# ch3

## April 2, 2021

Distributed under Creative Common License (CC - BY SA 4.0)

You are free to:

Share

— copy and redistribute the material in any medium or format

### Adapt

— remix, transform, and build upon the material for any purpose, even commercially.

This license is acceptable for Free Cultural Works.

The licensor cannot revoke these freedoms as long as you follow the license terms.

Under the following terms:

#### Attribution

— You must give appropriate credit, provide a link to the license, and indicate if changes were made. You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use.

#### ShareAlike

— If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original.

## No additional restrictions

— You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits.

#### Notices:

You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation.

No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material.

## Python Variables

Python variables are references to python objects

In languages like 'C' when a variable is created, a portion in memory is allocated, and the value is stored at that location. when the variable is assigned a new value the memory is overwritten with the new value

int a=1

Subsequently a=2 will overwrite the same location

A statement like shown below will another memory location and copy the value of variable a to the newly created variable

int b=a

p>a=1

In python, a statement given below, in turn creates an Integer Object with value 1 and the reference of the object is assigned to the varible a. Instance is given a tag named 'a'

```
<img src="variable4.jpg" width="50" height="20">
and a statment given below, in turn creates another integer object with value 2 and theref reference of the object is assigned to the varible a. The previous integer object withvalue 1 is still there in the memory, may or may not be deleted immediately
<a href="p>
```

A statement given below, in turn assigns the reference of integer object with value 2 to both the variables 'a' and 'b'

```
b=a
```

this assignment will not create another, as how it happens in other languages like C and c+ Essentially, variables are only references to python objects

```
[2]: """Let us understand the above concepts. Python has a built-in function called_\( \to 'id'\) which

returns the reference of an object in decimal form"""

a=1

print("the decimal form of reference of a with value 1:",id(a))

a=2

print("the decimal form of reference of a with value 2:",id(a))

b=a

print("the decimal form of reference of b:",id(b)) # references of id of a and_\( \to b\) are same. which means they point to the same object

c=1

print("the decimal form of reference of c:",id(c)) # this show the integer_\( \to object\) with value '1' is still there in the memory
```

```
the decimal form of reference of a with value 1: 94500549886400 the decimal form of reference of a with value 2: 94500549886432 the decimal form of reference of b: 94500549886432
```

Types of python objects

Immutable objects

Mutable objects

Immutable Objects

Python objects, for which the reference changes on modification

Integer, Float, String, tuple fall under immutable objects

Mutable Objects

List, Dictionary etc., fall under mutable objects

Python objects, for which the reference does not change on modification

```
[]: """Examples to explain the above concepts"""
     a = 5
     print("value of a:",a)
     print("reference of a before modification:",id(a))
     a += 1
     print("value of a:",a)
     print("reference of a after modification:",id(a)) # a gets a new reference.
     → changing the value of a create a new object
     """observe the changes made to list object"""
     list1 = ['a','b','c','d']
     print("value of list:",list1)
     print("reference of list1 before modification:",id(list1))
     list1[2]='g'
     print("value of list:",list1)
     print("reference of list1 after modification:",id(list1)) # list reference ∪
      →remains same, even after modification of list elements
```