

# FRONT-END DEVELOPER

Front-end developer focusing on building web applications using React and Typescript. Developed applications for startup targeting the speech-to-text (real-time/offline transcription) and IVR space. Currently working towards moving to a full-stack position with a backend focus in Node.js.

## EXPERIENCE

AUG 2019 VOICEGAIN

*Front-End Developer*

Front-end developer for Voicegain, a startup focused on speech-to-text transcription and IVR services. Developed the ACP Portal, Speechworks, SSO authentication, and CMP Admin Portal.

Voicegain ACP Portal - Developed web platform concentrating on speech-to-text real-time and offline transcription over HTTP, gRPC, and WebSockets using custom language models. Other features include RTC Callback API for interactive voice apps (Voice bot, speech IVR), real-time recognition engines (MRCP ASR) for VoiceXML based IVR applications supporting GRXML & JSGF, live broadcast transcription through WebSockets, and Voicegain Edge deployment of the portal.

Voicegain Speechworks - Built Voicegain's browser platform where users can upload audio files for offline transcription and review transcripts using the transcription tool.

Voicegain SSO - Developed Voicegain's Single Sign On Authentication system used to authenticate all of Voicegain's applications.

Voicegain Admin Portal - Created the admin portal used to view and manage current users on all of Voicegain's applications.

NOV 2018 SAMSUNG AUSTIN SEMICONDUCTORS  
*QA Analyst*

Manage participants in User Trial program with setting up and testing proto-type Samsung devices.

Evaluate end-user reported defects to Samsung's internal defect registration system providing support and feedback to R&D in an effort to minimize risk involving hardware related defects.

Coordinate with User Trial project engineers at remote site locations to collect additional information and/or feedback from end-users for defects requiring further review.

Recruit users for assigned project based on the specific needs and provide appropriate on-site training to participants.

SEP 2015 CITIZENS CRIME COMMISSION OF NYC  
*Predictive Prevention Lab intern*

Help develop and launch predictive prevention lab initiative to promote safe cyber security practices.

Develop idea for Impossible Passwords game, a data-driven game in Unity 3D to enhance effective learning in strong password protection.

Coordinate with Fordham University to create new curriculum about cyber security.

## EDUCATION

2011 - 2016 **New York University**  
B.A. Chemistry

## SKILLS

REACT REDUX TYPESCRIPT JAVASCRIPT  
HTML5 CSS3 NODEJS EXPRESS ANTDESIGN  
MONGODB POSTGRESQL

## CONTACT

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