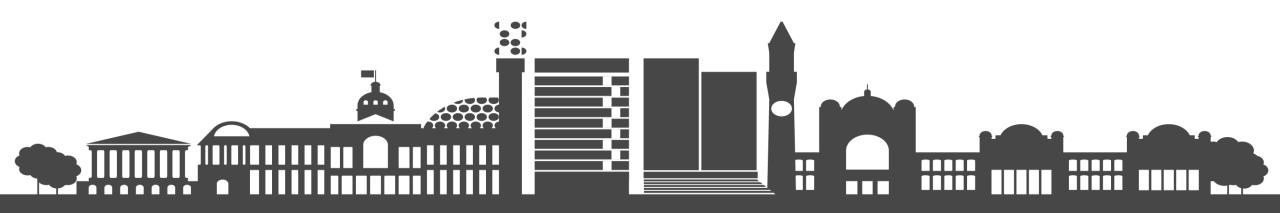




# Baskerville

Linaro-Forge



## Session Objectives

- To understand how, why and when to use Linaro-Forge
  - DDT -
  - MAP -
- Using Linaro-Forge on BlueBEAR
  - Command Line
  - GUI
    - Single GPU
    - Multi-GPU / MPI with remote launch







### **DDT**

- DDT is the debugger
- Used for static analysis that analyses potential problems in the source code.
- Integrated memory debugging that can catch reads and writes out of array bounds
- scalable beyond the petascale





### **DDT**

- Programs must be compiled with the addition of the debug flag
- Static analysis
  - Buffer overflows
  - Memory leaks
  - Unused variables
- Version control
  - Can see line by line information from Git
  - Option found in the view member
  - Can view commit messages







#### MAP

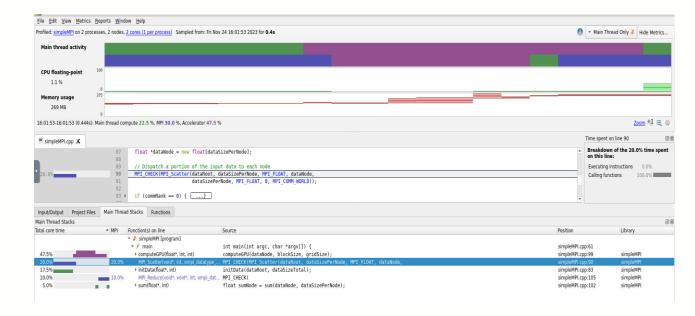
- Parallel profiler
  - Run code and looks at what sections took the longest and why
- Source level profiler
- Works like DDT with compiled code with the debug flag
- Creates a .map file





### MAP Colour scheme

- Dark green Single threaded computational
- Blue MPI communication and wait time
- Dark purple Accelerator
- Different colours for OpenMP









## Linaro-Forge Command Line

- Forge examples present in: /bask/projects/v/vjgo8416-training24/forge\_examples
- We will look at examples creating DDT reports:
  - wave\_c
  - matrixMul (cuda)
- Will see how to create MAP file





## Wave\_c

- Implements the concurrent wave equation
- A vibrating string is decomposed into points. Each task is responsible for updating the amplitude of a number of points over time.
- ddt --mpi=openmpi-compat --offline -o wave.html --np 10 forge\_examples/wave\_c
- ddt --mpi=openmpi-compat --offline -o wave\_trace.html --traceat=forge\_examples/wave.c:121,x --np 10 forge\_examples/wave\_c
- map --mpi=openmpi-compat --profile --np \${SLURM NTASKS} wave c

```
Shell
  Linaro Forge 23.0.1 - Linaro DDT
Debugging
                        : $PATH/wave c
MPI enabled
                        : Yes
* MPI implementation
                        : Open MPI (Compatibility)
* number of processes
* number of nodes
Memory debugging enabled : No
Wave solution with 10 processes
points = 1000000, running for 30 seconds
All time (ms): 30008
                               30010
CPU time (ms): 23530
                               29498
MPI time (ms): 510
CPU time (%) : 78
MPI time (%) : 2
Iterations : 38320 38320 38320
points/second: 1277.0M (127.7M per process)
wave finished
Offline log written to: '$PATH/wave.html'
```







# Command line Profiling







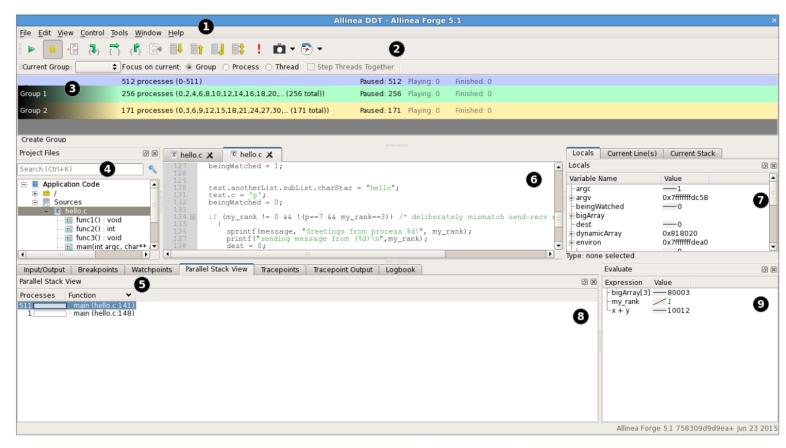
## Linaro-Forge GUI

- We will look at the GUI to examine the .map files
  - CUDA Matrix Multiplication example
  - CUDA MPI example
- Running an example job for DDT
- Learning the steps to do remote launch <a href="https://www.stonybrook.edu/commcms/ookami/support/faq/">https://www.stonybrook.edu/commcms/ookami/support/faq/</a> docs/Linaro-Ookami.pdf





# Linaro-Forge DDT GUI



- Key
- (1) Menu Bar
- (2) Process Controls
- (3) Process Groups
- (4) Find File or Function
- (5) Project Files
- (6) Source Code
- (7) Variable and Stack of Current Process/Thread
- (8) Parallel Stack, IO and Breakpoints
- (9) Evaluate Window
- (10) Status Bar







## Remote Launch / Remote Client

- Configuration directory is in ~/.allinea
  - Allinea originally created Forge
  - Must place remote-script in this location
- Have to signify remote launch in the GUI
- Identify compute node for hostname
- Can test remote launch to make sure it connects
- Once connected can submit jobs to the queue







## Linaro Forge GUI









# Thank You

**Any Questions** 

