

# Backend Developer Skill Test – Set 2 (4 Hours)

## Rules & Regulations

- The duration of the test is 4 hours.
- You may use AI tools (Cursor, Claude, ChatGPT, Copilot etc.) for assistance, but ensure you understand and can explain your implementation.
- Follow Laravel best practices and the coding standards outlined here: [Coding Standards Document](#)
- Use migrations, factories, and seeders for database setup.
- All APIs must return consistent REST responses with proper HTTP status codes.
- Write test cases to validate core features and edge cases.
- Submit your solution as a compressed folder or via a file-sharing link.

## Task Brief

Build an **Event Booking System** (backend).

The system should include:

- Authentication
- Event & Ticket Management
- Bookings & Payments (mocked)
- Role-based Access Control
- Middleware
- Reusable Components (Traits & Services)
- Notifications & Caching

This test evaluates skills in:

- Database Design
- Eloquent Models & Relationships
- REST API Development
- Authentication & Authorization
- Middleware, Services, Traits
- Queues & Notifications
- Caching & Optimization

### ***Section 1: Database & Models***

Time: 45 minutes

Weightage: 20%

- Models: User, Event, Ticket, Booking, Payment.
  - **User**: id, name, email, password, phone, role (enum: admin, organizer, customer).
  - Relationships: hasMany(Event), hasMany(Booking), hasMany(Payment).
  - **Event**: id, title, description, date, location, created\_by.
  - Relationships: belongsTo(User), hasMany(Ticket).
  - **Ticket**: id, type (VIP, Standard, etc.), price, quantity, event\_id.
  - Relationships: belongsTo(Event), hasMany(Booking).
  - **Booking**: id, user\_id, ticket\_id, quantity, status (pending, confirmed, cancelled).
  - Relationships: belongsTo(User), belongsTo(Ticket), hasOne(Payment).
  - **Payment**: id, booking\_id, amount, status (success, failed, refunded).
  - Relationships: belongsTo(Booking).
  - Create migrations, implement relationships, factories, and seeders.
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## **Section 2: Authentication & Authorization**

Time: 30 minutes

Weightage: 15%

- Implement Registration, Login, Logout using Sanctum.
  - Protect routes with middleware.
  - Role-based access control: Admin → Manage all events, tickets, bookings.  
Organizer → Manage their own events/tickets. Customer → Book tickets & view bookings.
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## **Section 3: API Development**

Time: 60 minutes

Weightage: 25%

- **User APIs:**
  - POST /api/register
  - POST /api/login
  - POST /api/logout
  - GET /api/me
- **Event APIs:**
  - GET /api/events (pagination, search, filter by date/location)
  - GET /api/events/{id} (with tickets)
  - POST /api/events (organizer only)

- PUT /api/events/{id} (organizer only)
  - DELETE /api/events/{id} (organizer only)
  - **Ticket APIs:**
  - POST /api/events/{event\_id}/tickets (organizer only)
  - PUT /api/tickets/{id} (organizer only)
  - DELETE /api/tickets/{id} (organizer only)
  - **Booking APIs:**
  - POST /api/tickets/{id}/bookings (customer)
  - GET /api/bookings (customer's bookings)
  - PUT /api/bookings/{id}/cancel (customer)
  - **Payment APIs:**
  - POST /api/bookings/{id}/payment (mock payment)
  - GET /api/payments/{id}
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## ***Section 4: Middleware, Services & Traits***

Time: 20 minutes

Weightage: 10%

- Custom Middleware: Prevent double booking for the same ticket.
  - Service Class: PaymentService (simulate success/failure).
  - Trait: CommonQueryScopes with filterByDate() and searchByTitle().
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## ***Section 5: Notifications, Queues & Caching***

Time: 20 minutes

Weightage: 10%

- Notify customer when booking is confirmed.
  - Use queues for sending notifications.
  - Cache frequently accessed events list.
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## ***Section 6: Testing***

Time: 30 minutes

Weightage: 15%

- Feature tests: Registration, Login, Event creation, Ticket booking, Payment.
- Unit test for PaymentService.
- Coverage Goal: **85%+** across controllers and services.

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## ***Section 7: Documentation & Submission***

Time: 15 minutes

Weightage: 5%

- Provide Postman collection for all APIs.
  - README with setup instructions.
  - Include seeded data: 2 admins, 3 organizers, 10 customers, 5 events, 15 tickets, 20 bookings.
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