|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Number | Acceptance Requirement | Critical | | Test Result | | Comments |
| **YES** | **NO** | **Accept** | **Reject** |
| 1 | Game does not pay out at correct level | ✓ |  |  |  | Balance does not increase when player wins. |
| 2 | Player cannot reach betting limit | ✓ |  |  |  | Game ends while player still has 5 (dollars) remaining |
| 3 | Odds in the game does not appear to be correct | ✓ |  |  |  | The win ratio should be approximately 0.42 |

**Professional Programming Practice**

**ITC 515 - Assignment 4**

**Roshan Basnet - 11620446**

**Crown and Anchor Game – User Acceptance Test Plan**

**Version 2.0**