## **Date:** 12 nov 2024

# EE-424L Data Communication & Networking Fall 2024

# **Habib University**



# **Dhanani School of Science & Engineering**

# LAB 10: Open Shortest Path First (OSPF) Routing

# Lab #10 Marks distribution:

		LR2=30	LR4=30	LR5=30	AR4=10
In-Lab	Task 1	/10	/10	/10	/10
Tasks	Task 2	/20	/20	/20	
Marks Obt.			/100	,	

Objectives	The objective of this lab is to configure and verify Single and Multi-Area Open Shortest
	Path First (OSPF) Routing.



#### Introduction

**OSPF (Open Shortest Path First)** is a link state routing protocol. Because it is an open standard, it is implemented by a variety of network vendors. OSPF will run on most routers that doesn't necessarily have to be Cisco routers (unlike EIGRP which can be run only on Cisco routers).

Here are the most important features of OSPF:

- a classless routing protocol
- supports VLSM, CIDR, manual route summarization, equal cost load balancing
- incremental updates are supported
- uses only one parameter as the metric the interface cost.
- the administrative distance of OSPF routes is, by default, 110.
- uses multicast addresses 224.0.0.5 and 224.0.0.6 for routing updates.

Routers running OSPF have to establish neighbor relationships before exchanging routes. Because OSPF is a link state routing protocol, neighbors don't exchange routing tables. Instead, they exchange information about network topology. Each OSFP router then runs SFP algorithm to calculate the best routes and adds those to the routing table. Because each router knows the entire topology of a network, the chance for a routing loop to occur is minimal.

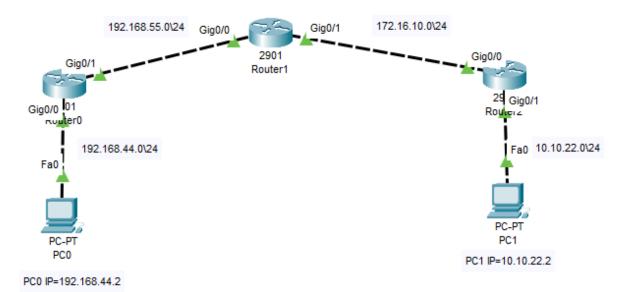
Each OSPF router stores routing and topology information in three tables:

- **Neighbor table** stores information about OSPF neighbors
- **Topology table** stores the topology structure of a network
- Routing table stores the best routes

# Task 1: Configuration of Single Area OSPF

Configure and create the below topology in packet tracer and complete the IP configuration and interface configuration in Table 1 according to your Network Topology. Attach your network topology with labelled IPs and interfaces below.



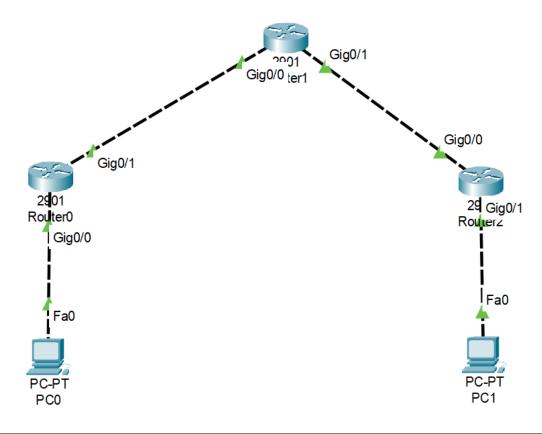


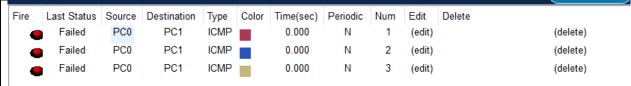
Note: Make sure to enter correct subnet masks as mentioned in above topology

Device Name	Protocol Configuration	IP Scheme/Interface Configuration
PC0		192.168.44.2
PC1		10.10.22.2
Router0	ospf	192.168.44.1
		192.168.55.1
Router1	ospf	192.168.55.2
		172.16.10.1
Router2	ospf	172.16.10.2
		10.10.22.1

Ping PC0 to PC1 and note the response below.







## Configure and verify Open Shortest Path First (OSPF) Routing

Configure an OSPF routing process on all routers. Use OSPF process number 1 and ensure all networks are in area 0. The first command enables an OSPF process under the specified process ID. We can run multiple OSPF processes on a router. OSPF uses the process-id to identify each process. The process\_ID is a numeric value. It can be any number from 1 to 65,535. It is locally significant.

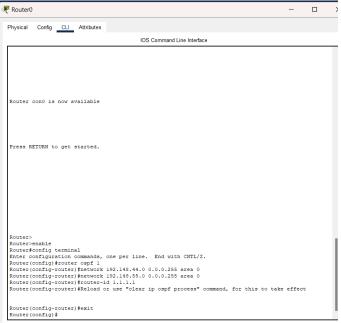
For configuring any router with OSPF you need to advertise all the directly connected network in OSPF process. For example, on router0 you have the networks 192.168.44.0/24 and 192.168.55.0/24



# **Router 0 OSPF Configuration:**

Router0(config)#router ospf 1
Router0(config-router)#network 192.168.44.0 0.0.0.255 area 0
Router0(config-router)#network 192.168.55.0 0.0.0.255 area 0
Router0(config-router)#router-id 1.1.1.1

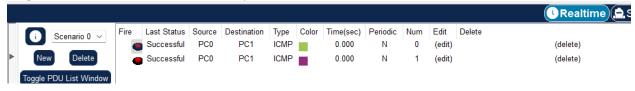
We have used the **router-id 1.1.1.1** command to manually specify the router ID of this router. OSPF process will use that RID (router-id) when communicating with other OSPF neighbors. Do it for Router 1 & 2 with router-ids 2.2.2.2 and 3.3.3.3 respectively and attach its screenshot below:







Ping PC0 to PC1 and write down the response.



## **OSPF** verification commands:

Run show ip protocol on any one Router and show ip route on all routers and discuss the results.



#### Router 0:

```
Router#show ip protocol
Routing Protocol is "ospf 1"
 Outgoing update filter list for all interfaces is not set
 Incoming update filter list for all interfaces is not set
 Router ID 1.1.1.1
 Number of areas in this router is 1. 1 normal 0 stub 0 nssa
 Maximum path: 4
 Routing for Networks:
   192.168.44.0 0.0.0.255 area 0
   192.168.55.0 0.0.0.255 area 0
 Routing Information Sources:
   Gateway
                  Distance
                                 Last Update
   1.1.1.1
                        110
                                 00:08:44
   2.2.2.2
                                 00:08:44
                        110
   3.3.3.3
                        110
                                 00:08:44
 Distance: (default is 110)
```

The output confirms that OSPF process 1 is active. The list of networks advertised includes 192.168.44.0/24 and 192.168.55.0/24, and the router ID is set to 1.1.1.1.

```
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B
BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS
inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/24 is subnetted, 1 subnets
       10.10.22.0/24 [110/3] via 192.168.55.2, 00:09:45,
GigabitEthernet0/0
    172.16.0.0/24 is subnetted, 1 subnets
       172.16.10.0/24 [110/2] via 192.168.55.2, 00:09:45,
GigabitEthernet0/0
    192.168.44.0/24 is variably subnetted, 2 subnets, 2 masks
       192.168.44.0/24 is directly connected, GigabitEthernet0/1
L
       192.168.44.1/32 is directly connected, GigabitEthernet0/1
    192.168.55.0/24 is variably subnetted, 2 subnets, 2 masks
С
       192.168.55.0/24 is directly connected, GigabitEthernet0/0
       192.168.55.1/32 is directly connected, GigabitEthernet0/0
```

#### Router 1:



```
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B -
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS
inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/24 is subnetted, 1 subnets
       10.10.22.0/24 [110/2] via 172.16.10.1, 00:10:16,
GigabitEthernet0/1
    172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks
       172.16.10.0/24 is directly connected, GigabitEthernet0/1
       172.16.10.2/32 is directly connected, GigabitEthernet0/1
    192.168.44.0/24 [110/2] via 192.168.55.1, 00:10:16,
GigabitEthernet0/0
    192.168.55.0/24 is variably subnetted, 2 subnets, 2 masks
       192.168.55.0/24 is directly connected, GigabitEthernet0/0
       192.168.55.2/32 is directly connected, GigabitEthernet0/0
```

### Router 2

```
Router#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B -
BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
С
        10.10.22.0/24 is directly connected, GigabitEthernet0/1
L
        10.10.22.1/32 is directly connected, GigabitEthernet0/1
     172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks
С
       172.16.10.0/24 is directly connected, GigabitEthernet0/0
L
        172.16.10.1/32 is directly connected, GigabitEthernet0/0
0
     192.168.44.0/24 [110/3] via 172.16.10.2, 00:10:28,
GigabitEthernet0/0
0
     192.168.55.0/24 [110/2] via 172.16.10.2, 00:10:28,
GigabitEthernet0/0
```



All routers show OSPF routes in the routing table with an distance of 110. Routes to connected networks have been learned correctly by the routers and the next hops are displayed

Run below commands, attach its screenshot and discuss the results.

• show ip ospf neighbor: Run this command on Router 0, 1 and 2

```
Router#show ip ospf neighbor

Neighbor ID Pri State Dead Time Address
Interface
2.2.2.2 1 FULL/DR 00:00:30 192.168.55.2
```

GigabitEthernet0/0

• Router0 lists Router1 as a neighbor with state FULL/DR (Designated Router). The dead timer is set to 30 seconds, indicating active OSPF communication. The neighbor's IP address and interface confirm proper OSPF adjacency.

Router#show ip ospf neighbor

Neighbor ID Interface	Pri	State	Dead Time	Address
1.1.1.1	1	FULL/BDR	00:00:31	192.168.55.1
GigabitEtherne	t0/0			
3.3.3.3	1	FULL/DR	00:00:31	172.16.10.1
GigabitEtherne	t0/1			

Router1 lists Router0 and Router2 as neighbors. Router0 is in state FULL/BDR (Backup Designated Router), while Router2 is FULL/DR. This confirms Router1's adjacency with both neighbors and correct OSPF election

```
Router#show ip ospf neighbor

Neighbor ID Pri State Dead Time Address
Interface
2.2.2.2 1 FULL/BDR 00:00:38 172.16.10.2
GigabitEthernet0/0
```

• show ip ospf interface: Run this command on any one Router Router2 lists Router1 as its neighbor with state FULL/BDR. The dead timer is functioning correctly, confirming active OSPF sessions.



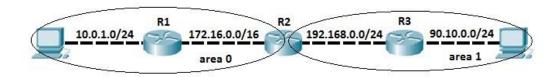
```
Router#show ip ospf interface

GigabitEthernet0/0 is up, line protocol is up
Internet address is 192.168.55.2/24, Area 0
Process ID 1, Router ID 2.2.2.2, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 2.2.2.2, Interface address 192.168.55.2
Backup Designated Router (ID) 1.1.1.1, Interface address 192.168.55.1
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:00
Index 1/1, flood queue length 0
Next 0x0(0)/Ox0(0)
Last flood scan length is 1, maximum is 1
Last flood scan neime is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 1.1.1.1 (Backup Designated Router)
Suppress hello for 0 neighbor(s)
GigabitEthernet0/1 is up, line protocol is up
Internet address is 172.16.10.2/24, Area 0
Process ID 1, Router ID 2.2.2.2, Network Type BROADCAST, Cost: 1
Transmit Delay is 1 sec, State BDR, Priority 1
Designated Router (ID) 3.3.3.3, Interface address 172.16.10.1
Backup Designated Router (ID) 2.2.2.2, Interface address 172.16.10.2
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:07
Index 2/2, flood queue length 0
Next 0x0(0)/Ox0(0)
Last flood scan time is 0 msec, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 3.3.3.3 (Designated Router)
Suppress hello for 0 neighbor(s)
Router#
```

The output shows that Router 1 is actively participating in OSPF Area 0, with both interfaces properly configured and assigned to the OSPF process. Each interface is correctly associated with its respective network, and OSPF adjacencies with neighboring routers are successfully established. The configuration ensures efficient route advertisement and communication between connected devices, reflecting proper OSPF implementation and topology synchronization

# Task 2: Configuration of Multi Area OSPF

Although basic OSPF configuration can be very simple, OSPF provides many extra features that can get really complex. In this task, we will configure multiarea OSPF network and some other OSPF features. Consider the following multiarea OSPF network:

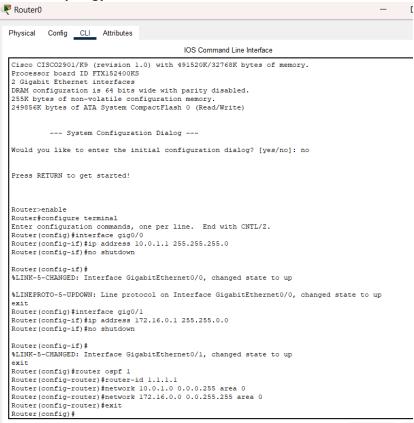






In this task we have two OSPF areas – area 0 and area 1. As you can see from the network topology depicted above, routers R1 and R3 are in the area 0 and area 1, respectively. Router 2 connects to both areas, which makes him an **ABR** (Area Border Router).

Attach screenshot of all configuration steps done on R1, R2 and R3 and provide screenshot of your network topology.

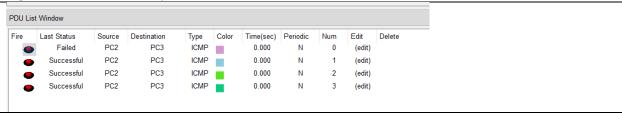








Ping PCs and attach the response below.



Again, run all below commands and discuss the differences observe in single and multi-area OSPF.

#### **OSPF** verification commands:

Run show ip protocol on any one Router and discuss the findings.

```
Router>
Router>show ip protocol

Routing Protocol is "ospf 1"

Outgoing update filter list for all interfaces is not set Incoming update filter list for all interfaces is not set Router ID 1.1.1.1

Number of areas in this router is 1. 1 normal 0 stub 0 nssa Maximum path: 4

Routing for Networks:

10.0.1.0 0.0.0.255 area 0

172.16.0.0 0.0.255.255 area 0

Routing Information Sources:

Gateway Distance Last Update

1.1.1.1 110 00:11:42

2.2.2.2 110 00:11:17

Distance: (default is 110)
```

The show ip ospf neighbor output demonstrates that the multi-area OSPF configuration is functioning as expected. Router 1, located in Area 0, lists Router 2 as its neighbor in the FULL/BDR state, indicating successful adjacency within Area 0. Router 2, acting as the Area Border Router (ABR), shows neighbors from both Area 0 and Area 1: Router 1 in FULL/DR state for Area 0 and Router 3 in FULL/BDR state for Area 1. This confirms Router 2's role in maintaining OSPF adjacencies across both areas. Finally, Router 3, located in Area 1, lists Router 2 as its neighbor in the FULL/DR state, confirming stable OSPF communication between the two areas. These results verify that the multi-area OSPF setup is correctly configured, with proper neighbor relationships and inter-area routing established.

Run show ip route on all routers and discuss the findings.



```
Router'show ip route

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGF

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, o - ODR

P - periodic downloaded static route
 Gateway of last resort is not set
                 10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks 10.0.1.0/24 is directly connected, GigabitEthernet0/0 10.0.1.1/32 is directly connected, GigabitEthernet0/0
                 10.0.1.1732 is directly connected, Giganitthernetu/0 90.0.0.0/24 is subnetted, 1 subnets 90.10.0.0/24 [sl0/3] via 172.16.0.2, 00:10:17, GigabitEthernet0/1 172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks 172.16.0.0/16 is directly connected, GigabitEthernet0/1 172.16.0.1/32 is directly connected, GigabitEthernet0/1
O IA 192.168.0.0/24 [110/2] via 172.16.0.2, 00:11:30, GigabitEthernet0/1
  Router#show ip route
ROUTEFFSDOW ip TOUTE
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGF
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route
  Gateway of last resort is not set
                 10.0.0.0/24 is subnetted, 1 subnets
                 10.0.1.0/24 [110/2] via 172.16.0.1, 00:13:37, GigabitEthernet0/0 90.0.0.0/24 is subnetted, 1 subnets 90.10.0.0/24 [110/2] via 192.168.0.2, 00:11:02, GigabitEthernet0/1
               90.10.0.0/24 [110/2] via 192.168.0.2, 00:11:02, Gaganic. 172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks 172.16.0.0/16 is directly connected, GigabitEthernet0/0 172.16.0.2/32 is directly connected, GigabitEthernet0/0 192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks 192.168.0.0/24 is directly connected, GigabitEthernet0/1 192.168.0.1/32 is directly connected, GigabitEthernet0/1
 Router>show ip route
    Nouter-Show ip foure

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, O - ODR
                           P - periodic downloaded static route
      Gateway of last resort is not set
                    10.0.0.0/24 is subnetted, 1 subnets
 10.0.0.0/24 is subnetted, 1 subnets
0 IA 10.0.10/24 (110/3) via 192.168.0.1, 00:11:55, GigabitEthernet0/0
90.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
C 90.10.0.0/24 is directly connected, GigabitEthernet0/1
L 90.10.0.1/32 is directly connected, GigabitEthernet0/1
0 IA 172.16.0.0/16 [110/2] via 192.168.0.1, 00:11:55, GigabitEthernet0/0
192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks
C 192.168.0.0/24 is directly connected, GigabitEthernet0/0
L 192.168.0.2/32 is directly connected, GigabitEthernet0/0
```

The show ip route output for all routers in Task 2 confirms that OSPF is working correctly in the multi-area setup. Each router's routing table includes the directly connected networks as well as routes learned through OSPF. The inter-area routes are marked with "O IA," indicating they were learned from a different OSPF area. For example, routes on Router 1 and Router 3 correctly include networks from other areas via Router 2, which acts as the Area Border Router (ABR). This shows that OSPF is properly distributing routing information between the areas, ensuring connectivity across the network.



Run below commands, attach its screenshot and discuss the results.

• show ip ospf neighbor: Run this command on Router 1, 2 and 3

```
Router>
Router>
Router>show ip ospf neighbor
Neighbor ID
              Pri State
                                     Dead Time Address
                1 FULL/BDR
2.2.2.2
                                      00:00:35
                                                 172.16.0.2
                                                                   GigabitEthernet0/1
Router>
Router#
Router#show ip ospf neighbor
                                   Dead Time Address Interface
00:00:34 172.16.0.1 GigabitEthernet0/0
00:00:35 192.168.0.2 GigabitEthernet0/1
Neighbor ID Pri State
              1 FULL/DR
1 FULL/BDR
1.1.1.1
3.3.3.3
Router#
Router>show ip ospf neighbor
Neighbor ID Pri State
                                  Dead Time Address
                                                            Interface
               1 FULL/DR
                                  00:00:39 192.168.0.1 GigabitEthernet0/0
2.2.2.2
Router>
```

The show ip ospf neighbor output confirms that all routers have established OSPF neighbor relationships successfully. On Router 1, Router 2 is listed as a neighbor in the FULL/BDR state, indicating that Router 2 is the Backup Designated Router (BDR). Router 2 shows two neighbors: Router 1 as FULL/DR (Designated Router) and Router 3 as FULL/BDR. This confirms that Router 2 is acting as the Area Border Router (ABR) between the two OSPF areas. On Router 3, Router 2 is listed as a neighbor in the FULL/DR state, verifying a stable OSPF adjacency. These results demonstrate that OSPF is configured correctly, with proper neighbor relationships established across the network.

• show ip ospf interface: Run this command on any one Router



```
Router>show ip ospf neighbor
                                                              Interface
Neighbor ID Pri State
                                   Dead Time Address
              1 FULL/DR
2.2.2.2
                                    00:00:39 192.168.0.1
                                                               GigabitEthernet0/0
Router>show ip ospf interface
GigabitEthernet0/0 is up, line protocol is up
  Internet address is 192.168.0.2/24, Area 1
  Process ID 1, Router ID 3.3.3.3, Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State BDR, Priority 1
  Designated Router (ID) 2.2.2.2, Interface address 192.168.0.1
  Backup Designated Router (ID) 3.3.3.3, Interface address 192.168.0.2
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:07
  Index 1/1, flood queue length 0
  Next 0x0(0)/0x0(0)
  Last flood scan length is 1, maximum is 1
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
   Adjacent with neighbor 2.2.2.2 (Designated Router)
  Suppress hello for 0 neighbor(s)
GigabitEthernet0/1 is up, line protocol is up
  Internet address is 90.10.0.1/24, Area 1
  Process ID 1, Router ID 3.3.3.3, Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State DR, Priority 1
  Designated Router (ID) 3.3.3.3, Interface address 90.10.0.1
  No backup designated router on this network
 --More--
```

The show ip ospf neighbor output confirms that the router has established a neighbor relationship with Router 2 (Router ID: 2.2.2.2) in the FULL/DR state. This indicates that the router is successfully communicating with Router 2 in Area 1, and the OSPF adjacency is fully established.

The show ip ospf interface output further validates the OSPF configuration across two interfaces. The first interface, with an IP address of 192.168.0.2, is in Area 1 and correctly recognizes Router 2 as the Designated Router (DR) and Router 3 as the Backup Designated Router (BDR). The second interface, with an IP address of 90.10.0.1, is in Area 1 as well and shows no Backup Designated Router, but it does confirm proper OSPF participation. Both interfaces demonstrate that the OSPF process is active and functioning correctly in a multi-area setup, ensuring routing efficiency and stable adjacencies.

#### Lab Evaluation Assessment Rubric



# EE-424 Lab 10

#	Assessment Elements	Level 1: Unsatisfactory Points 0-1	Level 2: Developing Points 2	Level 3: Good Points 3	Level 4: Exemplary Points 4
LR2	Program/Code/ Simulation Model/ Network Model	Program/code/simulation model/network model does not implement the required functionality and has several errors. The student is not able to utilize even the basic tools of the software.	Program/code/simulation model/network model has some errors and does not produce completely accurate results. Student has limited command on the basic tools of the software.	Program/code/simulation model/network model gives correct output but not efficiently implemented or implemented by computationally complex routine.	Program/code/simulation /network model is efficiently implemented and gives correct output. Student has full command on the basic tools of the software.
LR4	Data Collection	and imprecise. Observations are	Measurements are somewhat inaccurate and imprecise. Observations are incomplete or vague. Major errors are there in using symbols, units and significant digits.	Measurements are mostly accurate. Observations are generally complete. Minor errors are present in using symbols, units and significant digits.	Measurements are both accurate and precise. Data collection is systematic. Observations are very thorough and include appropriate symbols, units and significant digits and task completed in due time.
LR5	Results & Plots	Figures/ graphs / tables are not developed or are poorly constructed with erroneous results. Titles, captions, units are not mentioned. Data is presented in an obscure manner.	Figures, graphs and tables are drawn but contain errors. Titles, captions, units are not accurate. Data presentation is not too clear.	All figures, graphs, tables are correctly drawn but contain minor errors or some of the details are missing.	Figures / graphs / tables are correctly drawn and appropriate titles/captions and proper units are mentioned. Data presentation is systematic.
AR4	*Report Submission	Late submission after 1 week and in between 2 weeks.	Late submission after 2 days and within a week.	Late submission after the lab timing and within 2 days of the due date.	Timely submission of the report and in the lab time.

<sup>\*</sup>Report: Report will not be accepted after due date

