

· first line in italics for header
 · push for buttons
 · +shift for shifted buttons

PAGE 1

MIXER 2 DECKS

	1	2	3	4	5	6	7	8
<i>push</i>	<i>Pitch +</i>	<i>Pitch -</i>	<i>Xfader left</i>	<i>HP Split</i>	<i>SHIFT</i>	<i>Xfader right</i>	<i>Pitch +</i>	<i>Pitch -</i>
<i>+ shift</i>			<i>Xfader center</i>			<i>Xfader center</i>		
<i>push</i>	Play/Pause	Goto Start	Progress D1	Volume D1	Volume D2	Progress D2	Play/Pause	Goto Start
<i>push</i>	PFL	Sync	Progress D1	Volume D1	Volume D2	Progress D2	PFL	Sync
<i>push</i>	Rewind	Fforward	Progress D1	Volume D1	Volume D2	Progress D2	Rewind	Fforward
<i>+ shift</i>	<i>Sync -</i>	<i>Sync +</i>					<i>Sync -</i>	<i>Sync +</i>
<i>push</i>	Hot Cue 1	Hot Cue 2	Progress D1	Volume D1	Volume D2	Progress D2	Hot Cue 1	Hot Cue 2
<i>+ shift</i>	<i>Delete HC</i>	<i>Delete HC</i>					<i>Delete HC</i>	<i>Delete HC</i>
<i>push</i>	Hot Cue 3	Hot Cue 4	Progress D1	Volume D1	Volume D2	Progress D2	Hot Cue 3	Hot Cue 4
<i>+ shift</i>	<i>Delete HC</i>	<i>Delete HC</i>					<i>Delete HC</i>	<i>Delete HC</i>
<i>push</i>	Beatloop	Reloop (out)	Progress D1	Volume D1	Volume D2	Progress D2	Beatloop	Reloop (out)
<i>push</i>	Loop 1/2	Loop 1	Progress D1	Volume D1	Volume D2	Progress D2	Loop 1/2	Loop 1
<i>push</i>	Loop 4	Loop 8	Progress D1	Volume D1	Volume D2	Progress D2	Loop 4	Loop 8

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FILTER

<i>push</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>	<i>Max</i>
<i>push</i>	SuperFilter D1	Filter Hi D1	Filter Mid D1	Filter Low D1	SuperFilter D2	Filter Hi D2	Filter Mid D2	Filter Low D2

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FX (you will need to activate the effects on Mixxx interface)

<i>push</i>	<i>FX1 ass. D1</i>	<i>FX1 ass. D2</i>	<i>FX2 ass. D1</i>	<i>FX2 ass. D2</i>	<i>FX3 ass. D1</i>	<i>FX3 ass. D2</i>	<i>FX4 ass. D1</i>	<i>FX4 ass. D2</i>
<i>push</i>	FX1 Meta knob	FX1 Dry/Wet	FX2 Meta knob	FX2 Dry/Wet	FX3 Meta knob	FX3 Dry/Wet	FX4 Meta knob	FX4 Dry/Wet

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VOLS

<i>push</i>	<i>Main Vol Up</i>	<i>Main Vol Dn</i>	<i>Peak Ind D1</i>	<i>Vol D1 max</i>	<i>Vol D1 max</i>	<i>Peak Ind D2</i>	<i>Phones vol up</i>	<i>Phones vol dn</i>
<i>push</i>	Main 1/2	Main 2/2	Gain D1	Vol D1	Vol D2	Gain D2	Phones 1/2	Phones 2/2

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PAGE 5	SAMPLER 1-8 with gain (will start from the beginning when Play, no pause)							
<i>push</i>	<i>Show Sampler</i>	<i>Load Sample Bank</i>						
<i>push</i>	Gain							
<i>push</i>	Play Sample							
PAGE 6	SAMPLER REPEAT 9-16 with gain (will set repeat, quantize, sync... to be used as drum kit)							
<i>push</i>	<i>Show Sampler</i>	<i>Load Sample Bank</i>						
<i>push</i>	Gain							
<i>push</i>	Play Sample							
PAGE 7	SAMPLER 1-8 horizontal (will start from the beginning when Play, no pause)							
<i>push</i>	<i>Show Sampler</i>	<i>Load Sample Bank</i>						<i>Shift</i>
<i>push</i>	Play Sample	PFL	Rewind	Fforward	Hot Cue 1	Hot Cue 2	Hot Cue 3	Hot Cue 4
<i>+ shift</i>			<i>Sync -</i>	<i>Sync +</i>	Delete HC	Delete HC	Delete HC	Delete HC
PAGE 8	LIBRARY & PROGRESS							
<i>push</i>	Waveform size +	Waveform size -	<i>Font size +</i>	<i>Font size -</i>	<i>Max library</i>		<i>Xfader center</i>	<i>AutoDJ enable</i>
<i>push</i>	MoveUp	ScrollUp			Load D1	Load D2		
<i>push</i>	Gotoltem	MoveFocus			Load Sample1	Load Sample2	Load Sample3	Load Sample4
<i>push</i>	MoveDown	ScrollDown			AutoDjAddTop	AutoDjAddBottom	AutoDJ fade out	AutoDJ skip next
<i>push</i>								
<i>push</i>	Progress D1	Progress D1	Progress D1	Progress D1	Progress D2	Progress D2	Progress D2	Progress D2
<i>push</i>	Progress D1	Progress D1	Progress D1	Progress D1	Progress D2	Progress D2	Progress D2	Progress D2
<i>push</i>	Progress D1	Progress D1	Progress D1	Progress D1	Progress D2	Progress D2	Progress D2	Progress D2
<i>push</i>	Progress D1	Progress D1	Progress D1	Progress D1	Progress D2	Progress D2	Progress D2	Progress D2