

P, NP, NP-COMPLETE, NP-HARD

M. Elif Karslıgil, Yıldız Technical University, Istanbul,

What is an efficient algorithm?

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- Algorithm Efficiency:

An algorithm is **efficient** iff it runs in **polynomial time** on a serial computer.

- Runtimes of **efficient** algorithms:

$O(n^2)$, $O(n^3)$, $O(1)$, $O(n \lg n)$, **$O(n^{10,000,000,000})$**

- Runtimes of **inefficient** algorithms:

$O(2^n)$, $O(n^n)$, $O(n!)$

Runtimes of some problems

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Input Size vs. Complexity	10	20	30	40	50	60
n	.00001 s	.00002 s	.00003 s	.00004 s	.00005 s	.00006 s
n^2	.0001 s	.0004 s	.0009 s	.0016 s	.0025 s	.0036 s
n^3	.001 s	.008 s	.027 s	.064 s	.125 s	.216 s
n^5	.1 s	3.2 s	24.3 s	1.7 min	5.2 min	13.0 min
2^n	.001 s	1.0 s	17.9 min	12.7 days	35.7 years	366 centuries
3^n	.059 s	58 min	6.5 years	3855 centuries	2×10^8 centuries	1.3×10^{13} centuries

Tractable vs. Intractable Problems

- A problem that can be solved in polynomial time are called **tractable**.
 - ▣ Most searching and sorting algorithms $O(n^2)$, $O(n \lg n)$
 - ▣ Problems that can **not** be solved in polynomial time are called **intractable or unsolvable**. Complexity may be described by exponential functions.
 - ▣ Traveling salesperson ($O(n^2 2^n)$), knapsack ($O(2^{n/2})$)
- Are non-polynomial algorithms always worst than polynomial algorithms?
 - ▣ $n^{1,000,000}$ is **technically tractable**, but really impossible
 - ▣ $n^{\log n}$ is **technically intractable**, but easy

Intractable Problems

- Can be classified in various categories based on their degree of difficulty, e.g.,
 - ▣ NP
 - ▣ NP-complete
 - ▣ NP-hard

Intractable Problems

- Can be classified in various categories based on their degree of difficulty, e.g.,
 - ▣ NP(Non deterministic Polynomial)
 - ▣ NP-complete
 - ▣ NP-hard

Decision vs. Optimization Problems

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- ▣ Decision problems :

- Given an input and a question regarding a problem, determine if the answer is **yes** or **no**

- ▣ Optimization problems:

- Find a solution with the best value

Decision vs. Optimization Problems

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- **Hamiltonian Circuit** : Given a directed graph, we want to decide whether or not there is a Hamiltonian cycle in this graph.
- **The Traveling Salesman** : Given a complete graph and an assignment of weights to the edges, find a Hamiltonian cycle of minimum weight.

Decision vs. Optimization Problems

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- Each optimization problem has a corresponding decision problem.
- The optimization version of the TSP :
 - ▣ input : weighted complete graph
- the decision version of the TSP :
 - ▣ input : weighted complete graph and a real number c .
whether or not there exists a Hamiltonian cycle whose combined weight of edges does not exceed c

Deterministic / Non-deterministic Algorithms

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- **Deterministic algorithms** : the outcome of every operation is uniquely defined.
- **Nondeterministic algorithms**: the result of an operation is not uniquely defined, but restricted to a specific set of possibilities.

Deterministic / Non-deterministic Algorithms

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Nondeterministic Algorithms

- **Nondeterministic algorithm** has two phases and an output step
- 1) **Nondeterministic (“guessing”) stage:** generates randomly an arbitrary string that can be thought of as a candidate solution (“certificate”)
- 2) **Deterministic (“verification”) stage:** takes the certificate and the instance to the problem and returns YES if the certificate represents a solution
- 3) **Output :** If the verifying stage returned **true** the output is **success**. Otherwise it is **failure**.

Nondeterministic Algorithms

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- The nondeterministic algorithm uses three basic procedures;
 - ▣ **CHOICE(1,n) or CHOICE(s)** : chooses and returns an arbitrary element, from the closed interval $[1,n]$ or from the set s .
 - ▣ **SUCCESS** : successful completion of the algorithm.
 - ▣ **FAILURE** : an unsuccessful termination of the algorithm.

A Searching Example

// the problem is to search for an element X in array $A[1..n]$ //

//output : j such that $A(j) = x$; or $j = 0$ if x is not in A //

NSearch (A, x)

$j = \text{choice}$ ($1 \dots n$)

if $A[j] = x$ then

 print(j)

success

endif

print('0')

failure

Complexity $O(1)$: Since A is not ordered, every deterministic search algorithm is of complexity $\Omega(n)$, whereas the non-deterministic algorithm has the complexity as $O(1)$

Nondeterministic decision algorithms generate a zero or 1 as their output.

A Sorting Example

```
// sort the array A[1..n] into array B[1..n]//
```

```
NSort(A, B)
```

```
for i=1 to n do
```

```
    B[i] = 0
```

```
for i=1 to n do
```

```
    j=choice(1... n)
```

```
    if B[j] != 0 then failure
```

```
    B[j]=A[i]
```

```
endfor
```

```
for i=1 to n-1 do
```

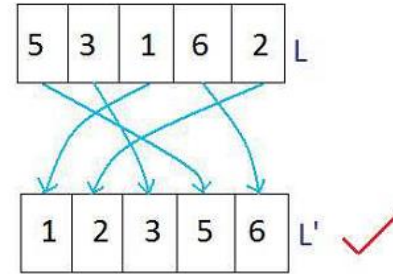
```
    if B[i]<B[i+1] then failure
```

```
endfor
```

```
print(B)
```

```
Success
```

```
Complexity  $\Theta(n)$  :
```



A path resulting in this permutation is always followed.



A path resulting in this permutation is never followed.

NP(Nondeterministic Polynomial) Algorithms

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- **NP:** the class of decision problems that are solvable in polynomial time on a non deterministic machine (or with a non-deterministic algorithm)
- **NP Algorithms :** Verification stage is polynomial

Class **P** and Class **NP**

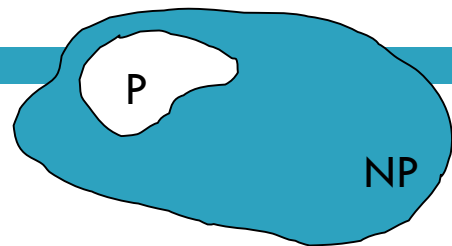
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- **P** is the set of all decision problems solvable by a deterministic algorithm in polynomial time.
- **NP** is the set of all decision problems solvable by a nondeterministic algorithm in polynomial time.
- Since a deterministic algorithm is just a special case of a nondeterministic one, it is clear from the definitions that **$P \subseteq NP$** .

Is $P = NP$?

- Any problem in P is also in NP :

$$P \subseteq NP$$



- The big (and **open question**) is whether $NP \subseteq P$ or $P = NP$
 - ▣ i.e., if it is always easy to check a solution, should it also be easy to find a solution?
- Most computer scientists believe that this is false but we do not have a proof

P is a subset of NP

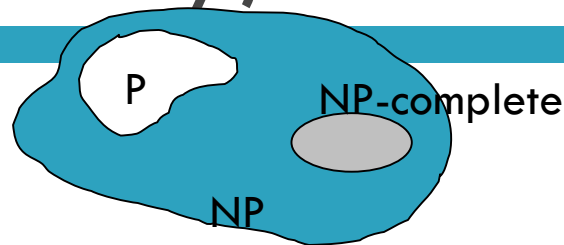
- Since it takes polynomial time to run the program, just run the program and get a solution
- But is NP a subset of P?
- No one knows if $P = NP$ or not
- Solve for a million dollars!
 - ▣ <http://www.claymath.org/millennium-problems>
 - ▣ The Poincare conjecture is solved today

NP-Completeness (informally)

- **NP-complete** problems are

defined as the hardest problems in NP

- Most practical problems turn out to be either P or NP-complete.



NP-Complete

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- A decision problem D is **NP-complete** iff
 1. $D \in \text{NP}$
 2. every problem in NP is polynomial-time reducible to D

NP-complete Algorithms

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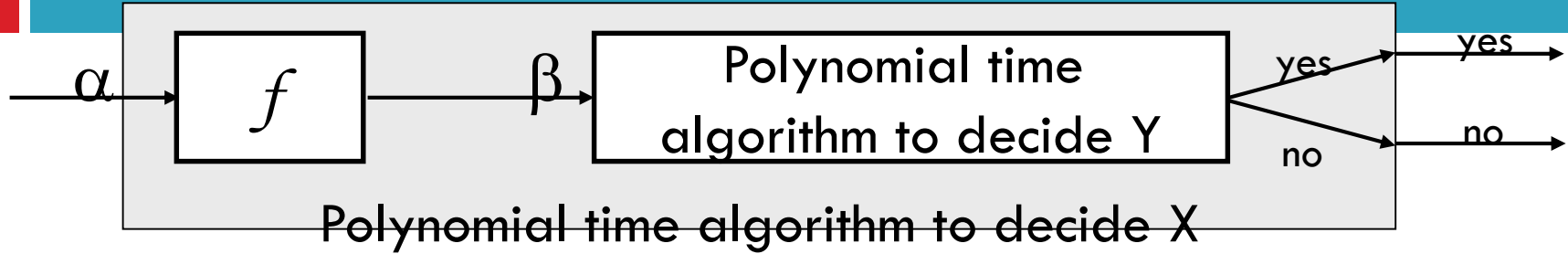
- Directed Hamiltonian Cycle Decision Problem (DHC)
- Travelling Salesperson Decision Problem (TSP)
- Multiprocessor Scheduling Problem
- 0/1 Knapsack Decision Problem (KNP)

Reduction

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- Many problems for which there are no known polynomial time algorithms are **computationally related**.
- Problem **X** is easier than problem **Y**
- Problem **X** reduces to problem **Y** : if you can use an algorithm that solves Y to help solve X.
- **Idea:** transform the inputs of X to inputs of Y
- Cost of solving X = $M * (\text{cost of solving Y}) + \text{cost of reduction}$
- $X \leq_p Y$

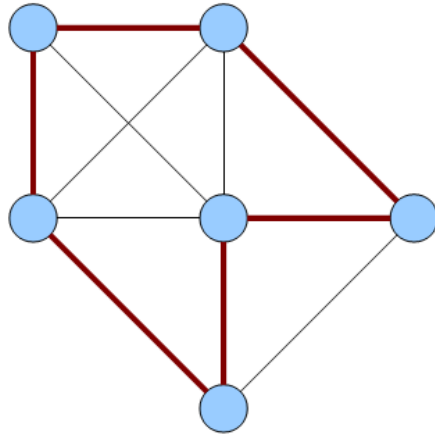
Proving Polynomial Time



1. Use a **polynomial time** reduction algorithm to transform X into Y
2. Run a known **polynomial time** algorithm for Y
3. Use the answer for Y as the answer for X

Reduction Example

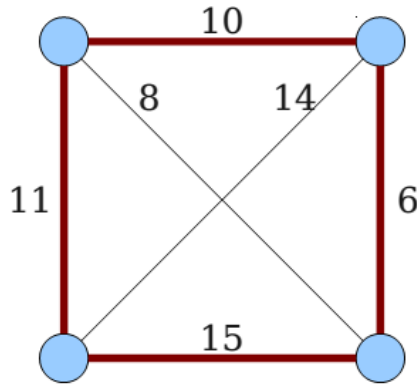
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A **Hamiltonian cycle** in an undirected graph G is a simple cycle that visits every node in G .

Reduction Example

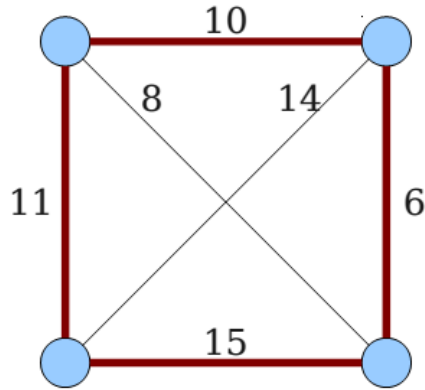
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Given a complete, undirected, weighted graph G , the **traveling salesperson problem (TSP)** is to find a Hamiltonian cycle in G of least total cost.

Reduction Example

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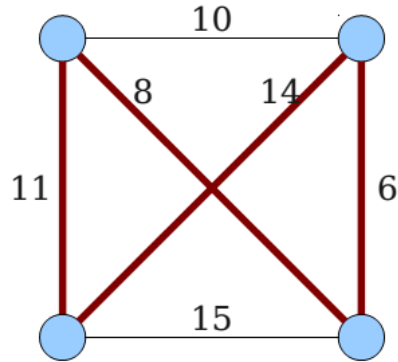


Cost: **42**

Given a complete, undirected, weighted graph G , the **traveling salesperson problem (TSP)** is to find a Hamiltonian cycle in G of least total cost.

Reduction Example

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Cost: **39**

(This is the optimal solution)

Given a complete, undirected, weighted graph G , the **traveling salesperson problem (TSP)** is to find a Hamiltonian cycle in G of least total cost.

Reduction Example

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- Given as input
 - ▣ A complete, undirected graph G , and
 - ▣ a set of edge weights, which are positive integers,
- the TSP is to find a Hamiltonian cycle in G with least total weight.
- Since G is complete, there has to be at least one Hamiltonian cycle. The challenge is finding the least-cost cycle.

Naïve Solution

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- Try all possible Hamiltonian cycles in the graph.
- How many Hamiltonian cycles are there?
 - ▣ Answer: $(n-1)! / 2$
- Spend $O(n)$ time processing each cycle.
 - ▣ Total time: $\Theta(n!)$.
- This is completely impractical!

Reduction Example

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- **Hamiltonian Cycle** : Given a undirected graph $G=(V,E)$, does there exists a simple cycle that visits every node?
- **Traveling Salesman** : Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$? (**Decision problem**)

Hamiltonian cycles

- ❑ Determining whether a directed graph has a Hamiltonian cycle does not have a polynomial time algorithm (yet!)
- ❑ However if someone was to give you a sequence of vertices, determining whether or not that sequence forms a Hamiltonian cycle can be done in polynomial time
- ❑ Therefore Hamiltonian cycles are in NP

Polynomial Time Reduction

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- **Reduction:** Problem X polynomial **reduces to** problem Y if arbitrary instances of problem X can be solved using:
 - ▣ Polynomial number of standard computational steps, for reduction
 - ▣ One call to function for Y.
 - ▣ Notation : $X \leq_p Y$

Polynomial Time Reduction

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- Show Hamiltonian Cycle \leq_p TSP:
 - ▣ For every instance of Hamiltonian Cycle create an instance of TSP such that the TSP instance has tour of length $\leq n$ if and only if G has a Hamiltonian cycle

Polynomial Time Reduction

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□ Reduction:

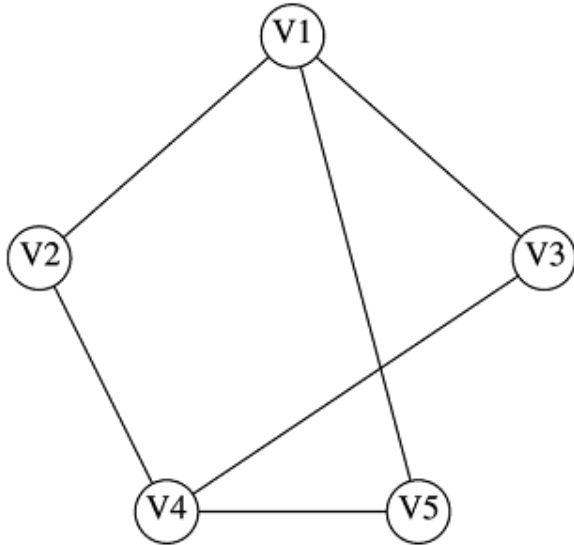
- Given instance $G=(V,E)$ of Hamiltonian Cycle, create n cities with distance function

$$d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$$

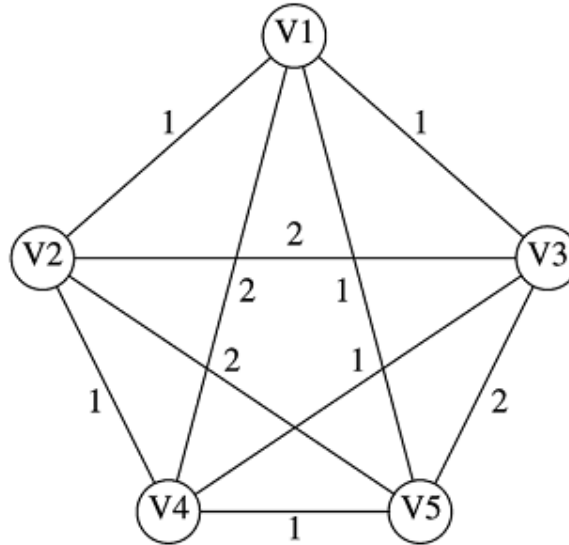
- TSP instance has tour of length $\leq n$ if and only if G has a Hamiltonian cycle.

Reduction of Ham-Circuit to TSP

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G



G'

Reduction of Ham-Circuit to TSP

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- Reduce Ham-Cycle to TSP
- Given Ham-Cycle input graph $G=(V,E)$
- Create complete, weighted graph $G'=(V,E')$
 - ▣ Each edge in E is in E' with weight of 1
 - ▣ Each edge **not** in E is in E' with weight of 2
- Solve TSP with $k = |V|$
- If such a TSP tour exists in G' , the same tour is a Hamiltonian Cycle in G

Examples NP-complete and NP-hard problems

Hamiltonian Paths

NP-complete

Optimization Problem: Given a graph, find a path that passes through every vertex exactly once

Decision Problem: Does a given graph have a Hamiltonian Path ?

Traveling Salesman

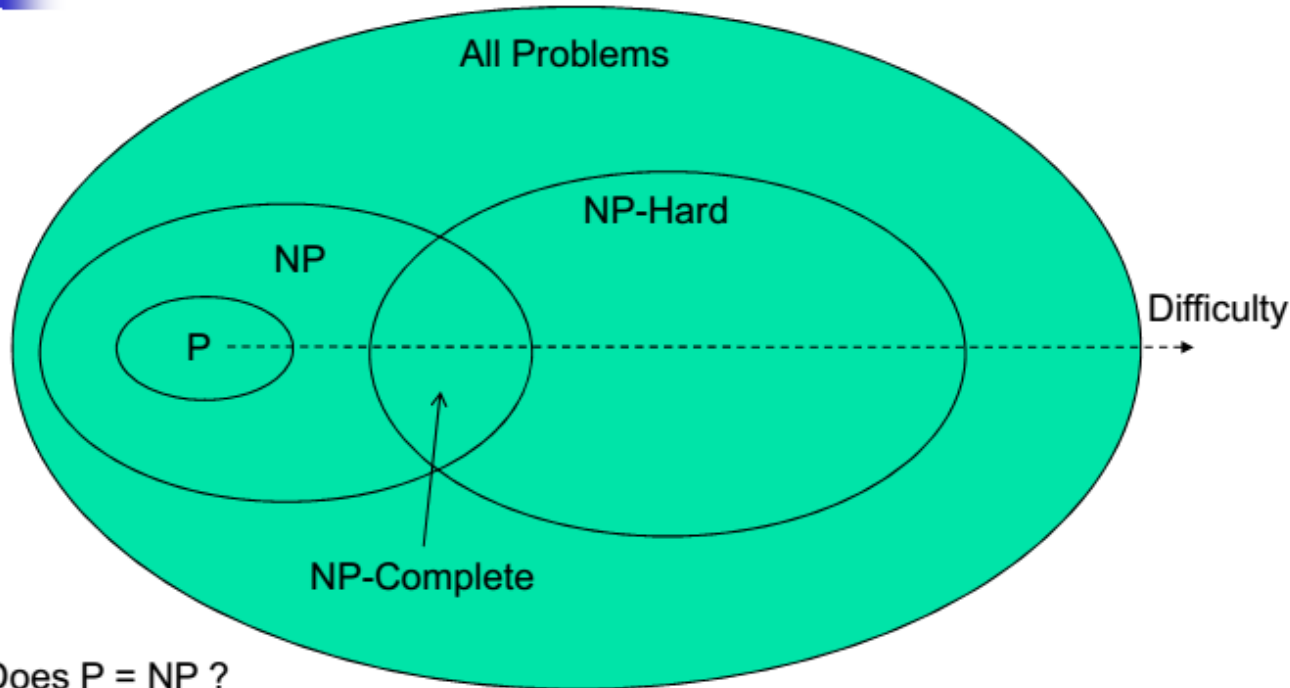
NP-hard

Optimization Problem: Find a minimum weight Hamiltonian Path

Decision Problem: Given a graph and an integer k , is there a Hamiltonian Path with a total weight at most k ?

P, NP, NP-complete, NP-hard

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Does $P = NP$?

Amusing analogy

(thanks to lecture notes at University of Utah)

- Students believe that every problem assigned to them is NP-complete in difficulty level, as they have to find the solutions.
- Teaching Assistants, on the other hand, find that their job is only as hard as NP, as they only have to verify the student's answers.
- When some students confound the TAs, even verification becomes hard

Fun with NP-Complete

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EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS

CHOTCHKIES RESTAURANT	
APPETIZERS	
MIXED FRUIT	2.15
FRENCH FRIES	2.75
SIDE SALAD	3.35
HOT WINGS	3.55
MOZZARELLA STICKS	4.20
SAMPLER PLATE	5.80
SANDWICHES	
BARBECUE	6.55



Examples of Intractable Problems

Hamiltonian Paths

Optimization Problem: Given a graph, find a path that passes through every vertex exactly once

Decision Problem: Does a given graph have a Hamiltonian Path ?

Traveling Salesman

Optimization Problem: Find a minimum weight Hamiltonian Path

Decision Problem: Given a graph and an integer k , is there a Hamiltonian Path with a total weight at most k ?