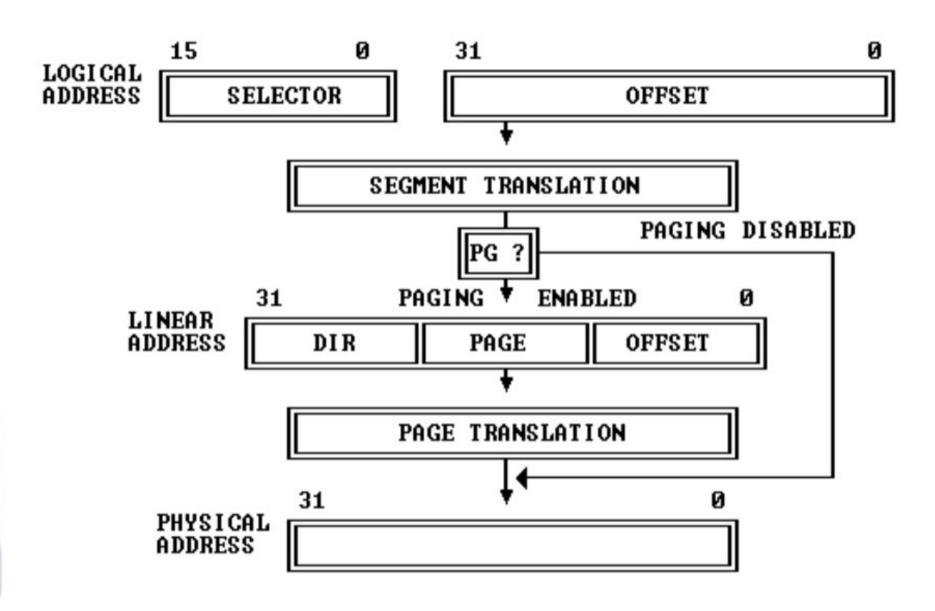
#### OS 2018 v. 04

MIT;)

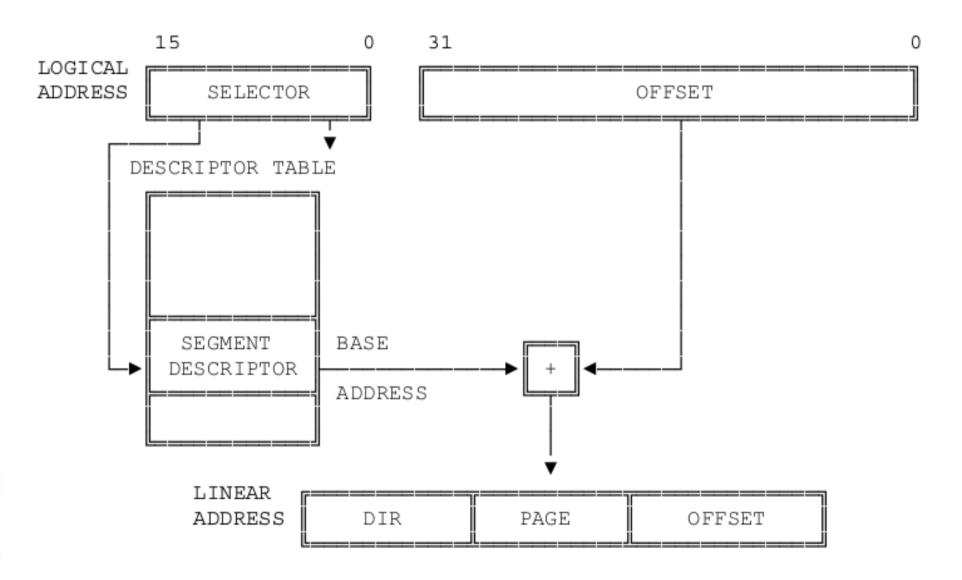
https://pdos.csail.mit.edu/6.828/2018

#### 1. SEGMENTACIA a STRANKOVANIE

#### Preklad logickej adresy na fyzicku

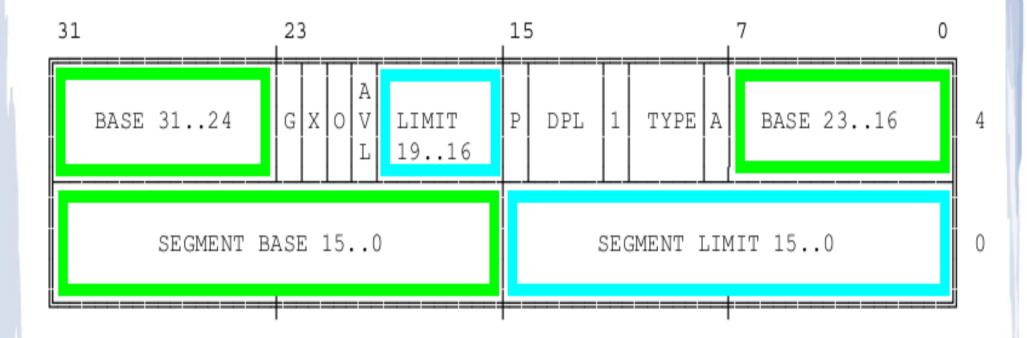


#### Segmentacia

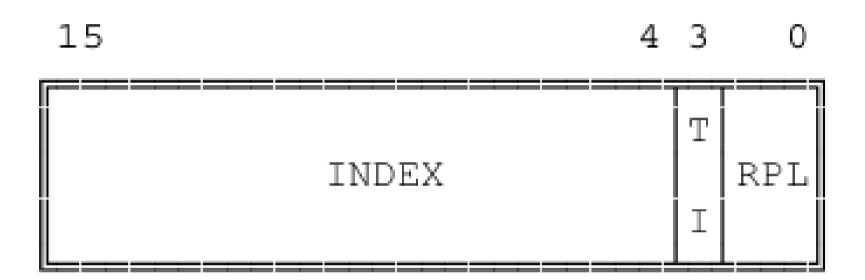


#### Deskriptor segmentu

DESCRIPTORS USED FOR APPLICATIONS CODE AND DATA SEGMENTS



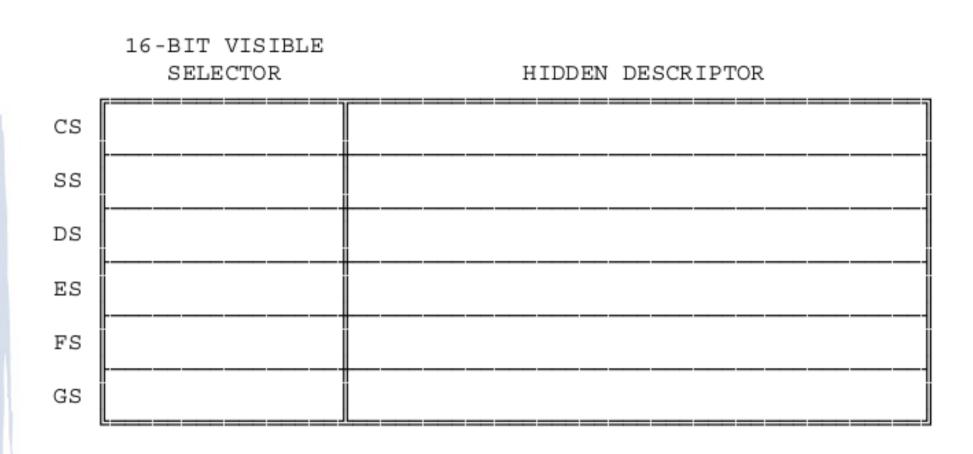
#### Selektor



TI - TABLE INDICATOR

RPL - REQUESTOR'S PRIVILEGE LEVEL

## Segmentove registre



#### Objasnenie asm ver. 1

- boot/boot.S
  - Igdt, cr0
  - cs, ds, es, fs, gs, ss
- kern/entry.S
  - cr3, RELOC(), cr0
  - bootstack, bootstacktop
- kern/entrypgdir.c
  - entry\_pgdir 2 polozky!!!, entry\_pgtable

Vysledok segmentacie

# VirtA (LogA) ---> Linearna Adresa

#### Strankovanie

- Ramec (page frame) versus stranka (page)
- Linearna adresa
- Tabulky stranok
- Polozka tabulky stranok
- Preklad

#### **Princip**

- Jedna velka tabulka stranok
- Kolko ma poloziek?
- Kolko miesta zabera v pamati?
- Dvoj urovnove strankovanie
- Troj urovnove, stvor urovnove

# Format linearnej adresy



#### Polozka tabulky stranok

12 11 0

PAGE FRAME ADDRESS 31..12 AVAIL 0 0 D A 0 0 / / P S W

P - PRESENT

R/W - READ/WRITE

U/S - USER/SUPERVISOR

D - DIRTY

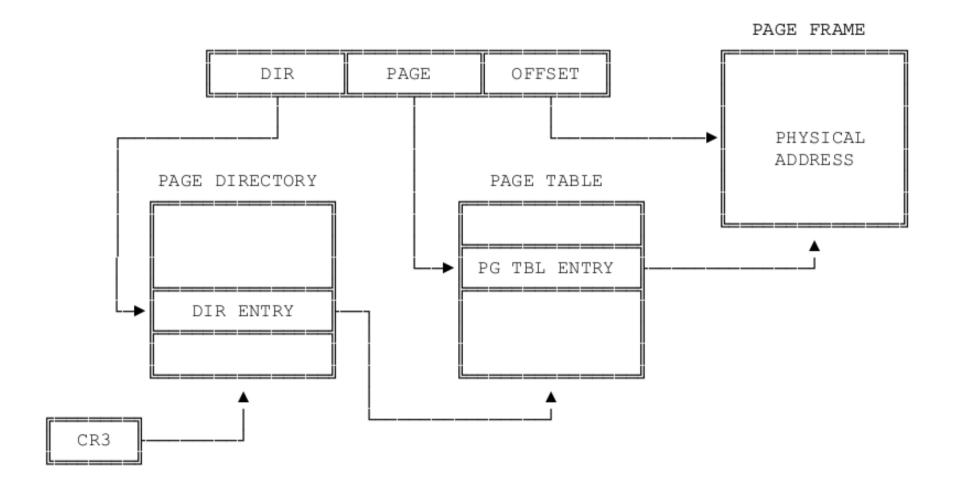
AVAIL - AVAILABLE FOR SYSTEMS PROGRAMMER USE

NOTE: 0 INDICATES INTEL RESERVED. DO NOT DEFINE.

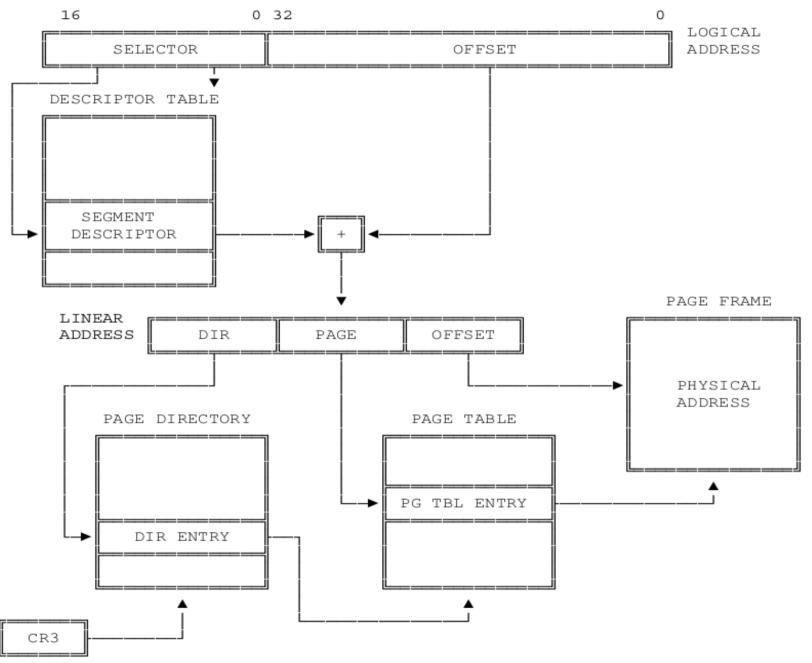
# Kontrola opravneni

Page Directory	_	Page Table	_		Protection
U/S	R/W	U/S	R/W	U/S	R/W
S-0	R-0	S-0	R-0	S	X
S-0	R-0	S-0	W-1	S	x
S-0	R-0	U-1	R-0	S	x
S-0	R-0	U-1	W-1	S	x
S-0	W-1	S-0	R-0	S	x
S-0	W-1	S-0	W-1	S	x
S-0	W-1	U-1	R-0	S	x
S-0	W-1	U-1	W-1	S	x
U-1	R-0	S-0	R-0	S	x
U-1	R-0	S-0	W-1	S	x
U-1	R-0	U-1	R-0	U	R
U-1	R-0	U-1	W-1	U	R
U-1	W-1	S-0	R-0	S	x
U-1	W-1	S-0	W-1	S	x
U-1	W-1	U-1	R-0	U	R
U-1	W-1	U-1	W-1	U	W

# Preklad LinA-->FyzA



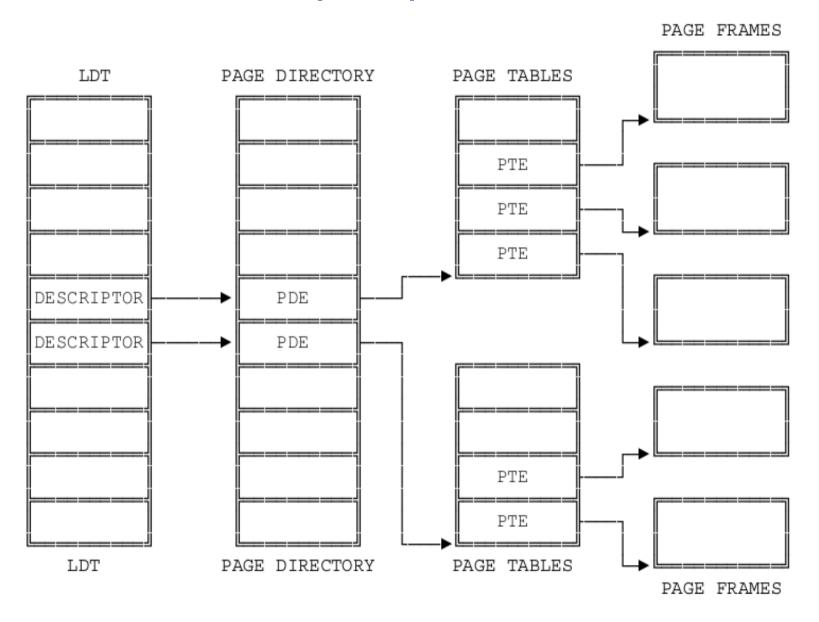
## Seg + Pag



#### Kombinacie Seg + Pag

- FLAT model ("vypnuta" segmentacia)
- Jeden segment cez viac stranok
- Jedna stranka obsahujuca viac segmentov (napr. semafory)
- 1 tabulka stranok na 1 segment (t.j. 1024 stranok per seg)
- Licujuce hranice segmentov a stranok
- Nerovnake hranice segmentov a stranok

# Deskriptor per stranka



#### 2. ADRESACIA V JADRE JOS

#### Objasnenie asm ver. 2

- boot/boot.S
  - Igdt, cr0
  - cs, ds, es, fs, gs, ss
- kern/entry.S
  - cr3, RELOC(), cr0
  - bootstack, bootstacktop
- kern/entrypgdir.c
  - entry\_pgdir 2 polozky!!!, entry\_pgtable

#### Alokacia fyzickych stranok (cca 30r, 40m)

- boot\_alloc() cca 8 riadkov, 15 min
- mem\_init() cca 3 riadky, 2 min
- page\_init() cca 5 riadkov, 10 min
- page\_alloc() cca 8 riadkov, 10 min
- page\_free() cca 5 riadkov, 3 min
- Pocet stranok RAM premenna 'npages'
- Velkost stranky 4096 bajtov konstanta 'PGSIZE'

#### PADDR(x) versus KADDR(x)

- uintptr\_t ukazatel jadra (adresy zacinajuce 0xF...)
- physaddr\_t fyzicka adresa v RAM
- PADDR(x): uintptr\_t → physaddr\_t
- (napr.  $0xF010BABA \rightarrow 0x0010BABA$ )
- KADDR(x): physaddr\_t → uintptr\_t
- (napr.  $0x0030DEAD \rightarrow 0xF030DEAD$ )

#### boot\_alloc()

- Ukazatel na prvy volny bajt ZA jadrom
- Praca v mode strankovania, volna pamat (i pouzita) zaokruhlovana na stranky!
- 3 stavy:
  - Nedostatok pamate! (ako zistime???) (vieme velkost RAM a mame ukazatel na prve volne miesto spolu s pozadovanou velkostou... ale... to nestaci! Uvazuj mapovanie!!!)
  - Vstupny paramater == 0 !!!!!!!!
  - Vstupny parameter < 0 ?????</p>
- Pomocne makra: PADDR, KADDR

#### mem\_init()

- Vyuzit boot\_alloc()
- Alokacia pola struktur PageInfo, zaciatok do 'pages'
- Praca podla pokynov vo funkcii!!
- Citat komentare!!!

#### page\_init()

 Inicializuje ZOZNAM volnych ramcov, nie samotne ramce v pamati!

- <IOPHYSMEM; EXTPHYSMEM) nesmu byt v zozname</li>
- <EXTPHYSMEM; first\_free\_page) nesmu byt v zozname</li>
  - Co je od EXTPHYSMEM v ramke?
  - Pokial siaha kernel?
  - Ako zistime prvu volnu pamat 'nad' jadrom?

Pomocne makra PADDR, KADDR, PGNUM...

#### page\_alloc()

- Pracuje so zoznamom 'page\_free\_list'
- Ak je prazdny, vraciame NULL
- Inak z neho 'odoberieme' prvy prvok (opakovanie prace so zretazenym zoznamom... - odoberame prvok zo ZACIATKU zoznamu)
- Ak je nastaveny ALLOC\_ZERO, pouzijeme memset()
  - Ako zistime adresu, kde nam zacina stranka?
  - Vid pmap.h (page2pa, pa2page, page2kva)
- Pozor na spravnu inicializaciu poloziek struktury PageInfo

#### page\_free()

 Ak sa snazi niekto uvolnit stranku, ktora sa pouziva (polozka pp\_link a/alebo pp\_ref struktury PageInfo su nenulove), panic!

- Pridaj stranku do zoznamu volnych stranok
- Pridavame na ZACIATOK

#### **!!! DOMACA ULOHA !!!**

# Kapitola 5 Memory Management z knizky Intel 80386 Programmer's Reference Manual 1986