# **DAY 1:C#**

# Bouns

# Overhead at runtime(jitting)>>what is done to reduce this?

#### 1. Minimizing Dynamic Translations

#### • What's the issue?

JIT translates code during runtime. If there are many code segments being executed for the first time or repeatedly without caching, this increases the overhead.

#### • Solution:

- Reusability of Translated Code: Ensure that code translated by JIT is reused later rather than continually introducing new code segments.
- **Reducing Dynamic Segments:** Make the code as static as possible, as having many dynamic branches or frequently changing code leads to higher resource consumption by JIT.
- Code Restructuring: Optimize the program's overall structure to minimize calling new code segments, such as using efficient loops instead of random repetition.

#### 2. Efficient Use of JIT

#### What's the issue?

Some Virtual Machines (VMs), like the JVM or .NET CLR, provide settings to optimize JIT processes. However, if these settings are not configured properly, they can lead to excessive resource consumption.

#### Solution:

- Selective JIT: Configure JIT to focus on translating only the most critical parts of the code instead of translating everything.
- O **JIT Profiled Execution:** Use performance analysis to allocate JIT effort to only the parts of the code that require performance optimization.
- Lazy Loading: Ensure JIT translates code only when it's absolutely necessary, reducing initial runtime costs.

#### 3. Optimizations at the Virtual Machine Level

#### • What's the issue?

The virtual environment (e.g., JVM) has a direct impact on JIT translation costs. If the environment is not well-prepared or optimized, JIT performance may degrade.

#### Solution:

- Use Updated Virtual Machines: Upgrade to the latest versions of VMs that support improved JIT optimizations (e.g., HotSpot for Java or RyuJIT for .NET).
- o **VM Configuration:** Ensure the environment is tailored to your application's nature. For instance:
  - **Memory Settings:** Allocate enough memory for caching translated code.
  - Optimization Modes: Some VMs provide optimization modes (e.g., high-performance mode or debugging mode).

### 4. Reducing Dynamic Code

#### What's the issue?

Dynamic code or code generated during runtime adds extra translation costs.

#### Solution:

- Limit the use of Reflection or similar features that dynamically generate code during execution.
- o Prefer static or pre-written code wherever possible to reduce JIT overhead.

## 5. Effective Caching

#### What's the issue?

If translated code is not cached, JIT will need to re-translate the same code multiple times.

## Solution:

- Enable Caching: Ensure the virtual environment caches translated code, such as bytecode or native code.
- Improve the caching and retrieval mechanisms to minimize the cost of searching or translating code again.

## 6. Choosing Appropriate Languages or Libraries

- Some languages or libraries provide built-in tools to reduce reliance on JIT or improve dynamic translation processes:
  - Use libraries that partially support **AOT (Ahead-of-Time Compilation)** to reduce the need for JIT.
  - Avoid languages or libraries that heavily depend on JIT if performance is a critical concern.

# 2)

