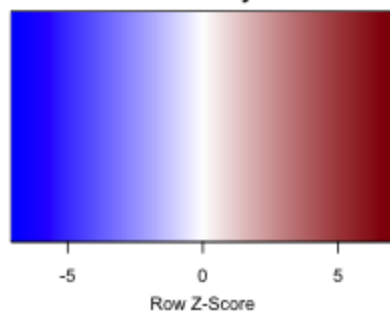




Color Key



Before ComBat

