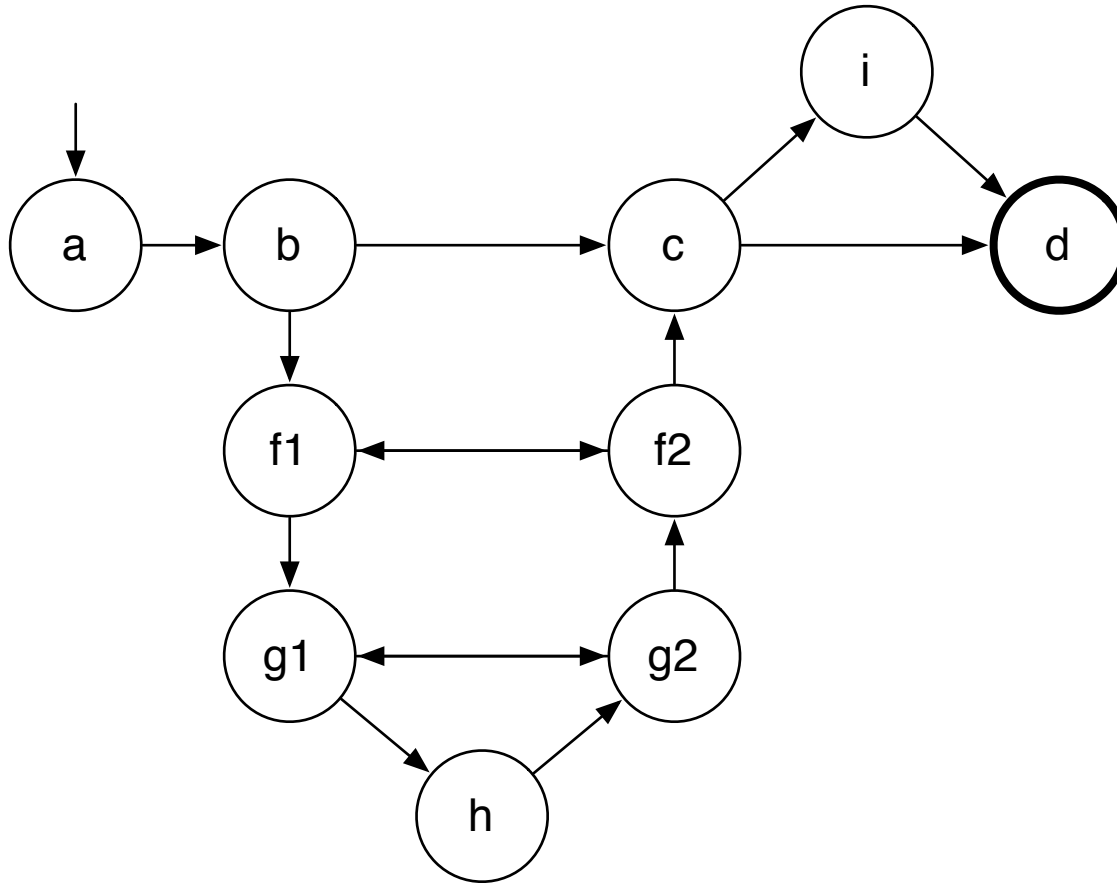# Prime Path Coverage

*voor methode **delete_Click()***

Prime Paden

```
path 01: [b, c, d]
path 02: [b, c, i, d]
path 03: [b, f1, f2, c, d]
path 04: [b, f1, f2, c, i, d]
path 05: [b, f1, g1, g2, f2, c, d]
path 06: [b, f1, g1, h, g2, f2, c, d]
path 07: [b, f1, g1, g2, f2, c, i, d]
path 08: [b, f1, g1, h, g2, f2, c, i, d]
path 09: [f1, f2, f1]
path 10: [g1, g2, g1]
path 11: [g2, g1, g2]
path 12: [f2, f1, f2]
path 13: [g1, h, g2, g1]
path 14: [h, g2, g1, h]
path 15: [g2, g1, h, g2]
path 16: [f1, g1, g2, f2, f1]
path 17: [g1, g2, f2, f1, g1]
path 18: [g2, f2, f1, g1, g2]
path 19: [f2, f1, g1, g2, f2]
path 20: [f1, g1, h, g2, f2, f1]
path 21: [g1, h, g2, f2, f1, g1]
path 22: [h, g2, f2, f1, g1, h]
path 23: [g2, f2, f1, g1, h, g2]
path 24: [f2, f1, g1, h, g2, f2]
```