Bassam Karim

UX/UI Designer

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About

I am a User Experience Designer, Product Designer, and User Researcher with extensive knowledge of Figma, Microsoft office products, and Adobe Photoshop, As a UX UI Designer, I bring a unique blend of creativity and technical skills that allow me to design intuitive user interfaces that enhance user experiences.

I am a hands-on, collaborative, and energetic UX designer, skilled in Grid and Design Systems. I have completed several projects, including the design of an e-commerce dashboard, a design system, and two mobile apps.

With my background as a computer engineer, I have intermediate knowledge of web and front-end development. I'm a team player but can also be a quick learner and operate independently.

I'm pursuing a job that allows me to fully apply my acquired knowledge and further develop my design and technical skills.

Experience

UX/UI Design Bootcamp (Internship) — Re:Coded Academy June 2022 to November 2022

UX Design Certificate — Great Learning Academy July 2022 to August 2022

Full Stack Development Certificate — Udacity September 2020 to November 2020

Interpreter and Translator — TransLink Erbil
November 2021 to February 2022
Worked as an English/Kurdish translator for an online company.

Skills

Soft Skills:

Communication, Analytical and
Problem-Solving, Teamwork, Leadership,
Pro-only section.

Hard Skills:

UX, Design Systems, E-Commerce, Figma, UI,
Microsoft Office, UX Design, Computer
Engineering, Product Design, Mobile Design,
Interaction Design, Adobe Photoshop,
Microsoft Word

Technical Skills:

User research, Wireframing, Prototyping, Information architecture, Interaction design, Agile methodology, Front-end development, Usability testing.

Software

Figma, Sketch, Adobe Photoshop, Microsoft Word, Access, Excel, Aegisub

In-House Designer — Arsan Bookstore Kirkuk

February 2017 to March 2019

Worked on marketing and branding materials and other projects that needed graphic design support.

Education

Bachelor of Computer Engineering — Northern Technical

University-Kirkuk

October 2018 to June 2022

Programming Languages

Python, Javascript, C#, C++, Html & CSS

Languages

English (Fluent)

Arabic (Fluent)

Kurdish (Native)

Work

Parkyo

Car Parking App

I was committed to creating a product that is both user-friendly and visually appealing.

EyeMe

Mobile app for stray dogs

I was responsible for creating the overall look and feel of the app, & the user interface Elements.

• CashBird

E-Commerce Dashboard

I was responsible for designing visually appealing, intuitive, and user-friendly interfaces.

• <u>EyeMe Design System</u>

EyeMe App

- Create wireframes, prototypes, and high-fidelity mockups to illustrate how the design system will be applied to various parts of the app.
- Collaborate with developers to ensure that the design system is technically feasible and can be implemented efficiently.