

Ezercom

Bigger

Weightd_rnd_pick

Pick_cell

Pick_value_for_guess

Sload_mat

Sload_size

Find_valid_nums

Find_one_valid

Is_erroneous

Check_erroneous_fixed

Find_erroneous_col

Find_erroneous_row

Find_erroneous_box

Find_erroneous

Fill_lists

Mat_file_check

int hlp_mat_check_box

int hlp_mat_check_col

int hlp_mat_check_row

mat_changes_updater

Linkdlist

Changes

Clean_changes_lst

Lnkd

New stage

Init_Lnkd

list_stages_clean

clean_stages_list_from_top

upt_changes

new_stage

changes_print_upt

counting

Commands

Set_command

Printscreen

Ssave

Guess_command

Validate_command

File_load

edit_command

command_hint

command_hint_guess

command_solutions_num

command_autofill

command_undo

command_redo

command_reset

generate

Solver

Structs: stack

Check_valid

Choose_num_det

Full

Check_valid_col

Check_valid_row

Check_valid_box

Box_lst

Box_index

Check_valid_full

Check_valid_full_caller

Clean

Backtrack

Free_all

Choose_num_rnd

free_all_big

backtrack_main

count_solutions

Liner

Lp

solutions_find

comstruct

structs:

com_data

game_data

functions:

com_manager

com_name

set_param_check

param_check

Ezer

Str_to_int

Valid_nums בודק אם ערכים מתאימים

Empty cells_count

Free_mat

main

