# Lecture 4 Model Checking and Logic Synthesis

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AFRL, 24 April 2012

#### **Outline**

- Model checking: what it is, how it works, how it is used
- Computational complexity of model checking
- Logic synthesis
- Examples using SPIN model checker

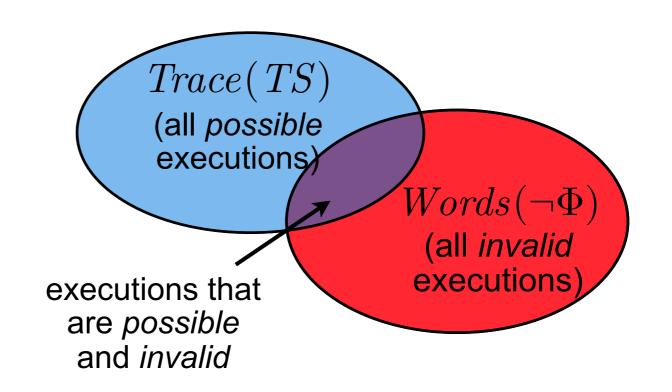
### The basic idea behind model checking

#### Given:

- Transition system TS
- •LTL formula  $\Phi$

**Question:** Does TS satisfy  $\Phi$ , i.e.,

$$TS \models \Phi$$
 ?



### **Answer** (conceptual):

$$TS \models \Phi$$

$$\updownarrow$$

$$Trace(TS) \subseteq Words(\Phi)$$

[*TS* satisfies 
$$\Phi$$
]

[All executions of TS satisfy  $\Phi$ ]

 $Trace(TS) \cap Words(\neg \Phi) = \emptyset$ 

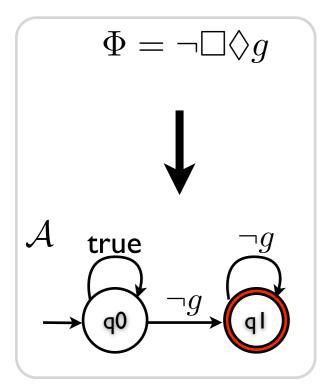
[No execution of TS violates  $\Phi$ ]

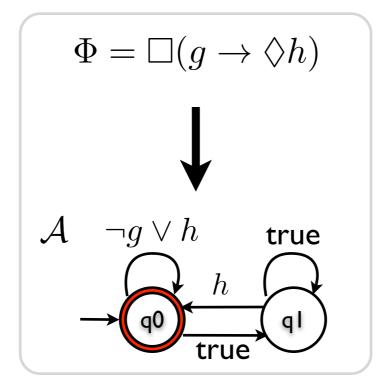
How to determine whether  $Trace(TS) \cap Words(\neg \Phi) = \emptyset$ ?

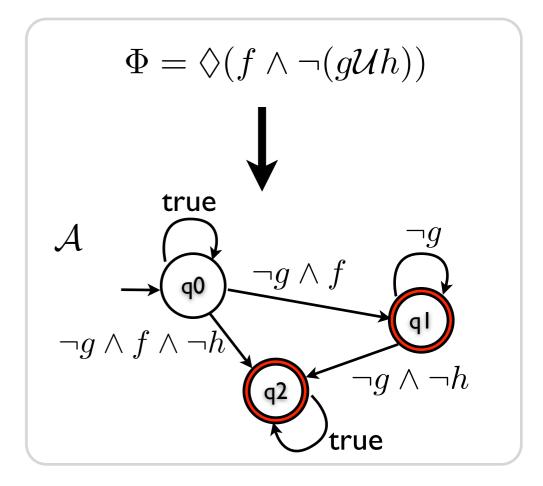
### Preliminaries: LTL → Buchi automata

**Theorem.** There exists an algorithm that takes an LTL formula  $\Phi$  and returns a Büchi automaton A such that

$$Words(\Phi) = \mathcal{L}_{\omega}(\mathcal{A})$$







A tool for constructing Buchi automata from LTL formulas: LTL2BA [http://www.lsv.ens-cachan.fr/~gastin/ltl2ba/index.php]

### Preliminaries: transition system & Buchi automaton

### Transition system:

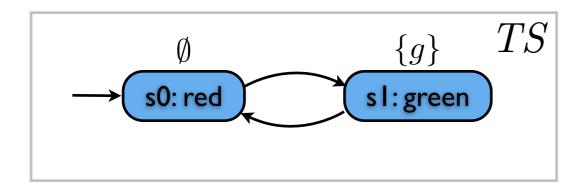
Nondeterministic Buchi automaton:

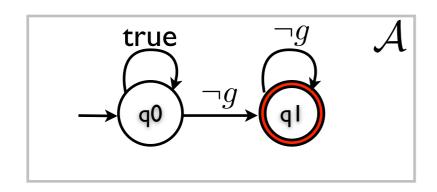
$$TS = (S, Act, \rightarrow, I, AP, L)$$

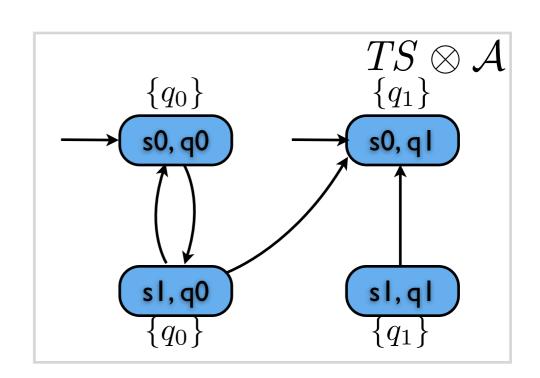
$$\mathcal{A} = (Q, 2^{AP}, \delta, Q_0, F)$$

Define the product automaton:  $TS \otimes \mathcal{A} = (S', \operatorname{Act}, \rightarrow', I', \operatorname{AP}', L')$ , where

- $S' = S \times Q$
- $\forall s,t\in S,q,p\in Q$  with  $s\xrightarrow{\alpha}t$  and  $q\xrightarrow{L(t)}p$  , there exists  $\langle s,q\rangle\xrightarrow{\alpha}'\langle t,p\rangle$
- $I' = \{\langle s_0, q \rangle : s_0 \in I \text{ and } \exists q_0 \in Q_0 \text{ s.t. } q_0 \stackrel{L(s_0)}{\longrightarrow} q\}$
- AP'=Q
- $L': S \times Q \rightarrow 2^Q$  and  $L'(\langle s, q \rangle) = \{q\}$







### Preliminaries

Transition system:  $TS = (S, Act, \rightarrow, I, AP, L)$ 

Nondeterministic Buchi automaton:  $\mathcal{A} = (Q, 2^{AP}, \delta, Q_0, F)$ 

Theorem:  $Trace(TS) \cap \mathcal{L}_{\omega}(\mathcal{A}) \neq \emptyset \quad \Leftrightarrow \quad TS \otimes \mathcal{A} \not\models \text{"eventually forever"}$ 

Proof idea ( $\Leftarrow$ ): Pick a path π' in  $TS \otimes A$  s.t.  $\pi' \not\models$  "eventually forever"  $\neg F$ , and let π be its projection to TS. Then,

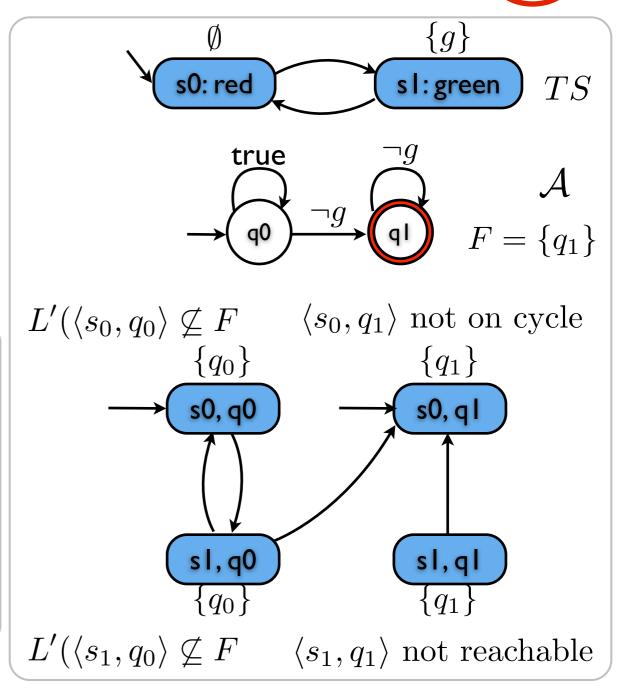
- $trace(\pi) \in Trace(TS)$  -- by definition of product
- $trace(\pi) \in \mathcal{L}_{\omega}(\mathcal{A})$  by hypothesis and by definition of product  $(L'(\langle s,q \rangle) = \{q\})$

 $TS \otimes \mathcal{A} \not\models$  "eventually forever"  $\neg F$ 

There exists a state x in  $TS \otimes A$ 

- x is reachable
- $L'(x) \subseteq F$
- x is on a directed cycle

graph search, e.g., depth-first search



not in F

### Putting together

#### Given:

- Transition system TS
- •LTL formula  $\Phi$
- •NBA  $\mathcal{A}_{\neg\Phi}$  accepting  $\neg\Phi$  with the set F of accepting states

$$TS \not\models \Phi$$

$$\updownarrow$$

$$Trace(TS) \not\subseteq Words(\Phi)$$

$$\updownarrow$$

$$Trace(TS) \cap Words(\neg \Phi) \neq \emptyset$$

$$\updownarrow$$

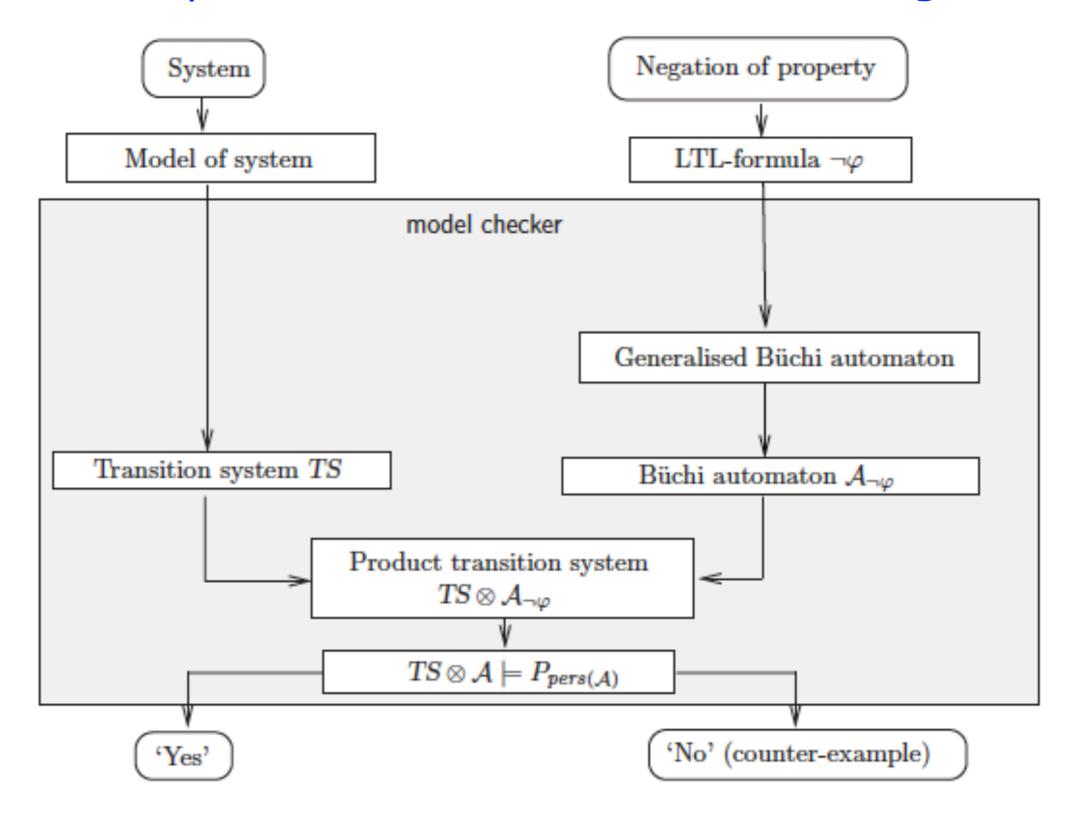
$$Trace(TS) \cap \mathcal{L}_{\omega}(\mathcal{A}_{\neg \Phi}) \neq \emptyset$$

$$\updownarrow$$

$$\updownarrow$$

$$TS \otimes \mathcal{A}_{\neg \Phi} \not\models \text{"eventually forever"} \neg F$$

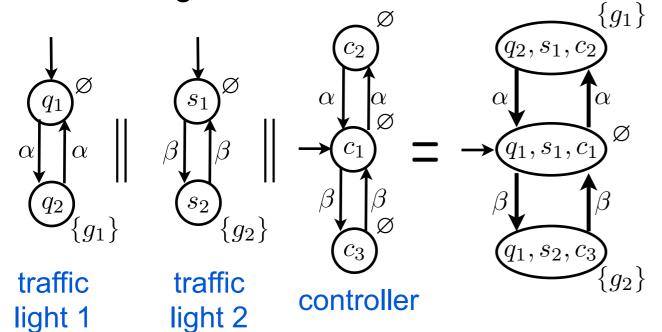
### The process flow of model checking



Efficient model checking tools automate the process: SPIN, nuSMV, TLC,...

### Example 1: traffic lights (property verified)

**System** *TS*: synchronous composition of two traffic lights and a controller

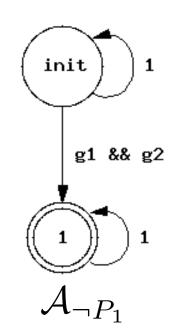


### **Property verified:**

$$TS \vDash P_1$$

### **Specification** $P_1$ :

"The light are never green simultaneously."



#### **SPIN** code:

System model (synchronous composition of the modules):

```
:: atomic{ (g1==0 && g2==0) -> g1=1; g2=0 }
:: atomic{ (g1==0 && g2==0) -> g1=0; g2=1 }
:: atomic{ (g1==1 && g2==0) -> g1=0; g2=0 }
:: atomic{ (g1==0 && g2==1) -> g1=0; g2=0 }
```

### $\mathcal{A}_{\neg P_1}$ from LTL2BA:

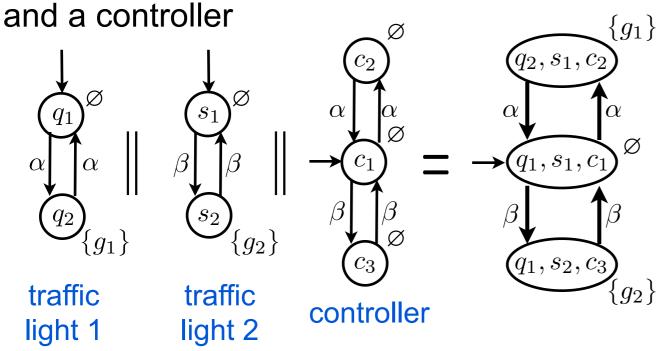
```
T0_init : /* init */
    if
    :: (1) -> goto T0_init
    :: (g1 && g2) -> goto accept_all
    fi;
accept_all : /* 1 */
```

### Example 2: traffic lights

### (counterexample found $\rightarrow$ property not verified)

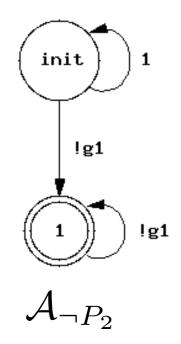
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**System** *TS*: composition of two traffic lights



### Specification $P_2$ :

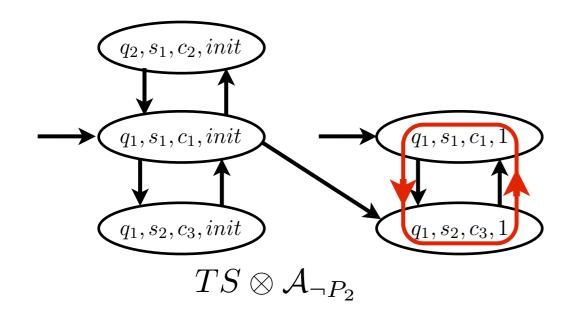
"The first light is infinitely often green."



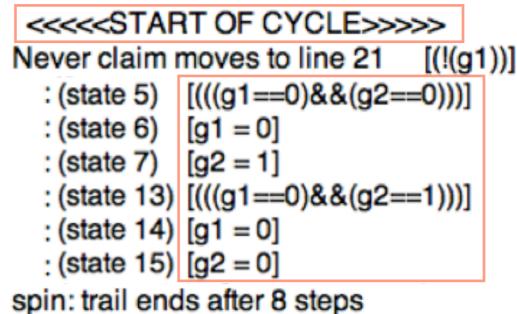
### Property not verified: $TS \not\models P_2$

Counterexample:

$$(\langle q_1, s_1, c_1, 1 \rangle \langle q_1, s_2, c_3, 1 \rangle)^{\omega}$$



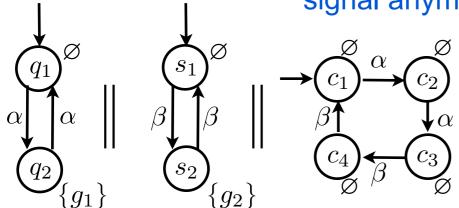
### Counterexample from SPIN output:



## Example 3: traffic lights (counterexample used to modify the controller)

**System** *TS*: composition of two traffic lights and a modified controller

new controller:  $\beta^{\omega}$  is not a valid control signal anymore

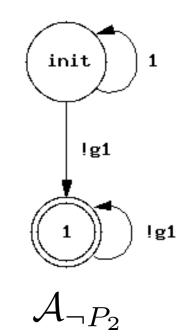


$$= \xrightarrow{\varphi} \underbrace{\{g_1\}}_{Q_1, s_1, c_1} \xrightarrow{\alpha} \underbrace{\{g_2\}}_{Q_2, s_1, c_2} \xrightarrow{\varphi}$$

$$\underbrace{\{g_1\}}_{\varphi} \xrightarrow{\varphi} \underbrace{\{g_2\}}_{\varphi} \underbrace{\{g_1\}}_{\varphi}$$

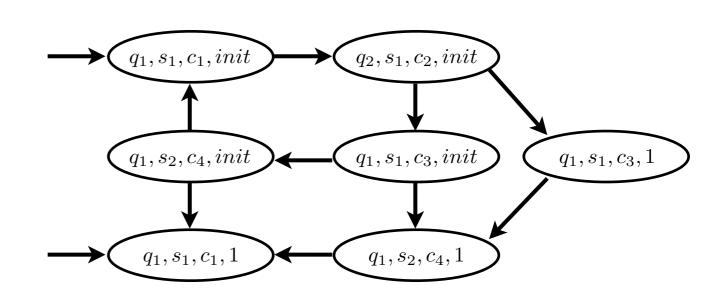
### Specification $P_2$ :

"The first light is infinitely often green."



#### **Property verified:**

$$TS \vDash P_2$$



$$TS \otimes \mathcal{A}_{\neg P_2}$$

### Computational complexity of model checking

Transition system:  $TS = (S, \operatorname{Act}, \rightarrow, I, \operatorname{AP}, L)$ . Specification:  $\Phi$ 

### Upper bound on the time- and space-complexity of LTL model checking:

$$O(|TS| \times 2^{|\Phi|})$$

|TS|: # of states + # of transitions in the reachable fragment of TS

 $|\Phi|$ : number of operators in  $\Phi$ 

$a \in AP$	0
$  \circ a \vee b  $	2
$a \vee \neg b$	2
$(\circ a)\mathcal{U}(a \wedge \neg b)$	4

#### **Potential reductions:**

- Restrict the ranges of variables
- Use smaller abstractions
- On-the-fly construction of Reach(TS)
   and the product automaton
- Partial order reduction (avoid computing equivalent paths

 Use separable properties, instead of large, combined ones

### Closed system synthesis

Closed system: behaviors are generated purely by the system itself without any external influence

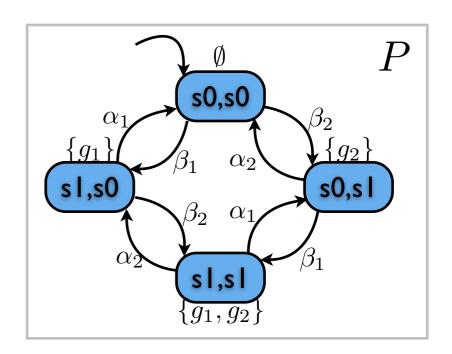
#### Given:

- A transition system P
- $\bullet$  An LTL formula  $\Phi$

**Compute:** A path  $\pi$  of P such that

$$\pi \models \Phi$$

### P: composition of two traffic lights



$$\Phi = \Box \neg (g_1 \land g_2) \land \Box \Diamond g_1 \land \Box \Diamond g_2$$

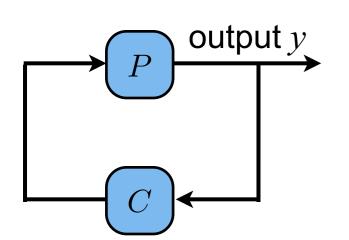
### Sample paths of *P*:

$$\pi_{1} = (\langle s_{0}s_{0}\rangle\langle s_{1}s_{0}\rangle\langle s_{1}s_{1}\rangle\langle s_{0}s_{1}\rangle)^{\omega} \times \pi_{2}$$

$$\pi_{2} = (\langle s_{0}s_{0}\rangle\langle s_{0}s_{1}\rangle)^{\omega} \times \pi_{3}$$

$$\pi_{3} = (\langle s_{0}s_{0}\rangle\langle s_{1}s_{0}\rangle\langle s_{0}s_{0}\rangle\langle s_{0}s_{1}\rangle)^{\omega} \checkmark$$

### Closed system synthesis -- a "controls" interpretation



The controller C is a function  $C: M \times S \to Act$ 

- The controller keeps some history of states
- It picks the next action for P such that the resulting path satisfies the specification  $\Phi$  (i.e., C constrains the paths system can take.

Let *M* be a sequence of length 1, i.e., the controller keeps only the previous state

$$C(\emptyset, \langle s_0 s_0 \rangle) = \beta_1$$

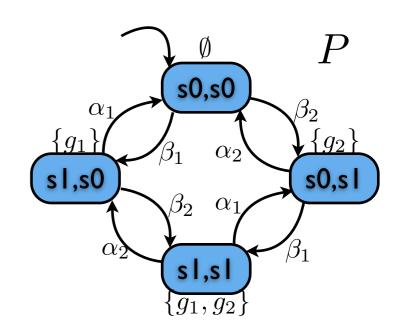
$$C(\langle s_0 s_1 \rangle, \langle s_0 s_0 \rangle) = \beta_1$$

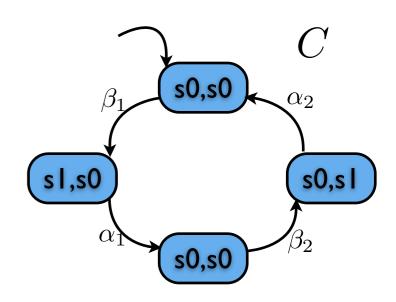
$$C(\langle s_1 s_0 \rangle, \langle s_0 s_0 \rangle) = \beta_2$$

$$C(\langle s_0 s_0 \rangle, \langle s_1 s_0 \rangle) = \alpha_1$$

$$C(\langle s_0 s_0 \rangle, \langle s_0 s_1 \rangle) = \alpha_2$$

$$\Rightarrow \pi = (\langle s_0 s_0 \rangle \langle s_1 s_0 \rangle \langle s_0 s_0 \rangle \langle s_0 s_1 \rangle)^{\omega}$$
and  $\pi \models \Phi = \Box \neg (g_1 \land g_2) \land \Box \Diamond g_1 \land \Box \Diamond g_2$ 



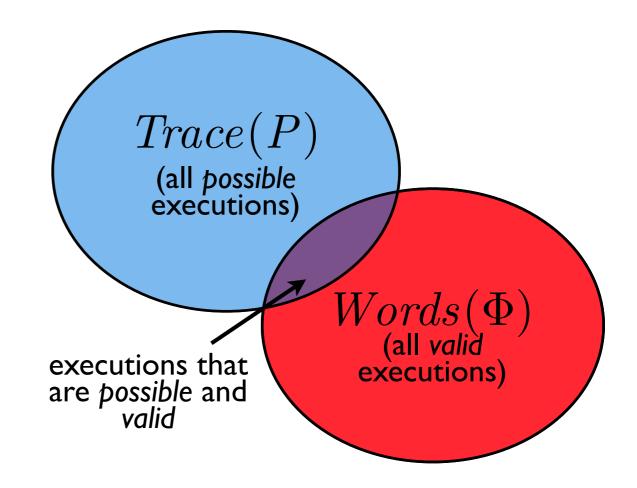


### A solution approach

 Closed system synthesis can be formulated as a non-emptiness of the specification or satisfiability problem

$$\exists y \cdot \Phi(y)$$

 For synthesis problems, "interesting" behaviors are "good" behaviors (as opposed to verification problems where "interesting behaviors are "bad" behaviors)



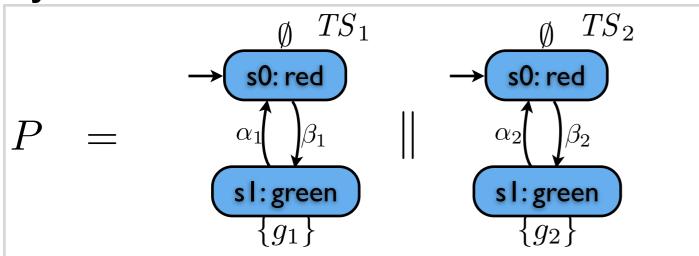
Construct a verification model and claim that

$$Trace(P) \cap Words(\Phi) = \emptyset$$

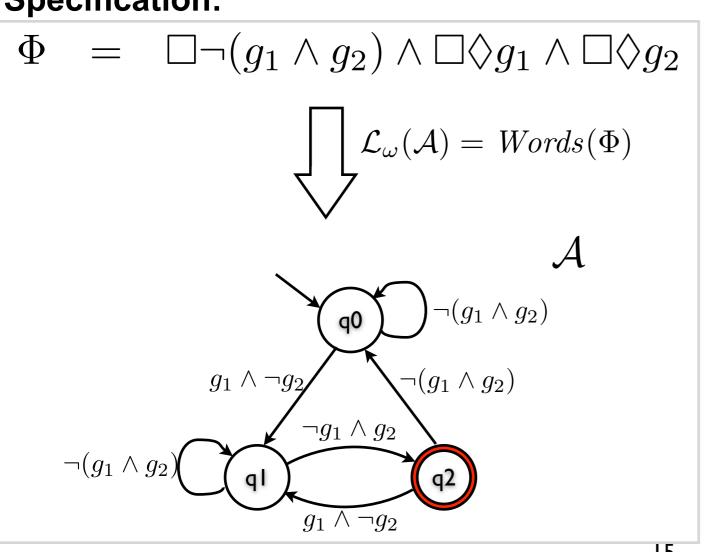
- •A counterexample provided in case of negative result is a path  $\pi$  of P that satisfies  $\Phi$
- Positive result means  $Trace(P)\cap Words(\Phi)=\emptyset$  , i.e., a path  $\pi$  of P that satisfies  $\Phi$  does not exist

### Example: traffic lights

### System model:



#### **Specification:**



#### **SPIN** code:

### System model (asynchronous composition):

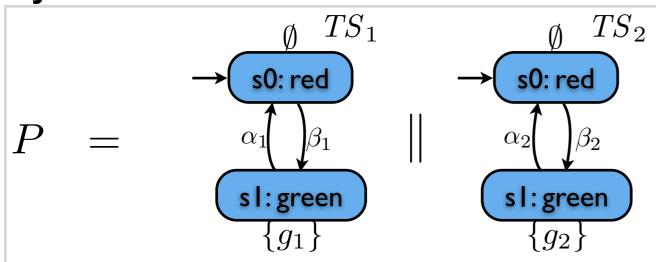
```
active proctype TL1() {
   do
   :: atomic{ g1 == 0 -> g1 = 1}
   :: atomic{ g1 == 1 -> g1 = 0 }
   od
active proctype TL2() {
   do
   :: atomic{g2 == 0 \rightarrow g2 = 1}
   :: atomic{ g2 == 1 -> g2 = 0 }
   od
```

#### Automaton from LTL2BA:

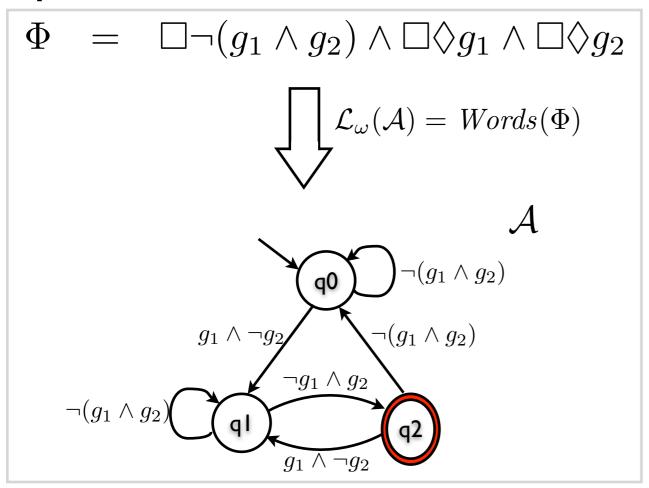
```
TO_init:
   if
     (!g1) || (!g2) -> goto T0_init
   :: (g1 && !g2) -> goto T1_S1
  fi:
T1_S1:
   if
       (!g1) || (!g2) -> goto T1_S1
      (!g1 && g2) -> goto accept_S1
  fi:
accept_S1:
   if
   :: (!g1) || (!g2) -> goto T0_init
   :: (g1 && !g2) -> goto T1_S1
  fi;
```

### Solution to the traffic light problem

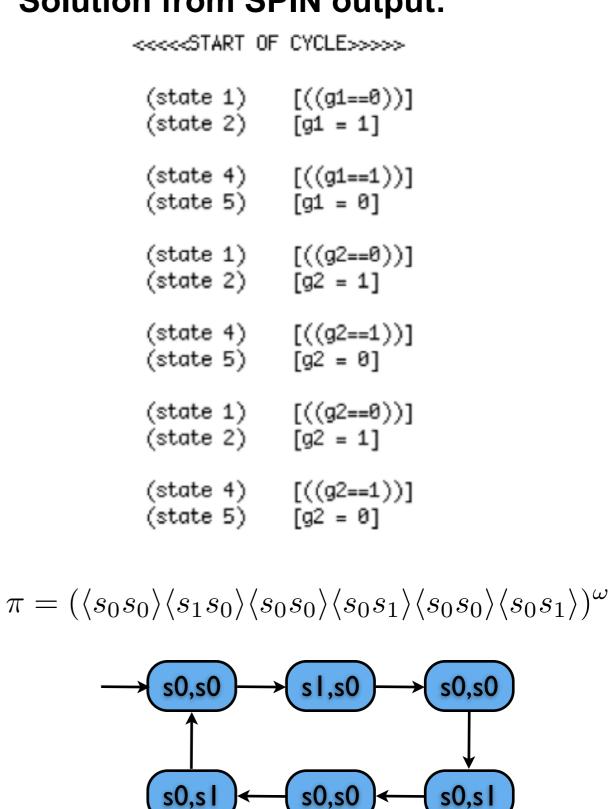
### **System model:**



### **Specification:**



### **Solution from SPIN output:**

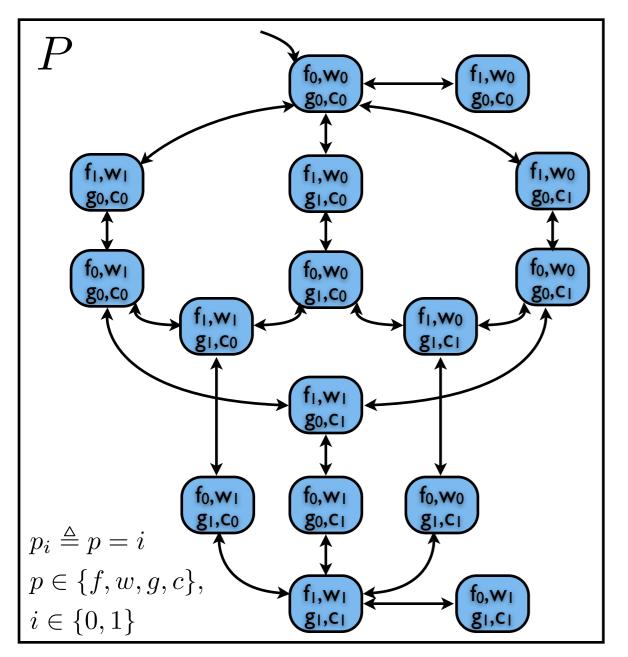


### Example: the farmer puzzle

A farmer wants to cross a river in a little boat with a wolf, a goat and a cabbage. Constraints:

- The boat is only big enough to carry the farmer plus one other animal or object.
- The wolf will eat the goat if the farmer is not present.
- The goat will eat the cabbage if the farmer is not present.

How can the farmer get both animals and the cabbage safely across the river?



$$\Phi = \Diamond (f = w = g = c = 1) \land \\ \Box (w \neq g \lor f = g) \land \\ \Box (g \neq c \lor f = g)$$
 
$$\Box \mathcal{L}_{\omega}(\mathcal{A}) = Words(\Phi)$$
 
$$(w \neq g \land g \neq c) \lor f = g$$
 
$$(f = w = g = c = 1) \land \\ ((w \neq g \land g \neq c) \lor f = g)$$
 
$$(w \neq g \land g \neq c) \lor f = g$$

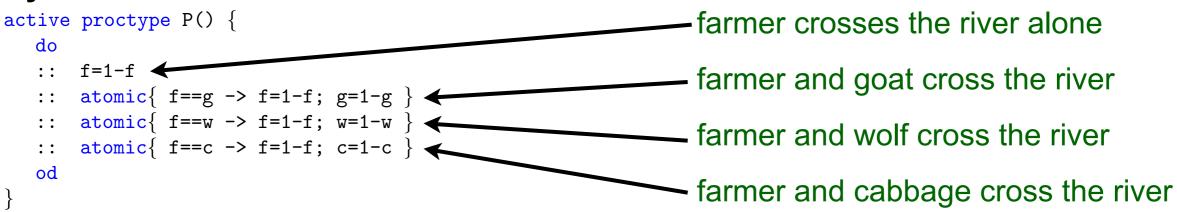
### Solving the farmer puzzle (using SPIN)

A farmer wants to cross a river in a little boat with a wolf, a goat and a cabbage.

#### Constraints:

- The boat is only big enough to carry the farmer plus one other animal or object.
- The wolf will eat the goat if the farmer is not present.
- The goat will eat the cabbage if the farmer is not present.

### **System model in SPIN:**



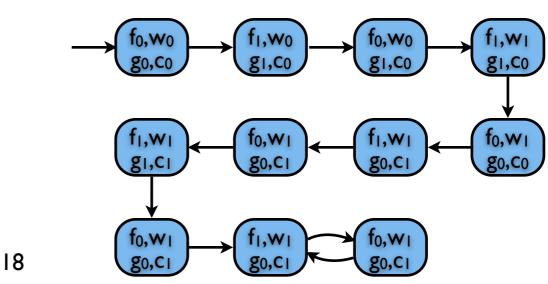
### **Specification:**

$$\Phi = \Diamond (f = w = g = c = 1) \land$$

$$\Box (w \neq g \lor f = g) \land$$

$$\Box (g \neq c \lor f = g)$$

#### A solution:



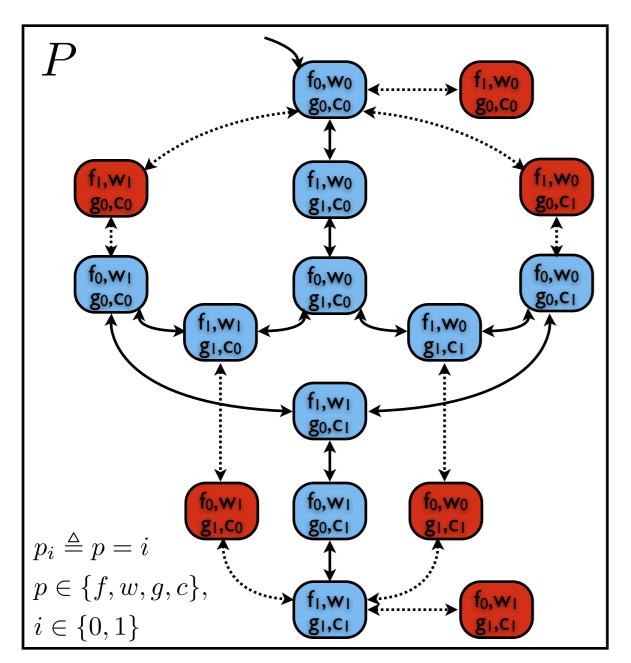
### Alternative solution

A farmer wants to cross a river in a little boat with a wolf, a goat and a cabbage.

#### Constraints:

- The boat is only big enough to carry the farmer plus one other animal or object.
- The wolf will eat the goat if the farmer is not present.
- The goat will eat the cabbage if the farmer is not present.

How can the farmer get both animals and the cabbage safely across the river?



$$\Phi = \Diamond(f = w = g = c = 1)$$
 
$$\int \mathcal{L}_{\omega}(\mathcal{A}) = Words(\Phi)$$
 
$$\text{true}$$
 
$$f = w = g = c = 1$$
 
$$\text{q1}$$
 
$$\text{true}$$

### Alternative solution

A farmer wants to cross a river in a little boat with a wolf, a goat and a cabbage.

#### Constraints:

- The boat is only big enough to carry the farmer plus one other animal or object.
- The wolf will eat the goat if the farmer is not present.
- The goat will eat the cabbage if the farmer is not present.

### **System model in SPIN:**

```
active proctype P() {
   do
   :: atomic{ (g!=c && g!=w) -> f=1-f }
   :: atomic{ f==g -> f=1-f; g=1-g }
   :: atomic{ (f==w && g!=c) -> f=1-f; w=1-w }
   :: atomic{ (f==c && g!=w) -> f=1-f; c=1-c }
   od
}
```

farmer can cross only when goat and cabbage are not at the same place and goat and wolf are not

farmer and goat can cross only when they are at the same place

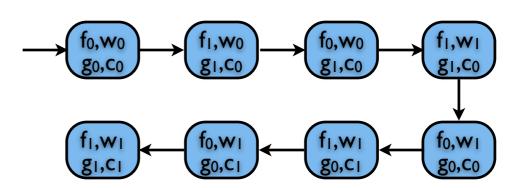
farmer and wolf can cross only when they are at the same place and goat and cabbage are not

farmer and cabbage can cross only when they are at the same place and goat and wolf are not

### **Specification:**

$$\Phi = \Diamond (f = w = g = c = 1)$$

#### **Another solution:**



### Example: frog puzzle

Find a way to send all the yellow frogs to the right hand side of the pond and send all the brown frogs to the left hand side.

#### Constraints:

- Frogs can only jump in the direction they are facing.
- Frogs can either jump one rock forward if the next rock is empty or they can jump over a frog if the next rock has a frog on it and the rock after it is empty.

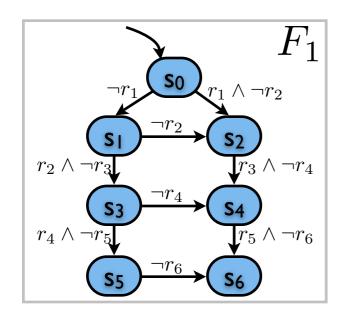


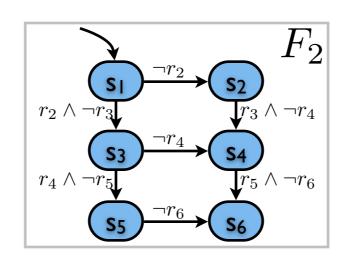
http://www.hellam.net/maths2000/frogs.html

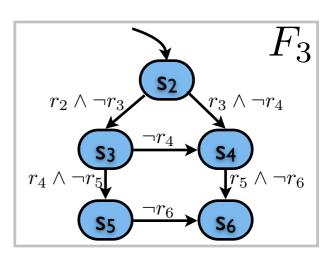
### Solving the frog puzzle as logic synthesis

- Rock *i* is not occupied or occupied  $r_i \in \{0,1\}$
- State of frog *i*:  $s(F_i) \in \{s_0, s_1, \dots, s_6\}$
- Transition system of frog *i*:  $F_i$
- •Overall system model:  $P = F_1 \parallel F_2 \parallel \cdots \parallel F_6$

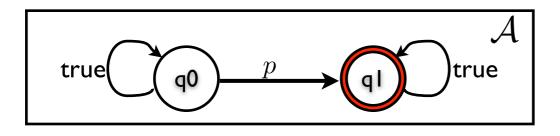








$$\Phi = \Diamond(s(F_1), s(F_2), s(F_3) \in \{s_4, s_5, s_6\} \land s(F_4), s(F_5), s(F_6) \in \{s_0, s_1, s_2\})$$



$$p \triangleq (s(F_1), s(F_2), s(F_3) \in \{s_4, s_5, s_6\} \land s(F_4), s(F_5), s(F_6) \in \{s_0, s_1, s_2\})$$