David Basoco

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Eager learner and passionate software engineer with over 15 years of experience building backend systems, data platforms, and cloud infrastructure. I thrive in collaborative environments, love solving challenging problems, and actively contribute to open source projects. Enthusiastic about AI, data processing, and scalable architecture.

Work Experience

Principal Software EngineerUniphoreNov 2021—PresentPlatform teamRemote

- Planned and executed the migration of applications and services from on-premise infrastructure to the cloud.
- Led the transition of applications from single-tenant to multi-tenant architecture, enhancing scalability and maintainability.
- Led the architecture and development of core services, including a centralized platform for managing conversational data across all products.
- Designed and implemented the initial data platform that powers analytical products such as U-Discover.
- Drove the adoption of large language model (LLM) serving infrastructure by adding K-Serve, enabling scalable and reliable AI model deployment.
- Contributed to the design and development of RAG-based systems, including KAAS and the Business AI Cloud.

Lead Software EngineerRollbarJuly 2020–Nov 2021Foundation teamRemote

- Led the seamless migration of the API layer to integrate Kafka for event stream processing, achieving zero downtime.
- Led the transition of the data pipeline to a stream processing architecture, increasing throughput by 10x and significantly improving reliability.
- Designed and built the Code Versions feature, including both the user interface and backend processing pipeline.

Senior Software EngineerRollbarSept 2017–July 2020Foundation teamRemote

- Authored <u>rollbar-java</u>, the official Java SDK for integrating Rollbar error monitoring.
- Authored the Rollbar Deploy GitHub Action, enabling seamless deployment tracking within CI/CD workflows.
- Developed multiple product features, including merge item suggestions, a redesigned plan system, SCIM support, and the rollout of new product tiers.

Backend DeveloperKing/ActivisionAug 2015—Sept 2017Customer Operations teamBarcelona, Spain

- Developed customer operations systems to streamline and optimize support request workflows.
- Led the migration of customer data to a new in-house platform, ensuring data integrity and minimal service disruption.
- Participated in a T-shaped skills program to actively collaborate with the UI team and contribute across the full stack.

Backend Developer Ludei March 2013–Aug 2015 Bilbao, Spain

- Maintained and enhanced the existing backend application and distributed mobile compilation systems, improving performance and reliability.
- Designed and built a new backend system from scratch to support an enhanced UI and app-building experience.
- Developed a lightweight analytics reporting tool to track and visualize application usage.

Bilbao, Spain

- Developed production-grade applications for private sector clients across various industries.
- Built functional prototypes for both public institutions and private companies to validate ideas and gather early feedback.
- Collaborated with partner consulting firms to design and implement software solutions for the Basque Government.

Education and Certifications

Technical Telecommunications Engineer University of the Basque country (EHU) Bilbao, Spain.

2003-2008

Technologies and Languages

• Languages: Java, Go, Python, Javascript.

• Technologies: MySQL, Postgres, Clickhouse, Cassandra, Redis, Kafka, gRPC, RAG, AWS, Git.

• Other: Data structures and algorithms, CDC, CI/CD, API Design.

Books & Learning

- Build a Large Language Model (From Scratch) by Sebastian Raschka.
- Learning LangChain by Mayo Oshin, Nuno Campos.
- Designing Data-Intensive Applications by Martin Kleppmann.

Interests

- Reading historical fiction and tech-related books.
- Following technology trends and innovations.
- Traveling with family to explore new places.