

Linear Programs

Initializing The Simplex Algorithm

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Where We Stand, What We Face?

We now have an algorithm `SIMPLEX` (*Restricted*), which is conjectured to solve linear programs. For the time being we've shown that it terminates either by specifying that we have an unbounded linear program, or by returning a finite value *expected* to be the maximum we are looking for.

Uptill now, we've been working under the following two assumptions :

- Our linear program is *feasible* ; meaning that it has at least one feasible solution
- The basic solution of the initial slack form is feasible.

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During this lecture, we are going to build a function `init_simplex` taking in a linear program $(A, \mathbf{b}, \mathbf{c}, v)$ and either returning back the fact it is *not* feasible or a linear program $(N, B, \underline{A}, \underline{\mathbf{b}}, \underline{\mathbf{c}}, v)$ in slack form having feasible basic solution.

Feasibility

Deciding On Feasibility

Let L be the linear program, given in standard form:

$$\text{maximize} \quad z = v + \sum_{j=1}^n c_j x_j$$

subject to

$$\forall i \in \{1, \dots, m\}, \quad \sum_{j=1}^n a_{ij} x_j \leq b_i$$

$$\text{with} \quad \forall j \in N, \quad x_j \geq 0$$

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Out of L we build the following auxiliary linear program L_m :

$$\begin{array}{ll}\text{maximize} & z = -x_0 \\ \text{subject to} & \\ & \forall i \in \{1, \dots, m\}, \quad \sum_{j=1}^n a_{ij} x_j - x_0 \leq b_i \\ \text{with} & \forall j \in N \cup \{0\}, \quad x_j \geq 0\end{array}$$

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If L is feasible then there is a tuple (t_1, \dots, t_n) of non-negative real numbers satisfying all linear constraints of L . The tuple $(0, t_1, \dots, t_n)$ does thus satisfy L_m and

0 is then an objective value of L_m , i.e. the optimal one.

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Conversely, if L_m has objective value 0 (thus optimal) it is of the form $(0, t_1, \dots, t_n)$. Plugging this tuple in the linear constraints of L_m it implies (t_1, \dots, t_n) is a solution of L . ■

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The difference between L and L_m is that L_m is always feasible :

If b_{min} is the smallest negative b_i for $i \in B$, the tuple $(-b_{min}, 0, \dots, 0)$ is a feasible solution of L_m .

Thus, temporarily admitting validity of the *restricted* simplex algorithm, if we're able to find a linear program equivalent to L_m which has **feasible basic solution** then we can decide on the feasibility of L .

Deciding On Feasibility

Consider the slack form of L_m

maximize $z = -x_0$

subject to

$$\forall i \quad x_{i+m} + \sum_{j=1}^n a_{ij}x_j - x_0 = b_i$$

with $\forall j \in N \cup B \cup \{0\}, \quad x_j \geq 0$

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Let b_{\min} be the minimal b_i coefficient. We already know that $(-b_{\min}, 0, \dots, 0, \mathbf{b} - b_{\min})$ is a feasible solution of L_m .

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Let's now use pivot with entering variable 0 and leaving one min . The **same** previous feasible solution of L_m is now the basic solution of the linear program we got after pivoting.

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We got an equivalent linear program to L_m having feasible basic solution !

Tableau of Auxiliary Linear Program

The tableau T_m of L_m is obtained out of the one for L (T) by adding column $(1, -1, \dots, -1)^T$ to tableau before column \mathbf{b}^T and putting old coefficients of first row to 0.

	x_1	\cdots	x_n	x_{n+1}	x_{n+2}	\cdots	x_{n+m}	x_0	
	0	\cdots	0	0	0	\cdots	0	1	0
$n+1$	a_{11}	\cdots	a_{1n}	1	0	\cdots	0	-1	b_1
$n+2$	a_{21}	\cdots	a_{2n}	0	1	\cdots	0	-1	b_2
\vdots	\vdots	\ddots	\vdots	\vdots	\vdots	\ddots	\vdots	\vdots	\vdots
$n+m$	a_{m1}	\cdots	a_{mn}	0	\cdots	\cdots	1	-1	b_m

Testing Feasibility

```
1 def is_feasible(N, B, T):
2     """Testing feasibility of linear program.
3
4     Args:
5         N, B (list[int]): lists of non-basic and
6         basic variables.
7         T (ndarray[float]): numpy array for
8         tableau of linear program.
9
10    Output:
11        (bool) True if program is feasible
12        False otherwise.
13    """
14    p, q = T.shape[0], T.shape[1]
```

```
14    c = T[0, :]
15    T[0, :] = [0]*q
16    new_c = np.array([1] + [-1]*(p-1), dtype=float)
17    T = np.insert(T, -1, new_c, axis=1)
18    N.append(0)
19    # pivoting to be basic feasible
20    i_min = np.argmin(T[1: , -1])
21    pivot(N, B, T, i_min, 0)
22    V = _simplex(N, B, T)
23    return math.isclose(V[0], 0)
24    # Possibly slightly modifying the
25    # optimisation problem ...
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Not an equivalent LP to L there! Need to understand boundary effects.

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Under the previous assumption `is_feasible` transforms L_m into an equivalent linear program P which has feasible basic solution with objective value 0.

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- Ensure x_0 is no more a basic variable Q by pivoting with leaving variable 0 and entering one any variable having non-zero coefficient.

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- Ensure x_0 is no more a basic variable Q by pivoting with leaving variable 0 and entering one any variable having non-zero coefficient.

Fact

Putting x_0 to 0 in Q gives back an equivalent LP to L having feasible basic solution.

The is_feasible function

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4     Args:
5         N, B (list[int]): lists of non-basic and
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7         T (ndarray[float]): numpy array for
8         tableau of linear program.
9
10    Output:
11        (bool) True if program is feasible
12        False otherwise.
13
14    Boundary effect:
15        Transforms T into an equivalent LP having
16        basic feasible solution if T is feasible.
17    """
18    p, q = T.shape[0], T.shape[1]
```

```
19    new_c = np.array([1] + [-1]*(p-1), dtype=float)
20    T = np.insert(T, -1, new_c, axis=1)
21    N.append(0)
22    # pivoting to be basic feasible
23    i_min = np.argmin(T[1: ,-1])
24    pivot(N, B, T, i_min, 0)
25    V = _simplex(N, B, T)
26    if 0 in B:
27        l, e = B.index(0), 0
28        while T[l, e] == 0 or e == l:
29            e += 1
30        pivot(N, B, T, l, e)
31    for i in B:
32        c -= c[i]*T[B.index(i), :]
33    T[0, :] = c
34    return math.isclose(V[0], 0)
35    # Possibly slightly modifying the
36    # optimisation problem ...
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- if it is feasible we can build up an equivalent linear program which has feasible basic solution using boundary effect of `is_feasible`
- once we get a linear program having feasible basic solution we can check whether our linear program is unbounded or has a *hopefully* optimal finite solution using the *restricted* `_simplex`.

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- if it is feasible we can build up an equivalent linear program which has feasible basic solution using boundary effect of `is_feasible`
- once we get a linear program having feasible basic solution we can check whether our linear program is unbounded or has a *hopefully* optimal finite solution using the *restricted* `_simplex`.

We are left with showing validity of *restricted* `_simplex`!

We call `simplex` the algorithm globally going through all previous steps.

That's it for today !