

P, NP, NP-COMPLETE, NP-HARD

M. Elif Karsligil, Yildiz Technical University, Istanbul,

What is an efficient algorithm?

2

- Algorithm Efficiency:

An algorithm is **efficient** iff it runs in **polynomial time** on a serial computer.

- Runtimes of **efficient** algorithms:

$O(n^2)$, $O(n^3)$, $O(1)$, $O(n \lg n)$, $O(n^{10,000,000,000})$

- Runtimes of **inefficient** algorithms:

$O(2^n)$, $O(n^n)$, $O(n!)$

Runtimes of some problems

3

Input Size vs. Complexity	10	20	30	40	50	60
n	.00001 s	.00002 s	.00003 s	.00004 s	.00005 s	.00006 s
n^2	.0001 s	.0004 s	.0009 s	.0016 s	.0025 s	.0036 s
n^3	.001 s	.008 s	.027 s	.064 s	.125 s	.216 s
n^5	.1 s	3.2 s	24.3 s	1.7 min	5.2 min	13.0 min
2^n	.001 s	1.0 s	17.9 min	12.7 days	35.7 years	366 centuries
3^n	.059 s	58 min	6.5 years	3855 centuries	2×10^8 centuries	1.3×10^{13} centuries

Tractable vs. Intractable Problems

- A problem that can be solved in polynomial time are called **tractable**.
 - Most searching and sorting algorithms $O(n^2)$, $O(n \cdot \lg n)$
 - Problems that can **not** be solved in polynomial time are called **intractable or unsolvable**. Complexity may be described by exponential functions.
 - Traveling salesperson ($O(n^2 2^n)$), knapsack ($O(2^{n/2})$)
- Are non-polynomial algorithms always worst than polynomial algorithms?
 - $n^{1,000,000}$ is **technically tractable**, but really impossible
 - $n^{\log n}$ is **technically intractable**, but easy

Intractable Problems

- Can be classified in various categories based on their degree of difficulty, e.g.,
 - NP
 - NP-complete
 - NP-hard

Intractable Problems

- Can be classified in various categories based on their degree of difficulty, e.g.,
 - NP(Non deterministic Polynomial)
 - NP-complete
 - NP-hard

Decision vs. Optimization Problems

7

- **Decision problems :**
 - Given an input and a question regarding a problem, determine if the answer is yes or no
- **Optimization problems:**
 - Find a solution with the best value

Decision vs. Optimization Problems

8

- **Hamiltonian Circuit** : Given a directed graph, we want to decide whether or not there is a Hamiltonian cycle in this graph.
- **The Traveling Salesman** : Given a complete graph and an assignment of weights to the edges, find a Hamiltonian cycle of minimum weight.

Decision vs. Optimization Problems

9

- Each optimization problem has a corresponding decision problem.
- The optimization version of the TSP :
 - input : weighted complete graph
- the decision version of the TSP :
 - input : weighted complete graph and a real number c . whether or not there exists a Hamiltonian cycle whose combined weight of edges does not exceed c

Deterministic / Non-deterministic Algorithms

10

- **Deterministic algorithms** : the outcome of every operation is uniquely defined.
- **Nondeterministic algorithms:** the result of an operation is not uniquely defined, but restricted to a specific set of possibilities.

Deterministic / Non-deterministic Algorithms

11

- **Deterministic algorithms** : the outcome of every operation is uniquely defined.
- **Nondeterministic algorithms:** the result of an operation is not uniquely defined, but restricted to a specific set of possibilities.

Nondeterministic Algorithms

- **Nondeterministic algorithm** has two phases and an output step
 - 1) **Nondeterministic (“guessing”) stage:** generates randomly an arbitrary string that can be thought of as a candidate solution (“certificate”)
 - 2) **Deterministic (“verification”) stage:** takes the certificate and the instance to the problem and returns YES if the certificate represents a solution
 - 3) **Output :** If the verifying stage returned **true** the output is **success**. Otherwise it is **failure**.

Nondeterministic Algorithms

13

- The nondeterministic algorithm uses three basic procedures;
 - ▣ **CHOICE(1,n) or CHOICE(s)** : chooses and returns an arbitrary element, from the closed interval [1,n] or from the set s.
 - ▣ **SUCCESS** : successful completion of the algorithm.
 - ▣ **FAILURE** : an unsuccessful termination of the algorithm.

A Searching Example

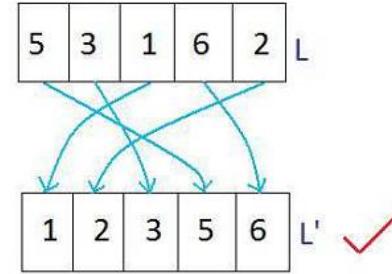
```
// the problem is to search for an element X in array A[1..n]//  
//output : j such that A(j) = x; or j = 0 if x is not in A//  
  
NSearch (A,x)  
    j = choice (1... n)  
    if A[j] = x then  
        print(j)  
        success  
    endif  
    print('0')  
failure
```

Complexity O(1) : Since A is not ordered, every deterministic search algorithm is of complexity $\Omega(n)$, whereas the non-deterministic algorithm has the complexity as $O(1)$

Nondeterministic decision algorithms generate a zero or 1 as their output.

A Sorting Example

```
// sort the array A[1..n] into and arrayB[1..n]//  
NSort(A, B)  
for i=1 to n do  
    B[i] = 0  
for i=1 to n do  
    j=choice(1... n)  
    if B[j] != 0 then failure  
    B[j]=A[i]  
endfor  
for i=1 to n-1do  
    if B[i]<B[i+ 1]then failure  
endfor  
print(B)  
Success  
Complexity Θ(n) :
```



A path resulting in this permutation is always followed.



A path resulting in this permutation is never followed.

NP(Nondeterministic Polynomial) Algorithms

16

- **NP:** the class of decision problems that are solvable in polynomial time on a non deterministic machine (or with a non-deterministic algorithm)
- **NP Algorithms :** Verification stage is polynomial

Class P and Class NP

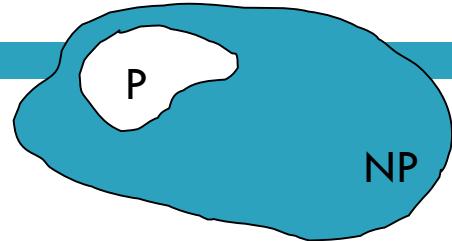
17

- P is the set of all decision problems solvable by a deterministic algorithm in polynomial time.
- NP is the set of all decision problems solvable by a nondeterministic algorithm in polynomial time.
- Since a deterministic algorithm is just a special case of a nondeterministic one, it is clear from the definitions that **P ⊆NP**.

Is P = NP?

- Any problem in P is also in NP:

$$P \subseteq NP$$



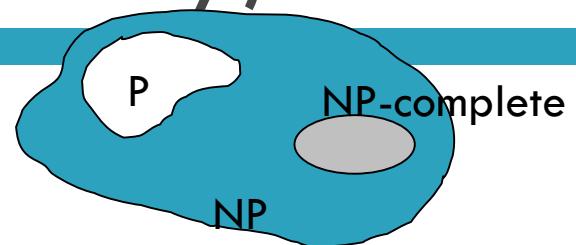
- The big (and **open question**) is whether $NP \subseteq P$ or $P = NP$
 - i.e., if it is always easy to check a solution, should it also be easy to find a solution?
- Most computer scientists believe that this is false but we do not have a proof

P is a subset of NP

- Since it takes polynomial time to run the program,
just run the program and get a solution
- But is NP a subset of P?
- No one knows if $P = NP$ or not
- Solve for a million dollars!
 - <http://www.claymath.org/millennium-problems>
 - The Poincare conjecture is solved today

NP-Completeness (informally)

- **NP-complete** problems are defined as the hardest problems in NP
- Most practical problems turn out to be either P or NP-complete.



NP-Complete

21

- A decision problem D is **NP-complete** iff
 - 1. $D \in NP$
 - 2. every problem in NP is polynomial-time reducible to D

NP-complete Algorithms

22

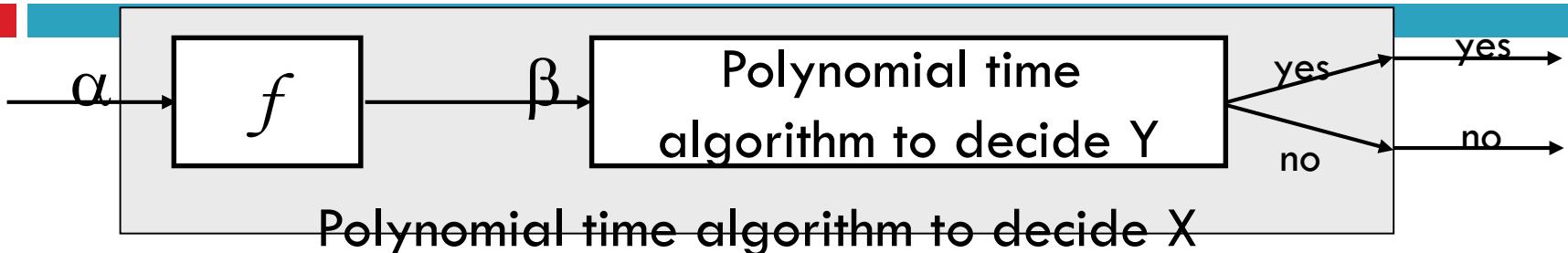
- Directed Hamiltonian Cycle Decision Problem (DHC)
- Travelling Salesperson Decision Problem (TSP)
- Multiprocessor Scheduling Problem
- 0/1 Knapsack Decision Problem (KNP)

Reduction

23

- Many problems for which there are no known polynomial time algorithms are **computationally related**.
- Problem **X** is easier than problem **Y**
- Problem **X** reduces to problem **Y** : if you can use an algorithm that solves **Y** to help solve **X**.
- **Idea:** transform the inputs of **X** to inputs of **Y**
- **Cost of solving X = M * (cost of solving Y) + cost of reduction**
- $X \leq_p Y$

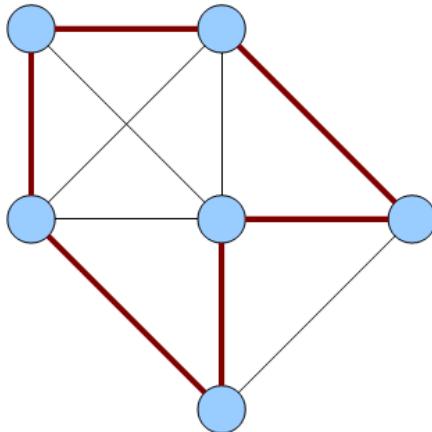
Proving Polynomial Time



1. Use a **polynomial time** reduction algorithm to transform X into Y
2. Run a known **polynomial time** algorithm for Y
3. Use the answer for Y as the answer for X

Reduction Example

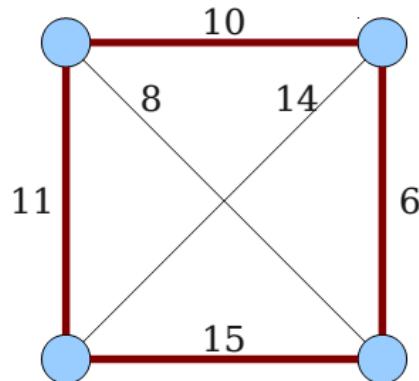
25



A **Hamiltonian cycle** in an undirected graph G is a simple cycle that visits every node in G .

Reduction Example

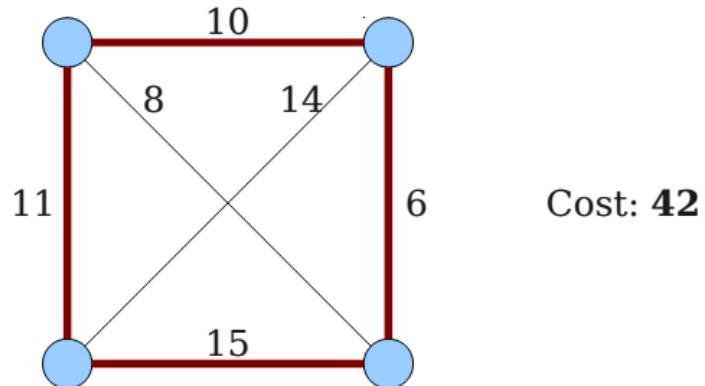
26



Given a complete, undirected, weighted graph G ,
the **traveling salesperson problem (TSP)** is to
find a Hamiltonian cycle in G of least total cost.

Reduction Example

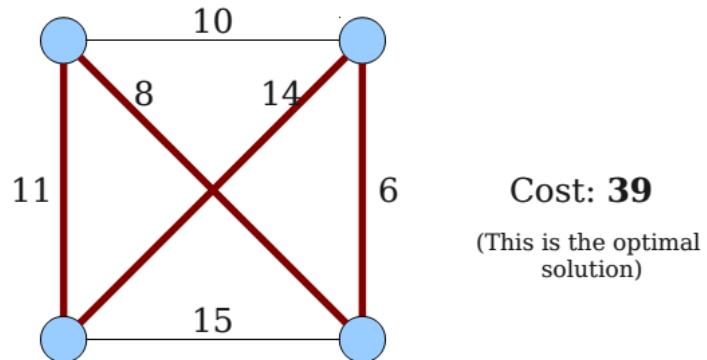
27



Given a complete, undirected, weighted graph G ,
the **traveling salesperson problem (TSP)** is to
find a Hamiltonian cycle in G of least total cost.

Reduction Example

28



Given a complete, undirected, weighted graph G ,
the **traveling salesperson problem (TSP)** is to
find a Hamiltonian cycle in G of least total cost.

Reduction Example

29

- Given as input
 - A complete, undirected graph G , and
 - a set of edge weights, which are positive integers,
- the TSP is to find a Hamiltonian cycle in G with least total weight.
- Since G is complete, there has to be at least one Hamiltonian cycle. The challenge is finding the least-cost cycle.

Naïve Solution

30

- Try all possible Hamiltonian cycles in the graph.
- How many Hamiltonian cycles are there?
 - Answer: $(n-1)! / 2$
- Spend $O(n)$ time processing each cycle.
 - Total time: $\Theta(n!)$.
- This is completely impractical!

Reduction Example

31

- **Hamiltonian Cycle** : Given a undirected graph $G=(V,E)$, does there exists a simple cycle that visits every node?
- **Traveling Salesman** : Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$? **(Decision problem)**

Hamiltonian cycles

- Determining whether a directed graph has a Hamiltonian cycle does not have a polynomial time algorithm (yet!)
- However if someone was to give you a sequence of vertices, determining whether or not that sequence forms a Hamiltonian cycle can be done in polynomial time
- Therefore Hamiltonian cycles are in NP

Polynomial Time Reduction

33

- **Reduction:** Problem X polynomial **reduces to** problem Y if arbitrary instances of problem X can be solved using:
 - Polynomial number of standard computational steps, for reduction
 - One call to function for Y.
 - Notation : $X \leq_p Y$

Polynomial Time Reduction

34

- Show Hamiltonian Cycle \leq_p TSP:
 - For every instance of Hamiltonian Cycle create an instance of TSP such that the TSP instance has tour of length $\leq n$ if and only if G has a Hamiltonian cycle

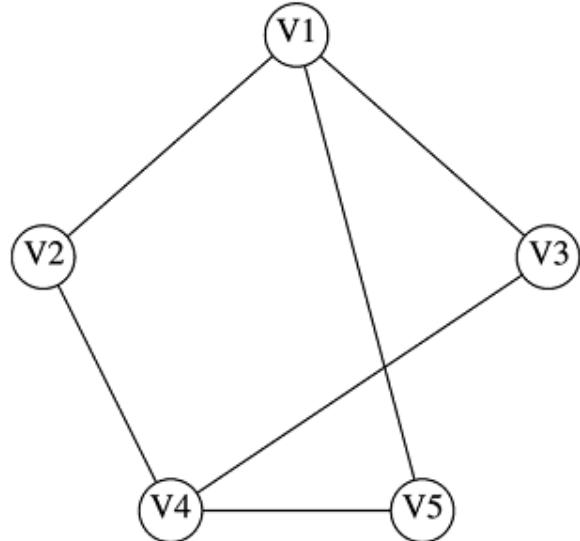
Polynomial Time Reduction

35

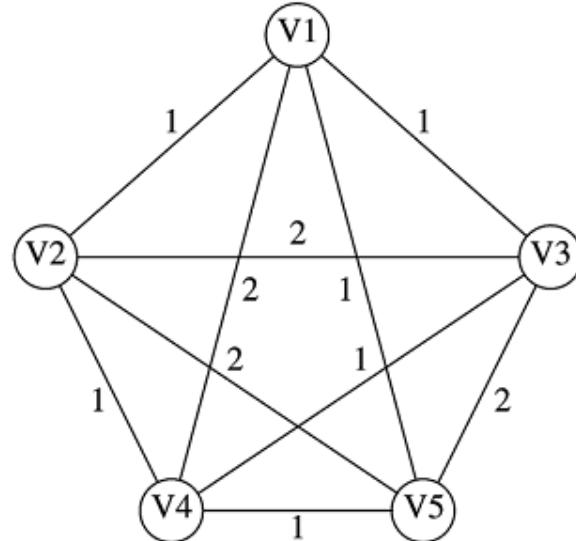
- Reduction:
 - Given instance $G=(V,E)$ of Hamiltonian Cycle, create n cities with distance function
 - $d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$
 - TSP instance has tour of length $\leq n$ if and only if G has a Hamiltonian cycle.

Reduction of Ham-Circuit to TSP

37



G



G'

Reduction of Ham-Circuit to TSP

- Reduce Ham-Cycle to TSP
- Given Ham-Cycle input graph $G=(V,E)$
- Create complete, weighted graph $G'=(V,E')$
 - Each edge in E is in E' with weight of 1
 - Each edge **not** in E is in E' with weight of 2
- Solve TSP with $k = |V|$
- If such a TSP tour exists in G' , the same tour is a Hamiltonian Cycle in G

Examples NP-complete and NP-hard problems

Hamiltonian Paths

NP-complete

Optimization Problem: Given a graph, find a path that passes through every vertex exactly once

Decision Problem: Does a given graph have a Hamiltonian Path ?

Traveling Salesman

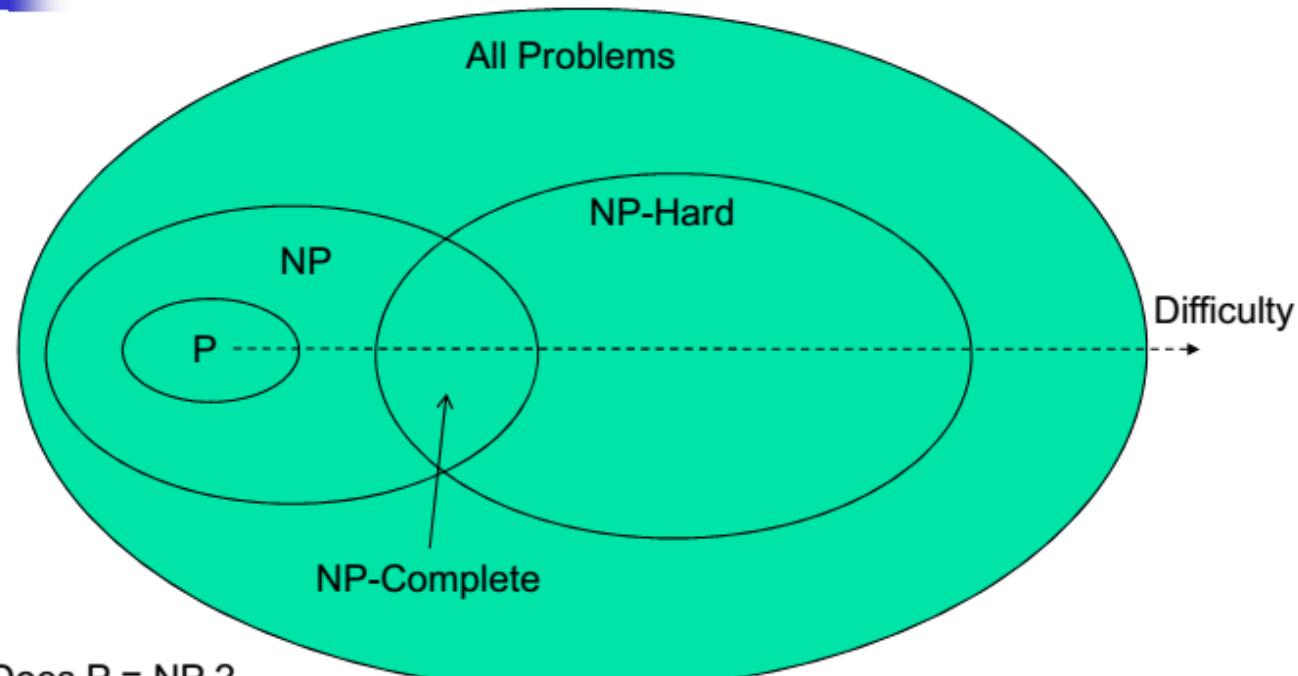
NP-hard

Optimization Problem: Find a minimum weight Hamiltonian Path

Decision Problem: Given a graph and an integer k , is there a Hamiltonian Path with a total weight at most k ?

P, NP, NP-complete, NP-hard

41



Does P = NP ?

Amusing analogy

(thanks to lecture notes at University of Utah)

- Students believe that every problem assigned to them is NP-complete in difficulty level, as they have to find the solutions.
- Teaching Assistants, on the other hand, find that their job is only as hard as NP, as they only have to verify the student's answers.
- When some students confound the TAs, even verification becomes hard

Fun with NP-Complete

EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS



Examples of Intractable Problems

Hamiltonian Paths

Optimization Problem: Given a graph, find a path that passes through every vertex exactly once

Decision Problem: Does a given graph have a Hamiltonian Path ?

Traveling Salesman

Optimization Problem: Find a minimum weight Hamiltonian Path

Decision Problem: Given a graph and an integer k , is there a Hamiltonian Path with a total weight at most k ?