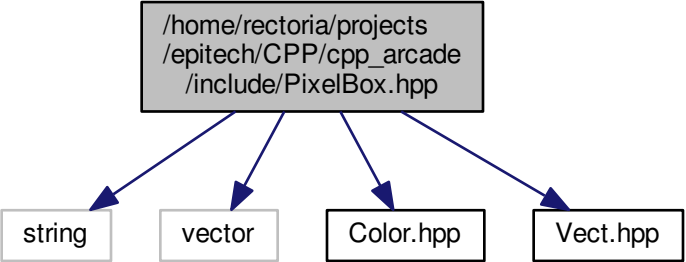


/home/rectoria/projects
/epitech/CPP/cpp_arcade
/include/PixelBox.hpp



```
graph TD; A["/home/rectoria/projects<br/>/epitech/CPP/cpp_arcade<br/>/include/PixelBox.hpp"] --> B[string]; A --> C[vector]; A --> D[Color.hpp]; A --> E[Vect.hpp];
```

string

vector

Color.hpp

Vect.hpp