Homework 3 - Local Search

Ulaş Meriç

Table 1: Simulation results. You will submit a Pdf of this page.

| | N=20 | | |
|--|-------------|-------------------|--------------------|
| | Percentage | Elapsed time | Solutions found in |
| | of success | to complete | how many restarts |
| | in 100 runs | experiment (secs) | on average |
| Basic Hill Climbing | 2 | 21.12 | _ |
| Random Restart | | | |
| with k=10 | 12 | 191.65 | 62.93 |
| Random Restart with k=100 | 90 | 806.91 | 43.29 |
| Stochastic Hill Climbing | 0 | 0.103 | - |
| Simulated Annealing if implemented $(T = 10000 \text{ and } \alpha = 0.95)$ | 5 | 7.03 | - |
| c) Colab link for your solution | Colab Link | | |
| d) Enter your short summary | | | |
| The experiments compared different local search techniques for N=20 using various configurations. Basic Hill Climbing showed poor performance with a 2% success rate, while Random Restart Hill Climbing improved success rates significantly, achieving 90% with k=100 restarts. Stochastic Hill Climbing failed to find solutions, with a 0% success rate, likely due to insufficient exploration of the search space or poor handling of local optima. Simulated Annealing, with T=1000 and $\alpha = 0.95$, achieved a moderate success rate of 5%. Random Restart Hill Climbing with k=100 proved the most effective approach, balancing efficiency and reliability. | | | |
| https://colab.research.google.com/drive/1_nBebjTiP2sORtCXOIbYXha4D1CE4i0B?usp=sharing | | | |