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Amir R. Baserinia

"The best way to predict the future is to create it."

Skills Summary

• Software developer with a long track record in computational physics, computational geometry, 3D graphics, simulation, robotics, and high-performance computing.

Work Experience

Sep 2020 - Principal Software Engineer, Atomic Machines, Berkeley, CA.

Present Atomic Machine is building a fully-automated distributed platfrom for fabricating MEMS devices. I was the system architect and also the only software developer, responsible for:

- Designing a distributed even-driven software to automate the operation of a robotic microfactory;
- o Hardware control including motors (linear and stepper), sensors, actuators, and vision;
- User interfaces (both GUI and CLI);
- Job scheduling and simulation of the platform.
- Sep 2017 Mechanical Simulation R&D Engineer, Plethora, San Francisco, CA.
- Aug 2020 Plethora is building the factory of the future by automating the CNC machining process for small volumes and fast turnaround. My role was:
 - Design and development of the computational geometry engine for DFM analysis, used on the company website;
 - Optimizing the machining process, including (1) detecting geometric similarity; (2) Optimizing tool selection; and (3) Repairing defective parts.
- Nov 2012 Senior CFD Engineer, Ennova Technologies, Berkeley, CA.
 - Aug 2017 Ennova is creating the next-generation meshing software for computational mechanics (CFD and FEA). My role was:
 - Design and implementation of a parallel 3D visualization tool for scientific data;
 - Develop software extension for mutiphysics simulations;
 - Implementation of various geometry and mesh translators for CFD data.
- Nov 2011 Aerodynamics and CFD Engineer, Harvistor Canada, Picton, Canada.
 - Oct 2012 Harvistor designed vertical-axis wind turbines for distributed power generation. My role was:
 - Designing turbine airfoil and blade using computer simulations;
 - Testing procedures for measuring turbine performance;
 - Analyzing wind sites using CFD for turbine positioning;

- Jun 2008 Industrial Post-Doctoral Fellow, University of Waterloo, Waterloo, Canada.
 - Oct 2011 Industrial collaboration with Novelis, the world's largest producer of rolled aluminum products. My role was:
 - Computer modeling of the proprietary FusionTM process for producing clad aluminum alloys;
 - Suggesting design modifications to improve safety and productivity; ductivity;
 - Supervising students, preparing technical reports and journal papers.

Part-time

- 2010-2012 Freelance CFD Engineer, Waterloo, Canada.
- 2000-2002 Flight Simulator Design Engineer, Shahin Aviation Technology, Tehran, Iran.

Education

PhD **Doctor of Philosophy**, *University of Waterloo*, Waterloo, Ontario, Canada.

Mechanical Engineering

Thesis: Residual-Based Isotropic and Anisotropic Mesh Adaptation for Computational Fluid Dynamics

MSc Master of Science, Sharif University of Technology, Tehran, Iran.

Aerospace Engineering

Thesis: Stability Analysis of Boundary Layers over Airfoils using Parabolized Stability Equations (PSE)

BSc **Bachelor of Science**, *Sharif University of Technology*, Tehran, Iran. Mechanical Engineering

Computer Skills

- OS GNU/Linux, Unix, Windows
- Language C/C++, Python, JavaScript, Java, Lisp, Bash
- Database SQLite, PostgreSQL
 - Tools Git, GCC, GDB, CMake, Valgrind, Ansible
- Libraries CUDA, TBB, Numpy, Qt, VTK, MPI, OpenGL, PyTorch
 - CAD SolidWorks, Fusion 360, Parasolid
- Visualization Blender, ParaView, EnSight, PovRay
 - Scientific Ansys, OpenFOAM, Matlab

Reference

Available upon request.

Work Authorization

Green Card holder; authorized to work for any US employer.