

NAME

FingerprintsFPFileIO

SYNOPSIS

use FileIO::FingerprintsFPFileIO;

use FileIO::FingerprintsFPFileIO qw(:all);

DESCRIPTION

FingerprintsFPFileIO class provides the following methods:

new, GetFingerprints, GetFingerprintsString, GetHeaderDataKeyValue, GetHeaderDataKeys, GetHeaderDataKeysAndValues, GetPartialFingerprintsString, GetRequiredHeaderDataKeys, GetRequiredHeaderDataKeysAndValues, IsFingerprintsDataValid, IsFingerprintsFPFile, IsFingerprintsFileDataValid, IsHeaderDataKeyPresent, Next, Read, SetBitStringFormat, SetBitsOrder, SetCompoundID, SetDetailLevel, SetFingerprints, SetFingerprintsString, SetFingerprintsStringMode, SetPartialFingerprintsString, SetVectorStringFormat, WriteFingerprints, WriteFingerprintsString

The following methods can also be used as functions:

IsFingerprintsFPFile

FingerprintsFPFileIO class is derived from *FileIO* class and uses its methods to support generic file related functionality.

The MayaChemTools fingerprints file (FP) format with .fpf or .fp file extensions supports two types of fingerprints data: fingerprints bit-vectors and fingerprints vectors.

Example of FP file format containing fingerprints bit-vector string data:

```
#
# Package = MayaChemTools 7.4
# ReleaseDate = Oct 21, 2010
#
# TimeStamp = Mon Mar 7 15:14:01 2011
#
# FingerprintsStringType = FingerprintsBitVector
#
# Description = PathLengthBits:AtomicInvariantsAtomTypes:MinLength1:...
# Size = 1024
# BitStringFormat = HexadecimalString
# BitsOrder = Ascending
#
Cmpd1 9c8460989ec8a49913991a6603130b0a19e8051c89184414953800cc21510...
Cmpd2 000000249400840040100042011001001980410c000000001010088001120...
... ..
... ..
```

Example of FP file format containing fingerprints vector string data:

```
#
# Package = MayaChemTools 7.4
# ReleaseDate = Oct 21, 2010
#
# TimeStamp = Mon Mar 7 15:14:01 2011
#
# FingerprintsStringType = FingerprintsVector
#
# Description = PathLengthBits:AtomicInvariantsAtomTypes:MinLength1:...
# VectorStringFormat = IDsAndValuesString
# VectorValuesType = NumericalValues
#
Cmpd1 338;C F N O C:C C:N C=O CC CF CN CO C:C:C C:C:N C:CC C:CF C:CN C:
N:C C:NC CC:N CC=O CCC CCN CCO CNC NC=O O=CO C:C:C:C C:C:C:N C:C:CC...;
33 1 2 5 21 2 2 12 1 3 3 20 2 10 2 2 1 2 2 2 8 2 5 1 1 1 19 2 8 2 2 2 2
6 2 2 2 2 2 2 2 3 2 2 1 4 1 5 1 1 18 6 2 2 1 2 10 2 1 2 1 2 2 2 2 ...
Cmpd2 103;C N O C=N C=O CC CN CO CC=O CCC CCN CCO CNC N=CN NC=O NCN O=C
O C CC=O CCCC CCCN CCCO CCNC CNC=N CNC=O CNCN CCCC=O CCCCC CCCCN CC...;
15 4 4 1 2 13 5 2 2 15 5 3 2 2 1 1 1 2 17 7 6 5 1 1 1 2 15 8 5 7 2 2 2 2
```

```

1 2 1 1 3 15 7 6 8 3 4 4 3 2 2 1 2 3 14 2 4 7 4 4 4 1 1 1 2 1 1 1 ...
... ..
... ..

```

FP file data format consists of two main sections: header section and fingerprints string data section. The header section lines start with # and the first line not starting with # represents the start of fingerprints string data section. The header section contains both the required and optional information which is specified as key = value pairs. The required information describes fingerprints bit-vector and vector strings and used to generate fingerprints objects; the optional information is ignored during generation of fingerprints objects.

The key = value data specification in the header section and its processing follows these rules:

- o Leading and trailing spaces for key = value pairs are ignored
- o Key and value strings may contain spaces
- o Multiple key = value pairs on a single are delimited by semicolon

The default optional header data section key = value pairs are:

```

# Package = MayaChemTools 7.4
# ReleaseDate = Oct 21, 2010

```

The FingerprintsStringType key is required data header key for both fingerprints bit-vector and vector strings. Possible key values: *FingerprintsBitVector* or *FingerprintsVector*. For example:

```

# FingerprintsStringType = FingerprintsBitVector

```

The required data header keys for fingerprints bit-vector string are: Description, Size, BitStringFormat, and BitsOrder. Possible values for BitStringFormat: *HexadecimalString* or *BinaryString*. Possible values for BitsOrder: *Ascending* or *Descending*. The Description key contains information about various parameters used to generate fingerprints bit-vector string. The Size corresponds to number of fingerprints bits and is always less than or equal to number of bits in bit-vector string which might contain extra bits at the end to round off the size to make it multiple of 8. For example:

```

# Description = PathLengthBits:AtomicInvariantsAtomTypes:MinLength1:...
# Size = 1024
# BitStringFormat = HexadecimalString
# BitsOrder = Ascending

```

The required data header keys for fingerprints vector string are: Description, VectorStringFormat, and VectorValuesType. Possible values for VectorStringFormat: *DsAndValuesString*, *IDsAndValuesPairsString*, *ValuesAndIDsString*, *ValuesAndIDsPairsString* or *ValuesString*. Possible values for VectorValuesType: *NumericalValues*, *OrderedNumericalValues* or *AlphaNumericalValues*. The Description keys contains information various parameters used to generate fingerprints vector string. For example:

```

# Description = PathLengthBits:AtomicInvariantsAtomTypes:MinLength1:...
# VectorStringFormat = IDsAndValuesString
# VectorValuesType = NumericalValues

```

The fingerprints data section for fingerprints bit-vector string contains data in the following format:

```

... ..
CmpdID FingerprintsPartialBitVectorString
... ..

```

For example:

```

... ..
Cmpd1 9c8460989ec8a49913991a6603130b0a19e8051c89184414953800cc21510...
... ..

```

The fingerprints data section for fingerprints vector string contains data in the following format:

```

... ..
CmpdID Size;FingerprintsPartialVectorString
... ..

```

For example:

Values IDs are optional for fingerprints vector string containing *OrderedNumericalValues* or *AlphaNumericalValues*; however, they must be present for *NumericalValues*. Due to various possible values for *VectorStringFormat*, the fingerprints data section for fingerprints vector string supports following type of data formats:

The current release of MayaChemTools supports the following types of fingerprint bit-vector and vector strings:

```
FingerprintsVector;ExtendedConnectivityCount:AtomicInvariantsAtomTypes
:Radius2;60;NumericalValues;IDsAndValuesString;73555770 333564680 3524
13391 666191900 1001270906 1371674323 1481469939 1977749791 2006158649
2141408799 49532520 64643108 79385615 96062769 273726379 564565671...;
3 2 1 1 14 1 2 10 4 3 1 1 1 1 2 1 2 1 1 1 2 3 1 1 2 1 3 3 8 2 2 2 6 2
1 2 1 1 2 1 1 1 2 1 1 2 1 2 1 1 1 1 1 1 1 1 1 1 2 1 1
```

```
FingerprintsBitVector;ExtendedConnectivityBits:AtomicInvariantsAtomTyp
es:Radius2;1024;BinaryString;Ascending;000000000000000000000000000000
0000000000101000000001100000011000000000000010000000000000000000000001
1000000110000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000...
```

```
FingerprintsVector;ExtendedConnectivity:FunctionalClassAtomTypes:Radiu
s2;57;AlphaNumericalValues;ValuesString;24769214 508787397 850393286 8
62102353 981185303 1231636850 1649386610 1941540674 263599683 32920567
1 571109041 639579325 683993318 723853089 810600886 885767127 90326012
7 958841485 981022393 1126908698 1152248391 1317567065 1421489994 1455
632544 1557272891 1826413669 1983319256 2015750777 2029559552 20404...
```

```
FingerprintsVector;ExtendedConnectivity:EStateAtomTypes:Radius2;62;Alp
haNumericalValues;ValuesString;25189973 528584866 662581668 671034184
926543080 1347067490 1738510057 1759600920 2034425745 2097234755 21450
44754 96779665 180364292 341712110 345278822 386540408 387387308 50430
1706 617094135 771528807 957666640 997798220 1158349170 1291258082 134
1138533 1395329837 1420277211 1479584608 1486476397 1487556246 1566...
```

```
FingerprintsBitVector;MACCSKeyBits;166;BinaryString;Ascending;00000000
00000000000000000000000000000000000000000000000000000000000000000000
01001010101111000110110001001100000100100000000000000000000000000000
111111111111101100011011000110111101001101111111111111011111
1111111111111011000
```

```
FingerprintsBitVector;MACCSKeyBits;322;BinaryString;Ascending;11101011
111001111110010111111100011110110011000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
00000000000000000000000000000000000000000000000000000000000000000000
```

```
FingerprintsVector;MACCSKeyCount;166;OrderedNumericalValues;ValuesStri
ng;0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 1 0 0 3 0 0 0 0 4 0 0 2 0 0 0 0 0 0 0 0 0 2 0 0 2 0 0 0 0
0 0 0 0 1 1 8 0 0 0 1 0 0 1 0 1 0 1 0 3 1 3 1 0 0 0 1 2 0 11 1 0 0 0
5 0 0 1 2 0 1 1 0 0 0 0 0 1 0 1 1 1 1 0 4 0 0 1 1 0 4 6 1 1 1 2 1 1
3 5 2 2 0 5 3 5 1 1 2 5 1 2 1 2 4 8 3 5 5 2 2 0 3 5 4 1
```

```
FingerprintsVector;MACCSKeyCount;322;OrderedNumericalValues;ValuesStri
ng;14 8 2 0 2 0 4 4 2 1 4 0 0 2 5 10 5 2 1 0 0 2 0 5 13 3 28 5 5 3 0 0
0 4 2 1 1 0 1 1 0 0 2 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 22 5 3 0 0 0 1 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 ...
```

```
FingerprintsBitVector;PathLengthBits:AtomicInvariantsAtomTypes:MinLeng
th1;MaxLength8;1024;BinaryString;Ascending;00100001001101010101000110
0100010101011000101001011100110001000010001001101000001001001001001000
0010110100000111001001000001001010100100100000000011000000101001011100
0010000001000101010100000100111100110111011011011000000010110111001101
010110001100000001000100001100001010001110110000100001000000000000...
```

```
FingerprintsVector;PathLengthCount:AtomicInvariantsAtomTypes:MinLength
1;MaxLength8;432;NumericalValues;IDsAndValuesPairsString;C.X1.B01.H3 2
C.X2.B02.H2 4 C.X2.B03.H1 14 C.X3.B03.H1 3 C.X3.B04 10 F.X1.B01 1 N.X
2.B02.H1 1 N.X3.B03 1 O.X1.B01.H1 3 O.X1.B02 2 C.X1.B01.H3C.X3.B03.H1
```

```
2 C.X2.BO2.H2C.X2.BO2.H2 1 C.X2.BO2.H2C.X3.BO3.H1 4 C.X2.BO2.H2C.X3.BO
4 1 C.X2.BO2.H2N.X3.BO3 1 C.X2.BO3.H1:C.X2.BO3.H1 10 C.X2.BO3.H1:C...
```

```
FingerprintsVector;PathLengthCount;MMFF94AtomTypes;MinLength1:MaxLength
h8;463;NumericalValues;IDsAndValuesPairsString;C5A 2 C5B 2 C=ON 1 CB 1
8 COO 1 CR 9 F 1 N5 1 NC=O 1 O=CN 1 O=CO 1 OC=O 1 OR 2 C5A:C5B 2 C5A:N
5 2 C5ACB 1 C5ACR 1 C5B:C5B 1 C5BC=ON 1 C5BCB 1 C=ON=O=CN 1 C=ONNC=O 1
CB:CB 18 CBF 1 CBNC=O 1 COO=O=CO 1 COOCR 1 COOOC=O 1 CRCR 7 CRN5 1 CR
OR 2 C5A:C5B:C5B 2 C5A:C5BC=ON 1 C5A:C5BCB 1 C5A:N5:C5A 1 C5A:N5CR ...
```

```
FingerprintsVector;TopologicalAtomPairs:AtomicInvariantsAtomTypes;MinDi
stancel:MaxDistance10;223;NumericalValues;IDsAndValuesString;C.X1.BO1
.H3-D1-C.X3.BO3.H1 C.X2.BO2.H2-D1-C.X2.BO2.H2 C.X2.BO2.H2-D1-C.X3.BO3
.H1 C.X2.BO2.H2-D1-C.X3.BO4 C.X2.BO2.H2-D1-N.X3.BO3 C.X2.BO3.H1-D1-...;
2 1 4 1 1 10 8 1 2 6 1 2 2 1 2 1 2 2 1 2 1 5 1 10 12 2 2 1 2 1 9 1 3 1
1 1 2 2 1 3 6 1 6 14 2 2 2 3 1 3 1 8 2 2 1 3 2 6 1 2 2 5 1 3 1 23 1...
```

```
FingerprintsVector;TopologicalAtomPairs:FunctionalClassAtomTypes;MinDi
stancel:MaxDistance10;144;NumericalValues;IDsAndValuesString;Ar-D1-Ar
Ar-D1-Ar,HBA Ar-D1-HBD Ar-D1-Hal Ar-D1-None Ar,HBA-D1-None HBA-D1-NI H
BA-D1-None HBA,HBD-D1-NI HBA,HBD-D1-None HBD-D1-None NI-D1-None No...;
23 2 1 1 2 1 1 1 2 1 1 7 28 3 1 3 2 8 2 1 1 1 5 1 5 24 3 3 4 2 13 4
1 1 4 1 5 22 4 4 3 1 19 1 1 1 1 1 2 2 3 1 1 8 25 4 5 2 3 1 26 1 4 1 ...
```

```
FingerprintsVector;TopologicalAtomTorsions:AtomicInvariantsAtomTypes;3
3;NumericalValues;IDsAndValuesString;C.X1.BO1.H3-C.X3.BO3.H1-C.X3.BO4-
C.X3.BO4 C.X1.BO1.H3-C.X3.BO3.H1-C.X3.BO4-N.X3.BO3 C.X2.BO2.H2-C.X2.BO
2.H2-C.X3.BO3.H1-C.X2.BO2.H2 C.X2.BO2.H2-C.X2.BO2.H2-C.X3.BO3.H1-O...;
2 2 1 1 2 2 1 1 3 4 4 8 4 2 2 6 2 2 1 2 1 1 2 1 1 2 6 2 4 2 1 3 1
```

```
FingerprintsVector;TopologicalAtomTorsions:EStateAtomTypes;36;Numerica
lValues;IDsAndValuesString;aaCH-aaCH-aaCH-aaCH aaCH-aaCH-aaCH-aasC aaC
H-aaCH-aasC-aaCH aaCH-aaCH-aasC-aasC aaCH-aaCH-aasC-sF aaCH-aaCH-aasC-
ssNH aaCH-aasC-aasC-aasC aaCH-aasC-aasC-aasN aaCH-aasC-ssNH-dssC a...;
4 4 8 4 2 2 6 2 2 2 4 3 2 1 3 3 2 2 2 1 2 1 1 1 2 1 1 1 1 1 1 1 1 2 1 1 2
```

```
FingerprintsVector;TopologicalAtomTriplets:AtomicInvariantsAtomTypes:M
inDistance1:MaxDistance10;3096;NumericalValues;IDsAndValuesString;C.X1
.BO1.H3-D1-C.X1.BO1.H3-D1-C.X3.BO3.H1-D2 C.X1.BO1.H3-D1-C.X2.BO2.H2-D1
O-C.X3.BO4-D9 C.X1.BO1.H3-D1-C.X2.BO2.H2-D3-N.X3.BO3-D4 C.X1.BO1.H3-D1
-C.X2.BO2.H2-D4-C.X2.BO2.H2-D5 C.X1.BO1.H3-D1-C.X2.BO2.H2-D6-C.X3...;
1 2 2 2 2 2 2 2 8 8 4 8 4 4 2 2 2 2 2 2 4 2 2 2 2 2 1 2 2 4 4 2 2
2 4 4 4 8 4 4 2 4 4 4 2 4 4 2 2 2 2 2 2 2 2 1 2 2 2 2 2 2 2 2 8...
```

```
FingerprintsVector;TopologicalAtomTriplets:SYBYLAtomTypes;MinDistance1
:MaxDistance10;2332;NumericalValues;IDsAndValuesString;C.2-D1-C.2-D9-C
.3-D10 C.2-D1-C.2-D9-C.ar-D10 C.2-D1-C.3-D1-C.3-D2 C.2-D1-C.3-D10-C.3-
D9 C.2-D1-C.3-D2-C.3-D3 C.2-D1-C.3-D2-C.ar-D3 C.2-D1-C.3-D3-C.3-D4 C.2
-D1-C.3-D3-N.ar-D4 C.2-D1-C.3-D3-O.3-D2 C.2-D1-C.3-D4-C.3-D5 C.2-D1-C.
3-D5-C.3-D6 C.2-D1-C.3-D5-O.3-D4 C.2-D1-C.3-D6-C.3-D7 C.2-D1-C.3-D7...
```

```
FingerprintsVector;TopologicalPharmacophoreAtomPairs:ArbitrarySize;Min
Distance1:MaxDistance10;54;NumericalValues;IDsAndValuesString;H-D1-H H
-D1-NI HBA-D1-NI HBD-D1-NI H-D2-H H-D2-HBA H-D2-HBD HBA-D2-HBA HBA-D2-
HBD H-D3-H H-D3-HBA H-D3-HBD H-D3-NI HBA-D3-NI HBD-D3-NI H-D4-H H-D4-H
BA H-D4-HBD HBA-D4-HBA HBA-D4-HBD HBD-D4-HBD H-D5-H H-D5-HBA H-D5-...;
18 1 2 1 22 12 8 1 2 18 6 3 1 1 1 22 13 6 5 7 2 28 9 5 1 1 1 36 16 10
3 4 1 37 10 8 1 35 10 9 3 3 1 28 7 7 4 18 16 12 5 1 2 1
```

```
FingerprintsVector;TopologicalPharmacophoreAtomPairs:FixedSize;MinDist
ancel:MaxDistance10;150;OrderedNumericalValues;ValuesString;18 0 0 1 0
0 0 2 0 0 1 0 0 0 0 22 12 8 0 0 1 2 0 0 0 0 0 0 0 0 18 6 3 1 0 0 0 1
0 0 1 0 0 0 0 22 13 6 0 0 5 7 0 0 2 0 0 0 0 0 28 9 5 1 0 0 0 1 0 0 1 0
0 0 0 36 16 10 0 0 3 4 0 0 1 0 0 0 0 0 37 10 8 0 0 0 0 1 0 0 0 0 0 0
0 35 10 9 0 0 3 3 0 0 1 0 0 0 0 0 28 7 7 4 0 0 0 0 0 0 0 0 0 0 0 0 18...
```

```

FingerprintsVector;TopologicalPharmacophoreAtomTriplets:ArbitrarySize:
MinDistance1:MaxDistance10;696;NumericalValues;IDsAndValuesString;Ar1-
Ar1-Ar1 Ar1-Ar1-H1 Ar1-Ar1-HBA1 Ar1-Ar1-HBD1 Ar1-H1-H1 Ar1-H1-HBA1 Ar1-
-H1-HBD1 Ar1-HBA1-HBD1 H1-H1-H1 H1-H1-HBA1 H1-H1-HBD1 H1-HBA1-HBA1 H1-
HBA1-HBD1 H1-HBA1-NI1 H1-HBD1-NI1 HBA1-HBA1-NI1 HBA1-HBD1-NI1 Ar1-...;
46 106 8 3 83 11 4 1 21 5 3 1 2 2 1 1 1 100 101 18 11 145 132 26 14 23
28 3 3 5 4 61 45 10 4 16 20 7 5 1 3 4 5 3 1 1 1 5 4 2 1 2 2 2 1 1 1
119 123 24 15 185 202 41 25 22 17 3 5 85 95 18 11 23 17 3 1 1 6 4 ...

FingerprintsVector;TopologicalPharmacophoreAtomTriplets:FixedSize:MinD
istance1:MaxDistance10;2692;OrderedNumericalValues;ValuesString;46 106
8 3 0 0 83 11 4 0 0 0 1 0 0 0 0 0 0 0 0 0 21 5 3 0 0 1 2 2 0 0 1 0 0 0
0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 100 101 18 11 0 0 145 132 26
14 0 0 23 28 3 3 0 0 5 4 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 61 45 10 4 0
0 16 20 7 5 1 0 3 4 5 3 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 5 ...

```

METHODS

new

```
$NewFingerprintsFPFileIO = new FileIO::FingerprintsFPFileIO(%IOParameters);
```

Using specified *IOParameters* names and values hash, new method creates a new object and returns a reference to a newly created FingerprintsFPFileIO object. By default, the following properties are initialized during *Read* mode:

```

Name = '';
Mode = 'Read';
Status = 0;
FingerprintsStringMode = 'AutoDetect';
ValidateData = 1;
DetailLevel = 1;

```

During *Write* mode, the following properties get initialize by default:

```

FingerprintsStringMode = undef;

BitStringFormat = HexadecimalString;
BitsOrder = Ascending;

VectorStringFormat = NumericalValuesString or ValuesString;

```

Examples:

```

$NewFingerprintsFPFileIO = new FileIO::FingerprintsFPFileIO(
    'Name' => 'Sample.fpf',
    'Mode' => 'Read',
    'FingerprintsStringMode' =>
        'AutoDetect');

$NewFingerprintsFPFileIO = new FileIO::FingerprintsFPFileIO(
    'Name' => 'Sample.fpf',
    'Mode' => 'Write',
    'FingerprintsStringMode' =>
        'FingerprintsBitVectorString',
    'Overwrite' => 1,
    'BitStringFormat' => 'HexadecimalString',
    'BitsOrder' => 'Ascending');

$NewFingerprintsFPFileIO = new FileIO::FingerprintsFPFileIO(
    'Name' => 'Sample.fpf',
    'Mode' => 'Write',
    'FingerprintsStringMode' =>
        'FingerprintsVectorString',
    'Overwrite' => 1,
    'VectorStringFormat' => 'IDsAndValuesString');

```

GetFingerprints

```
$FingerprintsObject = $FingerprintsFPFileIO->GetFingerprints();
```

Returns FingerprintsObject generated for current data line using fingerprints bit-vector or vector string data. The fingerprints object corresponds to any of the supported fingerprints such as PathLengthFingerprints, ExtendedConnectivity, and so on.

GetFingerprintsString

```
$FingerprintsString = $FingerprintsFPFileIO->GetFingerprintsString();
```

Returns FingerprintsString for current data line.

GetHeaderDataKeyValue

```
$KeyValue = $FingerprintsFPFileIO->GetHeaderDataKeyValue($Key);
```

Returns KeyValue of a data header *Key*.

GetHeaderDataKeys

```
@Keys = $FingerprintsFPFileIO->GetHeaderDataKeys();  
$NumOfKeys = $FingerprintsFPFileIO->GetHeaderDataKeys();
```

Returns an array of data header Keys retrieved from data header section of fingerprints file. In scalar context, it returns number of keys.

GetHeaderDataKeysAndValues

```
%KeysAndValues = $FingerprintsFPFileIO->GetHeaderDataKeysAndValues();
```

Returns a hash of data header keys and values retrieved from data header section of fingerprints file.

GetPartialFingerprintsString

```
$FingerprintsString = $FingerprintsFPFileIO->GetPartialFingerprintsString();
```

Returns partial FingerprintsString for current data line. It corresponds to fingerprints string specified present in a line.

GetRequiredHeaderDataKeys

```
@Keys = $FingerprintsFPFileIO->GetRequiredHeaderDataKeys();  
$NumOfKeys = $FingerprintsFPFileIO->GetRequiredHeaderDataKeys();
```

Returns an array of required data header Keys for a fingerprints file containing bit-vector or vector strings data. In scalar context, it returns number of keys.

GetRequiredHeaderDataKeysAndValues

```
%KeysAndValues = $FingerprintsFPFileIO->  
    GetRequiredHeaderDataKeysAndValues();
```

Returns a hash of required data header keys and values for a fingerprints file containing bit-vector or vector strings data

IsFingerprintsDataValid

```
$Status = $FingerprintsFPFileIO->IsFingerprintsDataValid();
```

Returns 1 or 0 based on whether FingerprintsObject is valid.

IsFingerprintsFPFile

```
$Status = $FingerprintsFPFileIO->IsFingerprintsFPFile($FileName);  
$Status = FileIO::FingerprintsFPFileIO::IsFingerprintsFPFile($FileName);
```

Returns 1 or 0 based on whether *FileName* is a FP file.

IsFingerprintsFileDataValid

```
$Status = $FingerprintsFPFileIO->IsFingerprintsFileDataValid();
```

Returns 1 or 0 based on whether fingerprints file contains valid fingerprints data.

IsHeaderDataKeyPresent

```
$Status = $FingerprintsFPFileIO->IsHeaderDataKeyPresent($Key);
```

Returns 1 or 0 based on whether data header *Key* is present in data header section of a FP file.

Next or Read

```
$FingerprintsFPFileIO = $FingerprintsFPFileIO->Next();  
$FingerprintsFPFileIO = $FingerprintsFPFileIO->Read();
```

Reads next available fingerprints line in FP file, processes the data, generates appropriate fingerprints object, and returns FingerprintsFPFileIO. The generated fingerprints object is available using method GetFingerprints.

SetBitStringFormat

```
$FingerprintsFPFileIO->SetBitStringFormat($Format);
```

Sets bit string *Format* for fingerprints bit-vector string data in a FP file and returns FingerprintsFPFileIO. Possible values for BitStringFormat: *BinaryString* or *HexadecimalString*.

SetBitsOrder

```
$FingerprintsFPFileIO->SetBitsOrder($BitsOrder);
```

Sets *BitsOrder* for fingerprints bit-vector string data in a FP file and returns FingerprintsFPFileIO. Possible values for BitsOrder: *Ascending* or *Descending*.

SetCompoundID

```
$FingerprintsFPFileIO->SetCompoundID($ID);
```

Sets compound ID for current data line and returns FingerprintsFPFileIO. Spaces are not allowed in compound IDs.

SetDetailLevel

```
$FingerprintsFPFileIO->SetDetailLevel($Level);
```

Sets details *Level* for generating diagnostics messages during FP file processing and returns FingerprintsFPFileIO. Possible values: *Positive integers*.

SetFingerprints

```
$FingerprintsFPFileIO->SetFingerprints($FingerprintsObject);
```

Sets *FingerprintsObject* for current data line and returns FingerprintsFPFileIO.

SetFingerprintsString

```
$FingerprintsFPFileIO->SetFingerprintsString($FingerprintsString);
```

Sets *FingerprintsString* for current data line and returns FingerprintsFPFileIO.

SetFingerprintsStringMode

```
$FingerprintsFPFileIO->SetFingerprintsStringMode($Mode);
```

Sets *FingerprintsStringMode* for FP file and returns FingerprintsFPFileIO. Possible values: *AutoDetect*, *FingerprintsBitVectorString*, or *FingerprintsVectorString*

SetPartialFingerprintsString

```
$FingerprintsFPFileIO->SetPartialFingerprintsString($PartialString);
```

Sets *PartialFingerprintsString* for current data line and returns FingerprintsFPFileIO.

SetVectorStringFormat

```
$FingerprintsFPFileIO->SetVectorStringFormat($Format);
```

Sets *VectorStringFormat* for FP file and returns FingerprintsFPFileIO. Possible values: *IDsAndValuesString*, *IDsAndValuesPairsString*, *ValuesAndIDsString*, *ValuesAndIDsPairsString*.

WriteFingerprints

```
$FingerprintsFPFileIO->WriteFingerprints($FingerprintsObject,  
                                         $CompoundID);
```

Writes fingerprints string generated from *FingerprintsObject* object and other data including *CompoundID* to FP file and returns FingerprintsFPFileIO.

WriteFingerprintsString

```
$FingerprintsFPFileIO->WriteFingerprints($FingerprintsString,  
                                         $CompoundID);
```

Writes *FingerprintsString* and other data including *CompoundID* to FP file and returns FingerprintsFPFileIO.

Caveats:

- o FingerprintsStringMode, BitStringFormat, BitsOrder, VectorStringFormat values are ignored during writing of fingerprints and it's written to the file as it is.
- o FingerprintsString is a regular fingerprints string as oppose to a partial fingerprints string.

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SEE ALSO

FingerprintsSDFFileIO.pm, FingerprintsTextFileIO.pm

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