course:

Searching the Web (NDBIo38)
Searching the Web and Multimedia Databases (BI-VWM)
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lecture 11:

Similarity queries and multi-modal search

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Today's lecture outline

- fundamentals
- similarity queries
 - similarity ordering, range, kNN, kRNN queries
 - similarity joins, self-joins, (k) closest pairs
- multi-modal search
 - early fusion
 - multi-metric model
 - late fusion
 - skyline operator
 - top-k operator
 - re-ranking
 - query languages

Fundamentals

- similarity search = a content-based retrieval concept
- formalized model
 - feature extraction procedure

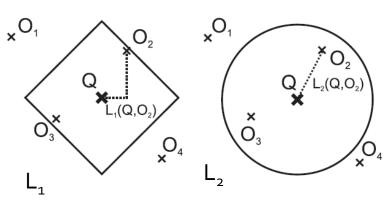
- $e: X \to U$
- transforming a multimedia object from database universe X into a descriptor of descriptor universe U
 - the original database $D \subset X$,
 - the descriptor database S ⊂ U
- distance (dissimilarity) function

 δ : U x U \rightarrow R

- i.e., close means similar
- similarity queries: query-by-example paradigm
 - similarity query defined by its type, an example object q and an extent of the query
 - returns ranked query result, consisting of descriptors based on their closeness to q

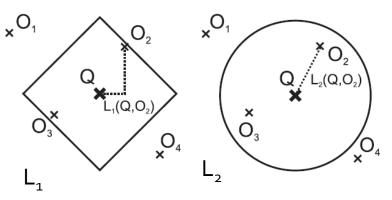
- similarity ordering
 - given a query object $\mathbf{q} \in \mathbf{U}$ and the descriptor universe \mathbf{U} ,
 - SimOrder: $\mathbf{U} \to \mathbf{S}^{|\mathbf{S}|}$, where $\forall \mathbf{i} \in (\mathbf{1}, |\mathbf{S}|)$: $\delta(\mathbf{q}, \operatorname{SimOrder}(\mathbf{q})[\mathbf{i}]) \leq \delta(\mathbf{q}, \operatorname{SimOrder}(\mathbf{q})[\mathbf{i}+\mathbf{1}])$
 - informally, SimOrder is the database S ordered desc. by distance of their elements to q
 - SimOrder is the basic concept when defining a similarity query
 - just an abstraction (i.e., SimOrder is not fully materialized when querying)

- range query
 - given a distance radius r (dissimilarity threshold), a range query returns all database descriptors the distances of which to q is no more than r
 - i.e., a prefix $P \subset SimOrder(q)$, such that $x \in P$, $\delta(q, x) \le r$
 - shortly, $(\mathbf{q}, \mathbf{r}) = \{\mathbf{x} \in \mathbf{S} \mid \delta(\mathbf{q}, \mathbf{x}) \leq \mathbf{r}\}$
 - a "ball "in the distance space
 - just visualization, as geometry is meaningful only in vector spaces
 - delimits a region (subset) in S

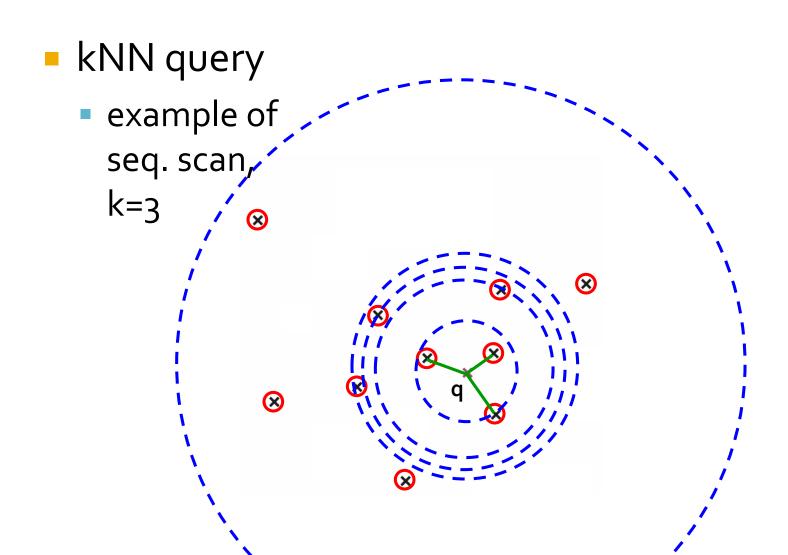


$$L_p(v_1, v_2) = \left(\sum_{i=1}^{D} |v_1[i] - v_2[i]|^p\right)^{\frac{1}{p}} \qquad (p \ge 1)$$

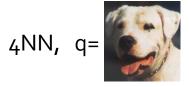
- k nearest neighbor (kNN) query
 - given a number of desired descriptors k,
 a kNN query returns k database descriptors closest to q
 - i.e., a prefix $P \subset SimOrder(q)$, such that |P| = k
 - shortly, $(q, k) = \{C \mid C \subseteq S, |C| = k, \forall x \in C, y \in S C \Longrightarrow \delta(q, x) \le \delta(q, y) \}$
 - ties are solved arbitrarily (kth and (k+1)th NN could be the same close to q)
 - also "ball "in the distance space
 - but the query radius is not known in advance
 - delimits a region (subset) in S



$$L_p(v_1, v_2) = \left(\sum_{i=1}^{D} |v_1[i] - v_2[i]|^p\right)^{\frac{1}{p}} \qquad (p \ge 1)$$



- range vs. kNN queries
 - range query appropriate when
 - end-user is able to specify r, i.e., knows the semantics of the model
 - e.g., edit distance on strings,
 counting the smallest number of character edits to transform s₁ into s₂
 range query ('drier', 2) = {driver, diver, _river, drive_}
 - 100% recall is guaranteed (because of user's confidence on r)
 - kNN query appropriate when
 - user cannot specify r, i.e., does not know the semantics of the model
 - majority of cases



 \Rightarrow



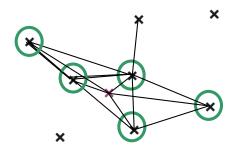








- k reverse nearest neighbors (kRNN)
 - not very frequent, but interesting query type
 - for a query descriptor \mathbf{q} , kRNN returns all descriptors x_i from the database for which $\mathbf{q} \in k$ NN(x_i , k)
 - identifies the closest distinct neighborhood around q
- mostly used in spatial databases applications
 - e.g., in a GIS application,
 let the descriptors be positions of GSM antennas
 (q is a planned one), if the result of kRNN(q, 3)
 is large enough, q is needed to interconnect
 the other antennas into a reliable network
- could be used as similarity query
 - e.g., for identification of redundancy



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Similarity operators

- database operator = an operation on the database with result
- query vs. operator
 - query the query expression/example is a parameter
 - small subset of the database is expected as a result
 - repeated queries of the same type on a static database makes sense (query expression is changing)
 - operator often defined as non-parameterized operation
 - repeated processing of non-parameterized operator on a static database leads to the same result
 - only dynamic databases expected to run non-parameterized operators repeatedly
 - the answer is often large (more a database transformation than query)

Similarity operators

- similarity join
 - joining descriptors of database A with descriptors of database
 B, based on a similarity-query predicate
 - range or kNN query predicate
 - if A=B, we talk about similarity self-join
 - self-joins are suitable for near-duplicates detection

Similarity operators

- k closest pairs
 - based on the distance function δ , select the k pairs <x, y> \in A x B, that have the smallest distance δ (x, y)
 - repeated usage makes sense for different combinations of A and B, dynamic or streamed databases, where the closest pairs have to be continuously updated

Multi-modal search

- description of objects/queries by multiple modalities (models, examples, interfaces, etc.)
 - often reduced to multi-modal query-by-example
 - e.g., keywords+image, multiple images, image+audio+relational, etc.
- early fusion (in similarity search)
 - all modalities aggregated in single similarity model
 - single descriptor per object (1:1 problem, one query/index)
- late fusion
 - each modality represented (and queried, indexed) individually
 - hence, 1:N problem, where fusion step is needed

Early fusion

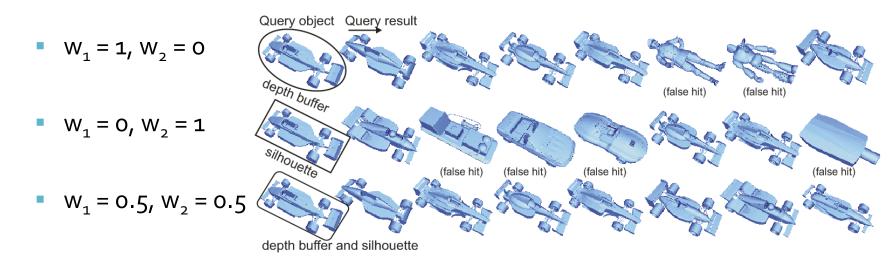
- partial similarity models aggregated
- e.g., multi-metric approach
 - provides flexible (parameterized) similarity in single model
 - descriptor composed from multiple sub-descriptors
 - each sub-descriptor its own similarity model (metric space)
 - for each query object different contribution of particular sub-descriptor needed
 - multi-metric
 - linear combination of distances on sub-descriptors
 - vector of weights W defined at guery time

$$\mathbb{W} = \langle w_i \rangle$$

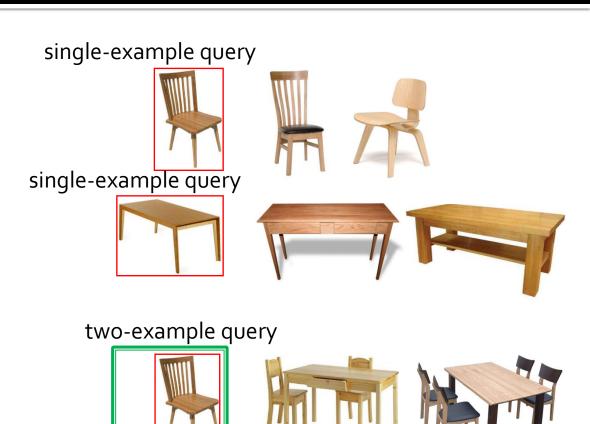
$$\Delta_{\mathbb{W}}(O_1, O_2) = \sum_{i=1}^{m} w_i \cdot \delta_i(O_1, O_2)$$

Early fusion – multi-metric model

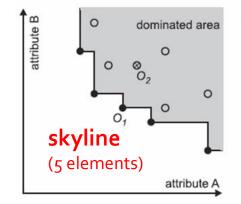
- multi-metric model consisting of
 - depth buffer feature descriptor + distance δ_1
 - silhouette feature descriptor + distance δ_2
- single multi-metric index
- results for query model "formula"; W set at query time as

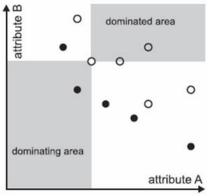


- single-example queries often not sufficient
 - user is not able to find perfect example
- multi-example queries
 - aggregating queries/operators
 - multiple not-so-perfect examples

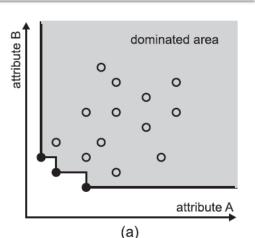


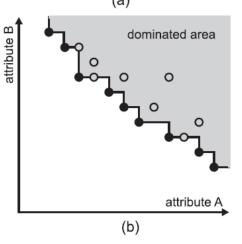
- traditional skyline operator (also Pareto set)
 - database S modeled in several ordered domains (attributes)
 - skyline = subset of elements from S that are not dominated by other elements
 - element is not dominated if there does not exist another element that is better in all the attributes (let's better = lower value)
 - why the term "skyline"?
 - when connected by vertical and horizontal lines, the set looks like skyline of a city
 - application
 - e.g., market basket, consider database of hotels with attributes
 price and distance to airport





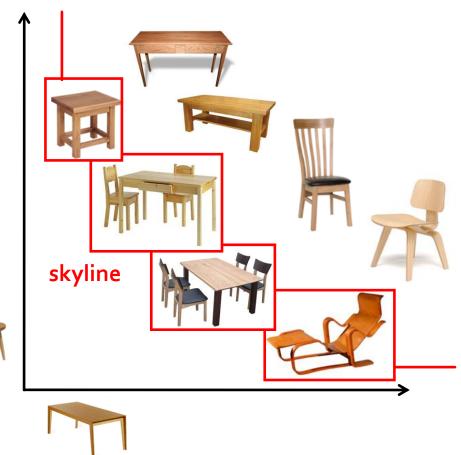
- problems
 - skyline is not limited in size
 - correlated data lead to very small skyline (a)
 - anti-correlated data lead to very large skyline (b)
 - there is not ranking/ordering inside
 - i.e., problems similar to the Boolean model
- often too large skyline
 - manufacturers/distributors create additional unique attributes to put their products on the skyline
 - ullet e.g., my hotel is the closest one to a winery \odot





- let the "attributes" be interpreted as similarity orderings with respect to multiple query examples
- the skyline operator then becomes a multi-example similarity query
 - a particular skyline is a set of descriptors that are compromises with respect to the query examples
 - dynamic schema (attributes)
 - the coordinate system is established for each query separately
 - cannot be implemented by traditional skyline operator

 example of two-example similarity skyline query





Late fusion - top-k operator

motivation

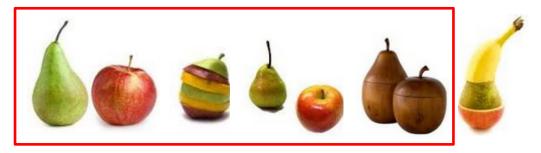
- consider a single database of multimedia objects (or web pages)
- consider several (similarity) models that can be used to rank the database – search result fusion
 - similarity query, the similarity ordering, respectively
 - other rankings, e.g., PageRank
- for example, database of web pages including images
 - ranking #1 = vector model of inf. retrieval (cosine sim. of web page text)
 - ranking #2 = similarity of images of the web pages (e.g., MPEG7 and L1)
 - ranking #3 = the PageRank of the web pages
- thus, we need an aggregation procedure to create one final ranking based on the partial rankings – the top-k operator

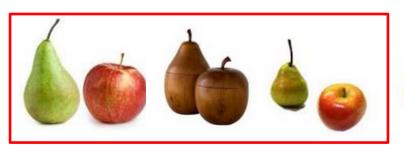
Late fusion - top-k operator

- top-k operator
 - real-valued ordered attributes A₁,...,A_m
 - in our case, let the attributes be different rankings of the same objects
 - for now let's better value = higher value (but could be defined inversely)
 - aggregation function $f: A_1 \times ... \times A_m \rightarrow R$
 - let f be monotonic, i.e., if x > y, then f(..., x, ...) > f(..., y, ...)
 - e.g., Min, Max, Avg
 - the top-k operator evaluates the aggregation function on all the objects' partial ranks and returns k objects with the highest aggregate ranks
 - could be done sequentially, but how to do that efficiently?
 - Fagin and Threshold algorithm (already discussed in Lecture 5)

Late fusion – re-ranking

- multi-phase querying (dependent aggregation)
 - applying different similarity model on part of the previous ranking
 - when single similarity is too complex to model
- example
 - first ranking as 4NNcolor layout
 - re-ranking as 3NN – shape



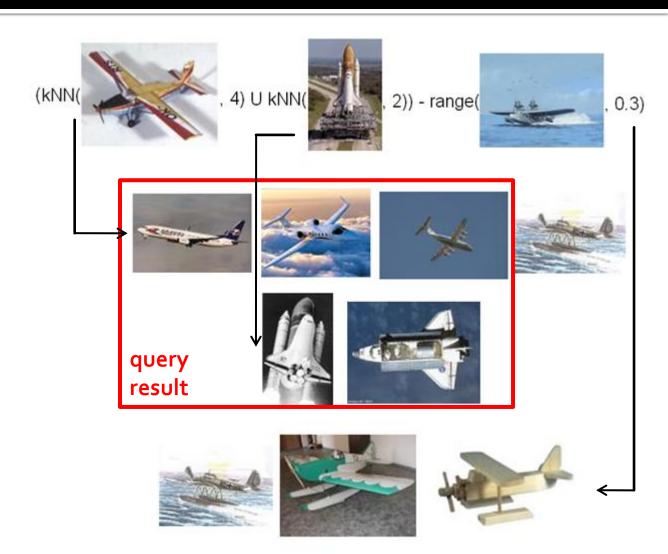


Late fusion – query languages

- similarity queries could serve as a basis for higherlevel late-fusion query models
- query languages for similarity search
 - ad-hoc set-based expressions
 - extension of SQL
 - allows combination with structured attributes (relational modality)

Late fusion – query languages

set operations with similarity queries



Late fusion – integration to SQL

- let a database of descriptors is stored in a BLOB-type attribute in a table of relational database
- new SQL predicates could enable relational databases to execute similarity queries
 - general SQL predicate
 - given an expression, the predicate condition is evaluated for all rows of a given table (or a join)
 - if the row passes the expression, the predicate is true
 - classic SQL predicate is, e.g., LIKE, ANY, IN, etc. in WHERE or HAVING
 - similarity predicates
 - range(example.MMattribute, table.MMattribute, r)
 - kNN(example.MMattribute, table.MMattribute, k)

Late fusion – integration to SQL

simple queries

SELECT Id FROM BioData WHERE range(JohnSmith.Fingerprint, BioData.FingerPrint, o.o1)

SELECT Id FROM DNAData WHERE kNN(MickeyMouse.DNA, DNAData.DNA, 1)

Late fusion – integration to SQL

- join based on range query
 - range(A's descriptor, B's descriptor, query radius)
 - example in SQL

```
SELECT Criminal.Id, Citizen.Id FROM Criminal SIMILARITY JOIN Citizen ON range(Criminal.FingerPrint, Citizen.FingerPrint, o.o1)
```

- join based on kNN query
 - kNN(A's descriptor, B's descriptor, k)
 - example in SQL

```
SELECT Mammal.Id, Insect.Id FROM Mammal
SIMILARITY JOIN Insect ON kNN(Mammal.DNA, Insect.DNA, 2)
```