

# USER INTERFACE ABSTRACTION OBJECTS



DATABASE

LOGIC

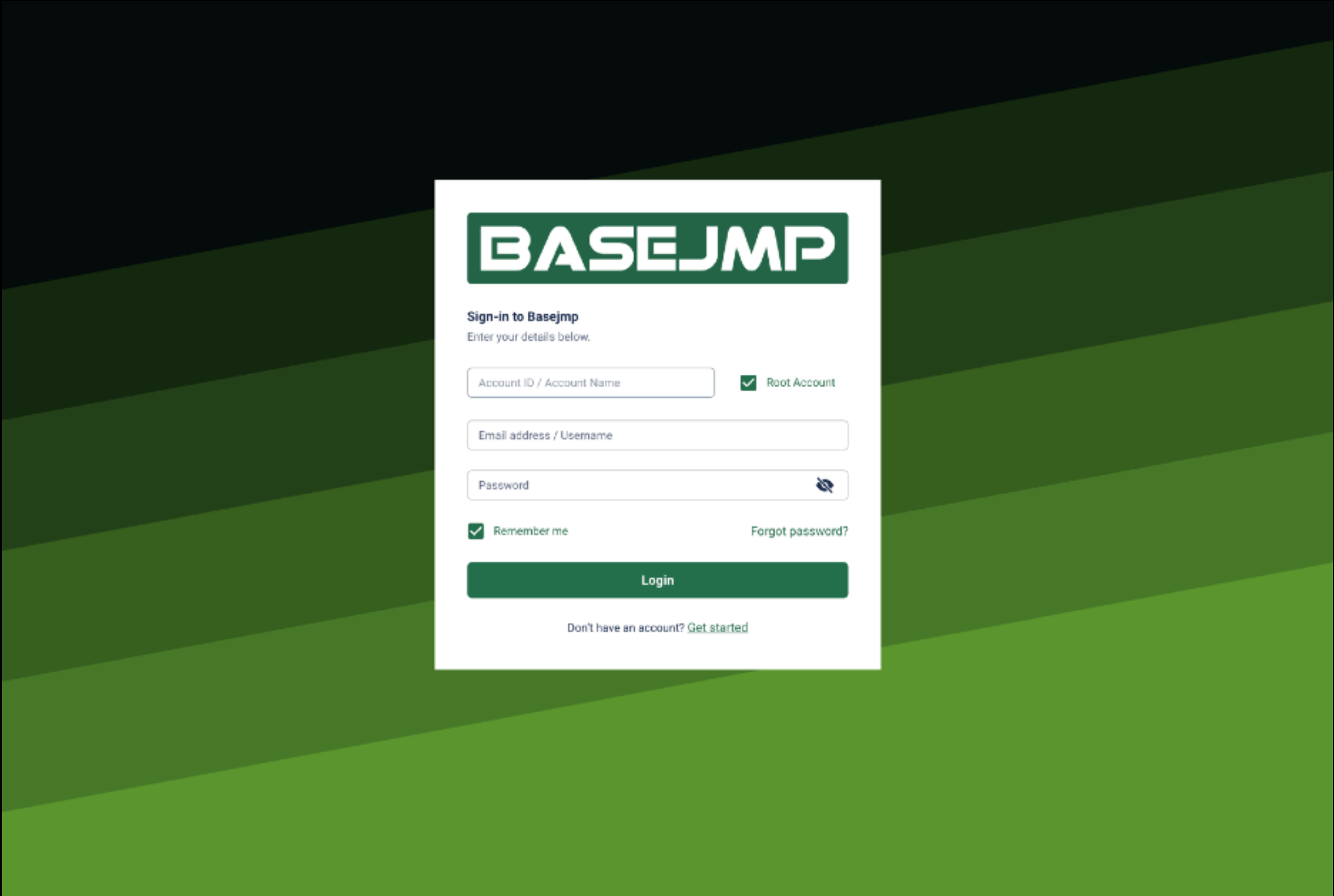
GATEWAY

**INTERFACE**



**FRONT-END**

The front-end objects allow the creation of the user interface. The objects that can be created are UI Components composed of widgets from the UI Library, Reducer objects that manipulate state, Thunk objects that perform side-effects and Custom-Code that add custom functionality



# WEB CONSOLE

Basejump abstraction objects can be configured and controlled via a Web Console