

Arcade::IGraphicLib



```
graph BT; A[Arcade::Sfml] --> B[Arcade::IGraphicLib];
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box labeled "Arcade::Sfml". A vertical blue line with an arrowhead at the top connects this box to a white rectangular box at the top labeled "Arcade::IGraphicLib".

Arcade::Sfml