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Bastian Hagedorn

University Education

since 2016 **Ph.D. studies**, *University of Münster*, Münster, Germany.

Supervisor: Prof. Sergei Gorlatch

Main research interests: High-level programming abstractions for high-performance computing applications, Programming of modern multi- and many-core processors

2014 – 2016 **Master of Science in computer science**, *University of Münster*, Münster, Germany, *Final grade in computer science: excellent with distinction (90%)*.

Thesis title: An Extension of a Functional Intermediate Language for Parallelizing Stencil Computations and its Optimizing GPU Implementation Using OpenCL.

In this thesis, I extended the LIFT compiler to enable the generation of high-performance stencil code for GPUs from a high-level functional program *Grade for thesis: excellent*

2011 – 2014 **Bachelor of Science in computer science**, *University of Münster*, Münster, Germany, *Final grade in computer science: very good (81%)*.

Thesis title: Implementation of a Multicast Module for the Floodlight SDN-Controller In this thesis, I extended the Floodlight network controller with a module which enables a novel approach to multicast communication in software-defined networks. *Grade for thesis: excellent*

Research Visits

- 02/2017 Visiting researcher (2 months), University of Edinburgh, Edinburgh, UK.
- -03/2017 Funded by the EuroLab-4-HPC

During this visit, I extended the LIFT compiler which is developed at the University of Edinburgh to enable performance-portable generation of stencil code across several GPU architectures. A paper describing our results is currently under review at the prestigious PACT conference [1]

- 04/2016 **Visiting researcher (2 months)**, *University of Edinburgh*, Edinburgh, UK.
- 05/2016 Funded by the EuroLab-4-HPC

During this visit, I extended the LIFT compiler to enable the generation of high-performance stencil code for GPUs.

12/2015 **PRACE course participant**, Jülich Supercomputing Centre, Jülich, Germany.

Course: Advanced Parallel Programming with MPI and OpenMP

Content: Nonblocking Communication, Virtual Topologies, OpenMP-4.0 Extensions, Parallel programming models on hybrid systems

09/2015 Visiting researcher (3 weeks), HUST University, Wuhan, China.

Funded by the EC's 7th Framework Programme MONICA for accelerating the transfer and deployment of research knowledge between European countries and China. During this visit, I implemented an experimental setup for SDN-based multicast, and prepared a research paper on this topic [4]

07/2015 **PRACE course participant**, *High Performance Computing Centre Suttgart*, Stuttgart, Germany.

Course: Node-Level Performance Engineering

Content: Parallel hardware architectures, Roofline performance model, benchmarking and profiling tools for high-performance systems and applications

Presentations

03/2017 Invited Talk: Performance Portable Stencil Code Generation with LIFT.

Research Group on Compiler and Architecture Design, University of Edinburgh, UK

Research Projects

04/2016 **LIFT**, A Novel Approach to Achieving Performance Portability on Accelerators.

Ongoing research, www.lift-project.org

The Lift project is a novel approach to generate high-performance OpenCL kernels from high-level functional programs. My contribution to the project focuses on stencil computations. I extended the functional LIFT IR and enabled the generation of efficient OpenCL kernels for stencil-based applications.

04/2015 **PACXX**, Programming Accelerators with C++.

Ongoing research

PACXX is a unified HPC programming model for programming accelerators (GPUs etc.) using pure C++ by implementing a custom compiler (based on the LLVM framework) and a runtime system. I developed an analysis pass for the PACXX compiler and ported HPC applications to the PACXX programming model resulting in a publication [3].

10/2013 - OFERTIE EU Project, OpenFlow Experiment in Real-Time Internet Edutainment.

09/2014 The OFERTIE project aims to use SDN approaches to improve delivery of Real-Time Online Interactive Applications (ROIA). As a student assistant, I configured the SDN testbed at the University of Münster, conducted several SDN-based experiments and extended the monitoring interface of the Real-Time Framework (RTF)

Teaching

Summer 2017 Course design and Lecturer: Introduction to programming with C and C++

Summer 2017 Supervised a student project: Automatic program optimization for modern many-core systems

Winter 2016 Teaching assistant for the course: Operating systems

Winter 2015 Student assistant for the course: Operating systems

Summer 2015 Student assistant for the course: Computer architectures

Winter 2014 Student assistant for the course: Operating systems

Technical Skills

Programming Scala, C/C++, Java.

Languages Experiences: Stencil support for Lift compiler (Scala), Multicast Module for the Floodlight SDN Controller (Java), Measurement library for OpenCL (C++), Implementation of the WiPo architecture (Java), Monitoring interface extension of RTF (C++)

Parallel OpenCL, CUDA, OpenMP.

Programming Experiences: Performance portability evaluation of OpenCL Kernels on Intel Xeon (Phi) and NVIDIA Tesla. JIT compilation of a DSL using LLVM and CUDA Driver API

Compiler **LLVM**.

Tools Experiences: Analysis Pass for the PACXX Compiler, Compiler frontend for self-defined DSL for data parallel applications based on algorithmic skeletons

Reviewer

2016 – 2017 I have been active as an external reviewer for the following conferences and journals: International Journal of Parallel Programming (IJPP), the Journal of Supercomputing, the journal Concurrency and Computation: Practice and Experience, the Parallel Computing Technologies (PaCT), the Parallel Computing Conference (ParCo), the UKRCON and the PSI.

Attended Conferences

- 2017 SPLS Scottish Programming Languages Seminar, Edinburgh, UK
- 2016 HLPP 9th International Symposium on High-Level Parallel Programming and Applications, Münster, Germany
- 2016 UKMAC UK Many-Core Developer Conference, Edinburgh, UK
- 2016 WadlerFest/LCFS30 30th Aniversery of the Laboratory for Foundations of Computer Science, Edinburgh, UK

Publications

- 2017 [1] B. Hagedorn, L. Stoltzfus, M. Steuwer, S. Gorlatch, and C. Dubach. "Programming Portable Stencil Code Generation with Lift". In: *Proceedings of the 2016 International Conference on Parallel Architectures and Compilation, PACT 2017 (under review)*. 2017.
 - [2] B. Hagedorn, M. Steuwer, and S. Gorlatch. "A Transformation-Based Approach for Developing High-Performance GPU Programs". In: Perspectives of System Informatics -12th International Andrei Ershov Informatics Conference, PSI 2017 (accepted). Lecture Notes in Computer Science. Springer, 2017.
- 2015 [3] M. Haidl, B. Hagedorn, and S. Gorlatch. "Programming GPUs with C++14 and Just-In-Time Compilation". In: Parallel Computing: On the Road to Exascale, Proceedings of the International Conference on Parallel Computing, ParCo 2015, 1-4 September 2015, Edinburgh, Scotland, UK. 2015, pp. 247–256.
- 2016 [4] T. Humernbrum, B. Hagedorn, and S. Gorlatch. "Towards Efficient Multicast Communication in Software-Defined Networks". In: 2016 IEEE 36th International Conference on Distributed Computing Systems Workshops (ICDCSW). June 2016, pp. 106–113. DOI: 10.1109/ICDCSW.2016.15.
- 2015 [5] F. Stahl, A. Godde, B. Hagedorn, B. Köpcke, M. Rehberger, and G. Vossen. "High Quality Information Delivery: Demonstrating the Web in Your Pocket for Cineast Tourists". In: *Proceedings of the BTW 2015*. 2015, pp. 667–670.
- 2014 [6] F. Stahl, A. Godde, **B. Hagedorn**, B. Köpcke, M. Rehberger, and G. Vossen. "Implementing the WiPo architecture". In: *E-Commerce and Web Technologies*. Springer, 2014, pp. 1–12.
 - [7] F. Stahl, A. Godde, **B. Hagedorn**, B. Köpcke, M. Rehberger, and G. Vossen. *Implementing the WiPo architecture*. ERCIS Working Papers 20. Westfälsche Wilhelms-Universität Münster (WWU), 2014.