

CENG 478
Introduction to Parallel Computing
Spring 2018-2019
Assignment 1

Due date: 24.03.2019, 23:59

1. Dot Product in Parallel (40 Pts)

- a. You will implement a parallel algorithm that calculates a dot product of two vectors using MPI processes and compare the results.

- b. Construct two vectors of 10,000,000 length with the following rules:

$$Vector1[i] = 2.0 - (i \bmod 20) * 0.1$$

$$Vector2[i] = 0.1 + (i \bmod 20) * 0.1, \text{ where } 0 \leq i < 10,000,000$$

- c. Implement a parallel algorithm to apply dot product on these vectors. Calculate the time consumed with MPI_Wtime(). Your program should have the following two numbers as the output:

Result TimeConsumed

2. Tests and Report (60 Pts)

- a. Find the theoretical result of this inner product (can be calculated **by hand**). Find the calculated results and relative error for 1,2,4,8,16 and 32 processes (1,2,4,8,16 and 32 cores respectively) separately.

$$Relative\ Error = \left| \frac{Theoretical\ Result - Calculated\ Result}{Theoretical\ Result} \right|$$

- b. What is the cause of the difference between each execution and theoretical result? Is it possible **for this example** to find a result with 0 relative error? If it is, how? If it is not, why?
- c. Calculate the time consumed for 1,2,4,8,16 and 32 processes. Plot a "Time vs. Number of processors" graph. Plot a "Speed Improvement vs. Number of processors" graph. Comment on how the time and efficiency changes. What is the cause of this increase or decrease?

3. Notes

- a. You will submit a tar file consisting of your code file(s), your makefile, a **pdf** of your report and the outputs of your executions (i.e. 1_out.txt, 2_out.txt, ... 16_out.txt, 32_out.txt) via ODTÜClass. Note that the **comments and comparisons** on your report will **have a large effect on your grade**.
- b. Note that **zombie processes** can pile up very quickly as you are trying to learn a new way of programming. Try to **control frequently** if there are any, with *squeue* command and kill them with *scancel* command to ensure that Slurm serves all the users **properly**[1].
- c. Try to finish as early as possible. Since all of you work on the **same** HPC, the waiting times for the **queue** can be **huge** which will prevent you from testing your code **efficiently**.
- d. Implementing MPI macros **does not mean** your code works in **parallel**. You have to design your algorithm so that it really works in parallel. For those who submits code that does not work in parallel will get **no credits** from this assignment.
- e. You can still submit your work if the **deadline** is passed, however with an increasing **penalty** of **5*days*days**. (i.e. first day -5 points, second day -5*2*2=-20 points and so on). Note that even a minute late means that it is the other day.
- f. We have zero tolerance policy for cheating. People involved in cheating will be punished according to the university regulations and will get zero.

[1] For the usage of *squeue* and *scancel* commands: <https://ceng.metu.edu.tr/slurm>