Kissimmee, FL (407) 785 – 5587 yuniorbatista1113@gmail.com

### YUNIOR BATISTA

Portfolio GitHub LinkedIn

## **EDUCATION**

**Udacity** – Front End Developer Nanodegree certification **Florida State University** – B.S. Computer Science

June 2018 - Present December 2017

### **TECHNICAL SKILLS**

Programming Languages: HTML5, CSS3, JavaScript, Responsive Web Design, C++, Java, Android

Frameworks/Libraries: React, Angular, Bootstrap, jQuery.

**Version Control:** Git/GitHub

**Databases:** MySQL, Microsoft SQL Server **IDEs:** Visual Studio Code, Atom, Brackets

**Languages:** English, Spanish

**Task Runner:** Gulp Jasmine

## PROJECTS EXPERIENCE

## **Keyboard Tester** – GITHUB LINK – LIVE DEMO

August 2018

- Developed single page application built with HTML5, CSS3, and JavaScript.
- Created functionality for users to learn internal keycodes from the keyboard.

## Pixel Art Maker – GITHUB LINK - LIVE DEMO

July 2018

- Designed single page application with HTML5, CSS3, and JavaScript.
- Built responsive layout with Flexbox and custom media queries.
- Used DOM manipulation and events to create a dynamic drawing board.

## Memory Game – GITHUB LINK – LIVE DEMO

December 2017

- Developed this game with HTML5, CSS3, and JavaScript.
- Achieved functionalities by using arrays methods, functions and DOM manipulation.

## **WORK EXPERIENCE**

### Web Developer – Freelancer

January 2016 – Present

- Collaborated with clients to generate web content to meet their needs
- Created and edited web code using JavaScript, HTML, CSS, and Bootstrap.
- Developed mobile first websites using modern frameworks/libraries

# **Worldwide Air Marine - Import and Export Coordinator**

February 2008 - March 2011

- Maintained an updated MySQL database of all shipments deliveries and returns.
- Coordinated an average of 100 orders daily with customs agents for clearance.
- Resolved customer complaints in a timely manner, keeping retention rate high.
- Increased sales by 7%, bringing new customers to our company.

### **HONORS**