

Yunior Batista



Kissimmee, Florida



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SUMMARY

As a passionate frontend developer, I specialize in creating intuitive and engaging user interfaces using HTML, CSS, and JavaScript. With expertise in React, Next.js and GraphQL, I can build dynamic and responsive web applications that deliver seamless user experiences.

EXPERIENCE

Software Engineer Airship

January 2022 - November 2022, Remote

- Developed and maintained responsive web applications using React/Next.js, React Native, JavaScript, HTML, CSS, Flexbox, CSS Grid, and Tailwind CSS.
- Designed and implemented various features of the application, such as user authentication, and payment processing, using React Hooks, Redux, and Context API.
- Fetched data from REST APIs and GraphQL using the Apollo client, delivering a great User experience.
- Collaborated with designers and back-end developers to ensure seamless integration of front-end and back-end components.
- Implemented best practices for front-end engineering, such as code modularity, maintainability, and scalability, to improve team productivity and code quality.
- Conducted unit testing using Jest to ensure high code quality and prevent regressions.
- Optimized the performance of the application by minimizing load times and optimizing code performance.
- Actively contributed to the codebase by writing clean, reusable, and maintainable code, and by sharing knowledge with team members.

Front End / UX Engineer Power Home Remodeling

May 2021 - January 2022, Remote

- Worked on an internal design system called Playbook, using React, JavaScript, TypeScript, Redux, Context API, SCSS, CSS, and HTML.
- Created and maintained reusable components for the Playbook design system, ensuring consistency and usability across all products and projects.
- Collaborated with designers to ensure that the components were visually appealing and followed best design practices, using Figma for design collaboration.
- Fixed bugs and implemented new user interfaces in existing products, ensuring that they were consistent with the Playbook system and the overall design guidelines.
- Conducted code reviews and provided feedback to other developers, ensuring high code quality and maintainability.
- Optimized the performance of the components by minimizing load times and optimizing code performance.
- Actively contributed to the evolution of the Playbook design system by proposing new features, patterns, and best practices, and by sharing knowledge with team members.

Front End Developer - AB Testing Darden: Contract

June 2019 - April 2020, Orlando, Florida

- Developed and designed A/B testing experiences for multiple brands, increasing revenue in the six figures for food chain stakeholders, by coding new experiences inside of Adobe Target.
- Created new user experiences with jQuery and JavaScript, ensuring cross-browser compatibility by adding prefixes and polyfills
- Used modern JavaScript techniques like arrow functions, closures, classes, and template literals to different brand experiences on a need basis.
- Implemented Analytics tracking on different components throughout the websites, using Data Tag Management (DTM).
- Create unit-testing with JavaScript and Jest, ensuring code reliability in the production environment.
- Enforced data typing on JavaScript by using Typescript to enforce data types and avoid implicit type coercion that could lead to bugs.
- Spear-headed Recommendations Engine project using Adobe target to ensure consumer growth.
- Ensured audience, tracking and Key Performance Indicators (KPI) were met as per the brand requirements.
- Use DOM manipulation and event listeners to transform current UI and create new ones
- Debugged and provided peer code review using Upsource, TFS and GitHub.
- Worked with various JavaScript tools/technologies/frameworks such as jQuery.
- Continuously refactored and optimized the system to improve the efficiency and quality of the development cycles.

- Created awesome User Interfaces with CSS preprocessor like Sass and frameworks like Bootstrap.
- Consistently fetched data from RESTful APIs using Axios and the Fetch API.
- Worked with the brand creative's team, on artistic digital design and provide animations, CSS, and final HTML output
- Collaborated with brand and implementation engineering team to develop innovative ways to deliver optimized content based on the user's persona.
- Assisted daily Scrum meetings to share project deadline status and/or roadblocks with the project manager and engineering team.

Web Developer

Visit Orlando: Contract

October 2018 - April 2019, Orlando, Florida

- Developed web pages using HTML in content management system (CMS), Agility
- Utilized Jira to report progress and manage workflow
- Followed Agile Scrum methodologies to ensure project deliverables were met
- Ensured appropriate use of SEO and web development best practices
- Collaborated with team members to problem solve critical issues
- Tested individual webpages to assure cross browser compatibility and performance

PROJECTS

Movie Finder – [GitHub](#) - [Demo](#)

- Single Page App (SPA) built with the React framework.
- Mobile first responsive layout with Flexbox and custom media queries.
- Data consumed from the TMDB API using fetch.
- State–managed using react hooks

Neighborhood – [GitHub](#) - [Demo](#)

- Single page application built with HTML5, CSS3, JSX, React and JavaScript.
- Developed using the Google Maps API and Fourth Square API

Robofriends – [GitHub](#) - [Demo](#)

- Single page application created with React.
- Data consumed and fetched from Robohash REST API
- State management and component rendering done by using react hooks.
- Mobile first layout using Flexbox.

More projects on my [GitHub](#) account.

EDUCATION

Bachelor of Science, Computer Science

Florida State University

CERTIFICATIONS

Frontend Development

Udacity • 2018

Certified in Frontend development with HTML, CSS, JavaScript and React

INVOLVEMENT

Member

Upsilon Pi Epsilon • April 2017 - Present

Honor Society for the Computing and Information Disciplines
