

Introduction to Databases

Data Definition and Datatypes

How Do RDBMS Work?



SoftUni Team

Technical Trainers



SoftUni



Software University

<https://softuni.bg>



sli.do
#java-db

Table of Contents

1. Data **Management**
2. Database **Engine**
3. Structured **Query** Language
4. **MySQL**
5. Table **Relationships**
6. **Programmability**



- 7. Data Types in MySQL **Server**
- 8. Database **Modeling**
- 9. Basic **SQL** Queries
- 10. Table **Customization**
- 11. **Altering** Tables
- 12. **Deleting** Data and Structures





Data Management

Storage vs. Management

SALES RECEIPT

Date: 07/16/2016

Order#:[00315]

Customer: David Rivers

Product: Oil Pump

S/N: OP147-0623

Unit Price: 69.90

Qty: 1

Total: 69.90

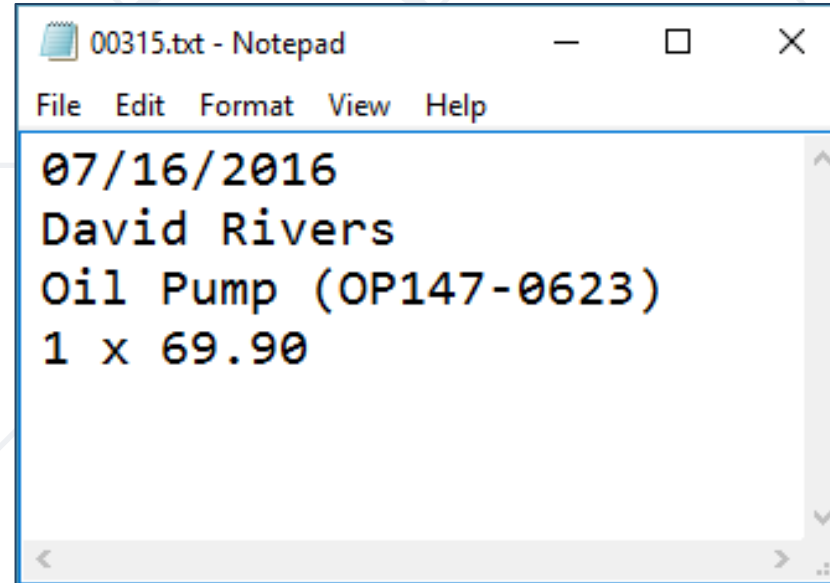
00315 – 07/16/2016

David Rivers

Oil Pump (OP147-0623)

1 x 69.90

Storage vs. Management



Order#	Date	Customer	Product	S/N	Qty
00315	07/16/2016	David Rivers	Oil Pump	OP147-063	1

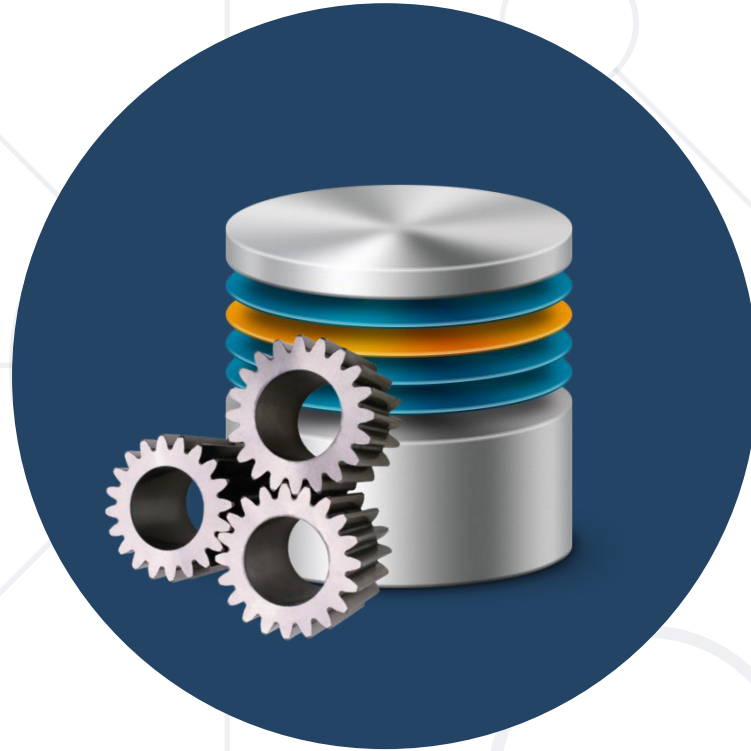
Storage vs. Management

- Storing data is **not** the primary reason to use a database
- Flat storage **eventually** runs into **issues** with
 - Size
 - Ease of updating
 - Accuracy
 - Security
 - Redundancy
 - Importance



- A database is an **organized** collection of **related** information
 - It imposes **rules** on the contained data
 - Access to data is usually provided by a "**system**" (DBMS)
database management
 - Relational storage first proposed by Edgar Codd in 1970

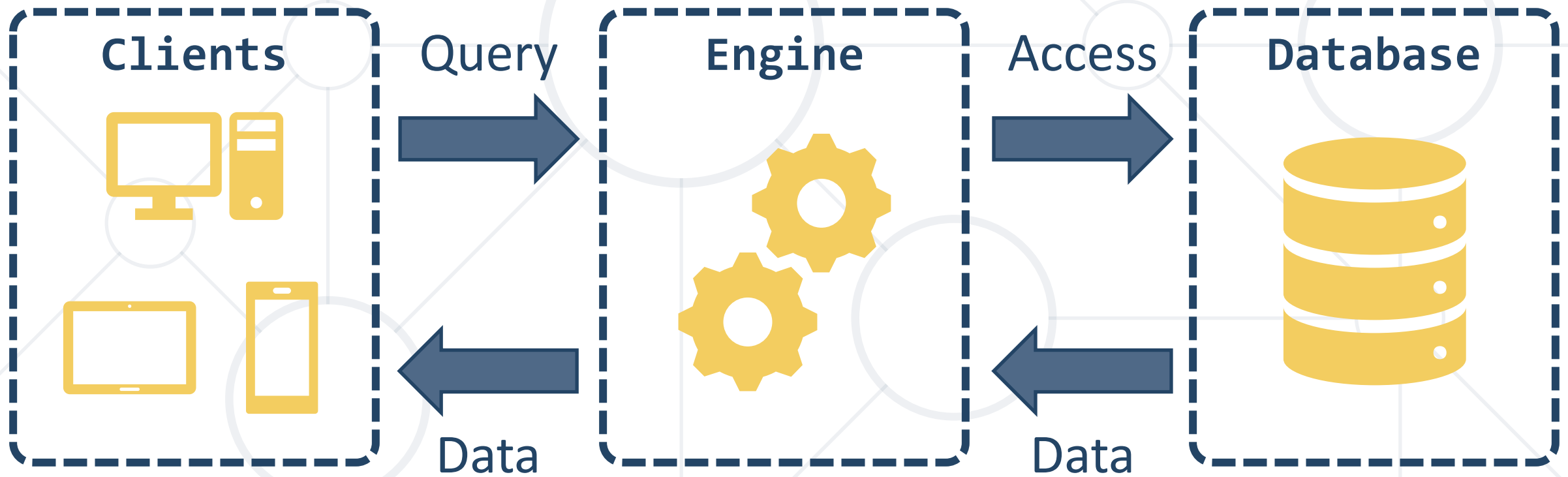
- **R**elational **D**ata **B**ase **M**anagement **S**ystem
 - Database **management**
 - It **parses requests** from the user and takes the **appropriate** action
 - The user **doesn't have direct access** to the stored data
 - Data is presented by **relations** – collection of tables related by **common fields**
 - MS SQL Server, DB2, Oracle and MySQL



Database Engine

Database Engine Flow

- SQL Server uses the Client-Server Model



Client-Server Model

CLIENTS
















TCP/IP

DATABASE



Top Database Engines

Rank			DBMS	Database Model	Score		
Dec 2023	Nov 2023	Dec 2022			Dec 2023	Nov 2023	Dec 2022
1.	1.	1.	Oracle +	Relational, Multi-model 	1257.41	-19.62	+7.10
2.	2.	2.	MySQL +	Relational, Multi-model 	1126.64	+11.40	-72.76
3.	3.	3.	Microsoft SQL Server +	Relational, Multi-model 	903.83	-7.59	-20.52
4.	4.	4.	PostgreSQL +	Relational, Multi-model 	650.90	+14.05	+32.93
5.	5.	5.	MongoDB +	Document, Multi-model 	419.15	-9.40	-50.18
6.	6.	6.	Redis +	Key-value, Multi-model 	158.35	-1.66	-24.22
7.	7.	 8.	Elasticsearch	Search engine, Multi-model 	137.75	-1.87	-7.18
8.	8.	 7.	IBM Db2	Relational, Multi-model 	134.60	-1.40	-12.02
9.	 10.	9.	Microsoft Access	Relational	121.75	-2.74	-12.08
10.	 11.	 11.	Snowflake +	Relational	119.88	-1.12	+5.11

Source: <http://db-engines.com/en/ranking>



Structured Query Language

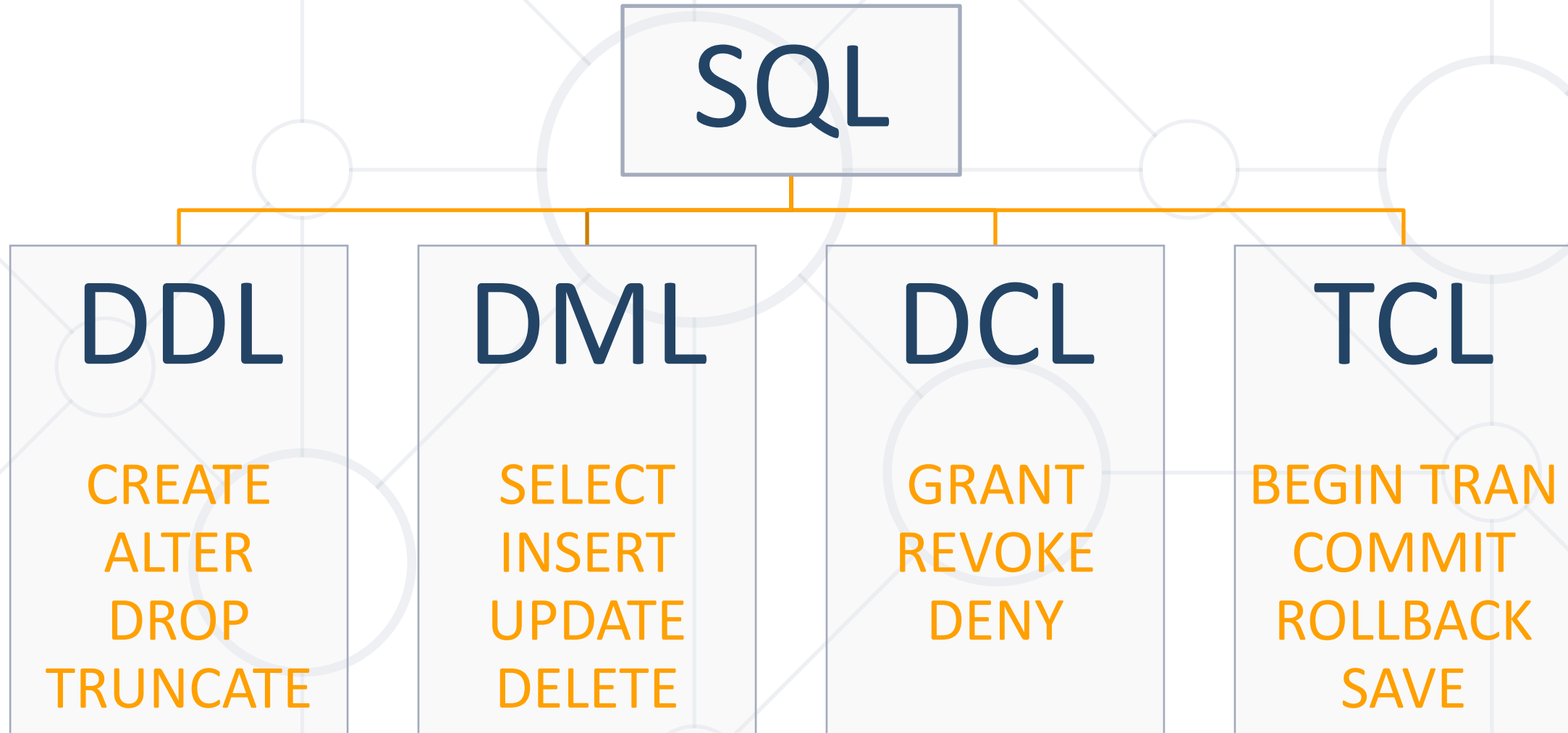
Structured Query Language

- Programming language designed for managing data in a relational database
- Developed at **IBM** in the early 1970s
- To communicate with the Engine we use **SQL**

- Subdivided into several language elements
 - Queries
 - Clauses
 - Expressions
 - Predicates
 - Statements



- Logically divided in four sections
 - **Data Definition** – describe the structure of our data
 - **Data Manipulation** – store and retrieve data
 - **Data Control** – define who can access the data
 - **Transaction Control** – bundle operations and allow rollback





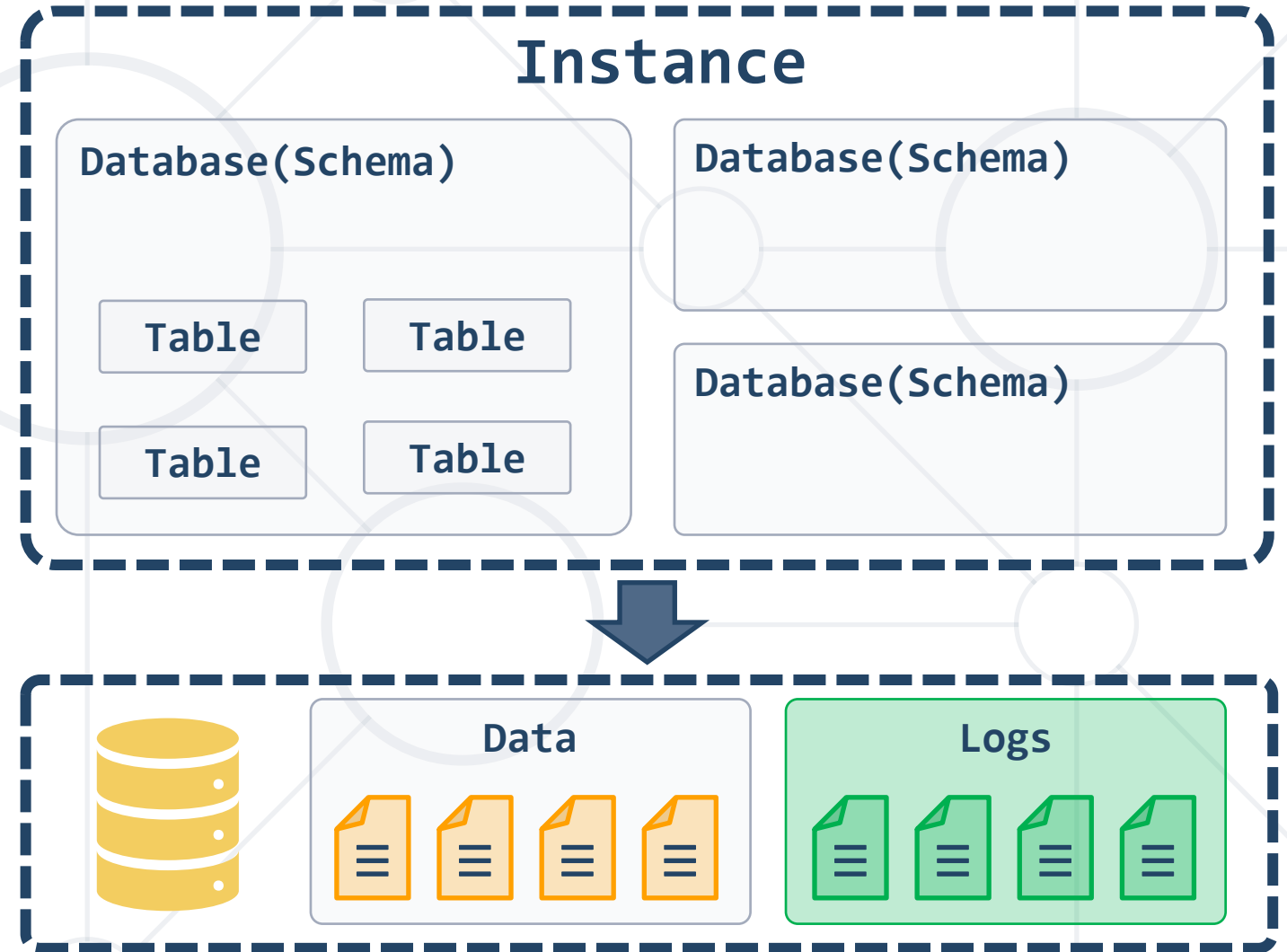
MySQL

- **Open-source** relational database management system
- Used in many **large-scale websites** like including Google, Facebook, YouTube etc.
- Works on **many** system platforms – MAC OS, Windows, Linux
- Download **MySQL Server**
 - **Windows:** <https://dev.mysql.com/downloads/mysql/>
 - **Ubuntu/Debian:** <https://dev.mysql.com/downloads/repo/apt/>



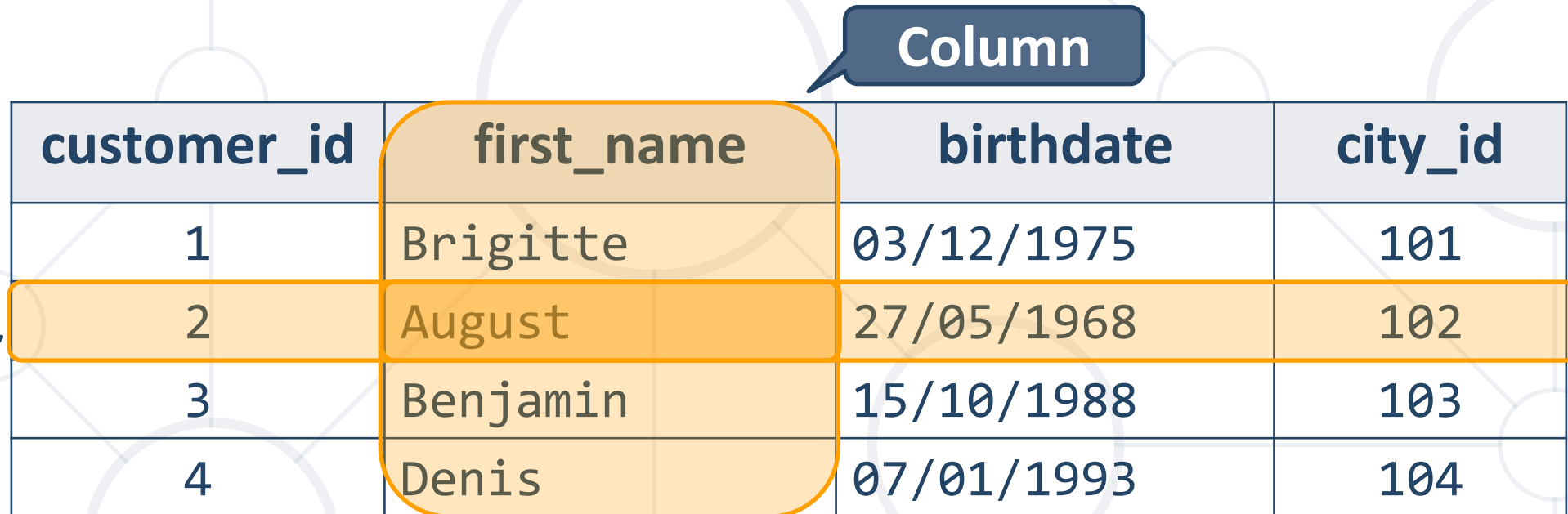
MySQL Server Architecture

- Logical Storage
 - Instance
 - Database/Schema
 - Table
- Physical Storage
 - Data files and Log files
 - Data pages



Database Table Elements

- The table is the main **building block** of any database



customer_id	first_name	birthdate	city_id
1	Brigitte	03/12/1975	101
2	August	27/05/1968	102
3	Benjamin	15/10/1988	103
4	Denis	07/01/1993	104

- Each **row** is called a **record** or **entity**
- Columns (**fields**) define the **type** of data they contain

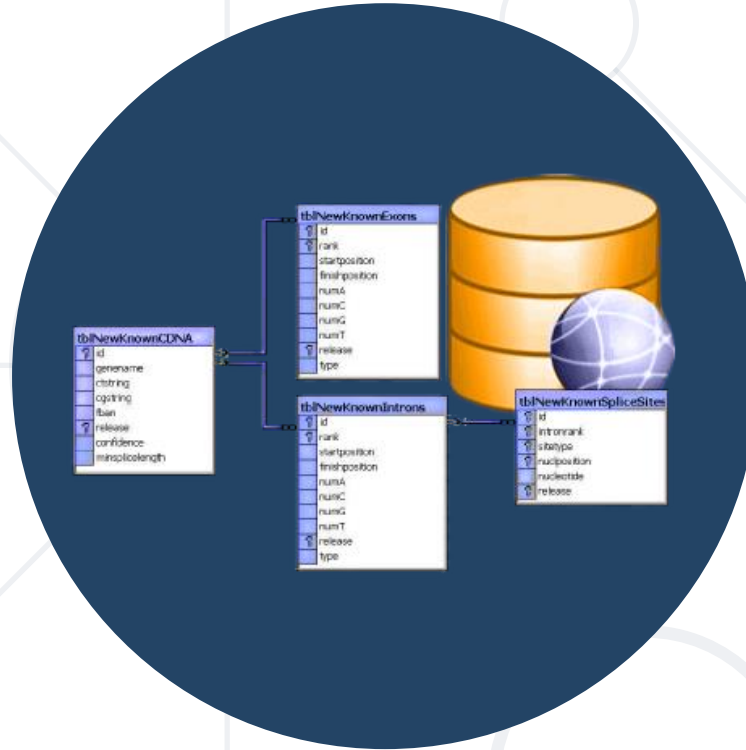


Table Relationships

Why Split Related Data?

Empty records

first	last	registered	email	email2
David	Rivers	05/02/2016	drivers@mail.cx	NULL
Sarah	Thorne	07/17/2016	sarah@mail.cx	NULL
Michael	Walters	11/23/2015	walters_michael@mail.cx	walters_michael@abv.bg

Redundant information

order_id	date	customer	product	s/n	price
00315	07/16/2016	David Rivers	Oil Pump	OP147-0623	69.90
00315	07/16/2016	David Rivers	Accessory Belt	AB544-1648	149.99
00316	07/17/2016	Sarah Thorne	Wiper Fluid	WF000-0001	99.90
00317	07/18/2016	Michael Walters	Oil Pump	OP147-0623	69.90

- We split the data and introduce **relationships** between the tables to **avoid** repeating information

user_id	first	last	registered
203	David	Rivers	05/02/2016
204	Sarah	Thorne	07/17/2016
205	Michael	Walters	11/23/2015

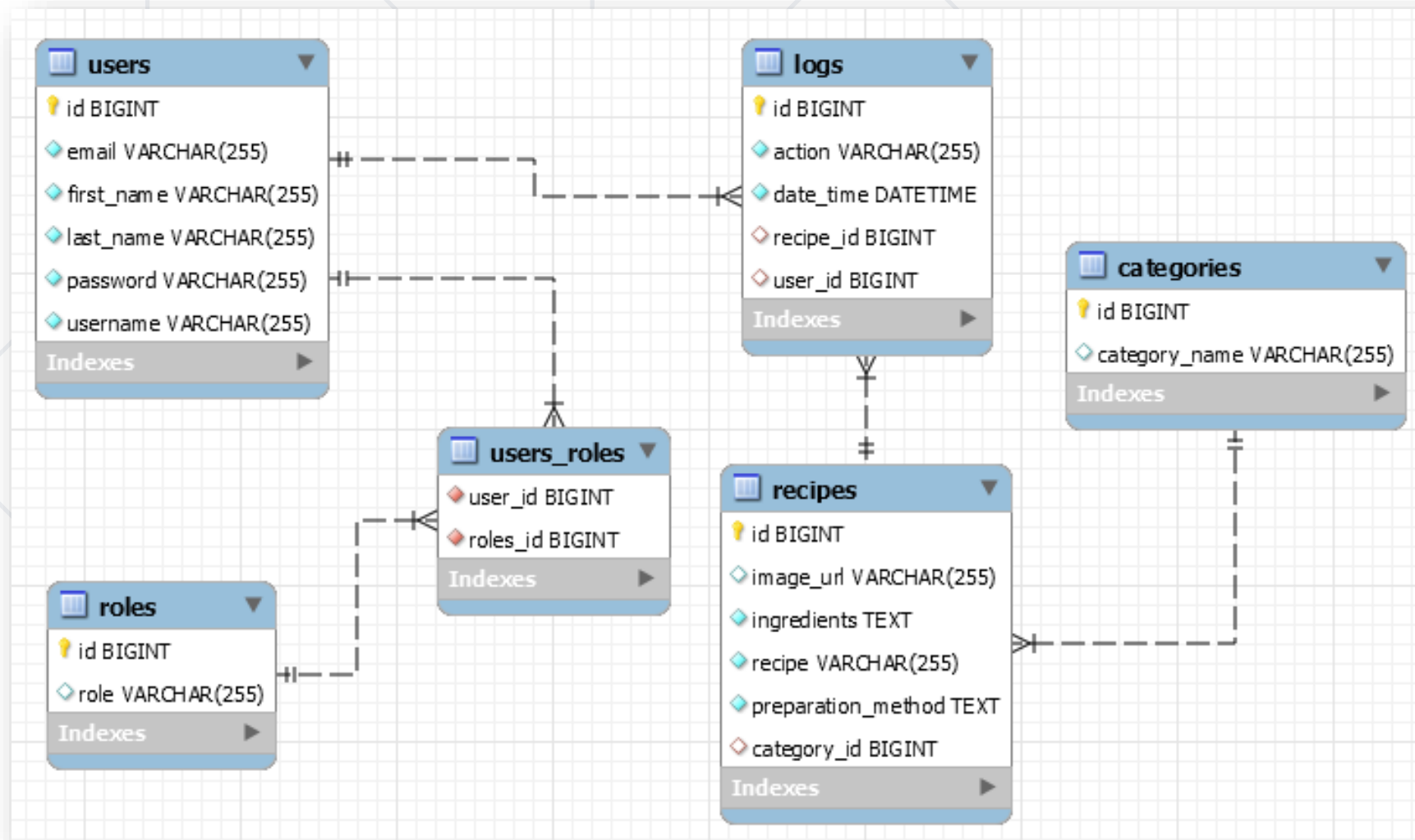
Primary Key

Foreign Key

user_id	email
203	drivers@mail.cx
204	sarah@mail.cx
205	walters_michael@mail.cx
203	david@homedomain.cx

- Connection via **Foreign Key** in one table pointing to the **Primary Key** in another

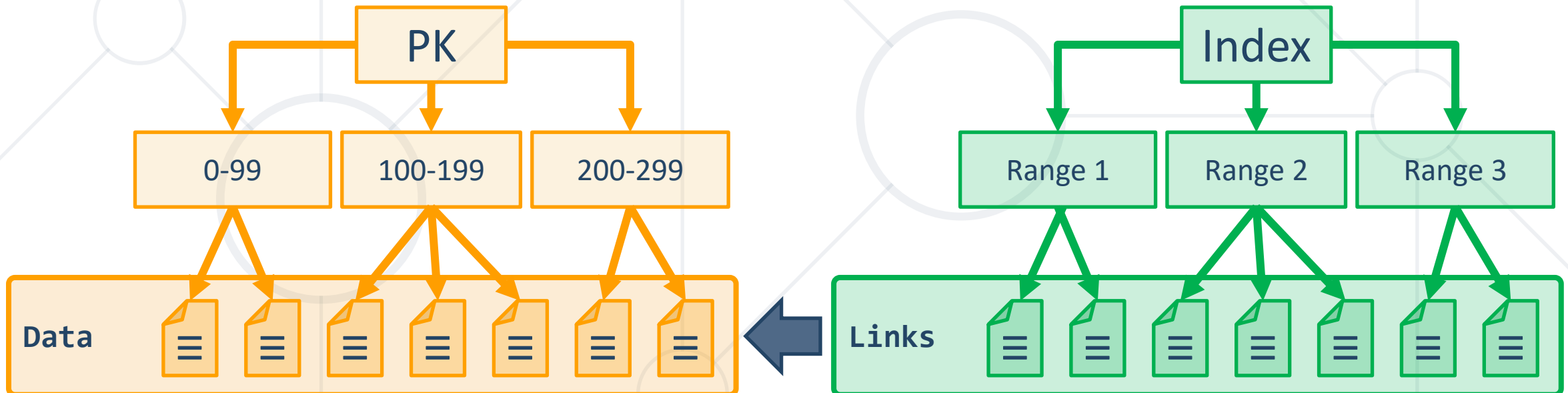
E/R Diagrams





Programmability

- Indices make data lookup faster
 - Clustered – bound to the **primary key**, physically sorts data
 - Non-Clustered – can be **any field**, references the primary index
- Structured as an **ordered tree**



- Views are **prepared queries** for displaying **sections** of our data

```
CREATE VIEW v_employee_names AS
SELECT employee_id,
       first_name,
       last_name
FROM employees
```

```
SELECT * FROM v_employee_names
```

- Evaluated at **run time** – they do not increase performance

- A database can further be customized with reusable code
- **Procedures** – carry out a predetermined **action**
 - E.g. get all employees with salary above 35000
- **Functions** – receive **parameters** and return a **result**
 - E.g. get the age of a person using their birthdate and current date
- **Triggers** – **watch** for activity in the database and **react** to it
 - E.g. when a record is deleted, write it to an archive



Data Types in MySQL Server

- Numeric data types have certain range
- Their range can be changed if they are:
 - **Signed** - represent numbers both in the positive **and** negative ranges
 - **Unsigned** - represent numbers **only** in the positive range
- E.g. signed and unsigned INT:

Signed Range		Unsigned Range	
Min Value	Max Value	Min Value	Max Value
-2147483648	2147483648	0	4294967295

- **INT** [(M)] [UNSIGNED]
 - TINYINT, SMALLINT, MEDIUMINT, BIGINT
- **DOUBLE** [(M, D)] [UNSIGNED]

Digits stored
for value

Decimals after
floating point

 - E.g. DOUBLE[5, 2] – 999.99
- **DECIMAL** [(M, D)] [UNSIGNED] [ZEROFILL]

- String column definitions include attributes that specify the **character set** or **collation**
 - **CHARACTER SET** (Encoding)
 - E.g. utf8, ucs2
 - **CHARACTER COLLATION** – rules for encoding comparison
 - E.g. latin1_general_cs, Traditional_Spanish_ci_ai etc.
- Set and collation can be defined at the database, table or column level

Determines the storage of each character (single or multiple bytes)

Determines the sorting order and case-sensitivity

CHARACTER COLLATION – Example

- **ORDER BY** with different collations

latin1_swedish_ci	latin1_german1_ci	latin1_german2_ci
Muffler	Muffler	Müller
MX Systems	Müller	Muffler
Müller	MX Systems	MX Systems
MySQL	MySQL	MySQL

- **CHAR** [(M)] - up to 255 characters
 - fixed-length character type (example CHAR(30))
- **VARCHAR**(M) - up to 65 535. The effective maximum length is a subject to the maximum row size (65,535 bytes, which is shared among all columns) and the character set used
 - Variable max size
- **TEXT** - up to 65 535 characters
 - TINYTEXT, MEDIUMTEXT, LONGTEXT
- **BLOB** - **B**inary **L**arge **O**bject [(M)] - 65 535 ($2^{16} - 1$) characters
 - TINYBLOB, MEDIUMBLOB, LONGBLOB

- Storing data in **CHAR** and **VARCHAR** examples

Value	CHAR(4)	Storage Required	VARCHAR(4)	Storage Required
' '	' '	4 bytes	' '	1 bytes
'ab '	'ab '	4 bytes	'ab '	3 bytes
'abcd '	'abcd '	4 bytes	'abcd '	5 bytes
'abcdefgh '	'abcd '	4 bytes	'abcd '	5 bytes

- **DATE** - for values with a date part but **no time part**
- **TIME** - for values with time but **no date part**
- **DATETIME** - values that contain both date **and** time parts
- **TIMESTAMP** - both date **and** time parts

Column name	Column Type
birthdate	DATE
last_time_online	TIMESTAMP
start_at	TIME
deleted_on	DATETIME

DATETIME and
TIMESTAMP have
different time ranges

- MySQL retrieves values for a given date type in a **standard output format**
 - E.g. as a string in either 'YYYY-MM-DD' or 'YY-MM-DD'

Data Type	Column Type
DATE	'0000-00-00'
TIME	'00:00:00'
DATETIME	'0000-00-00 00:00:00'
TIMESTAMP	'0000-00-00 00:00:00'
YEAR	0000



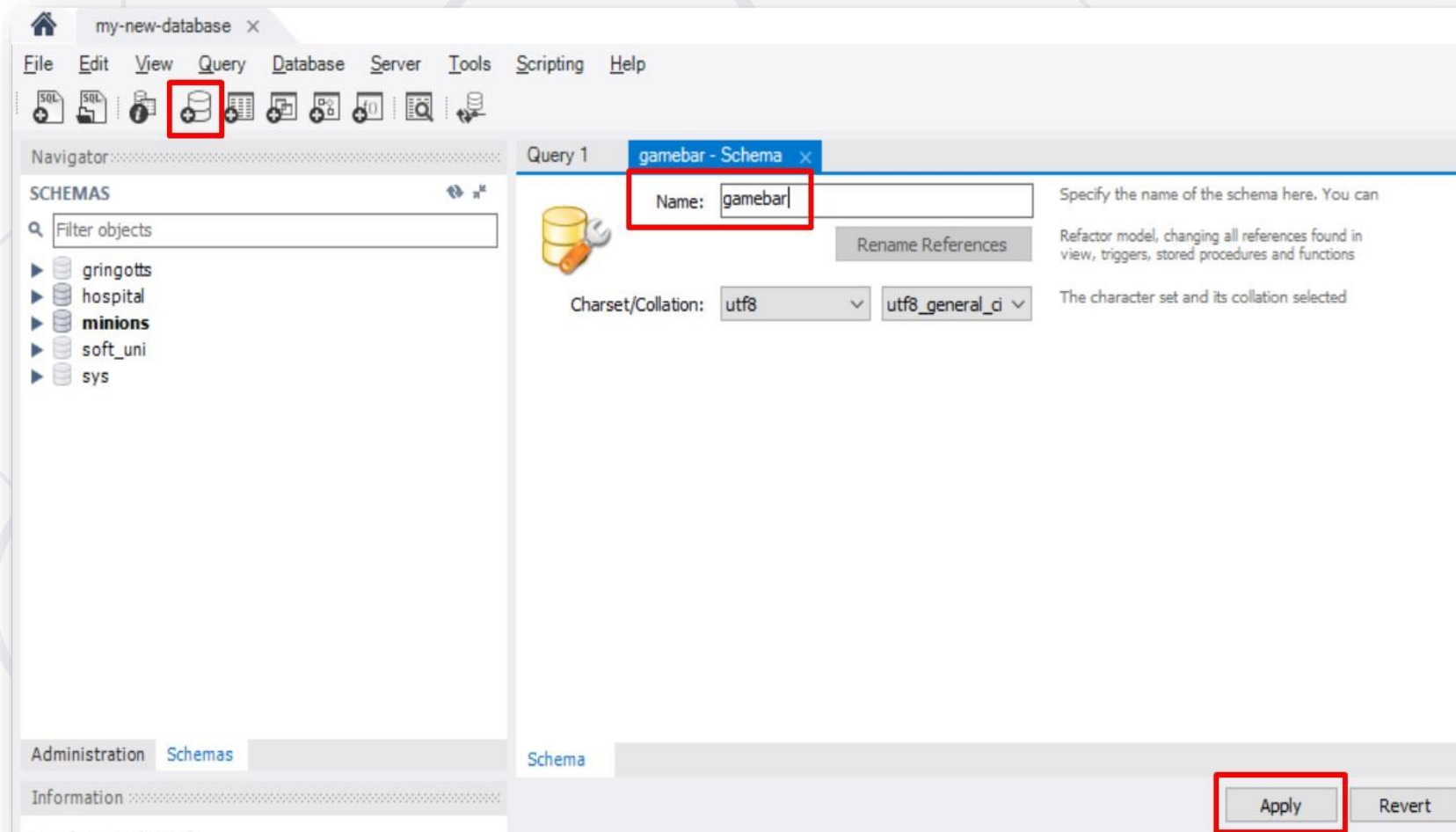
Database Modeling

- We will **manage** databases with **MySQL Workbench**
- Enables us:
 - To **create** a new database
 - To create **objects in the database** (tables, stored procedures, relationships and others)
 - To **change** the properties of objects
 - To **enter records** into the tables



Creating a New Database

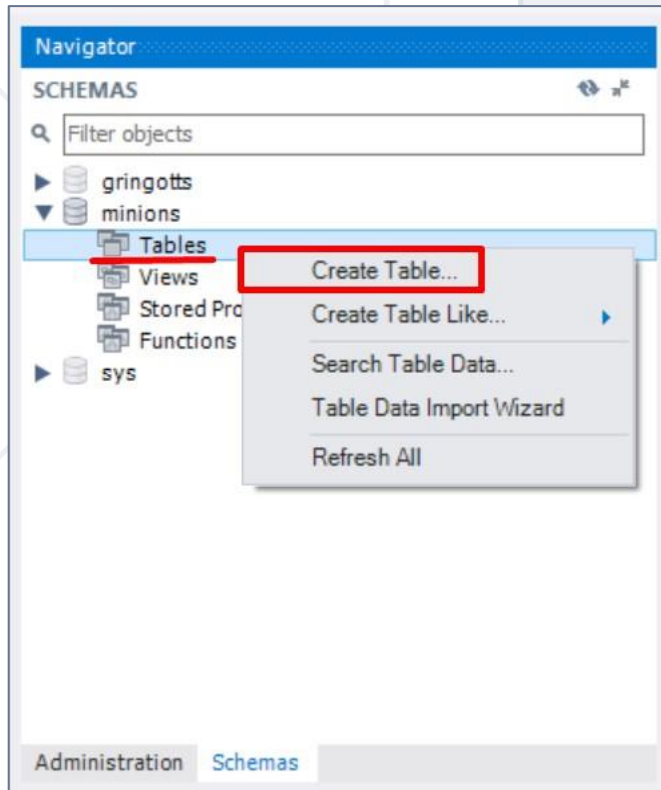
- Select **Create new schema** from the **command menu**



Creating Tables

- Right click on "Tables" **Select Create Table**

Create new table



Add new record



Set up table name

The screenshot shows the 'employees - Table' dialog. The 'Table Name' field is set to 'employees' and the 'Schema' is 'gamebar'. The 'Columns' tab is active, showing a table with the following columns:

Column Name	Datatype	PK	NN	UQ	B	UN	ZF	AI	G	Default/Expression
id	INT(11)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

The 'id' column is highlighted with a red rectangle. Below the table, the 'Column Name' is 'id' and the 'Data Type' is 'INT(11)'. There are also fields for 'Charset/Collation', 'Default', 'Comments', and 'Storage' options (Virtual, Stored, Primary Key, Not Null, Unique, Binary, Unsigned, Zero Fill, Auto Increment, Generated). The 'Apply' and 'Revert' buttons are at the bottom right.

Creating Tables

- A **Primary Key** is used to uniquely identify and index records

Query 1 employees - Table x

Table Name: employees Schema: gamebar

Column Name	Datatype	PK	NN	UQ	B	UN	ZF	AI	G	Default/Expression
id	INT(11)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Column Name: id Data Type: INT(11)

Charset/Collation: Default Char: Default Collat

Comments:

Storage: ☒ Primary Key ☐ Not Null ☐ Unique ☐ Binary ☐ Unsigned ☐ Zero Fill ☐ Auto Increment ☐ Generated

Columns Indexes Foreign Keys Triggers Partitioning Options

Apply Revert

Creating Tables

- Auto increment – on the "Default" field

Query 1 employees - Table x

Table Name: employees Schema: gamebar

Column Name	Datatype	PK	NN	UQ	B	UN	ZF	AI	G	Default/Expression
id	INT(11)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Column Name: id Data Type: INT(11)

Charset/Collation: Default Char: Default Collat

Comments:

Storage: ☐ Virtual ☐ Stored

☒ Primary Key ☐ Not Null ☐ Unique

☐ Binary ☐ Unsigned ☐ Zero Fill

☒ Auto Increment ☐ Generated

Columns Indexes Foreign Keys Triggers Partitioning Options

Apply Revert


Storing and Retrieving Data

- We can **add**, **modify** and **read** records with **GUI Clients**
- To insert or edit a record, click inside the **cell**

Query 1 employees - Table x

Table Name: employees Schema: gamebar

Column Name	Datatype	PK	NN	UQ	B	UN	ZF	AI	G	Default/Expression
id	INT(11)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	



```
CREATE TABLE people
(
  id INT NOT NULL,
  email VARCHAR(50) NOT
NULL,
  first_name VARCHAR(50),
  last_name VARCHAR(50)
);
```

Basic SQL Queries

- We communicate with the database engine using SQL
- Queries provide greater **control** and **flexibility**
- To create a database using SQL:

```
CREATE DATABASE employees;
```

Database name

- SQL keywords are conventionally **capitalized**

Table Creation in SQL

```
CREATE TABLE people  
(  
  id INT NOT NULL,  
  email VARCHAR(50) NOT NULL,  
  first_name VARCHAR(50),  
  last_name VARCHAR(50)  
);
```

Table name

Custom properties

Column name

Data type

- Get all information from a table

```
SELECT * FROM employees;
```

Table name

- You can limit the columns and number of records

```
SELECT first_name, last_name FROM  
employees LIMIT 5;
```

List of columns

Number of records



Table Customization

- Primary Key

```
id INT NOT NULL PRIMARY KEY
```

- Auto-Increment (Identity)

```
id INT AUTO_INCREMENT PRIMARY KEY
```

- Unique constraint – no repeating values in entire table

```
email VARCHAR(50) UNIQUE
```

- Default value – if not specified (otherwise set to NULL)

```
balance DECIMAL(10,2) DEFAULT 0
```

Problems: Create and Insert

- **Create** new Database "gamebar"
- **Create Tables:**
 - **employees** - id, first_name, last_name
 - **categories** - id, name
 - **products** - id, name, category_id
- **Insert** Data:
 - Populate the **employees** table with 3 test values



Altering Tables

- A table can be changed using the keywords **ALTER TABLE**

```
ALTER TABLE employees;
```

Table name

- Add new column

```
ALTER TABLE employees  
ADD COLUMN salary DECIMAL;
```

Column name

Data type

Altering Tables Using SQL

- Delete existing column

```
ALTER TABLE people  
DROP COLUMN full_name;
```

Column name

- Modify data type of existing column

```
ALTER TABLE people  
MODIFY COLUMN email VARCHAR(100);
```

Column name

New data type

- Add primary key to existing column

```
ALTER TABLE people  
ADD CONSTRAINT pk_id  
PRIMARY KEY (id);
```

Constraint name

Column name (more than one for composite key)

- Add unique constraint

```
ALTER TABLE people  
ADD CONSTRAINT uq_email  
UNIQUE (email)
```

Constraint name

Columns name(s)

- Set default value

```
ALTER TABLE people  
ALTER COLUMN balance SET DEFAULT 0;
```

Column name

Default value

- **Alter** table
 - Add a new column – "middle_name" to the "employees" table
- Adding **Constraints**
 - Make "category_id" **foreign key** linked to "id" in the "categories" table
- **Modifying** Columns
 - Change the property "VARCHAR(50)" to "VARCHAR(100)" to the "middle_name" column in "employees" table



Deleting Data and Structures

- Deleting structures is called **dropping**
 - You can drop **keys, constraints, tables** and entire **databases**
- Deleting all data in a table is called **truncating**
- Both of these actions **cannot be undone** – use with caution!

Dropping and Truncating

- To delete all the entries in a table

```
TRUNCATE TABLE employees;
```

Table name

- To drop a table – delete data and structure

```
DROP TABLE employees;
```

Table name

- To drop entire database

```
DROP DATABASE soft_uni;
```

Database name

- To remove a constraining rule from a column
 - Primary keys, value constraints and unique fields

```
ALTER TABLE employess  
DROP CONSTRAINT pk_id;
```

Table name

Constraint name

- To remove **DEFAULT** value (if not specified, revert to **NULL**)

```
ALTER TABLE employess  
ALTER COLUMN clients  
DROP DEFAULT;
```

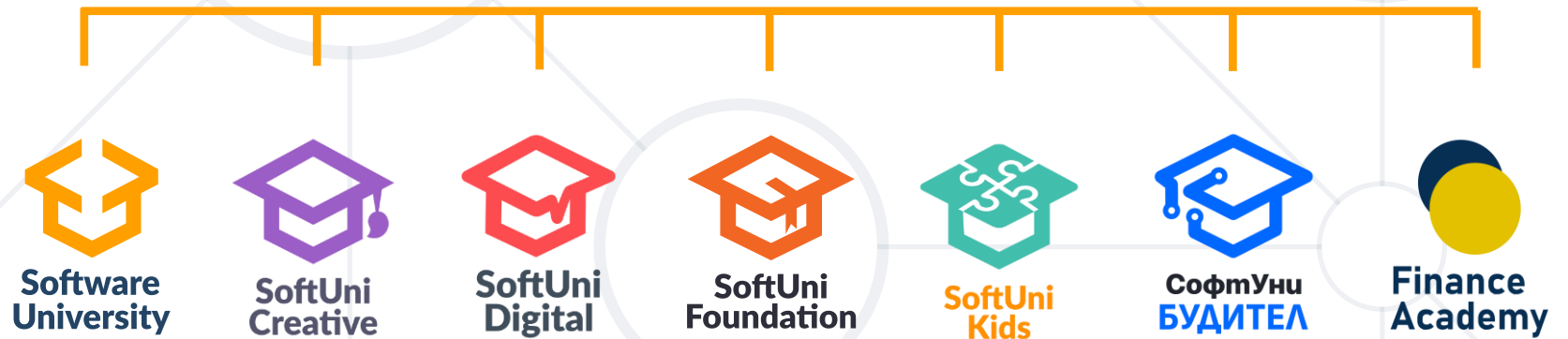
Table name

Column name

- We communicate with the DB engine via **SQL**
- MySQL is a **multiplatform** RDBMS using SQL
- Table columns have a **fixed type**
- We can use GUI Clients to **create** and **customize** tables
- SQL provides **greater control**



Questions?



SoftUni Diamond Partners



- Software University – High-Quality Education, Profession and Job for Software Developers

- softuni.bg, about.softuni.bg

- Software University Foundation

- softuni.foundation

- Software University @ Facebook

- facebook.com/SoftwareUniversity



- This course (slides, examples, demos, exercises, homework, documents, videos and other assets) is **copyrighted content**
- Unauthorized copy, reproduction or use is illegal
- © SoftUni – <https://about.softuni.bg/>
- © Software University – <https://softuni.bg>

