

Lec - 01

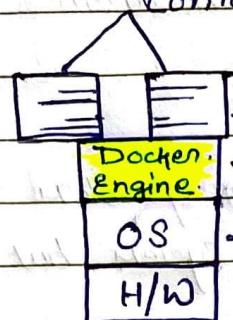
## What is Docker?

\* Also a type of deployment tool.

→ Docker is a advanced Version of Virtualization.

or  
Containerization

(Containers)



It does not have any OS.

like hypervisor.

uses the base os to operate.

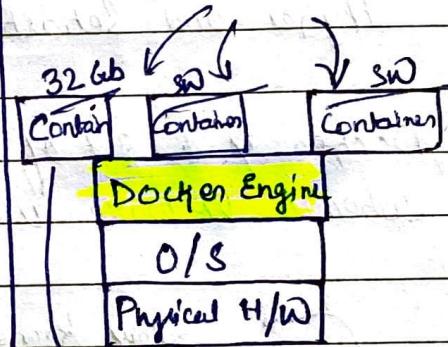
(VMWare)

| VM           | VM |
|--------------|----|
| OS           | OS |
| ExSi         |    |
| Physical H/W |    |

(AWS EC2)

| Ec2          | Ec2 |
|--------------|-----|
| OS           | OS  |
| Gen / Nitro  |     |
| Physical H/W |     |

(Docker hub)



But they will hold the

Resource even After use. Release Resource after used.

(128 GB RAM)

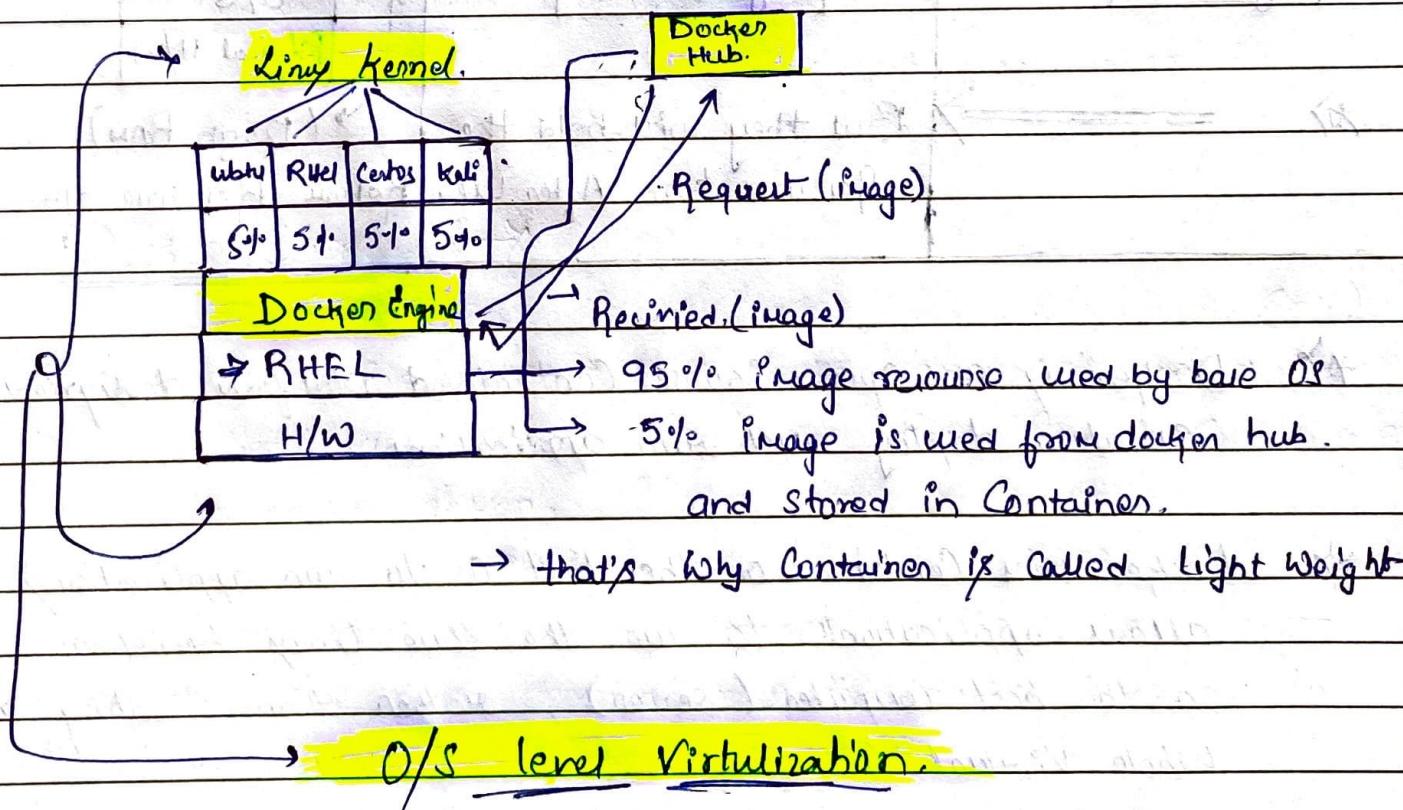
\* Docker is an open-source Centralised platform designed to create, deploy and run applications.

\* Docker uses Container on the host OS to run applications. It allows applications to use the same Linux Kernel as a system on the host computer (server), rather than creating a whole Virtual OS.

\* Docker written in "Go" language.

## Lec-02 What is Docker Architecture & Containers

- \* We can install docker on any O.S but Docker Engine runs only natively on Linux distributions.
- \* Docker is a total performant OS level virtualization, also known as Containerization.
- \* Before Docker, Many were faced the problem that a particular code is running in the developer's system but not in the user's system.
- \* Docker was first released in Mar 2013 & it is developed by Solomon Hykes and Sebastian Pahl.
- \* Docker is a set of platforms as a service that uses O.S level virtualization whereas VMWare uses H/W level virtualisation.



### doc 3. :- Advantages, Disadvantages & Architecture of Docker.

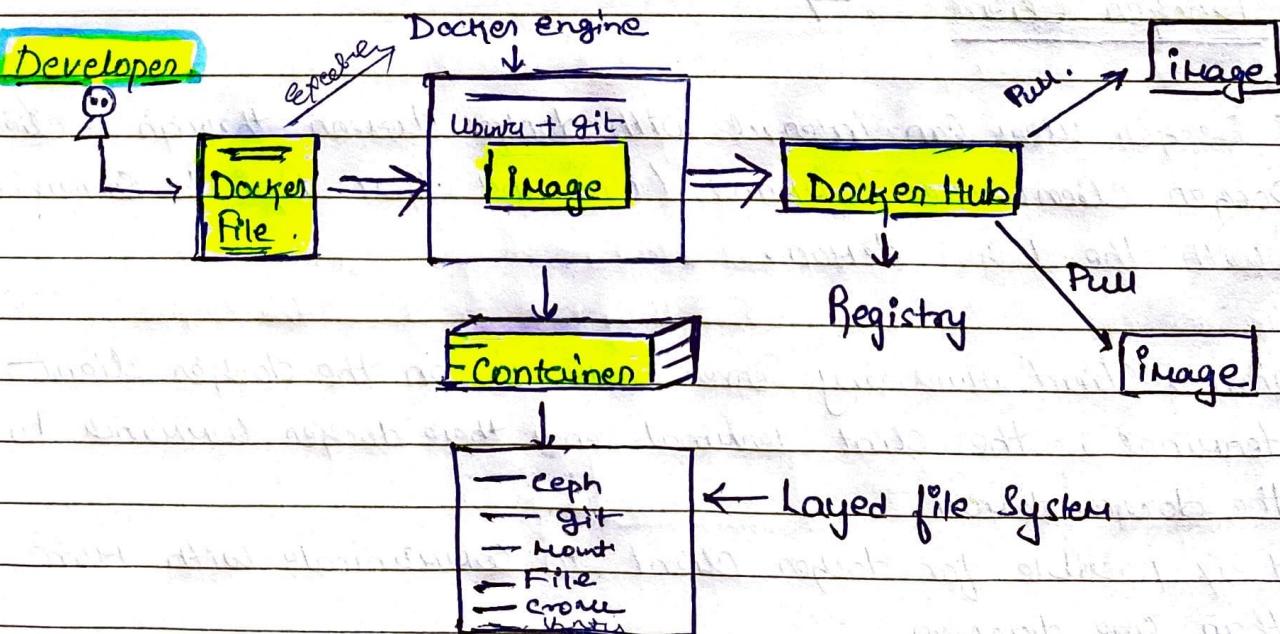
#### Advantages of Docker

- No pre-allocation of RAM.
- CI Efficiency → Docker enables you to build a Container Image → use that same Image across every step of deployment process.
- Less Cost
- It is light in weight.
- It can run on physical H/W
- Virtual H/W or on Cloud.
- You can re-use the Image.
- It took very less time to Create Container.

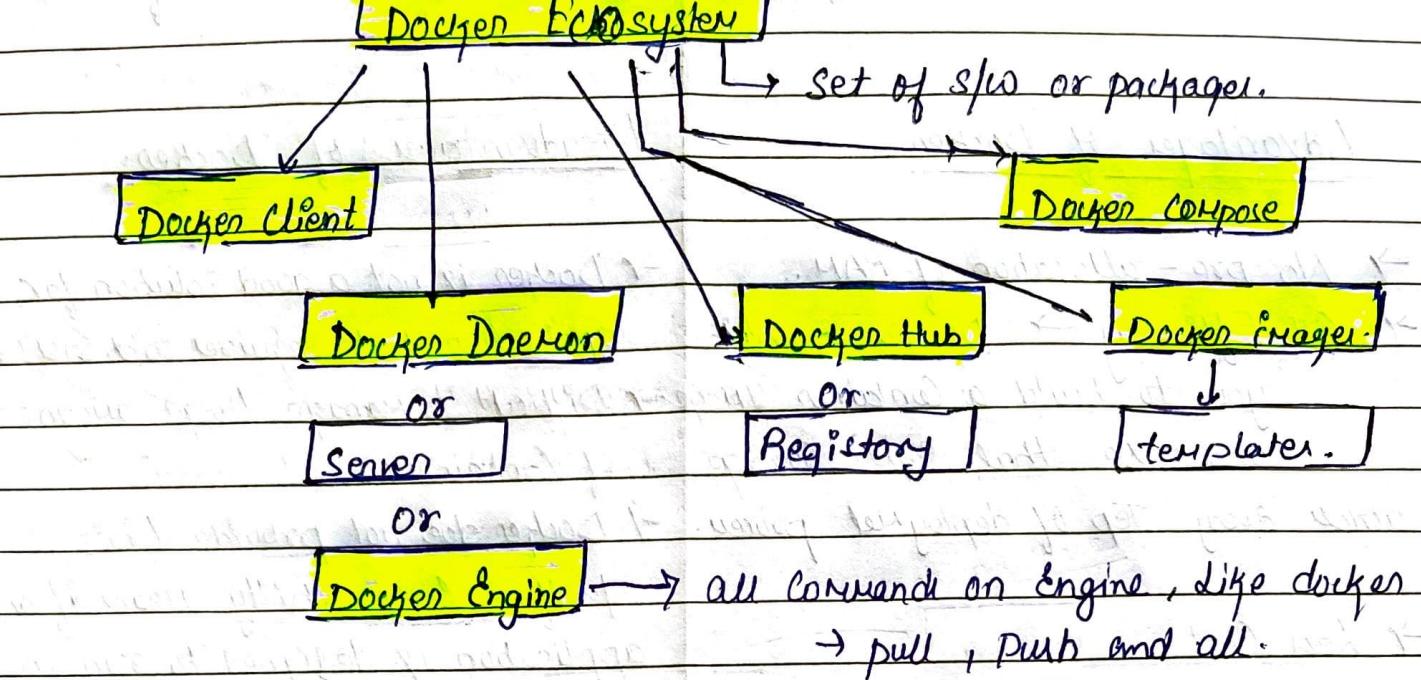
#### Disadvantages of Docker

- Docker is not a good solution for application that requires rich GUI.
- Difficult to Manage large amount of Containers.
- Docker does not provide Cross-platform Compatibility. Means if an application is designed to run in Container on Windows, then it can't run on Linux or vice-versa.
- NO Solution for Data Recovery and Bkp.
- Docker is Suitable when the development OS and testing OS are Same if the OS is different we should use VM.

#### Architecture of Docker



## Docker Ecosystem



## Components of Docker

### \* **Docker Daemon / Docker Engine** :-

- Docker daemon runs on the Host OS.
- It is responsible for running containers to manage Docker services.
- Docker Daemon can communicate with other daemons.

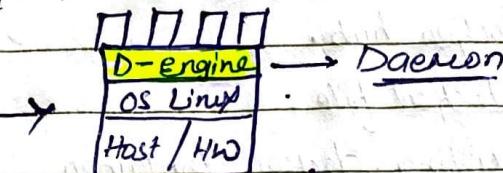
### \* **Docker Client** :-

(cli)

- Docker users can interact with Docker daemon through a client.
- Docker client uses commands (cli) and REST API to communicate with the Docker daemon.
- When a client runs any server command on the Docker client terminal, the client terminal sends these Docker commands to the Docker daemon.
- It is possible for Docker client to communicate with more than one daemon.

## \* Docker Host :-

- Docker Host is used to provide an environment to execute and run applications. It contains the docker daemon, images, containers, Network and storage.



## Docker Hub / Registry

- Docker registry manages and stores the docker images.

There are two types of registry in the docker.

i) public Registry :- public registry is also called as docker hub

ii) Private Registry :- It is used to share images within the enterprise.

## Docker Image

- Docker images are the read only binary templates used to create docker containers.

or.

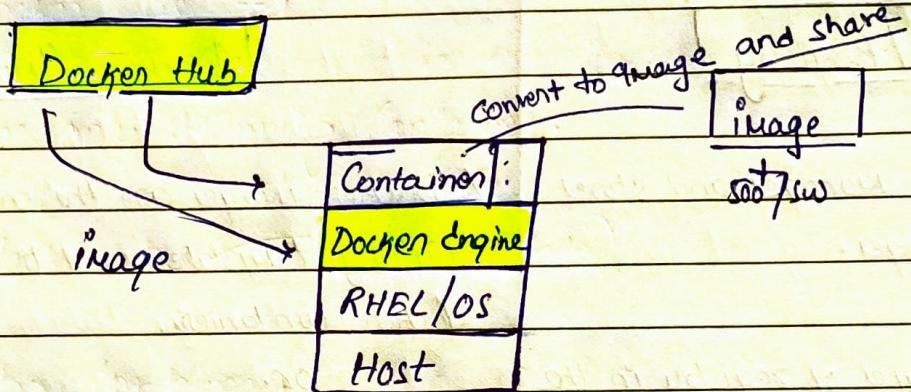
- Single file with all dependencies and configuration required to run a Container / programme.

## \* Ways to Create an Image.

or

access

- ⇒ Take Images from docker hub.
- ⇒ Create image from docker file.
- ⇒ Create image from existing docker container.



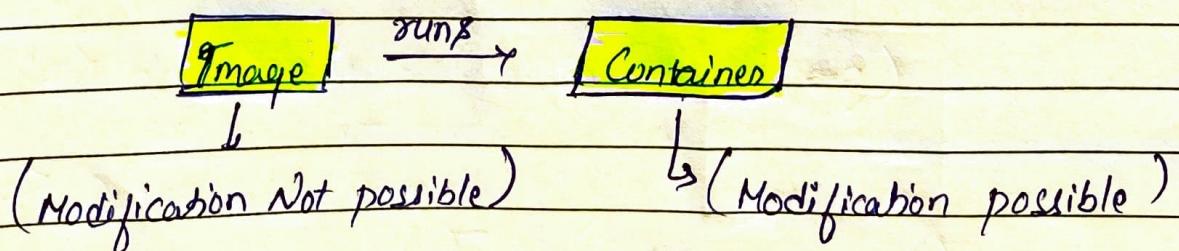
## \* Docker Container.

⇒ Containers hold the entire packages that is needed to run the application.

⇒ In other words, we can say that the image is a template and the container is a copy of that template.

⇒ Container is like a Virtual Machine (Not actual/live)

⇒ Images become containers when they run on docker engine.



## Dec - 4 → Basic Commands in Docker.

→ To see all images present in your local Machine.

\$ #> docker images.

→ To find out images in docker hub.

\$ #> docker search Jenkins  
↳ (image name)

→ To download image from dockerhub to local machine.

\$ #> docker pull Jenkins  
↳ (image name)

→ To give name to container.

\$ #> docker run it --name Sawan ubuntu /bin/bash.  
(interactive mode)    (image name)

→ To check service is start or not.

\$ #> Service docker status.

→ To start Container

\$ #> docker start sawan  
↳ (Container name)

⇒ To go inside a Container.

\$#> docker attach sawan → (Container Name)

⇒ To see all Container state.

\$#> docker ps -a

⇒ To see only running Container.

\$#> docker ps → (process state)

⇒ To stop Container.

\$#> docker stop sawan → (Container name)

⇒ To delete Container.

\$#> docker rm ~~saw~~ sawan → (Container name)

⇒ Stop all running Container.

\$#> docker stop \$(docker ps -a -q)

⇒ Delete all stopped Container.

\$#> docker rm \$(docker ps -a -q)

⇒ Delete all image.

\$#> docker rmi -F \$(docker images -q)

Dec - 05 Dockerfile Components & diff Command.

- ⇒ Login to Aws account and start your Ec2 Instance  
Access it from putty.
- ⇒ Now we have to create Container from our own Image, therefore  
Create One Container first.

\$#> docker run -it --name Sawan Ubuntu /bin/bash.  
      ↳ (Container)      ↳ (Image name)  
                name

- ⇒ Now Create One file inside this `tmp` directory.

\$#> cd /tmp  
\$#> touch filename.

- ⇒ Now if we want to see the difference between the base image  
and changes on it then.

\$#> docker diff Sawan  
                  ↳ (Container name)

O/P ⇒ C /root  
      A /root/.bash\_history  
      C /tmp

Dockerfile :- Dockerfile is basically a text file it contains some set of instruction.

→ Automation of Docker Image Creation.

## Docker Components

FROM :- for base image this command must be on top of the docker file.

RUN :- To execute Commands, it will create a layer in Image.

MAINTAINER :- Author / Owner / Description.

Copy :- Copy files from local system (dockerfile) we need to provide source, destination.  
(we can't download file from internet and any remote repo)

ADD :- Similar to copy but, it provides a feature to download files from internet; also we extract file at docker image side.

Expose :- To expose ports such as port 8080 for tomcat; port 80 nginx etc.

CMD :- Execute command but during Container Creation.

ENTRYPOINT :- Similar to cmd, but has higher priority over cmd, first cmd will be executed by ENTRYPOINT only.

Env :- Environment Variables.

## Dockerfile.

1. Create a file named Dockerfile (D should be in capital)
2. Add instructions in Dockerfile.
3. Build Dockerfile to create image.
4. Run image to ~~the~~ create container.
5. Edit Dockerfile.

FROM Ubuntu

RUN echo "Sawan Routh" > /tmp/testfile

5. To run the Dockerfile :-

# \$ > docker build -t myimage → (not to execute in current dir)  
→ (image name which we want to give)

6. docker ps -a

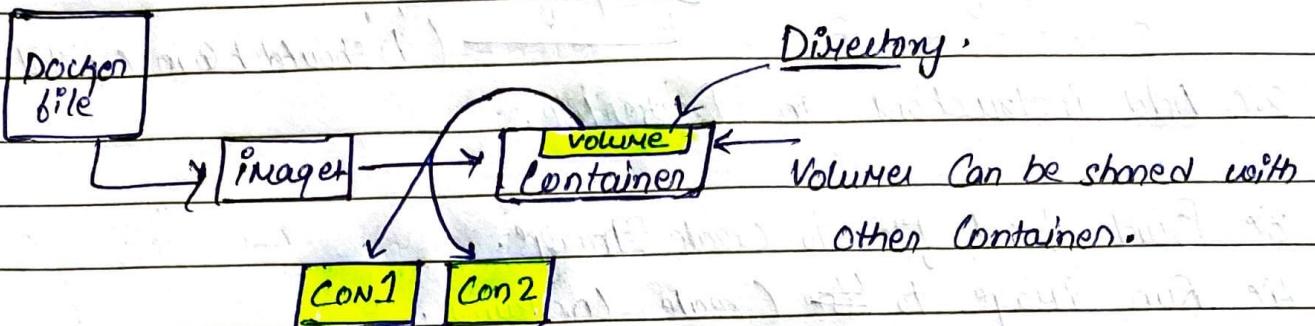
7. docker images.

8. Now, Create Container from the above image.

# \$ > docker run -it --name mycontainer myimage /bin/bash

(Container name) (Image name)

## Lec - 06 :- Docker Volume & How to Share it.



- ⇒ Volume is simply a directory inside our Container.
- ⇒ Firstly, we have to declare this directory as a volume and then share volume.
- ⇒ Even if we stop Container, still we can access volume.
- ⇒ Volume will be created in one Container.
- ⇒ You can declare a directory as a volume only while creating Container.
- ⇒ You can't create volume from existing Container.
- ⇒ You can share one volume across any number of Container's.
- ⇒ Volume will not be included when you update an image.

- ⇒ You can mapped ~~Container~~ volume in two ways :-
  - 1.Y Container  $\longleftrightarrow$  Container.
  - 2.Y Host  $\longleftrightarrow$  Container.

## Lec-07 Creating Volume from Dockerfile.

1. Create a Dockerfile and write.

```
FROM Ubuntu  
VOLUME ["/myxyz"]
```

2. Then Create image from this Dockerfile.

```
$ docker build -t myimage .  
→ (Image name)
```

3. Now Create a Container from this image & Run.

```
$ docker run -it --name Container1 myimage /bin/bash.  
↓  
(Container Name) (Image name)
```

Now do "ls" under root directory and u can see the Myxyz volume name.

4. Now Share Volume with another Container Container1 - Con2

```
$ docker run -it --name Container2 --privileged=true  
--volume from Container1:ubuntu /bin/bash.
```

Now after Creating Container2, Myxyz is visible whatever you do in One Volume, Can see from other Volume.

```
$ touch /myxyz/testfile
```

```
$ docker attach Container1
```

```
$ docker start Container1
```

→ then go to Myxyz all files will be there.

5.7 Now, try Create Volume by using Command.

\$#> docker run -it --name Container3 -v /volume2  
ubuntu /bin/bash

Do "ls" → cd /volume2

Now Create One file Cont3file and exit.

6.7 Now Create One More Container , and Share Volume2 .

\$#> docker run -it --name Container4 --privileged=true  
--volumes-from Container3 ubuntu /bin/bash

Now you are inside the container , do "ls" you can see  
Volume 2 .

Then Create One file inside this volume and then check  
in Container 3 , you can see that file .

Lec - 08

## Volume Sharing (HOST - CONTAINER)

#⇒ go to /home/ec2-user

#⇒ docker run -it --name hostcontainer -v

/home/ec2-user : /filexyz --privileged = true

(HOST share folder path) (Container share folder path)

Ubuntu /bin/bash  
(image name) — (true shell to login)

#⇒ docker run -it --name hostcontainer -v /home/ec2-user : /filexyz  
--privileged = true ubuntu /bin/bash.

(This is the full command to share volume from host to container)

#⇒ Now cd /filexyz

do "ls", now we can see all the host file under the container it's syncd.

#⇒ Now Create touch xyzfile

#⇒ Exit from the container.

#⇒ Now go to /home/ec2-user

and "ls" you can see the xyzfile there which is created under the container because its mapped from HOST ↔ CONTAINER.

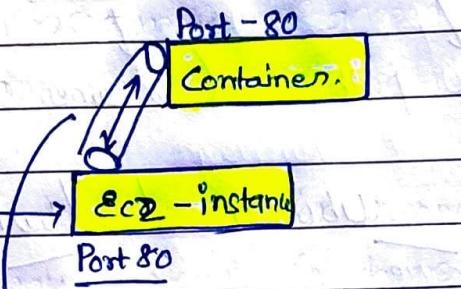
Lec - 09

## Docker Port Exposure

0 - 65535 → logical ports  
Under System.

(works under transport layer)

Internet  
→ User.



→ port 80 is mapped Host machine to the Container port 80.

\* generally we can change the port no. under the host or instance but can't change under the container.

→ Login into Aws account Create One Linux instance.

⇒ Now go to putty ⇒ Login as Ec2-User.

⇒ Sudo -i

⇒ yum update -y

⇒ yum install docker -y

⇒ Service docker start.

⇒ docker run -td --name techServer -p 80:80 ubuntu

(host 80 port is mapped with container 80 port)

(host) ↓ (container)

daemon Container Name (Port)

⇒ docker ps.

⇒ docker port techServer ↳ (container) port

⇒ docker exec -it techServer /bin/bash ↳ (container)

⇒ apt-get update.

⇒ apt-get install apache2.

⇒ cd /var/www/html

⇒ echo "Sawan New website under Docker Container" > index.html

⇒ Service Apache2 start.

⇒ docker run -td --name my\_jenkins -p 8080:8080  
= Jenkins.

\* Difference between docker attach and docker exec ?

Docker Exec :- Docker Exec Creates a new process in the Container Environment while docker Attach Just Connect the Standard Input / Output of the main process in side the Container to Corresponding Standard input / output error of current terminal.

Docker Exec :- is Specifically for running new things in a already started Container, be it a shell or some other process.

\* What is the difference between expose and publish cmd in docker ?

Basically you have three Options :-

1. Neither Specify Expose nor -p

2. Only Specify Expose.

3. Specify Expose and -p. (<sup>→ written in</sup>  
<sup>Next page</sup>)

if you specify neither Expose or -p , the service in the Container will only be accessible from inside the container itself.

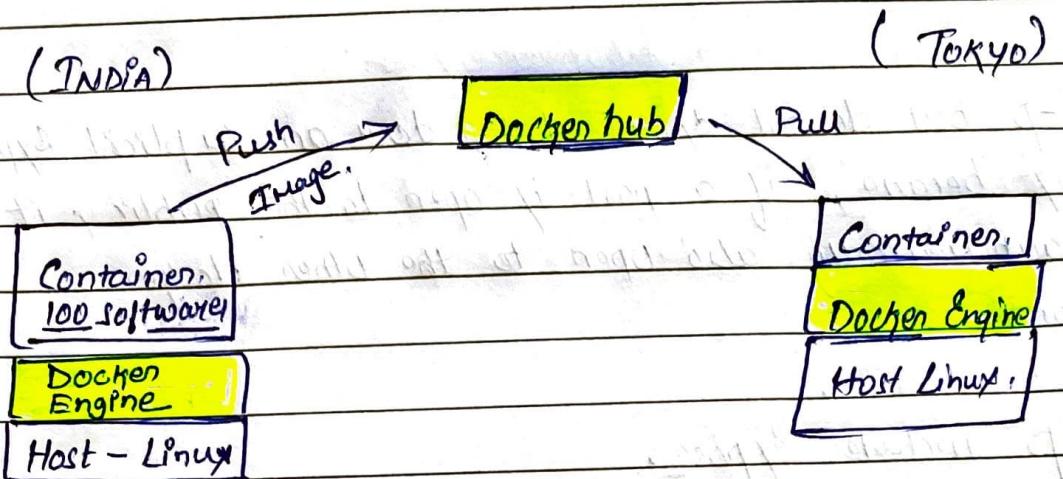
if you expose a port , the service in the Container is not accessible from outside docker , but from inside other docker Containers , so this is good for inter-Container Communication.

iii) if you expose and -p a port, the service in the container is accessible from anywhere, even outside the docker container.

If you do -p but do not expose docker does an implicit expose. This is because, if a port is open to the public, it is automatically also open to the other docker containers.

Hence -p includes expose.

## Lec-10 :- How to push docker img in dockerhub.



⇒ go to Aws account → Select Amazon Linux.

⇒ Now go to putty → Login as → ec2-user.

⇒ Sudo Su

⇒ yum install docker -y.

⇒ Service docker start.

⇒ docker run -it ubuntu bin/bash.

Now Create some files inside Container Now Create image of this Container.

⇒ docker Commit Container1 Image1

Now Create account in hub.docker.com.

Now go to Ec2 instance.

⇒ docker login

(Enter your username and password.)

Now give tag to your image.

⇒ docker tag image1 dockerid / newimage.

(your docker user id)

⇒ docker push dockerid / newimage. ↗ (Provide any name it will

show in docker hub)

↙ (your docker user id)

Now you can see this image in docker hub account.

Now Create One instance in tokyo region and pull image from hub.

⇒ docker pull dockerid / newimage.

⇒ docker run -it --name mycon dockerid / Newimage :

/bin/bash.