

Arcade::IGameLib



```
classDiagram
    class Arcade_IGameLib["Arcade::IGameLib"]
    class Arcade_Pacman["Arcade::Pacman"]
    Arcade_Pacman --|> Arcade_IGameLib
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text "Arcade::IGameLib". The bottom box is gray with a black border and contains the text "Arcade::Pacman". A solid blue arrow points vertically from the top edge of the bottom box to the bottom edge of the top box, indicating an inheritance relationship where "Arcade::Pacman" inherits from "Arcade::IGameLib".

Arcade::Pacman