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Bastian Hagedorn

University Education

since 2016 Ph.D. studies, University of Münster, Münster, Germany.

Supervisor: Prof. Sergei Gorlatch

Main research interests: High-level programming abstractions for high-performance computing applications, Programming of modern multi- and many-core processors

2014 – 2016 **Master of Science in computer science**, *University of Münster*, Münster, Germany, *Final grade in computer science: excellent with distinction (90%)*.

Thesis title: An Extension of a Functional Intermediate Language for Parallelizing Stencil Computations and its Optimizing GPU Implementation Using OpenCL.

In this thesis, I extended the LIFT compiler to enable the generation of high-performance stencil code for GPUs from a high-level functional program *Grade for thesis: excellent*

2011 – 2014 **Bachelor of Science in computer science**, *University of Münster*, Münster, Germany, *Final grade in computer science: very good (81%)*.

Thesis title: Implementation of a Multicast Module for the Floodlight SDN-Controller In this thesis, I extended the Floodlight network controller with a module which enables a novel approach to multicast communication in software-defined networks. *Grade for thesis: excellent*

Research Visits

- 07/2017 **Visiting researcher (2 months)**, *University of Edinburgh*, Edinburgh, UK.
- -09/2017 Funded by HiPEAC

During this visit I combined modern auto-tuning techniques with the current LIFT code generator. I also evaluated LIFTs functional compilation approach compared to state-of-the-art polyhedral compilation. A paper describing our results is currently under review at the prestigious CGO conference [1]

- 02/2017 Visiting researcher (2 months), University of Edinburgh, Edinburgh, UK.
- 03/2017 Funded by the EuroLab-4-HPC

During this visit, I extended the LIFT compiler, developed at the University of Edinburgh, to enable automatic exploration of stencil-specific optimizations.

- 04/2016 **Visiting researcher (2 months)**, *University of Edinburgh*, Edinburgh, UK.
- 05/2016 Funded by the EuroLab-4-HPC

During this visit, I extended the LIFT compiler to enable the generation of high-performance stencil code for GPUs.

09/2015 Visiting researcher (3 weeks), HUST University, Wuhan, China.

Funded by the EC's 7th Framework Programme MONICA for accelerating the transfer and deployment of research knowledge between European countries and China. During this visit, I implemented an experimental setup for SDN-based multicast, and prepared a research paper on this topic [3]

Presentations

03/2017 Invited Talk: Performance Portable Stencil Code Generation with LIFT.

Research Group on Compiler and Architecture Design, University of Edinburgh, UK

Publications

- 2018 [1] B. Hagedorn, L. Stoltzfus, M. Steuwer, S. Gorlatch, and C. Dubach. "High Performance Stencil Code Generation with Lift". In: *International Symposium on Code Generation and Optimization, CGO 2018 (under review)*. 2018.
- 2017 [2] B. Hagedorn, M. Steuwer, and S. Gorlatch. "A Transformation-Based Approach for Developing High-Performance GPU Programs". In: Perspectives of System Informatics - 12th International Andrei Ershov Informatics Conference, PSI 2017. Lecture Notes in Computer Science. Springer, 2017.
- 2016 [3] T. Humernbrum, B. Hagedorn, and S. Gorlatch. "Towards Efficient Multicast Communication in Software-Defined Networks". In: 2016 IEEE 36th International Conference on Distributed Computing Systems Workshops (ICDCSW). June 2016, pp. 106–113. DOI: 10.1109/ICDCSW.2016.15.
- 2015 [4] M. Haidl, B. Hagedorn, and S. Gorlatch. "Programming GPUs with C++14 and Just-In-Time Compilation". In: Parallel Computing: On the Road to Exascale, Proceedings of the International Conference on Parallel Computing, ParCo 2015, 1-4 September 2015, Edinburgh, Scotland, UK. 2015, pp. 247–256.
 - [5] F. Stahl, A. Godde, **B. Hagedorn**, B. Köpcke, M. Rehberger, and G. Vossen. "High Quality Information Delivery: Demonstrating the Web in Your Pocket for Cineast Tourists". In: *Proceedings of the BTW 2015*. 2015, pp. 667–670.
- 2014 [6] F. Stahl, A. Godde, **B. Hagedorn**, B. Köpcke, M. Rehberger, and G. Vossen. "Implementing the WiPo architecture". In: *E-Commerce and Web Technologies*. Springer, 2014, pp. 1–12.

Research Projects

since 04/2016 LIFT, A Novel Approach to Achieving Performance Portability on Accelerators.

Ongoing research, www.lift-project.org

I am one of the main contributors focusing on implementing stencil computations in Lift. I extended the functional LIFT IR and enabled the generation of efficient OpenCL kernels for stencil-based applications. The Lift project is a novel approach to generate high-performance OpenCL kernels from high-level functional programs.

04/2015 **PACXX**, *Programming Accelerators with C++*.

Ongoing research

I developed an LLVM analysis pass for the PACXX compiler and ported HPC applications to the PACXX programming model resulting in a publication [4]. PACXX is a unified HPC programming model for programming accelerators (GPUs etc.) using pure C++ by implementing a custom compiler (based on the LLVM framework) and a runtime system.

- 10/2013 **OFERTIE EU Project**, OpenFlow Experiment in Real-Time Internet Edutainment.
- 09/2014 I configured the SDN testbed at the University of Münster, conducted several SDN-based experiments and extended the monitoring interface of the Real-Time Framework (RTF) The OFERTIE project aims to use SDN approaches to improve delivery of Real-Time Online Interactive Applications (ROIA).

Attended Academic Events

2017 ACASES (HiPEAC) - Thirteenth International Summer School on Advanced Computer Architecture and Compilation for High-Performance and Embedded Systems

PUMPS Summer School - Programming and Tuning Massively Parallel Systems

- SPLS Scottish Programming Languages Seminar, Edinburgh, UK
- 2016 HLPP 9th International Symposium on High-Level Parallel Programming and Applications, Münster, Germany
 - UKMAC UK Many-Core Developer Conference, Edinburgh, UK
 - WadlerFest/LCFS30 30th Aniversery of the Laboratory for Foundations of Computer Science, Edinburgh, UK
- 2015 PRACE Course Advanced Parallel Programming with MPI and OpenMP, Jülich, Germany PRACE Course Node-Level Performance Engineering, Stuttgart, Germany

Reviewer

2016 – 2017 I have been active as an external reviewer for the following conferences and journals: Principles and Practice of Parallel Programming (PPoPP), the International Journal of Parallel Programming (IJPP), the Journal of Supercomputing, the journal Concurrency and Computation: Practice and Experience, the Parallel Computing Technologies (PaCT), the Parallel Computing Conference (ParCo), the UKRCON and the PSI.

Teaching

- Winter 2017 Teaching assistant for the course: Operating systems
- Winter 2017 Teaching assistant for the course: Introduction to programming with Java and Racket
- Summer 2017 Course design and Lecturer: Introduction to programming with C and C++
- Summer 2017 Supervised a student project: Automatic program optimization for modern many-core systems
- Winter 2016 Teaching assistant for the course: Operating systems
- Winter 2015 Student assistant for the course: Operating systems
- Summer 2015 Student assistant for the course: Computer architectures
- Winter 2014 Student assistant for the course: Operating systems

Technical Skills

Programming Scala, C/C++, Java.

Languages Experiences: Stencil support for Lift compiler (Scala), Multicast Module for the Floodlight SDN Controller (Java), Measurement library for OpenCL (C++), Implementation of the WiPo architecture (Java), Monitoring interface extension of RTF (C++)

Parallel OpenCL, CUDA, OpenMP.

Programming Experiences: Performance portability evaluation of OpenCL Kernels on Intel Xeon (Phi) and NVIDIA Tesla. JIT compilation of a DSL using LLVM and CUDA Driver API

Compiler **LLVM**.

Tools Experiences: Analysis Pass for the PACXX Compiler, Compiler frontend for self-defined DSL for data parallel applications based on algorithmic skeletons