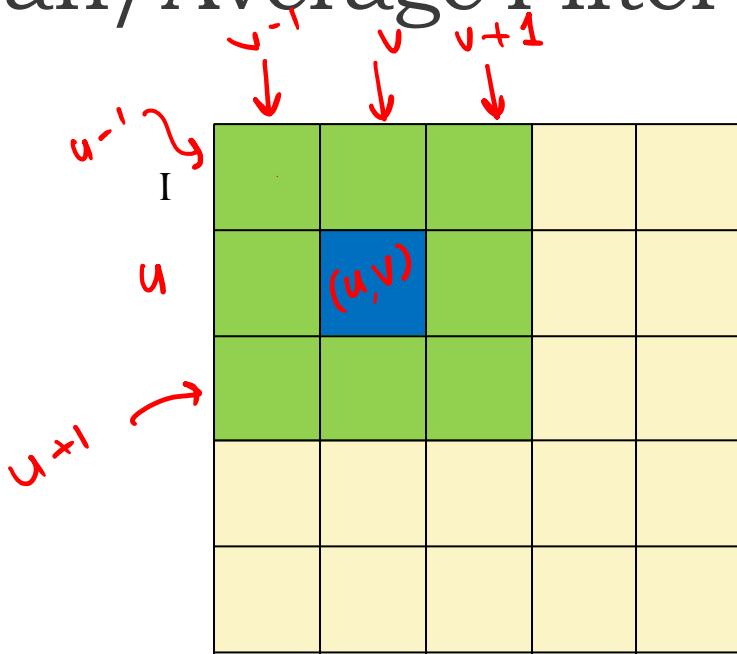
$\frac{1}{25}$



Jst



# Mean/Average Filter



$$I'(u, v) \leftarrow \frac{1}{9} \cdot \sum_{j=-1}^1 \sum_{i=-1}^1 I(u + i, v + j)$$

$$I'(u, v) \leftarrow \sum_{j=-1}^1 \sum_{i=-1}^1 I(u + i, v + j) \underbrace{\bullet H(i, j)}$$

# Effect of Mask Size

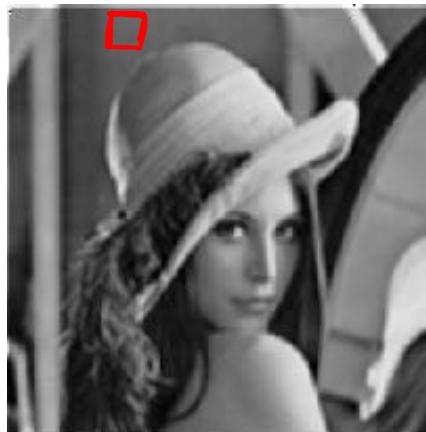
Original Image



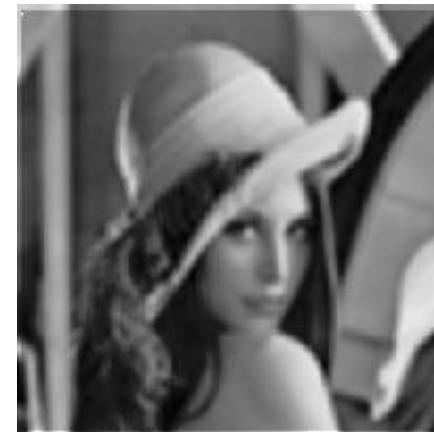
[3x3]



[5x5]



[7x7]



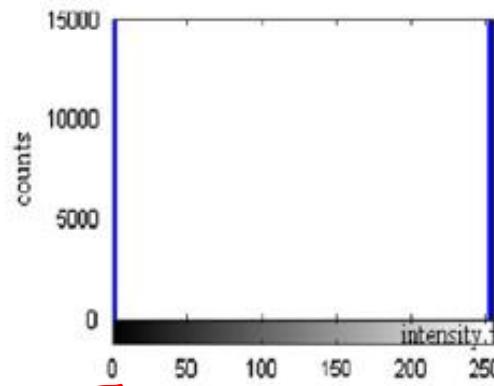
# Square averaging filter

**FIGURE 3.33** (a) Original image, of size  $500 \times 500$  pixels. (b)–(f) Results of smoothing with square averaging filter masks of sizes  $m = 3, 5, 9, 15$ , and  $35$ , respectively.  
squares at the top are of sizes  $3, 5, 9, 15, 25, 35, 45$ , and  $55$  pixels, respectively; their borders  
are 25 pixels apart. The letters at the bottom range in size from 10 to 24 points, in  
increments of 2 points; the large letter at the top is 60 points. The vertical bars are 5 pixels  
wide and 100 pixels high; their separation is 20 pixels. The diameter of the circles is 25  
pixels, and their borders are 15 pixels apart; their intensity levels range from 0% to 100%  
black in increments of 20%. The background of the image is 10% black. The noisy  
rectangles are of size  $50 \times 120$  pixels.

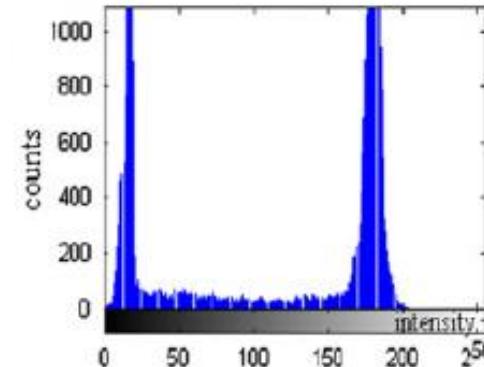


# Averaging – a histogram perspective

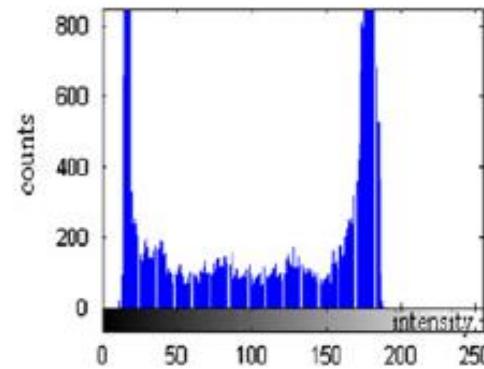
a



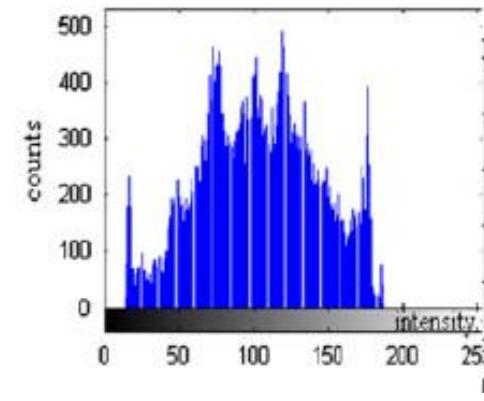
b  $3 \times 3$



c  $5 \times 5$



d  $7 \times 7$



# Repeated Averaging Using Same Filter

$5 \times 5$



Before



After  
 $3 \times 3$



After repeated  
averaging

>

NOTE: Can get the effect of larger filters by smoothing repeatedly with smaller filters

# Weighted Averaging

$\frac{1}{9} \times$		



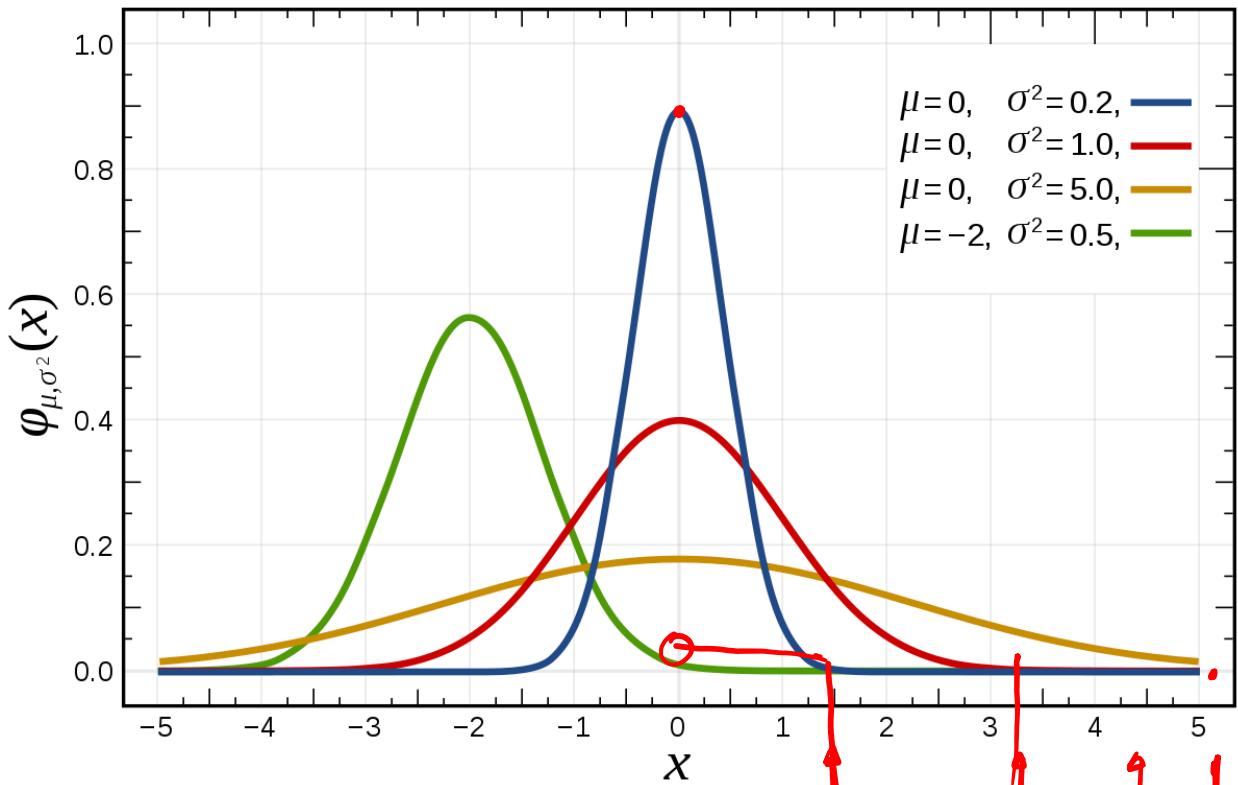
Standard average

$$I'(u, v) = \frac{\sum_{(j=-a)}^a \sum_{(i=-b)}^b I(u+i, v+j) \cdot H(i, j)}{\sum_{(j=-a)}^a \sum_{(i=-b)}^b H(i, j)}$$

	2	
$\frac{1}{16} \times$	4	2
	2	

Weighted average

# Gaussian Function (1-D)



$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x-\mu}{\sigma}\right)^2}$$

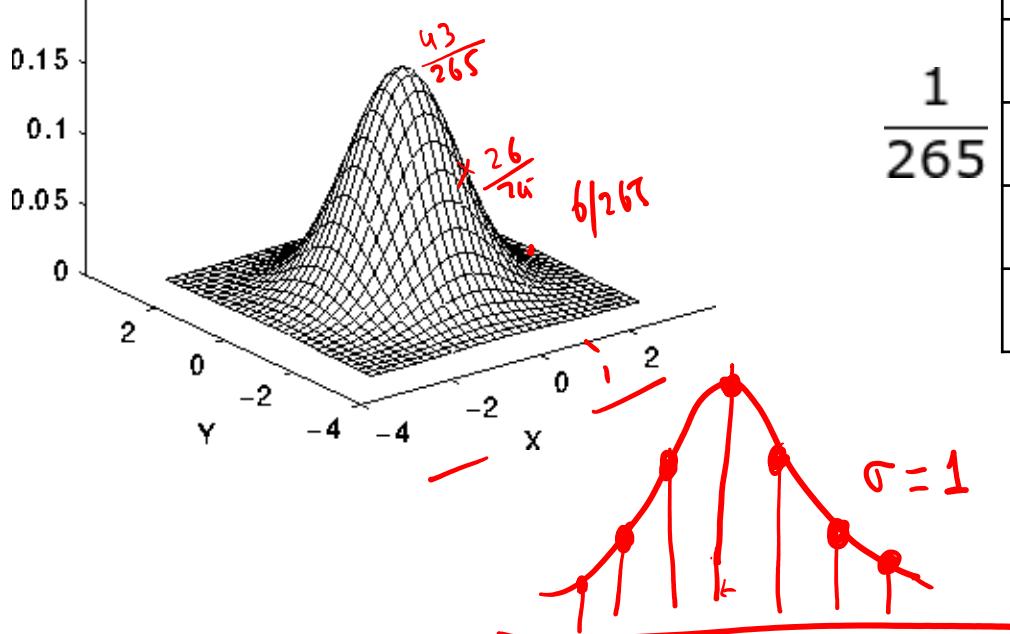
Hand-drawn red annotations include:  
A 3x3 grid with a circled '3' in the top-left corner and a circled '1+1' in the top-right corner.  
A circled '3' below the grid.  
A circled 'μ, σ' to the left of a large rectangle.  
A circled '9' in the middle of the rectangle.  
An arrow pointing to the right labeled '3σ'.  
An arrow pointing to the right labeled '4σ'.

5.6

# Gaussian Smoothing

- Mask weights are samples of a zero-mean 2-D Gaussian

$$G(x, y) = \frac{1}{2\pi\sigma^2} \exp\left\{-(x^2 + y^2)/2\sigma^2\right\}$$



$$\frac{1}{265}$$

1	4	6	4	1
4	16	26	16	4
6	26	43	26	6
4	16	26	16	4
1	4	6	4	1

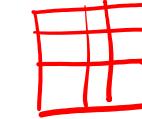
5×5 Gaussian filter,  $\sigma=1$

↑ 5 ↓

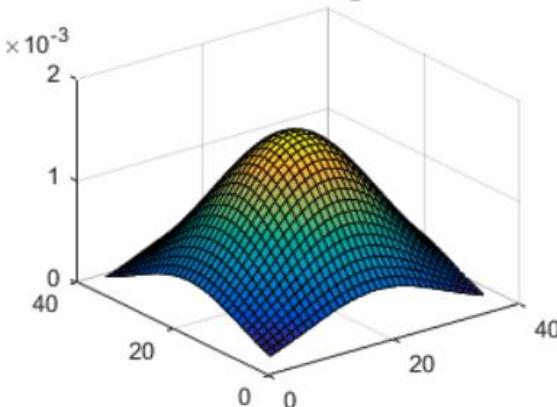
# Gaussian Smoothing – Effect of sigma

$$G(x, y) = \frac{1}{2\pi\sigma^2} \exp\left\{-(x^2 + y^2)/2\sigma^2\right\}$$

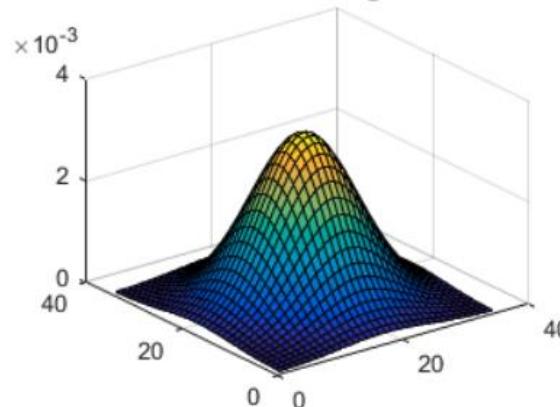
gauss( $\sigma, n$ )  
 $\sigma \downarrow 0.2$



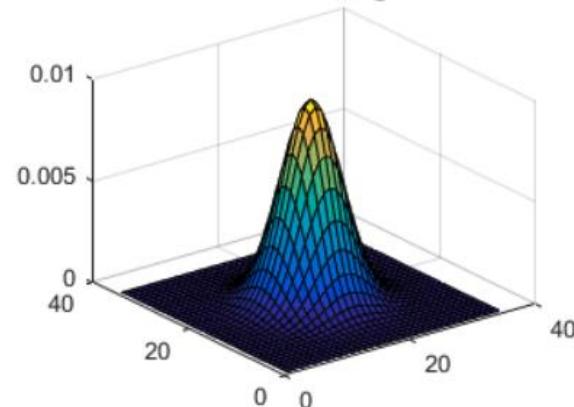
filter size = 35, sigma = 11



filter size = 35, sigma = 7

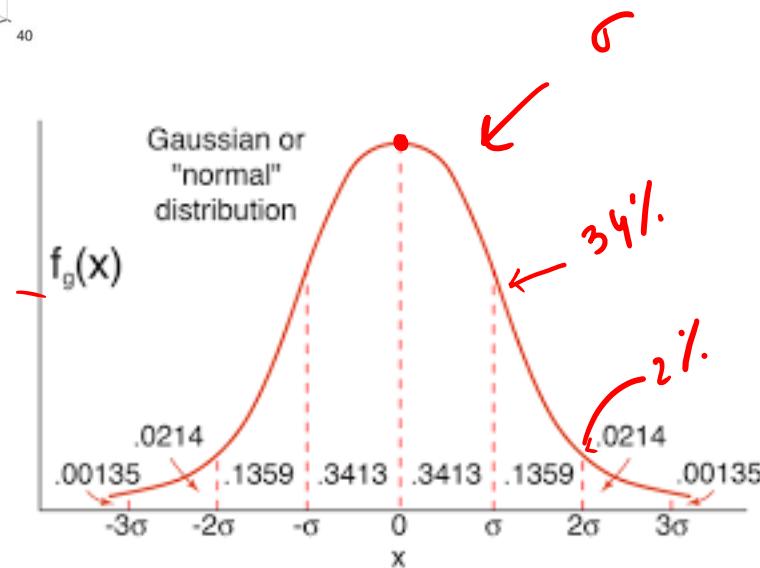
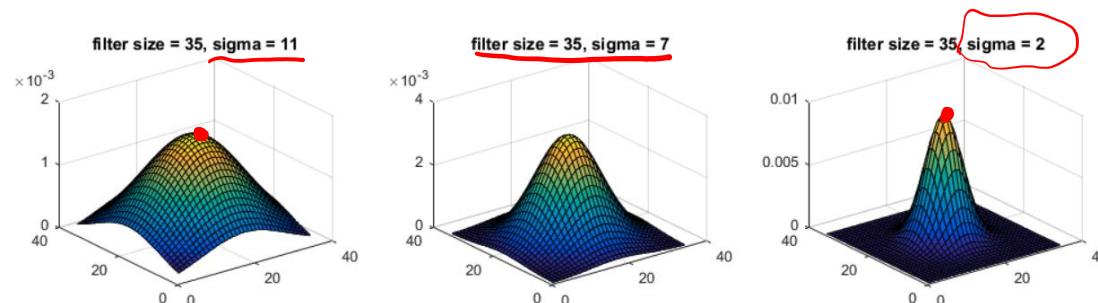


filter size = 35, sigma = 2



# Gaussian Smoothing – Effect of sigma

$$G(x, y) = \frac{1}{2\pi\sigma^2} \exp\{-(x^2 + y^2)/2\sigma^2\}$$

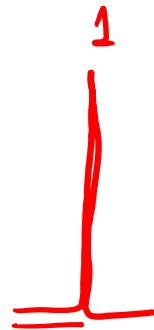
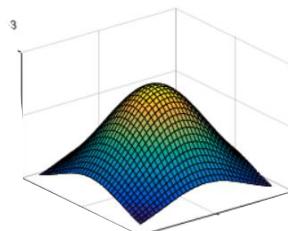
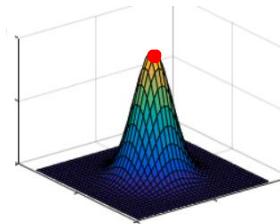
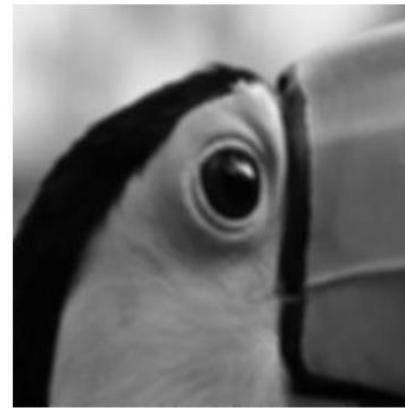
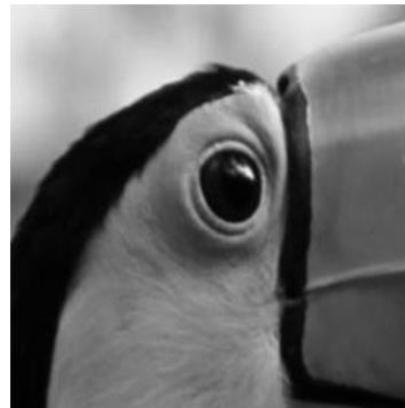
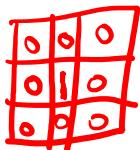


# Gaussian Smoothing – Effect of sigma

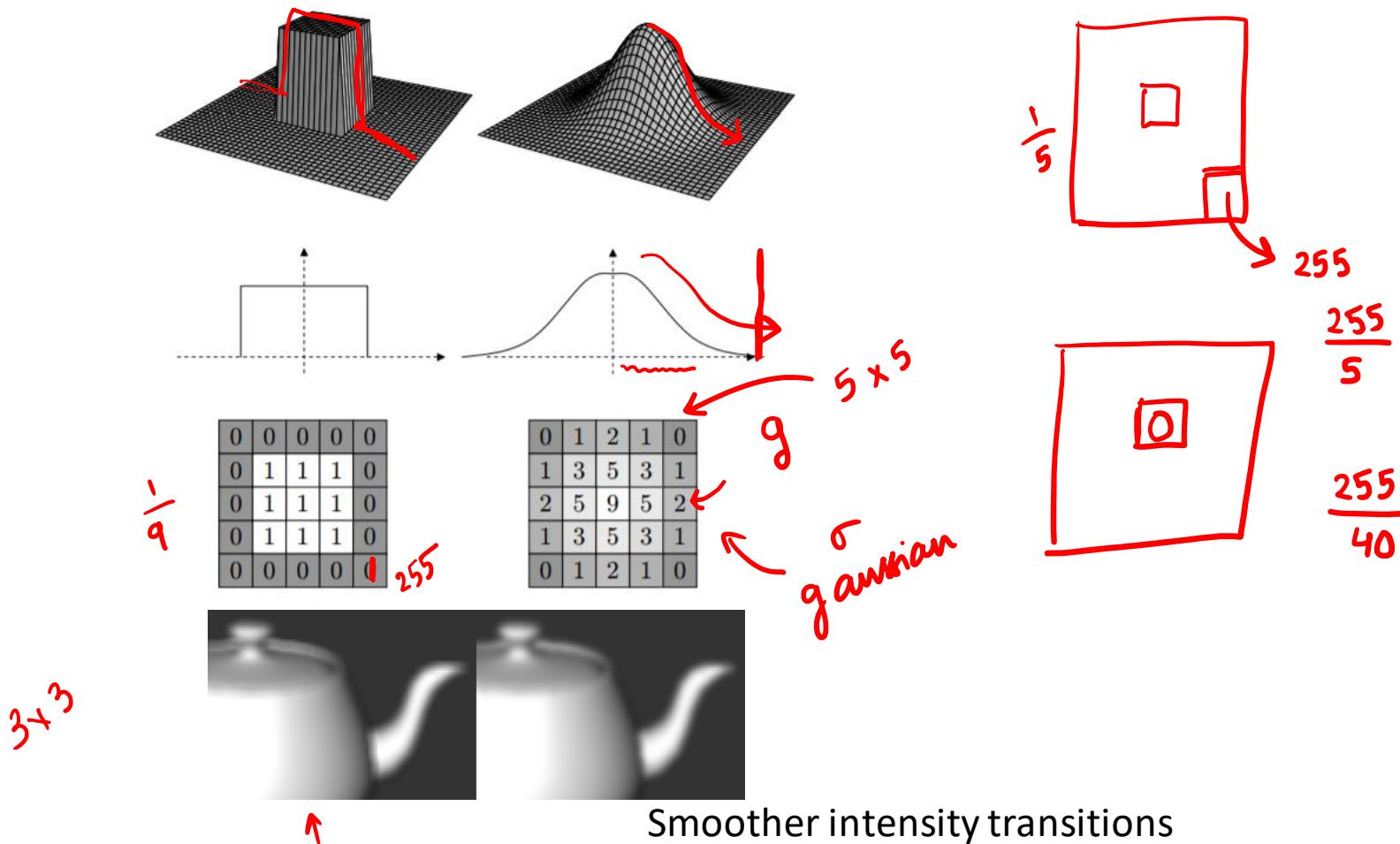
$$G(x, y) = \frac{1}{2\pi\sigma^2} \exp\{-(x^2 + y^2)/2\sigma^2\}$$

I

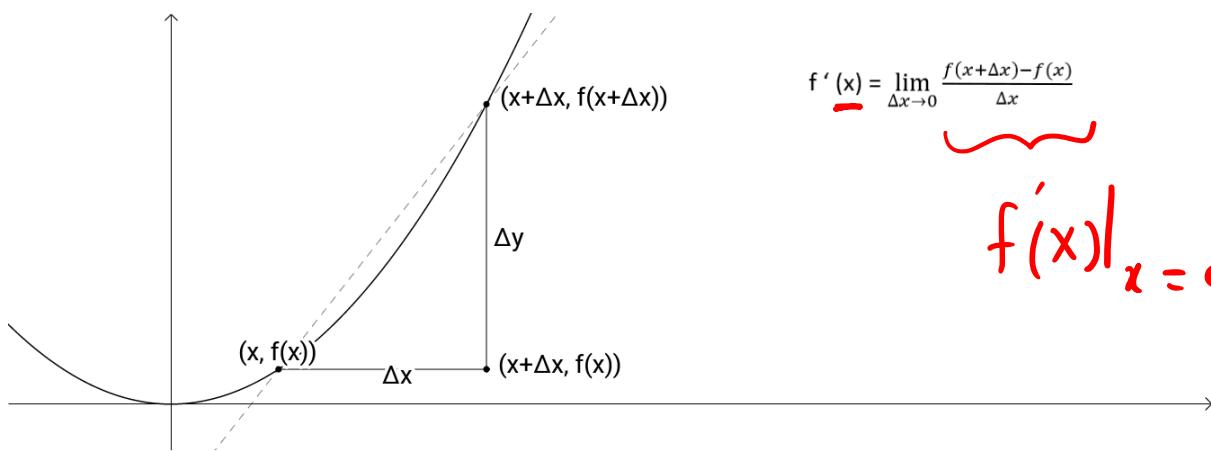
J=



## Averaging vs Gaussian filters



# Recap: Derivatives

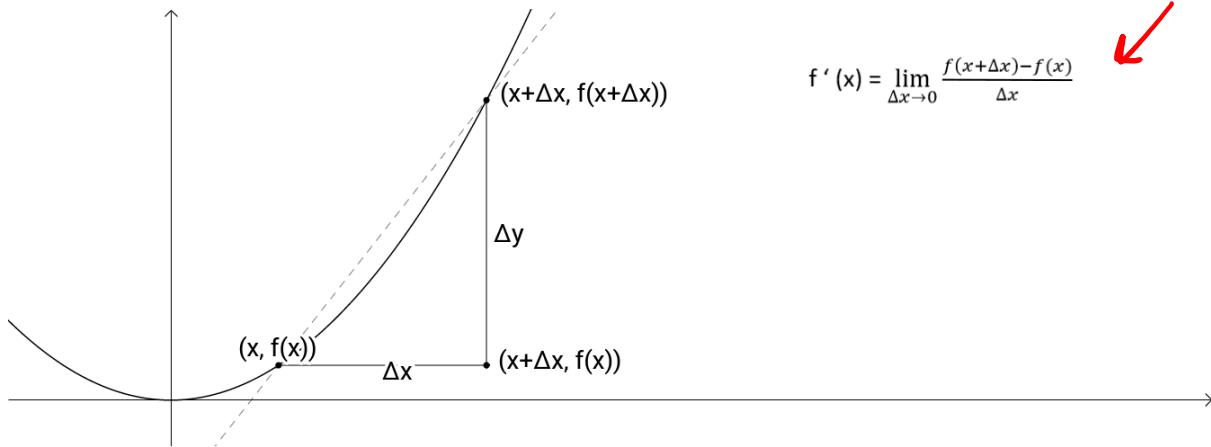


$$f'(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

$f'(x)$

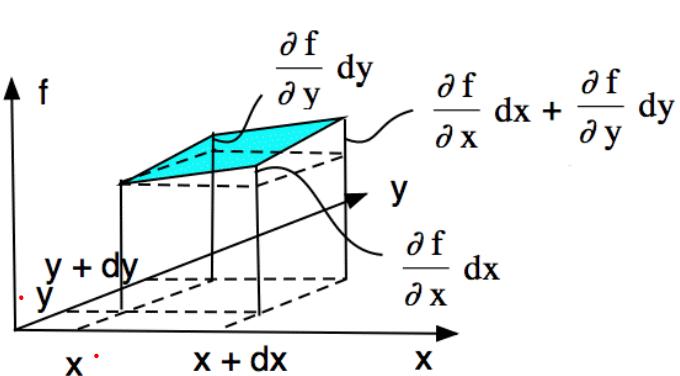
$f'(x)|_{x=a}$

# Recap: Derivatives



$$f'(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

$f(x, y)$



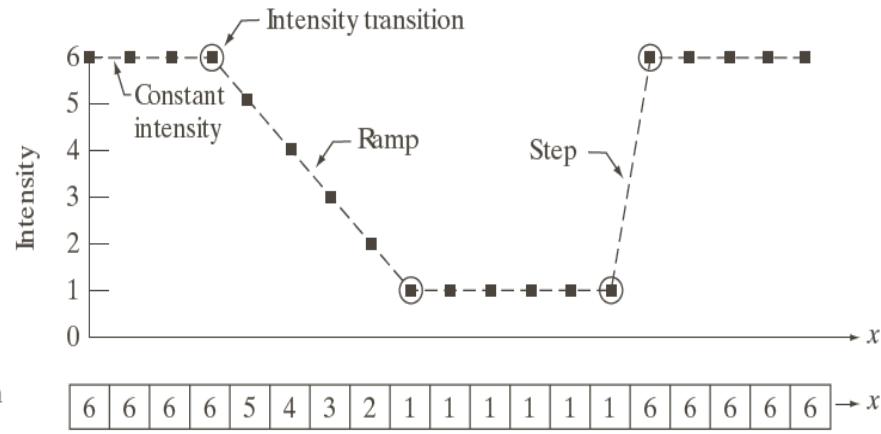
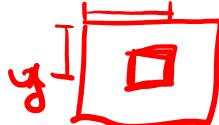
$$\frac{\partial f(x, y)}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y) - f(x, y)}{\Delta x}$$

$$\frac{\partial f(x, y)}{\partial y} = \lim_{\Delta y \rightarrow 0} \frac{f(x, y + \Delta y) - f(x, y)}{\Delta y}$$

## ► First Derivative (Digital approximation)

$$\frac{\partial f(x, y)}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \underline{\Delta x}, y) - f(x, y)}{\Delta x}$$

$$\frac{\partial f(x, y)}{\partial x} \sim f[x + \underline{1}, y] - f[x, y]$$



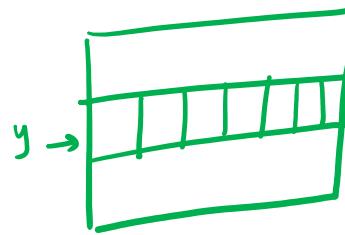
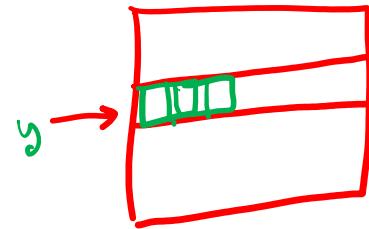
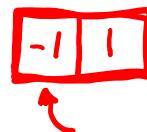
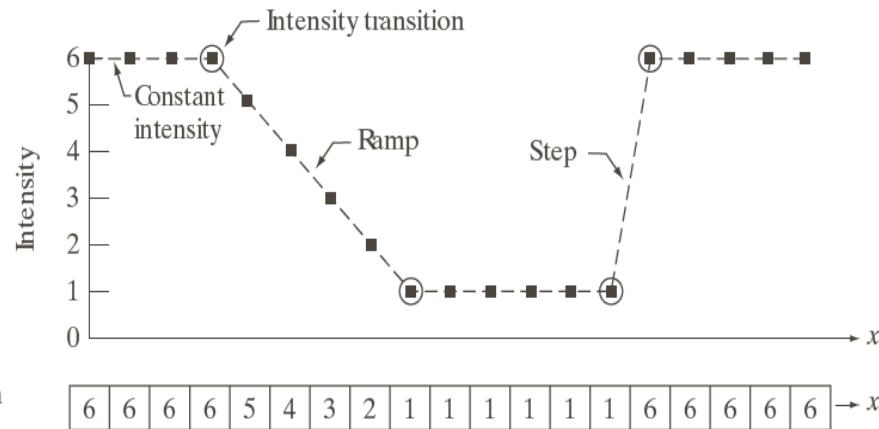
## ► First Derivative (Digital approximation)

$$\frac{\partial f(x, y)}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y) - f(x, y)}{\Delta x}$$

$$\frac{\partial f(x, y)}{\partial x} \sim f[x + 1, y] - f[x, y]$$

## ► Second Derivative (Digital Approximation)

$$\frac{\partial^2 f(x, y)}{\partial x^2} \sim (f[x + 1, y] - f[x, y]) - (f[x, y] - f[x - 1, y])$$



## ► First Derivative (Digital approximation)

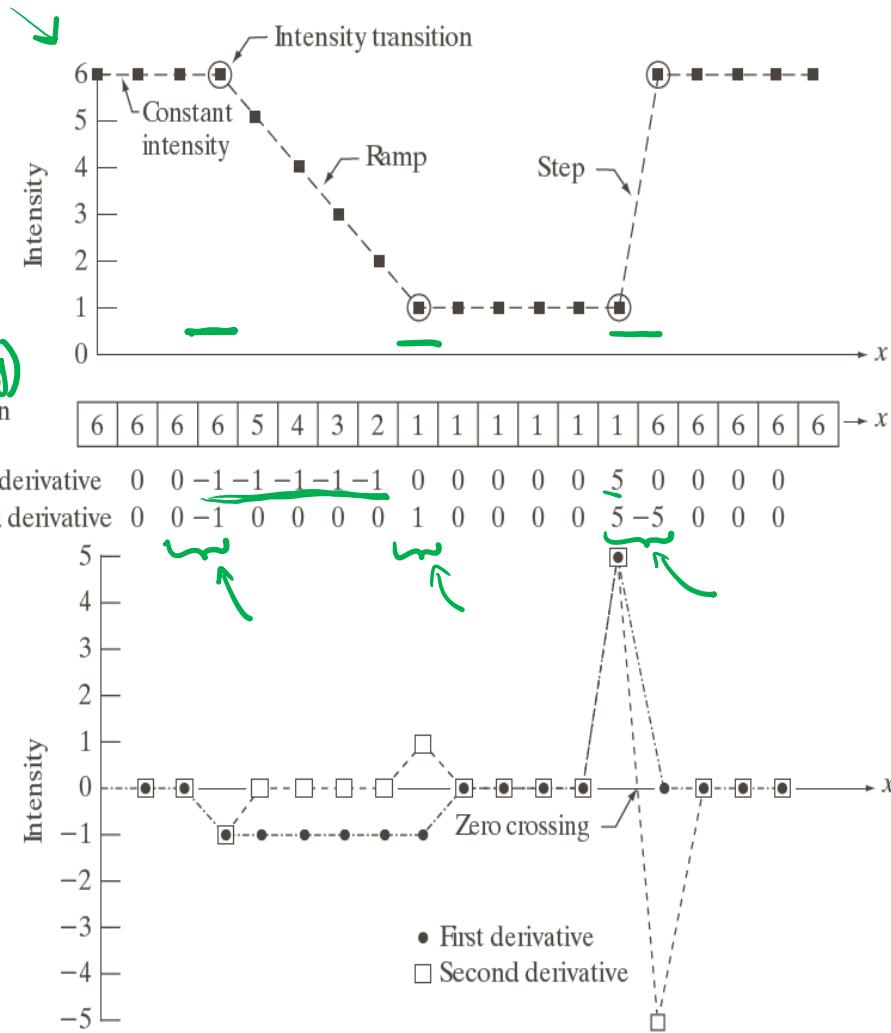
$$\frac{\partial f(x, y)}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y) - f(x, y)}{\Delta x}$$

$$\frac{\partial f(x, y)}{\partial x} \sim f[x + 1, y] - f[x, y]$$

  
 $f(x,y) \quad f(x+1,y)$

## ► Second Derivative (Digital Approximation)

$$\frac{\partial^2 f(x, y)}{\partial x^2} \sim (f[x + 1, y] - f[x, y]) - (f[x, y] - f[x - 1, y])$$



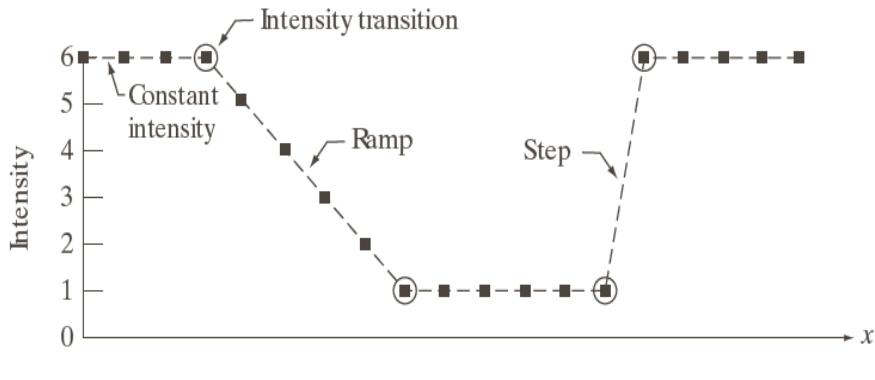
## ► First Derivative (Digital approximation)

$$\frac{\partial f(x, y)}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y) - f(x, y)}{\Delta x}$$

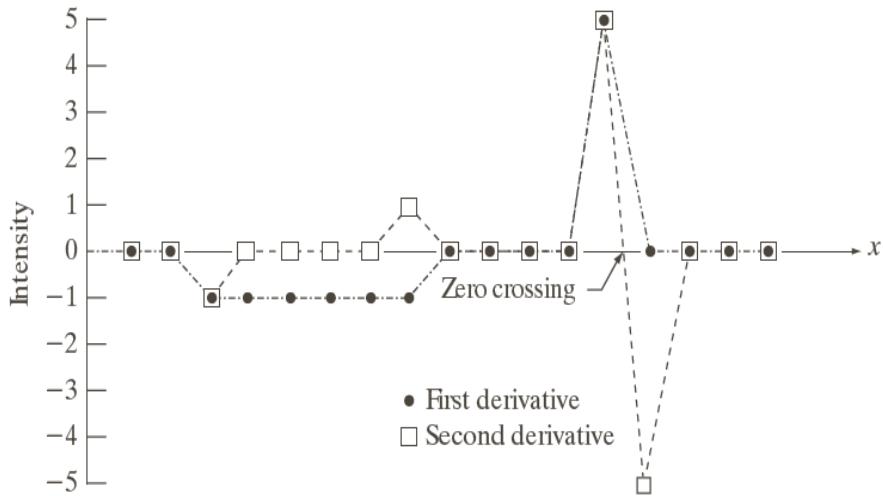
$$\frac{\partial f(x, y)}{\partial x} \sim f[x + 1, y] - f[x, y]$$

## ► Second Derivative (Digital Approximation)

$$\frac{\partial^2 f(x, y)}{\partial x^2} \sim (f[x + 1, y] - f[x, y]) - (f[x, y] - f[x - 1, y])$$



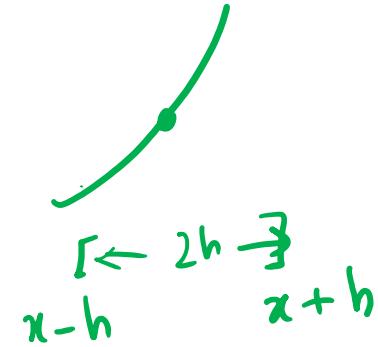
Scan line	[6, 6, 6, 6, 5, 4, 3, 2, 1, 1, 1, 1, 1, 1, 6, 6, 6, 6]	$\rightarrow x$
1st derivative	0 0 -1 -1 -1 -1 -1 0 0 0 0 0 0 5 0 0 0 0	
2nd derivative	0 0 -1 0 0 0 0 1 0 0 0 0 0 5 -5 0 0 0 0	



## Alt: Derivative as symmetric Difference

$$\frac{\partial f(x, y)}{\partial x} \sim f[x+1, y] - f[x, y]$$

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x-h)}{2h}$$



$$\lim_{h \rightarrow 0} \frac{f(x+h) + 0 \cdot f(x) - f(x-h)}{2h}$$

-1    0    1  
x-h    x    x+h

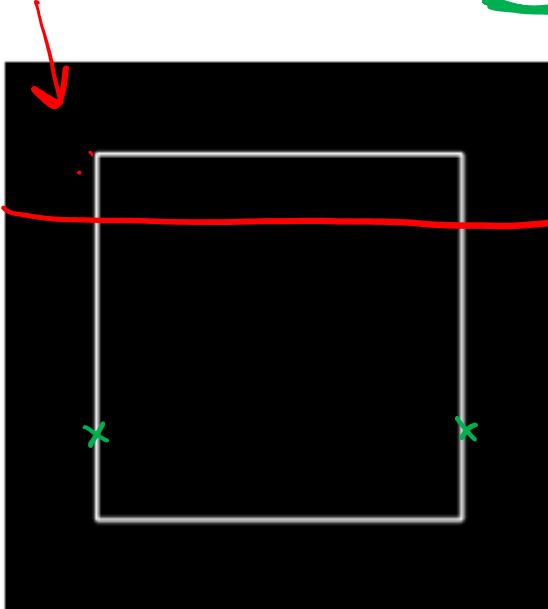
$$\frac{f(x+h,y) - f(x-h,y)}{2h} \rightarrow \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$$

x-derivative

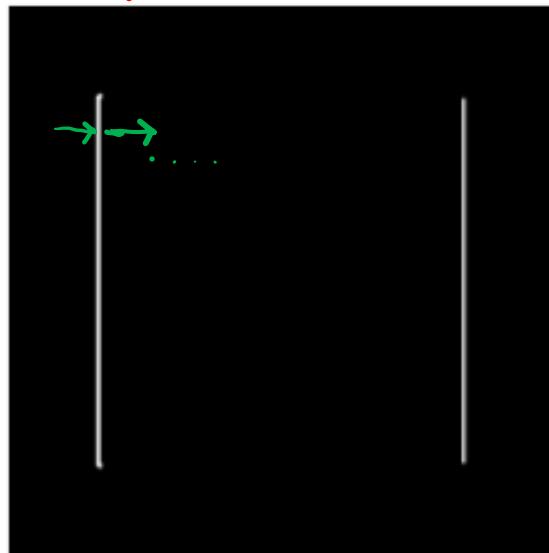
$$\frac{f(x,y+h) - f(x,y-h)}{2h} \rightarrow \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

y-derivative

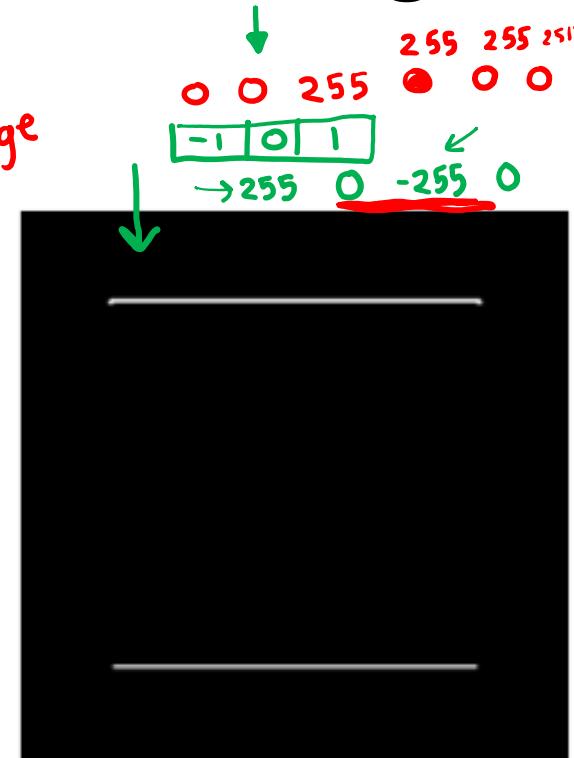
# Image Gradient and Edges



Image

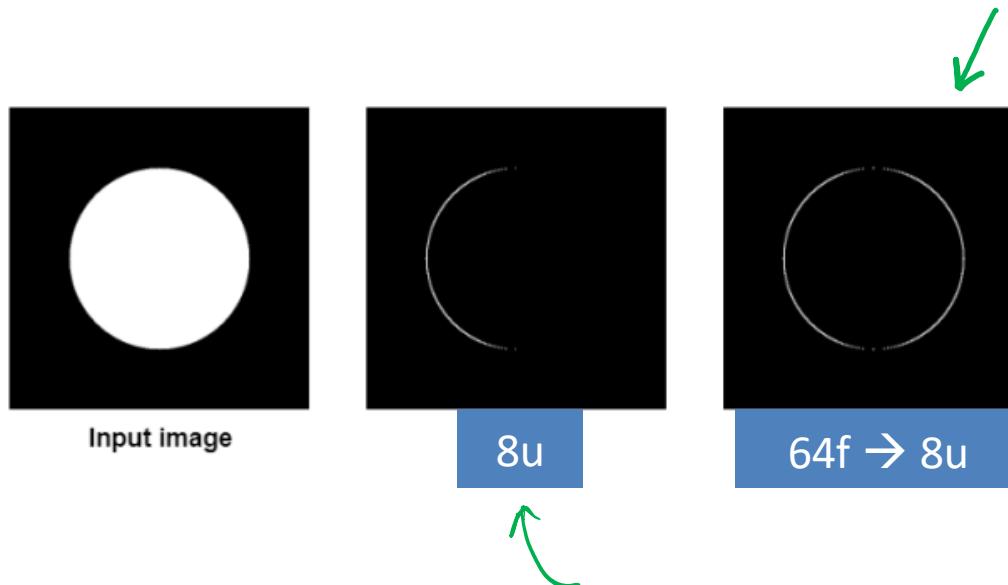


Gradient in x



Gradient in y

# Edge ‘Image’

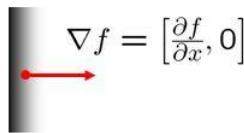


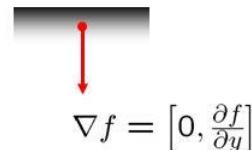
# Image gradient

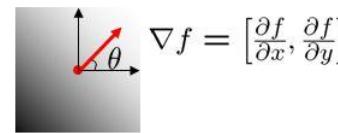
The gradient of an image:

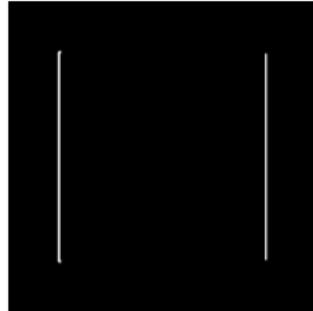
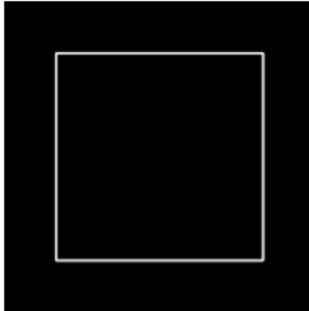
$$\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$$

The gradient points in the direction of most rapid change in intensity


$$\nabla f = \left[ \frac{\partial f}{\partial x}, 0 \right]$$


$$\nabla f = \left[ 0, \frac{\partial f}{\partial y} \right]$$

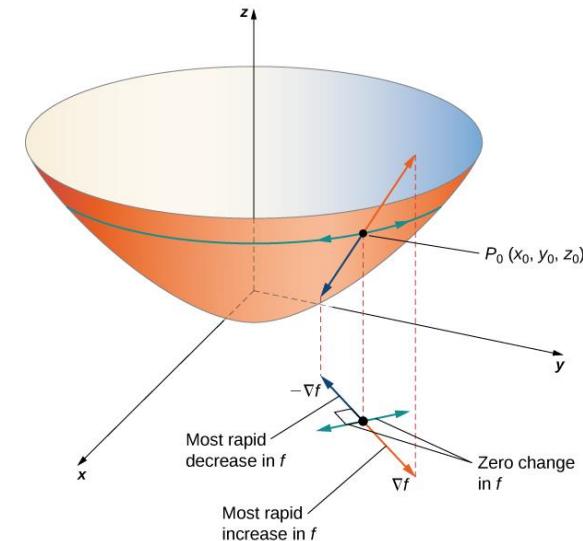

$$\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$$



Image

Gradient in x

Gradient in y





Dr. Prewitt

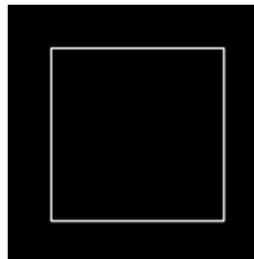
<https://nihrecord.nih.gov/sites/recordNIH/files/pdf/1984/NIH-Record-1984-03-13.pdf>

# Prewitt Edge Filter

The diagram illustrates the Prewitt Edge Filter, which consists of two convolution kernels:  $G_x$  and  $G_y$ . The  $G_x$  kernel is a 3x3 matrix with values [-1, 0, +1; -1, 0, +1; -1, 0, +1]. The  $G_y$  kernel is a 3x3 matrix with values [+1, +1, +1; 0, 0, 0; -1, -1, -1]. A green arrow points from the left towards the  $G_x$  matrix, and another green arrow points from the right towards the  $G_y$  matrix.

$$G_x = \begin{bmatrix} -1 & 0 & +1 \\ -1 & 0 & +1 \\ -1 & 0 & +1 \end{bmatrix}$$
$$G_y = \begin{bmatrix} +1 & +1 & +1 \\ 0 & 0 & 0 \\ -1 & -1 & -1 \end{bmatrix}$$

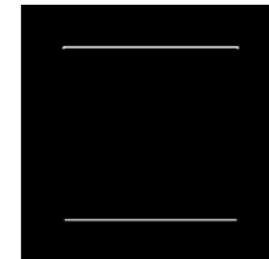
# Edge is perpendicular to gradient



Image



Gradient in x



Gradient in y

$$\nabla f = \left[ \frac{\partial f}{\partial x}, 0 \right]$$

$$\nabla f = \left[ 0, \frac{\partial f}{\partial y} \right]$$

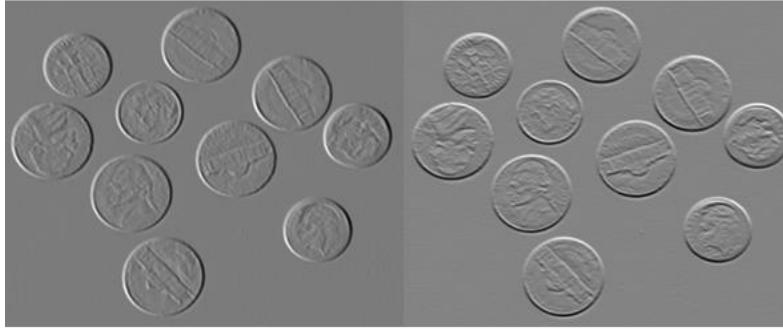
-1	0	+1
-1	0	+1
-1	0	+1

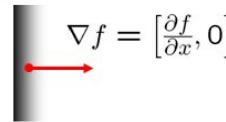
$G_x$

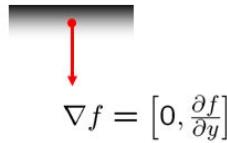
+1	+1	+1
0	0	0
-1	-1	-1

$G_y$

# Edge is perpendicular to gradient




$$\nabla f = \left[ \frac{\partial f}{\partial x}, 0 \right]$$


$$\nabla f = \left[ 0, \frac{\partial f}{\partial y} \right]$$

-1	0	+1
-1	0	+1
-1	0	+1

$\mathbf{G}_x$

+1	+1	+1
0	0	0
-1	-1	-1

$\mathbf{G}_y$

# Scribe List

2018101029
2018101033
2018101034
2018101035
2018101037
2018101039