Horse ↔ smelly   **Horse** ↔ ¬longneck ∧ fields
Expert4   **Expert5**

Baseline (CBM + E-LEN)

Horse ↔ (buckteeth ∧ longneck) ∨ (longneck ∧ smelly) ∨ (longleg ∧ smelly ∧ ¬buckteeth)

Baseline (PCBM + E-LEN)

Horse ↔ (buckteeth ∧ longneck) ∨ (¬buckteeth ∧ ¬longneck)∨
 (buckteeth ∧ bulbous ∧ gray ∧ longleg ∧ longneck ∧ ¬forager ∧ ¬solitary ∧ ¬spots)∨
 (buckteeth ∧ gray ∧ longleg ∧ longneck ∧ ¬bulbous ∧ ¬forager ∧ ¬solitary ∧ ¬spots)∨
 (
  active ∧ buckteeth ∧ chewteeth ∧ hooves ∧ horns ∧ lean ∧ longleg ∧ longneck ∧
  muscle ∧ oldworld ∧ patches ∧ smelly ∧ tail ∧ timid ∧ toughskin ∧ ¬bulbous∧
  ¬bush ∧ ¬forager ∧ ¬forest ∧ ¬gray ∧ ¬hairless ∧ ¬inactive ∧ ¬meatteeth∧
  ¬mountains ∧ ¬nestspot ∧ ¬paws ∧ ¬small ∧ ¬solitary ∧ ¬spots
)∨
 (
  active ∧ big ∧ black ∧ bulbous ∧ chewteeth ∧ furry ∧ grazer ∧ ground∧
  hooves ∧ horns ∧ inactive ∧ longleg ∧ longneck ∧ muscle ∧ oldworld∧
  patches ∧ quadrapedal ∧ slow ∧ smelly ∧ strong ∧ tail ∧ timid∧
  toughskin ∧ walks ∧ white ∧ ¬agility ∧ ¬arctic ∧ ¬buckteeth ∧ ¬bush∧
  ¬claws ∧ ¬coastal ∧ ¬fast ∧ ¬fierce ∧ ¬fish ∧ ¬flippers ∧ ¬forager∧
  ¬forest ∧ ¬gray ∧ ¬hairless ∧ ¬hibernate ∧ ¬hunter ∧ ¬jungle∧
  ¬lean ∧ ¬meat ∧ ¬meatteeth ∧ ¬mountains ∧ ¬nestspot ∧ ¬nocturnal∧
  ¬ocean ∧ ¬pads ∧ ¬paws ∧ ¬small ∧ ¬smart ∧ ¬solitary ∧ ¬spots∧
  ¬stripes ∧ ¬swims ∧ ¬tunnels ∧ ¬water ∧ ¬weak
)