The background features a purple-haired anime girl with large, expressive eyes and a wide smile, looking upwards. She has long, flowing purple hair with a small horn-like detail on top. To her right is a large, colorful logo that reads "my little PUNO" in a playful, bubbly font. The word "my" is in a yellow heart, "little" is in multi-colored block letters, and "PUNO" is in large, bold letters with a red outline. Below the logo, there are several playing cards, including a red one with a "PUNO" logo and a blue one with a circular design. The entire scene is set against a dark, starry night sky with small, glowing stars.

Battle-Puno: 説明文件

Manual of Battle-Puno



my LITTLE
PUNO

簡介/遊戲特色

想打牌卻沒朋友想跟你一起玩嗎？別擔心！本遊戲就是你消磨、打發時間的**U**質選擇！

相較一般的**UNO**，更**擴充了4種卡牌與兩種模式**、配上主題牌組與精心設計的內容來供諸君邊緣人們享受！



使用技術 | Library

HTML

CSS

JS



PixiJS v4



HOWLER.JS

遊玩方式

1. 標題畫面-開始遊戲
2. 選擇模式與客製化興趣選項
3. 打!!!!
4. 爽爽贏或輸到脫褲



HUD 介紹

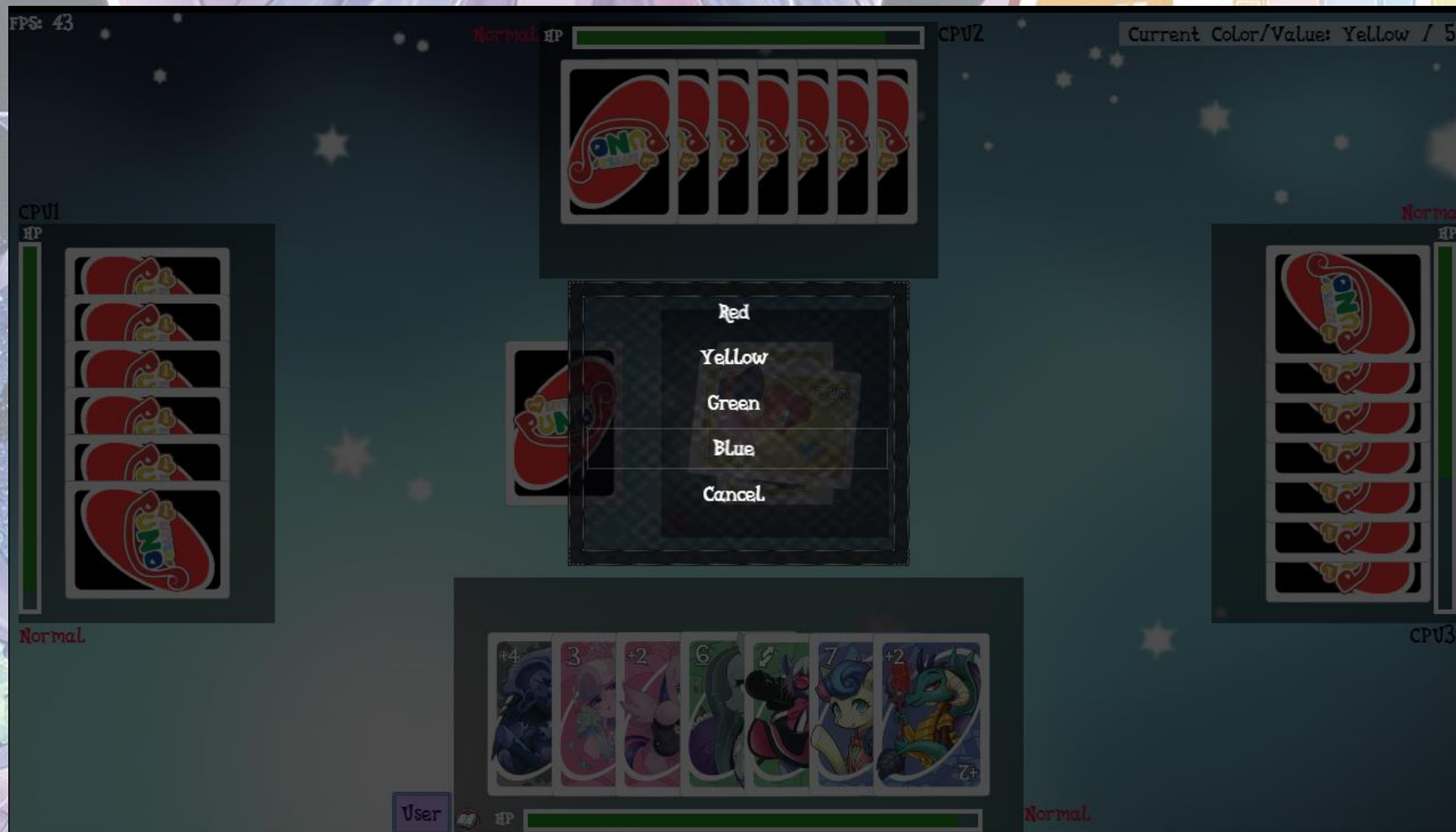
目前卡片資訊(可得知下
張應出哪張卡)



操作方式



操作方式

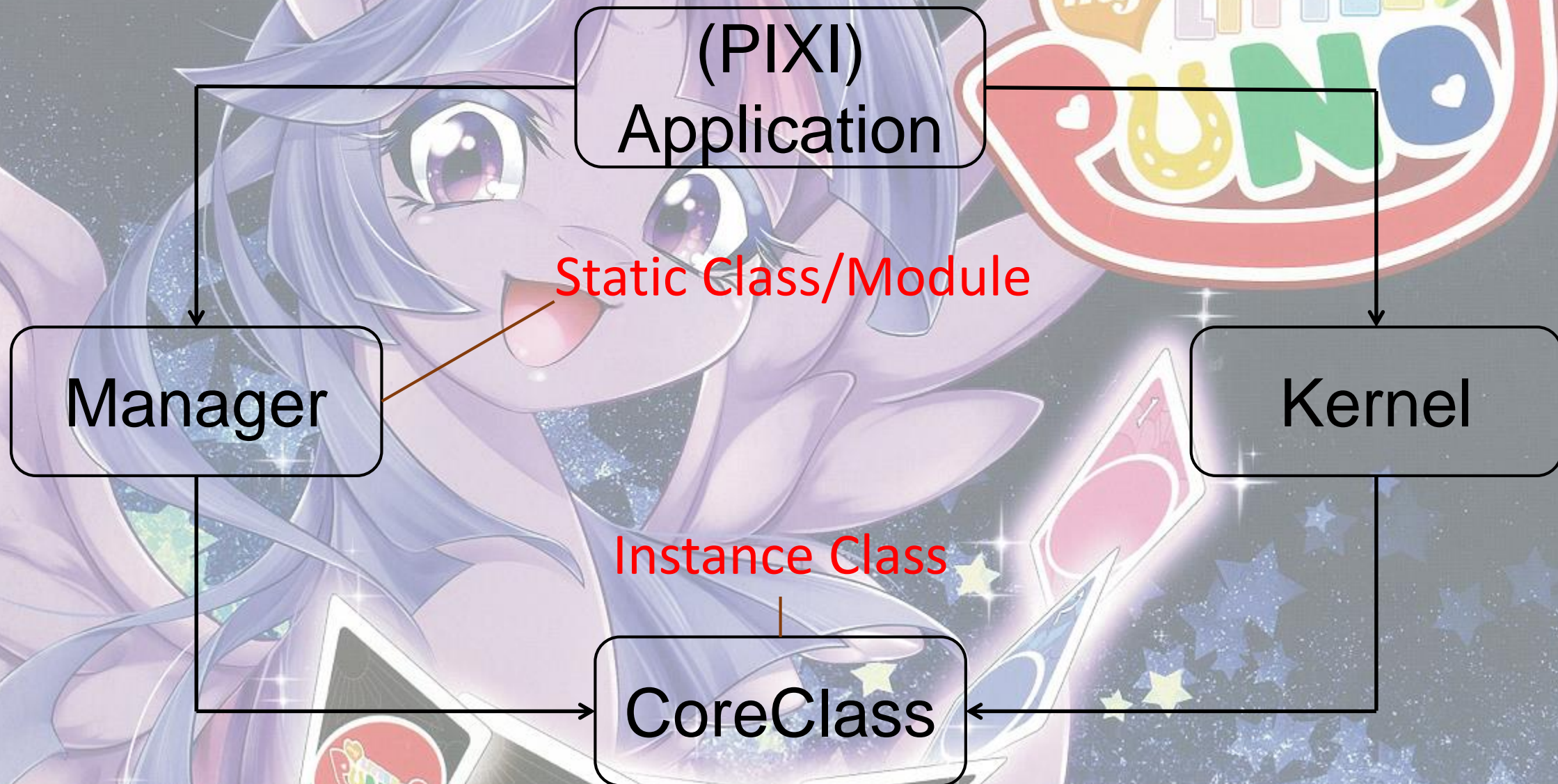


當牌有選擇功能時則會跳出選項視窗



警告：前方高能 (架構)

架構 | Architecture



Architecture::Manager

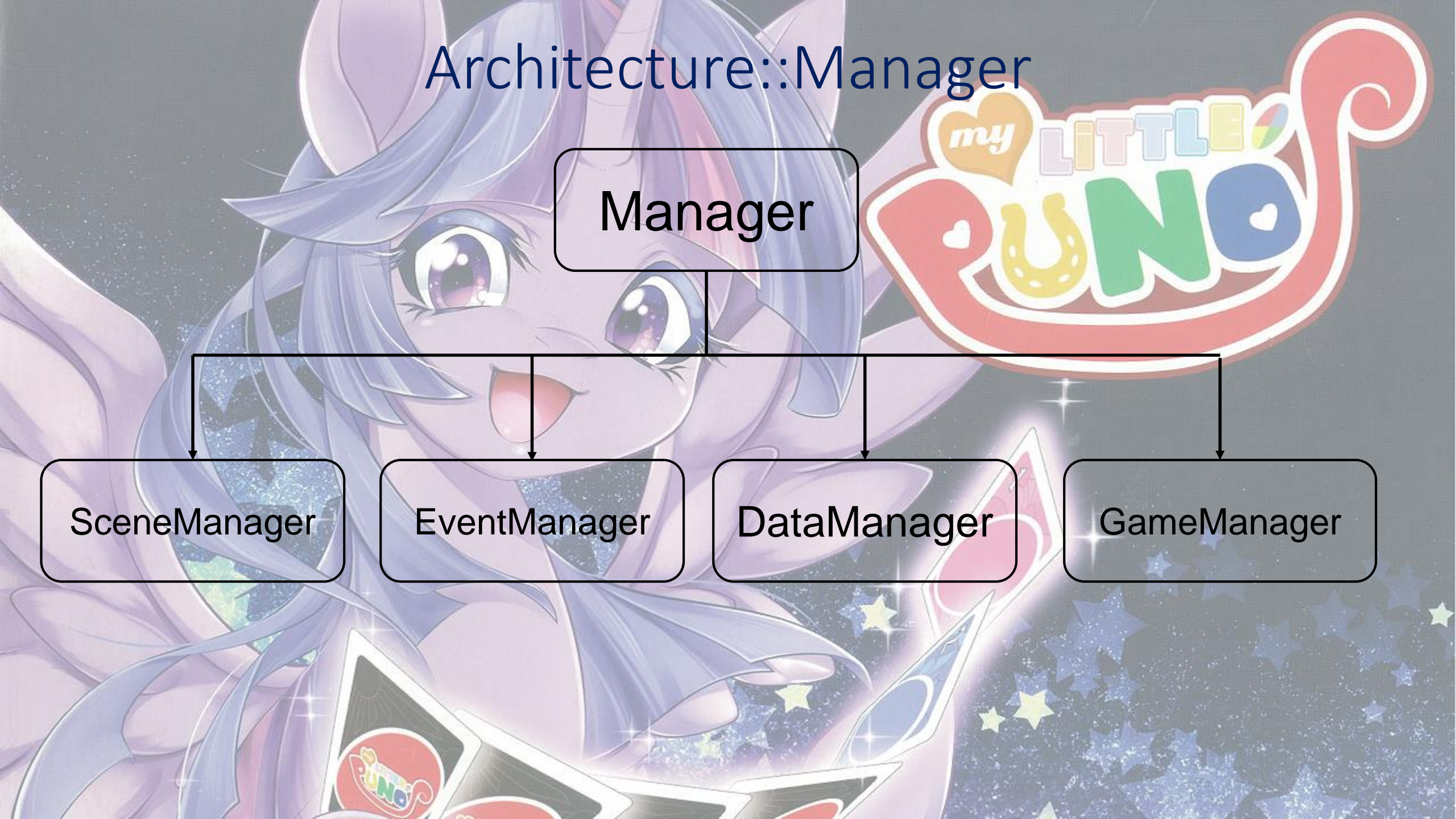
Manager

SceneManager

EventManager

DataManager

GameManager

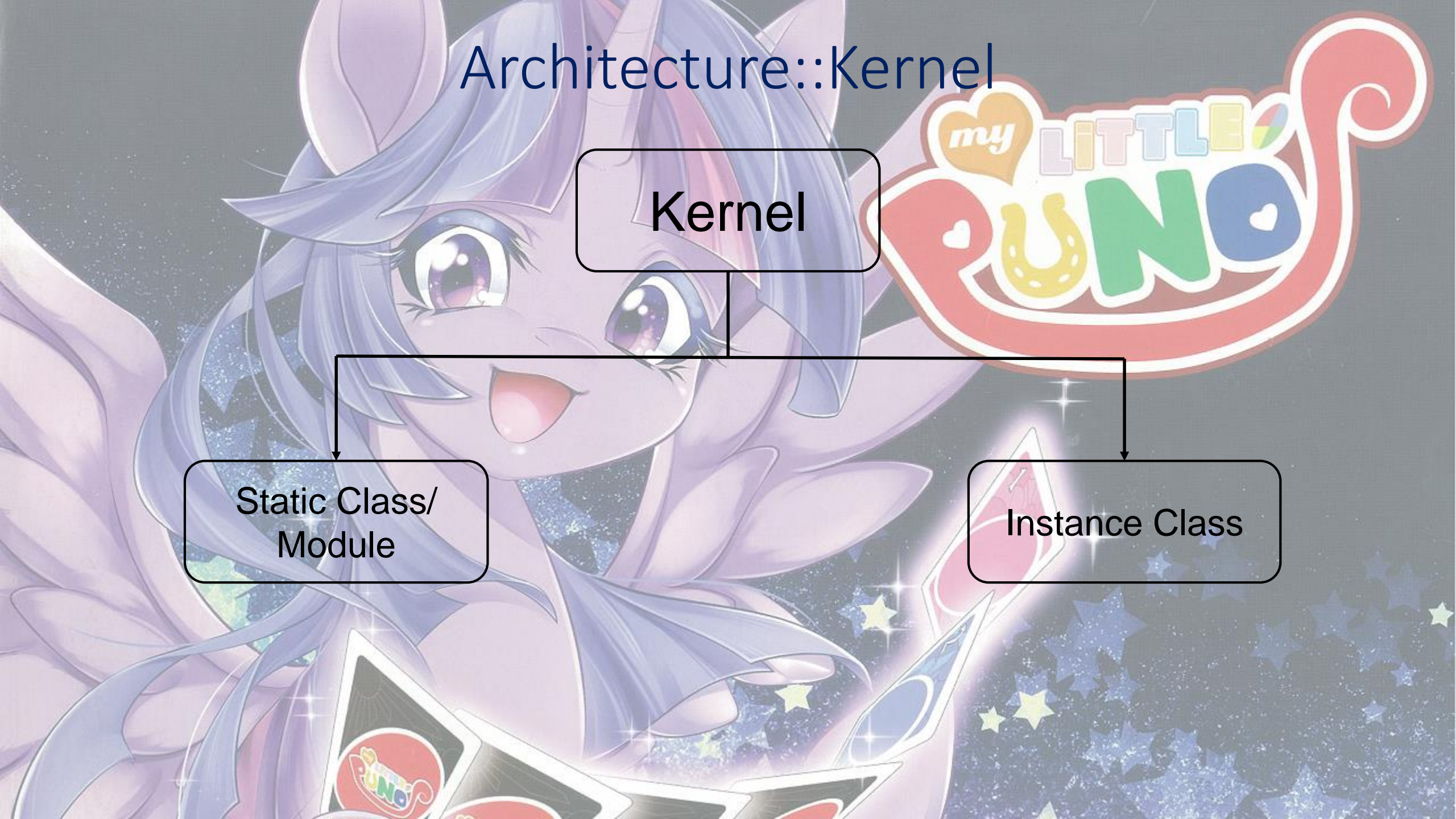
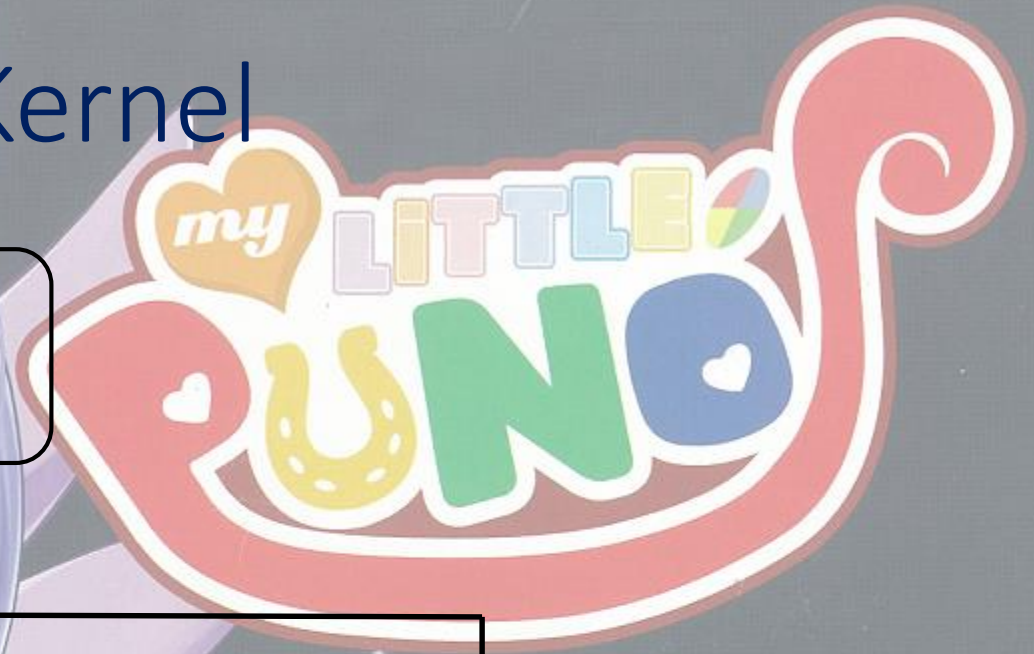


Architecture::Kernel

Kernel

Static Class/
Module

Instance Class



Architecture::Kernel::Module

Name	Usage
Input	Detect keymap trigger/press/repeat
Graphics	Graphic/Image resources processing Graphics utility functions.
Sound	Audio/Audio resources processing

Architecture::Kernel::InstanceClass

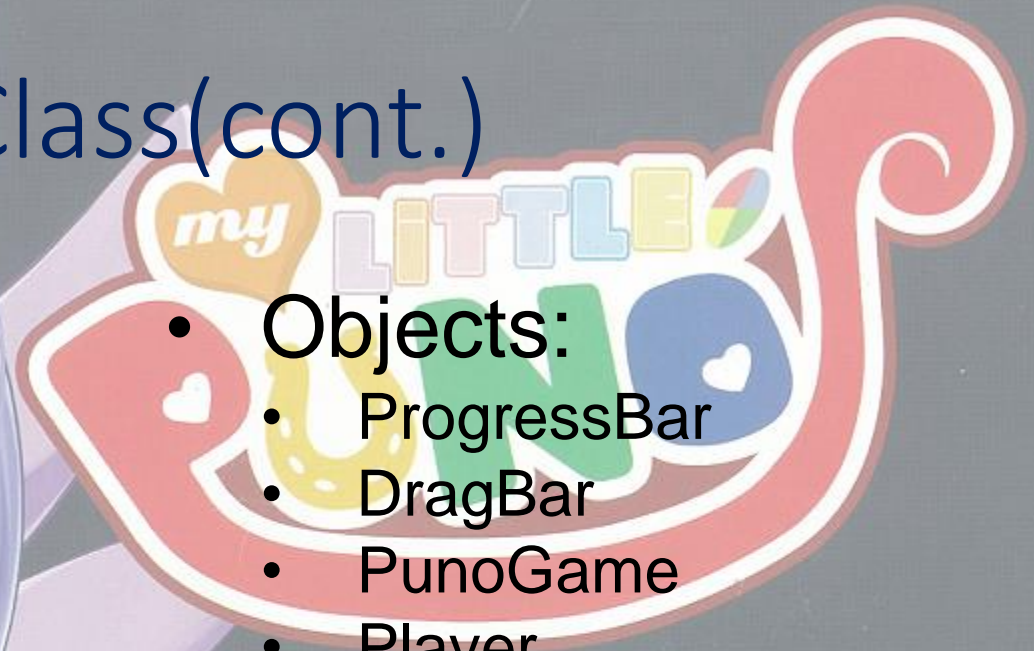
Name	Usage
Sprite	Extension class of PIXI.Sprite
SpriteCanvas	Collection/Parent of sprites
Rect	Extension class of PIXI.Rect

Architecture::CoreClass



Architecture::CoreClass(cont.)

- Scene:
 - Base
 - Loading
 - Intro
 - Title
 - Game
 - GameOver
- Window:
 - Base
 - Selectable
 - Help
 - Back
 - Confirm
 -
- Objects:
 - ProgressBar
 - DragBar
 - PunoGame
 - Player
 - Card
 - Deck



分工::開發團隊 | Credits::Dev Team

Compeador(Jun-Kai Chao):

- >> System Kernel developing
- >> User Interface
- >> Resources Collector



WT Cheng:

- Resources Handler(processing) <<
- Game Rules Implement <<
- Puno github.io webpage deployment <<





Credits::Resources

Credits::MyLittlePuno

PUNO制作委員会:

Publisher of [my little puno](#), collaborated with 32 talented artists. Link to artist's page is given in the hyperlink of profile icon below.

