#### 1 Foundations

## Language Model

A language model is a distribution over  $\Sigma^*$ , where  $\Sigma$  is a non-empty alphabet.

## **Globally Normalized Model**

For an *energy fct*  $\hat{p}: \Sigma^* \to \mathbb{R}$ , a GNM is defined as  $p(x) = e^{-\hat{p}(x)} / \sum_{v \in \Sigma^*} e^{-\hat{p}(y)}$ .

# **Locally Normalized Language Model**

Given the cond. probabilities  $p(y \mid y_{< t})$ , the corresponding LNLM is

$$p_{LN}(y) = p_{SM}(EOS \mid y) \prod_{t=1}^{|y|} p_{SM}(y_t \mid y_{< t}).$$

## **Characterizing Tightness**

$$E_{\text{COS}}(t) = rac{\sum_{\omega \in \Sigma^{t-1}} p_{LN}(\omega) p_{LN}(\text{EOS} \mid \omega)}{\sum_{\omega \in \Sigma^{t-1}} p_{LN}(\omega)}.$$
 Then,

 $p_{\mathrm{EOS}}(t) = \frac{\sum_{\omega \in \Sigma^{t-1}} p_{LN}(\omega) p_{LN}(\mathrm{EOS} \mid \omega)}{\sum_{\omega \in \Sigma^{t-1}} p_{LN}(\omega)}.$  Then,  $p_{LN} \text{ is } \mathbf{tight} \text{ iff } p_{\mathrm{EOS}}(t) = 1 \text{ for some } t \geq 1 \text{ or } \sum_{t=1}^{\infty} p_{\mathrm{EOS}}(t) = \infty.$  In particular, if  $p_{LN}(\mathrm{EOS} \mid y) \geq f(t)$  for all  $y \in \Sigma^t$  and  $\sum_{t=1}^{\infty} f(t) = \infty$ , then  $w(\pi) = \lambda(q_1) \qquad w_i \rho(q_N).$  $p_{IN}$  is tight.

#### Softmax

$$\operatorname{softmax}(x)_i = \frac{\exp(\frac{x_i}{\tau})}{\sum_{j=1}^n \exp(\frac{x_j}{\tau})}$$

As  $\tau \to \infty$ , becomes uniform and as  $\tau \to 0$ , becomes spiked. We have

$$\operatorname{softmax}(x) = \operatorname{argmax}_{p \in \Delta^{n-1}} p^{\top} x - \tau \sum_{i=1}^{n} p_i \log p_i.$$

# Representation-based Language Model

An embedding matrix  $\mathbf{E} \in \mathbb{R}^{|\overline{\Sigma}| \times D}$  and an ecoding fct. enc :  $\Sigma^* \to \mathbb{R}^d$  define a LNLM as

$$p(y_t \mid y_{< t}) = \operatorname{softmax} \left( \operatorname{Eenc}(y_{< t}) \right)_{y_t}.$$

# **Tightness of Softmax RBLMs**

If  $sz(t) \leq \log t$  for all  $t \geq N$  for some N, then the induced model is **tight**. Here,  $s = \max_{y \in \Sigma} ||e(y) - e(EOS)||_2$  and z(t) = $\max_{\omega \in \Sigma^t} \|\operatorname{enc}(\omega)\|_2$ . In particular, if enc is bounded, then the model is **tight**.

#### 2 Finite State LMs

## **Finite State Automaton**

A FSA is a tuple  $A = (Q, \Sigma, \delta, I, F)$ , where Q is a finite set of states,  $\Sigma$  is an alphabet,  $\delta \subseteq Q \times (\Sigma \cup \{\epsilon\}) \times Q$  are the transitions, and  $I, F \subseteq Q$  are the sets of initial/final states.

## **Weighted FSA**

A WFSA is a tuple  $A = (Q, \Sigma, \delta, \lambda, \rho)$ , where  $\delta \subseteq Q \times (\Sigma \cup \{\epsilon\}) \times \mathbb{R} \times Q$  are the weighted transitions and  $\lambda, \rho: Q \to \mathbb{R}$  are the initial/final weights.

#### **Probabilistic FSA**

A WFSA is probabilistic if  $\lambda, \rho$  and the weights are non-negative,  $\sum_{q \in Q} \lambda(q) = 1$  and for all  $q \in Q$  we have

$$\rho(q) + \sum_{\substack{q \xrightarrow{a/w} q'}} w = 1.$$

# **Path Weights**

$$w(\pi) = \lambda(q_1) \prod_{i=1}^{N} w_i \rho(q_N).$$

#### WFSA Allsum

The allsum of a WFSA A is

$$Z(\mathcal{A}) = \sum_{y \in \Sigma^*} \mathcal{A}(y) = \sum_{y \in \Sigma^*} \sum_{\pi \in \Pi(A, y)} w(\pi).$$

We have

$$Z(A) = \vec{\lambda} \sum_{d=0}^{\infty} T^{d} \vec{\rho} = \vec{\lambda} (I - T)^{-1} \vec{\rho}$$

where *T* is the transition matrix of *A*. Tightness of PFSA

A state  $q \in Q$  is accessible if there exists a nonzero weighted path from an initial state to q. It is co-accessible if there exists a non-zero weighted path from *q* to a final state. A PWFSA is **tight** if and only if all accessible

#### states are co-accessible. 3 Pushdown LMs

#### **Context Free Grammar**

A CFG is a tuple  $\mathcal{G} = (\Sigma, \mathcal{N}, S, \mathcal{P})$ , where  $\Sigma$ is an alphabet of terminals, N is a set of non-terminals with  $\mathcal{N} \cap \Sigma = \emptyset$ ,  $S \in \mathcal{N}$  is the start symbol and P is a set of production rules of the form  $X \to \alpha$  where  $X \in \mathcal{N}$  and  $\alpha \in (\Sigma \cup \mathcal{N})^*$ .

# **Weighted CFG**

A WCFG is a CFG with an associated weight function  $W: \mathcal{P} \to \mathbb{R}$ .

#### **Probabilistic CFG**

A WCFG is probabilistic if W is non-negative and for all  $X \in \mathcal{N}$  we have  $\sum_{X \to \alpha \in \mathcal{P}} \mathcal{W}(X \to X)$  $\alpha$ ) = 1.

#### **WCFG Allsum**

The allsum of a WCFG  $\mathcal{G}$  is

$$Z(\mathcal{G}) = \sum_{d \in \mathcal{D}_{\mathcal{G}}} w(d)$$
$$= \sum_{d \in \mathcal{D}_{\mathcal{G}}} \prod_{(X \to \alpha) \in d} \mathcal{W}(X \to \alpha),$$

where  $\mathcal{D}_{\mathcal{C}}$  is the set of all possible derivations in  $\mathcal{G}$ .

## **Tightness of PCFG**

For a PCFG  $\mathcal{G}$  with  $|\mathcal{N}| = N$  we define for each  $X_n \in \mathcal{N}$  its production generating fct.

$$g_n((s_i)_{i=1}^N) = \sum_{X_n \to \alpha} \mathcal{W}(X_n \to \alpha) s_1^{r_1(\alpha)} \cdots s_N^{r_N(\alpha)}$$

where  $r_i(\alpha)$  is the number of times  $X_i$  appears in  $\alpha$ . Then we set  $E \in \mathbb{R}^{N \times N}$  to have entries  $E_{nm} = \frac{\partial}{\partial s_m} g_n(s_1,...,s_N) \Big|_{s_1,...,s_N=1}$ . Then  $\mathcal{G}$  is **tight** if  $\lambda < 1$  and non-tight if  $\lambda > 1$ , where  $\lambda = \max\{|\lambda'| \mid \lambda' \in \sigma(E)\}.$ 

#### **Pushdown Automaton**

A language is context-free if and only if it is recognized by some PDA.

#### **Multi-Stack PDA**

Any (probabilistic) 2-stack PDA is Turing complete. Hence, the tightness of a probabilistic 2-stack PDA is undecidable.

# 4 RNNs

#### RNN

A RNN is given by an initial state  $h_0 \in \mathbb{R}^d$  and a dynamics map  $h_t = f(h_{t-1}, y_t)$ . An RNN-LM uses  $\operatorname{enc}(y_{< t+1}) = h_t$ .

#### **Elman RNN**

An Elman RNN is an RNN with  $f(h_{t-1}, y_t) =$  $\sigma(Uh_{t-1} + Ve'(y_t) + b)$ , where  $U \in \mathbb{R}^{d \times d}$ ,  $V \in \mathbb{R}^{d \times R}$  and  $b \in \mathbb{R}^d$  and  $e' : \Sigma \to \mathbb{R}^R$  is an input embedding function.

#### Jordan RNN

A Jordan RNN is an RNN with

$$f(h_{t-1}, y_t) = \sigma(U\sigma'(Eh_{t-1}) + Ve'(y_{t-1}) + b).$$

## Tightness of RNN-LMs

If the LM uses the softmax and  $s||h_t|| \le \log t$ (in particular if f is bounded, e.g. if f uses a bounded activation function), then the induced LM is **tight**.

#### **Expressiveness of RNNs**

Heaviside Elman RNNs (over ℝ) are equivalent to deterministic PFSAs. The argument generalizes to any activation function with finite image, in particular any activation implemented on a computer. Minsky's construction encodes any dPFSA using  $U \in \mathbb{R}^{|\Sigma||Q| \times |\Sigma||Q|}$ to encode which states are reachable from  $h_{t-1}$  and  $V \in \mathbb{R}^{|\Sigma||Q| \times |\Sigma|}$  to encode which states can be transitioned to using  $y_t$ . It is possible to reduce the hidden state dimensionality to  $\Omega(|\Sigma|\sqrt{|Q|})$ 

Saturated Sigmoid Elmann RNNs are Turing complete (because they can encode two-stack PDAs). It is thus undecidable whether an RNN-LM is **tight**.

# **Cosine Similarity**

 $\forall x, y \in \mathbb{R}^d$ ,  $\cos\text{-sim}(x, y) = \frac{x^\top y}{\|x\|_2 \|y\|_2}$ 

# 5 Transformers

## **Soft Attention**

Given queries  $Q \in \mathbb{R}^{n \times d}$ , keys  $K \in \mathbb{R}^{t \times d}$  and values  $V \in \mathbb{R}^{t \times d}$ , soft attention is

$$\operatorname{softmax}\left(\frac{QK^{\top}}{\sqrt{d}}\right)V.$$

Time/Space compl.:  $O(t^2d)$ ,  $O(t^2+ld)$ Kernelized attention is O(rtd) and O(rl + rd +ld) with feature map dimension r.

#### **Multi-head Attention**

Given a context  $C \in \mathbb{R}^{t \times d}$  and a query  $x \in \mathbb{R}^d$ , we set

$$MHA(x) = Concat(head_1, ..., head_N)W_o$$

$$head_i = Att(xW_q^{(i)}, CW_k^{(i)}, CW_v^{(i)}),$$

where  $W_q^{(i)}$ ,  $W_k^{(i)}$ ,  $W_v^{(i)} \in \mathbb{R}^{d \times d_h}$ ,  $W_o \in \mathbb{R}^{d \times d}$  and usually  $d_h = d/N$ .

# **Transformer Laver**

A transformer layer (without layer-norm) is a function  $T: \mathbb{R}^{T \times d} \to \mathbb{R}^{T \times d}$  that maps  $\mathbf{X} =$ 

$$(x_1,...,x_T)$$
 to  $(z_1,...,z_T)$ , where

$$a_t = \text{Att}(q(x_t), K(\mathbf{X}_t), V(\mathbf{X}_t)) + x_t$$
  

$$z_t = \text{FFN}(a_t) + a_t.$$

#### **Transformer**

A transformer is a rep.-based LM with  $\operatorname{enc}(y_{\leq t+1}) = h_t$ , where

$$\mathbf{X}_1 = (e'(y_0), ..., e'(y_t))$$

$$\mathbf{X}_{l+1} = T_l(\mathbf{X}_l)$$

$$h_t = F(x_t^L)$$

for some  $F: \mathbb{R}^d \to \mathbb{R}^d$ ,  $e': \Sigma \to \mathbb{R}^d$  and transformer layers  $T_1,...,T_L$ .

## **Tightness of Transformers**

Any transformer using soft attention is **tight** (because its layers are continuous and the set of possible inputs to the first layer is compact, making enc bounded).

## **Expressiveness of Transformers**

Let  $p_{LN}$  be an n-gram language model. Then, there exists a transformer  $\mathcal{T}$  with  $L(p_{IN}) =$  $L(\mathcal{T})$ .

## **Sinusoidal Positional Encodings**

For the *k*-th token and dimensionality *d*:

even: 
$$P(k, 2i) = \sin\left(\frac{k}{n^{2i/d}}\right)$$

odd: 
$$P(k, 2i + 1) = \cos\left(\frac{k}{n^{2i/d}}\right)$$

*n* is user-defined (= 10000) and *i* is the index.

# 6 Sampling

# **Ancestral Sampling**

- 1. Locally normalize.
- 2. Sample  $y_t \sim p(\cdot \mid y_{< t})$ , stop when  $y_t = EOS$ . May not halt  $\rightarrow$  set max string length.

# Sampling Adaptors

To calibrate p we can postprocess probabilities by a function  $\alpha: \Delta^{|\Sigma|-1} \to \Delta^{|\Sigma|-1}$ .

# **Top-K Sampling**

Set  $p(y_t \mid y_{< t}) = 0$  for all but the K most probable tokens, and renormalize.

# **Nuclues Sampling**

Only take top p% of probability mass.

# 7 Transfer Learning

#### **ELMo**

Assume we have a forward and a backward LM using L LSTM layers. The ELMo representation for a token  $y_t$  is

$$\gamma^{\mathrm{task}} \sum_{l=0}^{L} s_{l}^{\mathrm{task}} h_{tl}^{LM}$$
,

where  $s_l^{\text{task}} \geq 0$ ,  $h_{tl}^{LM} = (\overrightarrow{h}_{tl}^{LM}, \overleftarrow{h}_{tl}^{LM})$ ,  $\overrightarrow{h}_{tl}^{LM}$ and  $h_{tl}^{LM}$  are the hidden states of the LM layers.

#### **BERT**

BERT is an encoder transformer pre-trained using masked language modelling and next sentence prediction.

## **Adapters**

For  $h \in MHA(C, x)$ , FFN(x), we set  $h \leftarrow h + f(hW_1 + b_1)W_2 + b_2$ .  $N_{\text{param}} = 2N(2dm + d + m)$ 

#### LoRA

Replace weight matrices  $W \in \mathbb{R}^{d \times r}$  with  $W \leftarrow$  $W + \frac{\beta}{L}AB$  where  $A \in \mathbb{R}^{d \times b}$  and  $B \in \mathbb{R}^{b \times r}$  are random matrices and  $\beta$  is a constant in b.  $N_{\text{param}} = NH(3b(d+r) + 2bd)$ 

## **Prefix Tuning**

Prepending each layer with *l* embedding vectors results in  $N_{\text{param}} = Nld$ .

## 8 Parameter Efficient Fine-Tuning BitFit

Only optimize (a subset of) bias terms.

# **Diff Pruning**

Learn (sparse)  $\delta$  in  $\theta_{\rm FT} = \theta_{\rm LM} + \delta$ .

# **Adapters**

Insert bottleneck MLPs after each sublayer (MHA and FFN).

## 9 Knowledge Enhancement **kNN-LM**

Store all embedded prefixes and their following words in a database. At inference time, retrieve the *k* nearest neighbors of a prefix and normalize the exponentiated distances to a probability distribution  $p_{\xi}$  over words. Then sample from a convex combination of  $p_{\xi}$  and the LM.

Dynamic Gating: Set the weighting of distributions depending on the prefix.

#### 10 RLHF

1. Collect a dataset of instructions+answers and train a supervised baseline model.

- 2. Produce a dataset of comparisons of diffe- 14 Math Brushup rent answers given by the baseline model, **Probabilities** score them manually and train a reward model.
- 3. Use PPO to fine-tune a LM (the policy) **Probability Space**:  $(\Omega, \mathcal{F}, P)$  where P: using the reward model.

#### 11 Data Quality **Importance Measures**

LOO, Uniform Weights, Shapley Value

## 12 Security

## **Adversarial Examples**

Perturb example with noise  $\delta$  to force misclassification:

maximize 
$$L(f_{\theta}(x+\delta), y)$$
  
subject to  $\|\delta\|_{\infty} \le 1\%$ 

Solve with projected Gradient Descent. Doesn't work for text as  $x + \delta$  is highly unlikely to be a token embedding. We can instead solve  $\operatorname{arg\,max}_{v}(E_{v}-x_{i})^{\top}\nabla_{x_{i}}L$  and replace  $x_{i}$ 

## 13 Privacy **Data Secrecy**

Central server sees all training data. Gold Standard Solutions: Secure multiparty computation, fully homomorphic encryption  $\rightarrow$  slow & expensive.

Federated Learning. Clients send gradients. Can be attacked with optimization. Weight-trap attack: Server sends model s.t.  $\nabla_{\theta} L(f_{\theta}(x_i)) = x_i$ .

#### **Data Memorization**

Can generate lots of text and filter text where model is abnormally confident. Defenses:

1. Filter memorized outputs. Problem: Exact matches are not enough.

# 2. Deduplicate training data.

# **Differential Privacy**

An algorithm M is  $\varepsilon$ -differentially private if for any "neighboring" databases  $D_1, D_2$  that differ in a single element, and any output S we have:

$$P[M(D_1) \in S] \le \exp(\varepsilon)P[M(D_2) \in S].$$

Post-Processing: If *M* is  $\varepsilon$ -DP, then f(M) for any function f is also  $\varepsilon$ -DP. Composition: If  $M_1$  is  $\varepsilon_1$ -DP and  $M_2$  is  $\varepsilon_2$ -DP then  $f(M_1, M_2)$  is  $(\varepsilon_1 + \varepsilon_2)$ -DP.

 $\sigma$ -algebra:  $\Omega \in \mathcal{F}$ ;  $A \in \mathcal{F} \Rightarrow A^c \in \mathcal{F}$ ;  $A_1, A_2, \ldots \in \mathcal{F} \Rightarrow \bigcup_{i=1}^{\infty} A_i \in \mathcal{F}.$ 

 $\mathcal{F} \to [0,1]$  s.t.  $P(\Omega) = 1$  and  $P(\bigcup_{i=1}^{\infty} A_i) =$  $\sum_{i=1}^{\infty} P(A_i)$  for disjoint  $A_i$ .

Binomial Distrubution:  $X \sim Bin(n, p)$ ,  $\mu = \mathbb{E}[X] = np \text{ and } \sigma^2 = \text{Var}[X] = np(1-p)$ 

#### Calculus

**Geom. Sum:**  $\sum_{i=0}^{n} ar^{i} = a \frac{1-r^{n+1}}{1-r}$ 

Triangle Inequality:  $|a-b| \le |a+b| \le |a| + |b|$ 

#### **Useful Results**

**Cross-Entropy**:  $H(p,q) = -\sum_{x} p(x) \log q(x)$ 

**KL Divergence**:  $D_{KL}(p||q) = \sum_{x} p(x) \log \frac{p(x)}{q(x)}$