Poughkeepsie New York 12603

Bashir Dahir

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www.github.com/bash

Employment

Software Engineer, Intern

DoggyDay (startup)

June 2023 – Mar 2024

Dog Sitter Finder (www.doggyday.co): Connects Dog loving neighbors with owners seeking dog sitters.

- Built a web application using React and TypeScript towards more seamless community interactions.
- Integrated Airtable as the backend and implemented server-side with PHP to manage data/bookings.

Software Engineer, Intern

Marist College

June 2023 - Aug 2023

Blackjack GPU Learning (https://github.com/bashirad/BlackjackGPU): GPU Model for Blackjack.

- Developed high-performance computing simulation codes to find the optimal solution to problems.
- Accelerated a massively parallel, turn-based game simulation, BCG, by applying Artificial Intelligence.
- Utilized reinforcement learning method via NVIDIA's compute unified device architecture (or CUDA).

Software Engineer, Intern

Marist College

June 2022 - Aug 2022

Cybersecurity In-Class Exercises (https://github.com/bashirad/CYBER/tree/main): In-class exercises.

- Researched on Cybersecurity methodologies and analyzed best practices to design class exercises.
- Developed a web-based suite of activities hosted on AWS, including coding challenge exercises.
- Implemented SQL injection and Caesar Cipher demonstrations, tailored to the CMPT_416's syllabus.

Software Projects

Project 1: tsiraM-6502 Processor (https://github.com/bashirad/itsiraM): Virtual 6502 processor.

- Developed a virtual 6502 processor to understand machine architecture and low-level programming.
- Implemented the project, focusing on creating an accurate 6502 architecture and instruction set.
- Connected front-end and back-end, utilizing TypeScript for the logic and Node.is for server-side.

Project 2: ADAS - Asher Dam Alert System (https://github.com/bashirad/iADAS): Flood alert system.

- Configured a database for monitoring flood levels, using MySQL for data and Node.js for server ops.
- Monitored a 4-day period, displaying the appropriate discharge volumes and time valve openings.
- Processed data, utilizing HTML, CSS, JavaScript, and MySOL for real-time updates and notifications.

Project 3: Charlie – Extensible Blackjack Application (https://github.com/bashirad/Charlie): Game Application.

- Implemented Huey and Dewey bots to simulate real players in Charlie's client-server architecture.
- Ensured seamless integration of bots within the plugin system without modifying core functionality.
- Developed bot behaviors with Java for proper interaction with the Dealer and RealPlayer components.

Education

Poughkeepsie, NY

Marist College

Aug 2020 – May 2023

- Major: Software Development, BS (in-major GPA: 3.45).
- Minor: Computer Science, Information Technology, Information System.
- **Programming Coursework**: Software Development 1 & 2, Internetworking, Algorithm Analysis & Design, System Design, Computer Architecture, Artificial Intelligence, Design of Compilers.

Poughkeepsie, NY

Marist College

Aug 2023 - Dec 2024

- Major: Software Development, MS (in-major GPA: 3.40).
- Minor: Computer Science, Information Technology, Information System.
- **Programming Coursework**: Artificial Intelligence, Software Design and Development, Cloud Computing, Parallel Processing, Security Algorithms, Database Mgmt System, and Game Design.

Skills

Software (Proficient): Python, JavaScript, Java, C, C++, C#, R, PHP, TypeScript, and Haskell.