

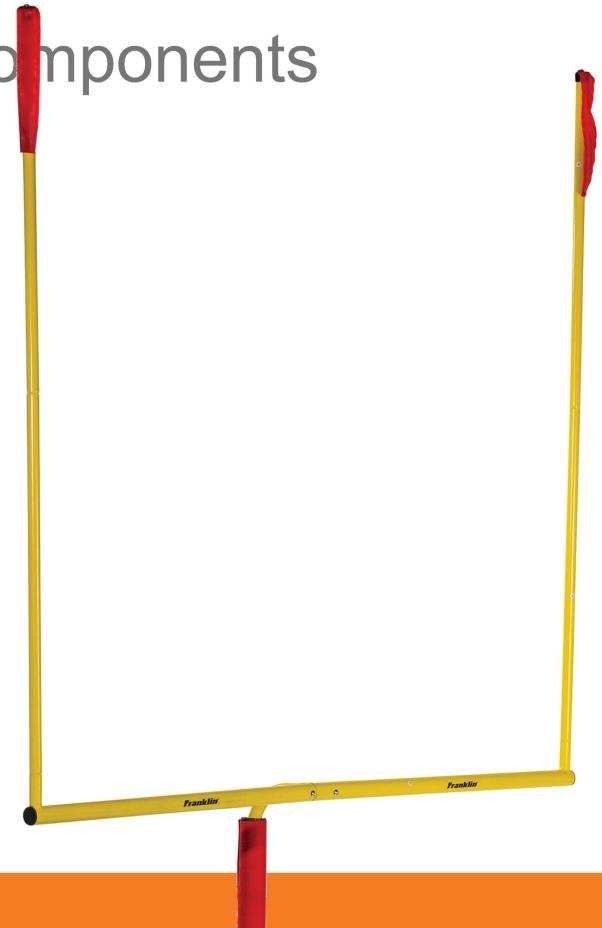
# Quality





# Goals

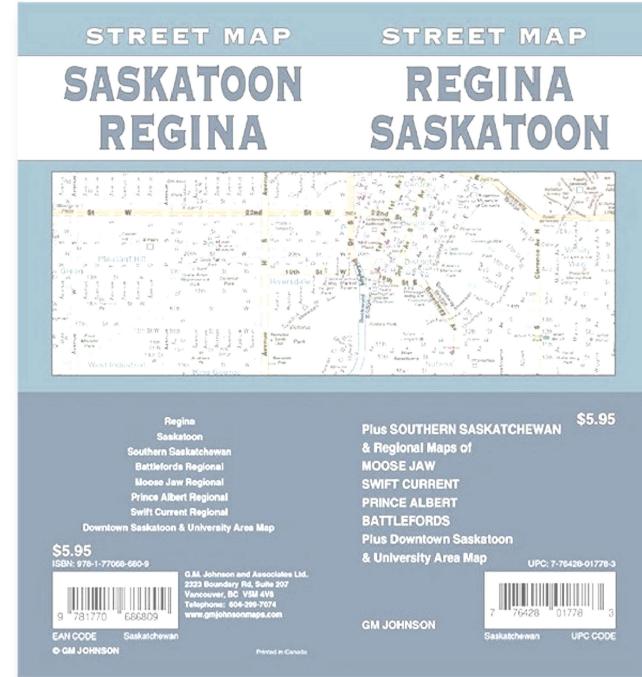
1. Explain the tradeoffs involved with testing components
2. List 3 best practices





# Roadmap

1. Lint Extravaganza
2. Testing
3. Best Practices





# Lint Extravaganza





# Linting Defined

- Linting is
  - Static analysis
  - Finds style and quality issues
- In JavaScript
  - JSLint created in 2002 by Doug Crockford
  - ESLint is the current standard





# Pros and Cons

- **Advantages**

- Catch possible errors
- Enforce consistent style
- Automatically fix problems

- **Disadvantages**

- Irritating and overbearing out of the box



# Category: Likely Errors

- Obvious problems that a compiler would catch
- Best practice: Treat these as compilation errors



# Duplicates

- Weirdly, this is legit JavaScript

```
1 function xyz(a, b, a) {  
2   //Do stuff  
3 }
```

- Same here

```
1 var cone = {  
2   flavor: "vanilla",  
3   flavor: "chocolate"  
4 };
```



# Reassign Function

```
1 function format()/*...*/  
2 //Other stuff  
3 function format()/*...*/
```



# Unreachable Code



```
1 function xyz() {  
2     //Do stuff  
3     return something;  
4     console.log("Warning!!");  
5 }
```



# typeof failures

- Operator typeof returns well known strings
- Linters can catch bad spelling

```
1 typeof label === "strnig"
2 typeof value == "undefined"
3 typeof result != "nunber"
```



# Template string confusion

```
1 "Hello ${name}!";  
2 'Hello ${name}!';  
3 "Time: ${12*60*60*1000}";
```



# Ruleset Menu



- Airbnb
- Google
- ESLint
- ie11



# Customization

- From `.eslintrc.json`

```
1  {
2    "extends": "google",
3    "parserOptions": {
4      "ecmaVersion": 6,
5      "sourceType": "module",
6    },
7    "rules": {
8      "semi": "error",
9      "prefer-regex-literals": 0,
10     }
11 }
```



# Integration: IDEs

- Linters have IDE Plugins
- Autofix problems where possible

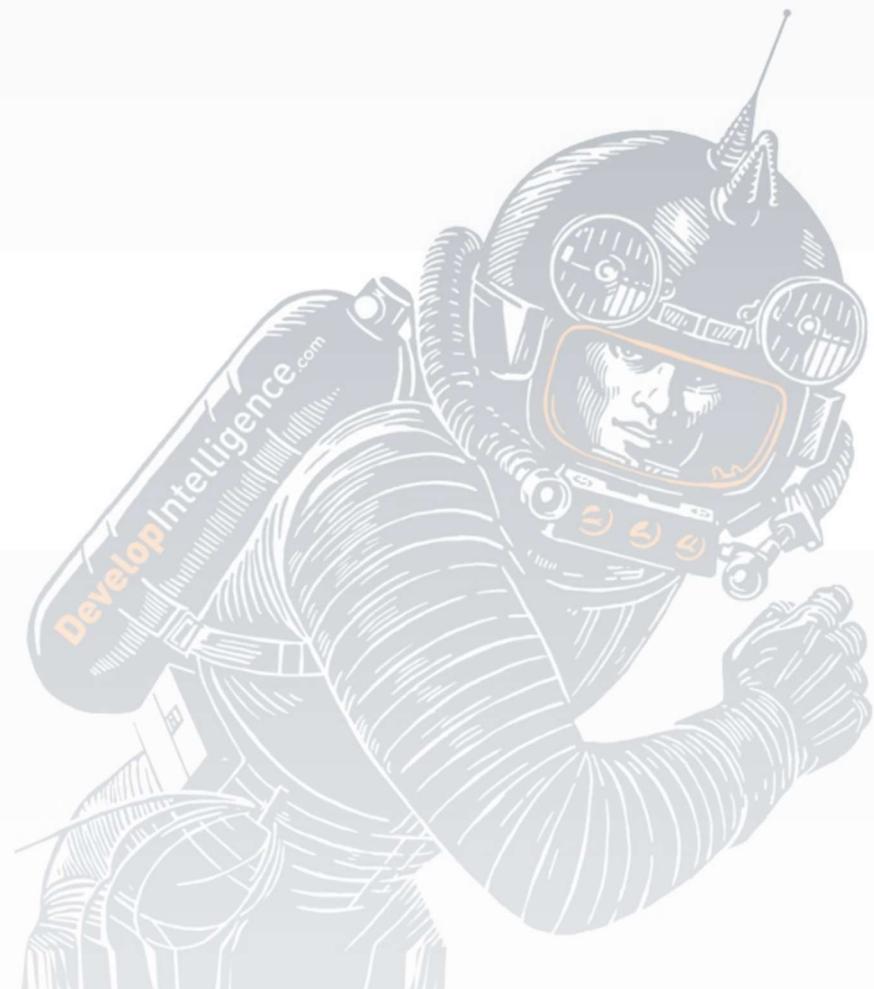
```
1  {
2      "files.autoSave": "onFocusChange",
3      "xo.enable": true,
4      "xo.format.enable": true,
5      "editor.formatOnSave": true,
6 }
```



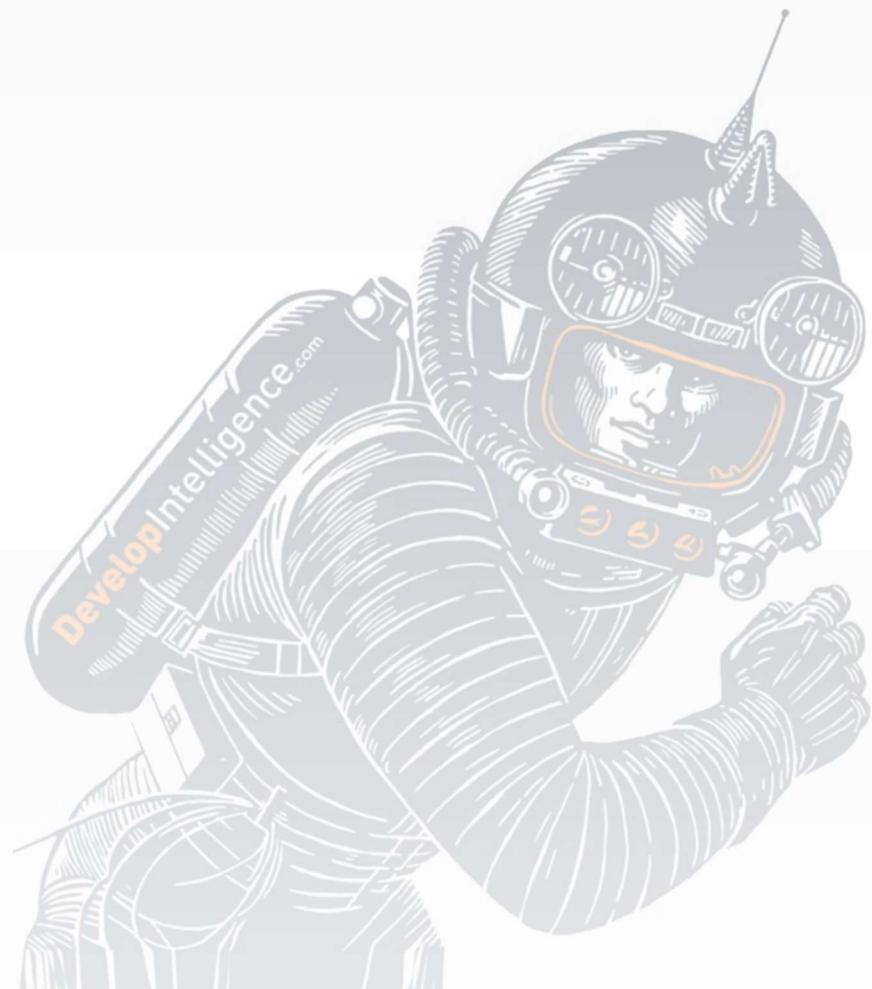
# Build Integration

- Treat linting like compiling
- Lint failure means a broken build

```
1 | > eslint src/**
```



# Testing





# Options (From [reactjs.org](https://reactjs.org))



*There are a few ways to test React components. Broadly, they divide into two categories:*

- *Rendering component trees in a simplified test environment and asserting on their output.*
- *Running a complete app in a realistic browser environment (also known as “end-to-end” tests).*



# Example Component

```
1 export default function Hello(props) {  
2   if (props.name) {  
3     return <h1>Hello, {props.name}!</h1>;  
4   } else {  
5     return <span>Hey, stranger</span>;  
6   }  
7 }
```



# Example Tests

```
1 it("renders with or without a name", () => {
2   act(() => render(<Hello />, container));
3   expect(container.textContent).toBe("Hey, stranger");
4
5   act(() => render(<Hello name="Jenny" />, container));
6   expect(container.textContent).toBe("Hello, Jenny!");
7
8   act(() => render(<Hello name="Margaret" />, container));
9   expect(container.textContent).toBe("Hello, Margaret!");
10});
```

-- From the old [reactjs.org](http://reactjs.org)



# Infrastructure

```
1 import { unmountComponentAtNode } from "react-dom";  
2  
3 let container = null;  
4 beforeEach(() => {  
5   // setup a DOM element as a render target  
6   container = document.createElement("div");  
7   document.body.appendChild(container);  
8 });  
9  
10 afterEach(() => {  
11   // cleanup on exiting  
12   unmountComponentAtNode(container);  
13   container.remove();  
14   container = null;  
15 });
```



# Complaints

- Bad design: Mixes burdens
- Uncaptured abstractions
- Lots of setup and things to mock



# Alternative Perspective (From me)

- Don't test rendering
- ***As much as possible***, tease application logic apart from rendering
- That means
  1. Keep views very thin
  2. Put the actual logic in services and pure functions
  3. Unit test the services and pure functions



# Example Refactored (I)

```
1 interface Greeting{
2     content:string;
3     isLaidBack:boolean;
4 }
5
6 export const makeGreeting = (name?:string):Greeting=>
7     !name ? {content:'Hey, stranger', isLaidBack:true};
8             : {content:`Hello, ${name}!`, isLaidBack:false};
9
10 export default function Hello(props) {
11     const greeting = makeGreeting(props.name);
12     if (props.isLaidBack) {
13         return <span>{greeting.content}</span>;
14     }
15     return <h1>{greeting.content}</h1>;
16 }
```



# Refactored Test



```
1 import { expect, test } from 'vitest';
2 import { makeGreeting } from './hello';
3
4 test('makeGreeting should be laidback for empty', () => {
5     const actual = makeGreeting('');
6     expect(actual.isLaidBack).toBe(true);
7 });
8
9 test('makeGreeting should be laidback for spaces', () => {
10    const actual = makeGreeting('   ');
11    expect(actual.isLaidBack).toBe(true);
12});
```



# Example Refactored (II)

```
1 interface Greeting{
2     content:string;
3     className:string;
4 }
5
6 export const makeGreeting = (name?:string):Greeting=>
7     !name ? {content:'Hey, stranger', className: 'g-laid-back'};
8         : {content:`Hello, ${name}!`, className:'g-enthusiastic'};
9
10 export default function Hello(props) {
11     const greeting = makeGreeting(props.name);
12     return <span className={greeting.className}>
13         {greeting.content}
14     </span>;
15 }
```



# Tools

- React Testing Library
- Jest
- Vitest



# Useful `renderHook`



## Word of Warning

*This is a convenience wrapper around `render` with a custom test component. The API emerged from a popular testing pattern and is mostly interesting for libraries publishing hooks. You should prefer `render` since a custom test component results in more readable and robust tests since the thing you want to test is not hidden behind an abstraction.*



# Example: Fail

```
1 test('useFrozenState should freeze at runtime', () => {
2   const [ n, ] = useFrozenState(10);
3   try {
4     const nUnknown:any = n;
5     nUnknown.content= 50;
6   } catch {
7     return;
8   }
9   assert(false);
10});
```



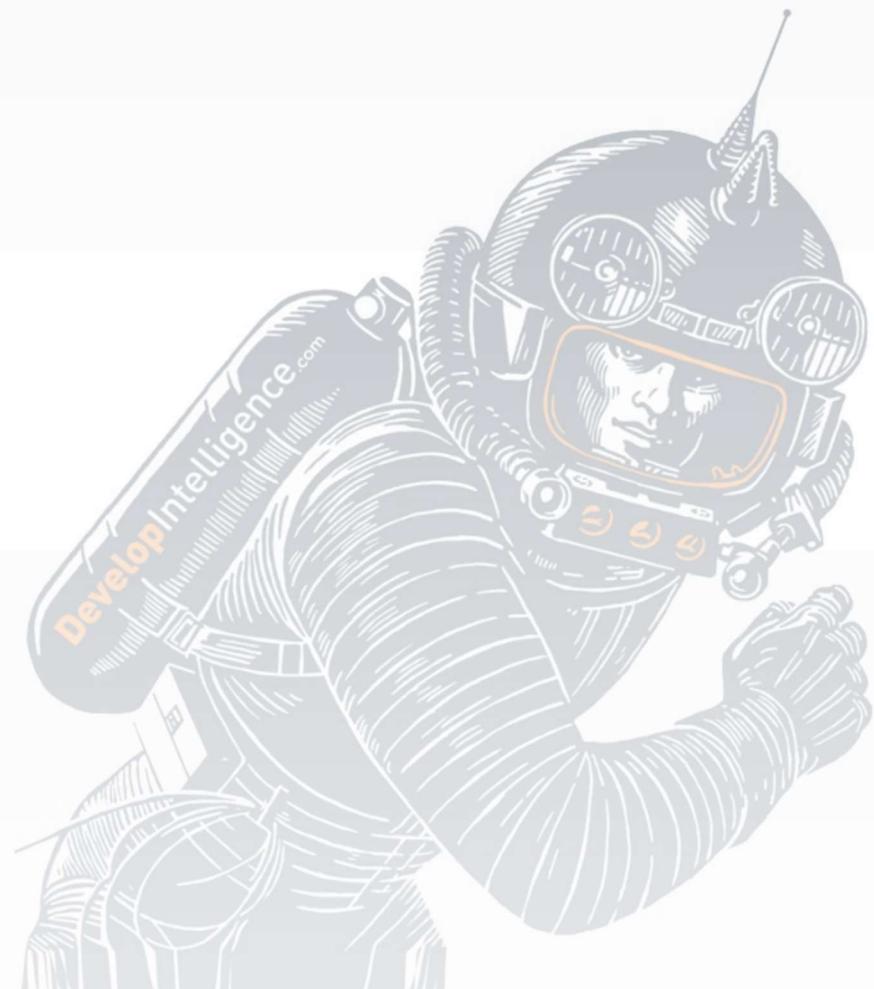
# Example: Fixed

```
1 test('useFrozenState should freeze at runtime', () => {
2   const {result} = renderHook(()=>useFrozenState(10));
3   try {
4     const nUnknown:any = result.current;
5     nUnknown.content= 50;
6   } catch (e:unknown) {
7     console.log(`\n\n-----\nError:${JSON.stringify(e)}\n-----`)
8     return;
9   }
10  assert.fail("No error thrown.");
11});
```

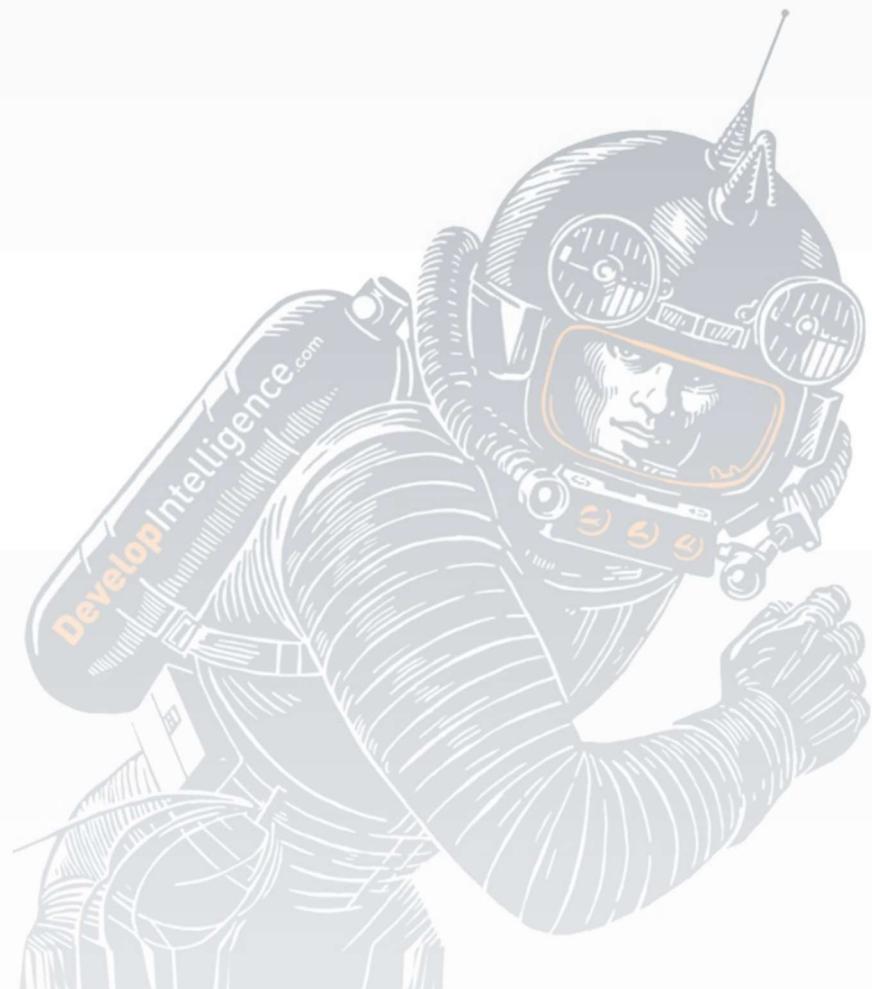


# Example (I)

```
1 import {renderHook} from '@testing-library/react'  
2  
3 test('returns logged in user', () => {  
4   const {result} = renderHook(() => useLoggedInUser())  
5   expect(result.current).toEqual({name: 'Alice'})  
6 });
```



# Best Practices

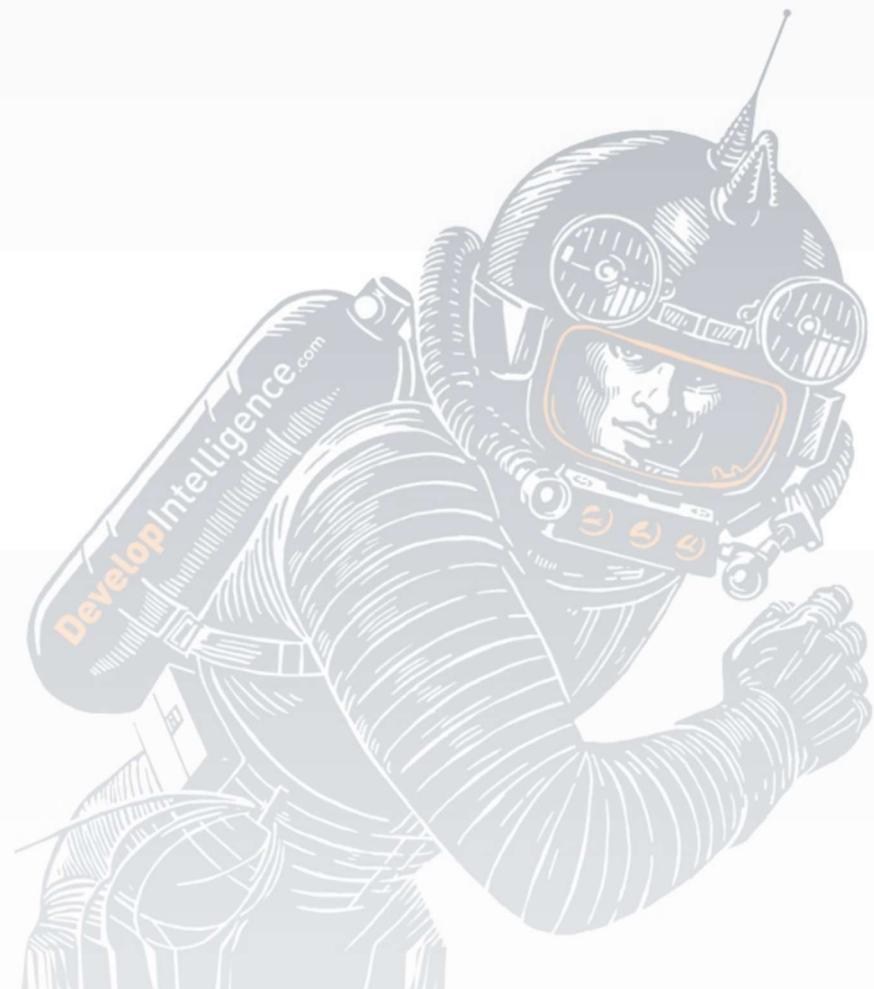




# Incomplete and Mostly Wrong



1. Keep views thin
2. Test flow control instead of rendering
3. Organize files by problem domain, *not* react types
4. If you have multiple routes, use a framework
5. Use pre-commit hooks to lint, test, format, and typecheck
6. All the usual advice: DRY, low coupling, high cohesion, etc.





# Review

1. Explain the tradeoffs involved with testing components
2. List 3 best practices

