

# MIPS Instructions

This appendix summarizes MIPS instructions used in this book. Tables B.1–B.3 define the opcode and funct fields for each instruction, along with a short description of what the instruction does. The following notations are used:

- ▶ `[reg]`: contents of the register
- ▶ `imm`: 16-bit immediate field of the I-type instruction
- ▶ `addr`: 26-bit address field of the J-type instruction
- ▶ `SignImm`: sign-extended immediate  
 $= \{ \{16\{imm[15]\}\}, imm \}$
- ▶ `ZeroImm`: zero-extended immediate  
 $= \{16'b0, imm\}$
- ▶ `Address`:  $[rs] + SignImm$
- ▶ `[Address]`: contents of memory location `Address`
- ▶ `BTA`: branch target address<sup>1</sup>  
 $= PC + 4 + (SignImm \ll 2)$
- ▶ `JTA`: jump target address  
 $= \{(PC + 4)[31:28], addr, 2'b0\}$

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<sup>1</sup> The SPIM simulator has no branch delay slot, so BTA is  $PC + (SignImm \ll 2)$ . Thus, if you use the SPIM assembler to create machine code for a real MIPS processor, you must decrement the immediate field by 1 to compensate.

Table B.1 Instructions, sorted by opcode

Opcode	Name	Description	Operation
000000 (0)	R-type	all R-type instructions	see Table B.2
000001 (1) (rt = 0/1)	bltz/bgez	branch less than zero/ branch greater than or equal to zero	if ([rs] < 0) PC = BTA/ if ([rs] ≥ 0) PC = BTA
000010 (2)	j	jump	PC = JTA
000011 (3)	jal	jump and link	\$ra = PC+4, PC = JTA
000100 (4)	beq	branch if equal	if ([rs]==[rt]) PC = BTA
000101 (5)	bne	branch if not equal	if ([rs]!=[rt]) PC = BTA
000110 (6)	blez	branch if less than or equal to zero	if ([rs] ≤ 0) PC = BTA
000111 (7)	bgtz	branch if greater than zero	if ([rs] > 0) PC = BTA
001000 (8)	addi	add immediate	[rt] = [rs] + SignImm
001001 (9)	addiu	add immediate unsigned	[rt] = [rs] + SignImm
001010 (10)	slti	set less than immediate	[rs] < SignImm ? [rt]=1 : [rt]=0
001011 (11)	sltiu	set less than immediate unsigned	[rs] < SignImm ? [rt]=1 : [rt]=0
001100 (12)	andi	and immediate	[rt] = [rs] & ZeroImm
001101 (13)	ori	or immediate	[rt] = [rs]   ZeroImm
001110 (14)	xori	xor immediate	[rt] = [rs] ^ ZeroImm
001111 (15)	lui	load upper immediate	[rt] = {Imm, 16'b0}
010000 (16) (rs = 0/4)	mfc0, mtc0	move from/to coprocessor 0	[rt] = [rd]/[rd] = [rt] (rd is in coprocessor 0)
010001 (17)	F-type	fop = 16/17: F-type instructions	see Table B.3
010001 (17) (rt = 0/1)	bc1f/bc1t	fop = 8: branch if fpcond is FALSE/TRUE	if (fpcond == 0) PC = BTA/ if (fpcond == 1) PC = BTA
100000 (32)	lb	load byte	[rt] = SignExt ([Address] <sub>7:0</sub> )
100001 (33)	lh	load halfword	[rt] = SignExt ([Address] <sub>15:0</sub> )
100011 (35)	lw	load word	[rt] = [Address]
100100 (36)	lbu	load byte unsigned	[rt] = ZeroExt ([Address] <sub>7:0</sub> )
100101 (37)	lhu	load halfword unsigned	[rt] = ZeroExt ([Address] <sub>15:0</sub> )
101000 (40)	sb	store byte	[Address] <sub>7:0</sub> = [rt] <sub>7:0</sub>

(continued)

**Table B.1 Instructions, sorted by opcode—Cont'd**

Opcode	Name	Description	Operation
101001 (41)	sh	store halfword	$[Address]_{15:0} = [rt]_{15:0}$
101011 (43)	sw	store word	$[Address] = [rt]$
110001 (49)	lwc1	load word to FP coprocessor 1	$[ft] = [Address]$
111001 (56)	swc1	store word to FP coprocessor 1	$[Address] = [ft]$

**Table B.2 R-type instructions, sorted by funct field**

Funct	Name	Description	Operation
000000 (0)	sll	shift left logical	$[rd] = [rt] \ll \text{shamt}$
000010 (2)	srl	shift right logical	$[rd] = [rt] \gg \text{shamt}$
000011 (3)	sra	shift right arithmetic	$[rd] = [rt] \ggg \text{shamt}$
000100 (4)	sllv	shift left logical variable	$[rd] = [rt] \ll [rs]_{4:0}$ assembly: sllv rd, rt, rs
000110 (6)	srlv	shift right logical variable	$[rd] = [rt] \gg [rs]_{4:0}$ assembly: srlv rd, rt, rs
000111 (7)	srav	shift right arithmetic variable	$[rd] = [rt] \ggg [rs]_{4:0}$ assembly: srav rd, rt, rs
001000 (8)	jr	jump register	$PC = [rs]$
001001 (9)	jalr	jump and link register	$\$ra = PC + 4, PC = [rs]$
001100 (12)	syscall	system call	system call exception
001101 (13)	break	break	break exception
010000 (16)	mfhi	move from hi	$[rd] = [hi]$
010001 (17)	mthi	move to hi	$[hi] = [rs]$
010010 (18)	mflo	move from lo	$[rd] = [lo]$
010011 (19)	mtlo	move to lo	$[lo] = [rs]$
011000 (24)	mult	multiply	$\{[hi], [lo]\} = [rs] \times [rt]$
011001 (25)	multu	multiply unsigned	$\{[hi], [lo]\} = [rs] \times [rt]$
011010 (26)	div	divide	$[lo] = [rs]/[rt],$ $[hi] = [rs]\%[rt]$

(continued)

Table B.2 R-type instructions, sorted by funct field—Cont'd

Funct	Name	Description	Operation
011011 (27)	divu	divide unsigned	$[lo] = [rs]/[rt]$ , $[hi] = [rs]\%[rt]$
100000 (32)	add	add	$[rd] = [rs] + [rt]$
100001 (33)	addu	add unsigned	$[rd] = [rs] + [rt]$
100010 (34)	sub	subtract	$[rd] = [rs] - [rt]$
100011 (35)	subu	subtract unsigned	$[rd] = [rs] - [rt]$
100100 (36)	and	and	$[rd] = [rs] \& [rt]$
100101 (37)	or	or	$[rd] = [rs] \mid [rt]$
100110 (38)	xor	xor	$[rd] = [rs] \wedge [rt]$
100111 (39)	nor	nor	$[rd] = \sim([rs] \mid [rt])$
101010 (42)	slt	set less than	$[rs] < [rt] ? [rd] = 1 : [rd] = 0$
101011 (43)	sltu	set less than unsigned	$[rs] < [rt] ? [rd] = 1 : [rd] = 0$

Table B.3 F-type instructions (fop = 16/17)

Funct	Name	Description	Operation
000000 (0)	add.s/add.d	FP add	$[fd] = [fs] + [ft]$
000001 (1)	sub.s/sub.d	FP subtract	$[fd] = [fs] - [ft]$
000010 (2)	mul.s/mul.d	FP multiply	$[fd] = [fs] * [ft]$
000011 (3)	div.s/div.d	FP divide	$[fd] = [fs]/[ft]$
000101 (5)	abs.s/abs.d	FP absolute value	$[fd] = ([fs] < 0) ? [-fs] : [fs]$
000111 (7)	neg.s/neg.d	FP negation	$[fd] = [-fs]$
111010 (58)	c.seq.s/c.seq.d	FP equality comparison	$fpcond = ([fs] == [ft])$
111100 (60)	c.lt.s/c.lt.d	FP less than comparison	$fpcond = ([fs] < [ft])$
111110 (62)	c.le.s/c.le.d	FP less than or equal comparison	$fpcond = ([fs] \leq [ft])$