Machine Learning and Data Science

Forêts aléatoires (Random Forest)

Bassem Ben Hamed

Juillet 2018

Ensemble Learning

STEP 1: Pick at random K data points from the Training set.



STEP 2: Build the Decision Tree associated to these K data points.



STEP 3: Choose the number Ntree of trees you want to build and repeat STEPS 1 & 2



STEP 4: For a new data point, make each one of your Ntree trees predict the category to which the data points belongs, and assign the new data point to the category that wins the majority vote.





Real-Time Human Pose Recognition in Parts from Single Depth Images

Jamie Shotton Andrew Fitzgibbon Mał Cook Toby Sharp Mark Finocchio
Richard Moore Alex Kipman Andrew Blake
Microsoft Research Cambridge & Xbox Incubation

Abstract

We propose a new method to quickly and accurately predict 3D positions of body joints from a single depth image, using no temporal information. We take an object recognition approach, designing an intermediate body parts representation that maps the difficult pose estimation problem into a simpler per-pixel classification problem. Our large and highly varied training dataset allows the classifier to estimate body parts invariant to pose, body shape, clothing, etc. Finally we generate confidence-scored 3D proposals of several body joints by reprojecting the classification result and finding local modes.

The system runs at 200 frames per second on consumer hardware. Our evaluation shows high accuracy on both synthetic and real test sets, and investigates the effect of several training parameters. We achieve state of the art accuracy in our comparison with related work and demonstrate improved generalization over exact whole-skeleton nearest neighbor matchine.

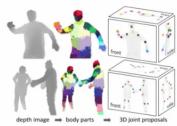


Figure 1. Overview. From an single input depth image, a per-pixel body part distribution is inferred. (Colors indicate the most likely part labels at each pixel, and correspond in the joint proposals). Local modes of this signal are estimated to give high-quality proposals for the 3D locations of body ioints, even for multiple users.