

```
1  # Variable Naming Rules:
2  # 1. Variable names can only contain letters, numbers, and underscores (_).
3  # 2. Variable names cannot start with a number.
4  # 3. Variable names are case-sensitive (age, Age, AGE are different variables).
5  # 4. Variable names cannot be a reserved keyword in Python (e.g., if, else,
6  #    while, etc.).
7  # 5. Variable names should be descriptive and meaningful to improve code
8  #    readability.
9  # 6. Variable names should not contain spaces or special characters (e.g., @, $,
10 #    %, etc.).
11 # 7. Variable names should be kept short but meaningful.
12
13 # string (str) → text type
14 txt = "string value"
15 txt = 'also string value'
16
17 # integer, float, complex (int, float, complex) → number, numeric type
18 a = 5 # integer
19 b = 5.5 # float
20 c = 5 + 3j # complex
21
22 # lists, tuples, sets, dictionaries (list, tuple, set, dict) → collection types
23 my_list = [1, 2, 3] # list
24 my_tuple = (1, 2, 3) # tuple
25 my_set = {1, 2, 3} # set
26 my_dict = {"key": "value"} # dictionary
27
28 # boolean (bool) → true/false type
29 is_true = True # boolean
30 is_false = False # boolean
31
32 # none (NoneType) → null type
33 none_value = None # none type
34
35 # print the type of each variable
36 x = 5
37 print(type(x))
38
39 # python is case sensitive
40 a = 5
41 A = 10
42 print(a)
43 print(A)
44
45 txt = "batoul"
46 txt = "Batoul"
47
48 # Assigning multiple values to multiple variables in one line
49 x, y, z = 5, 10, 15
50 print(x, y, z)
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48
49 x = y = z = 5 # Assigning the same value to multiple variables
50 v =10
51 x = y = z = v # Assigning the same value to multiple variables
52 print(x, y, z)
53
54 v =20
55 x = y = z = v # Assigning the same value to multiple variables
56 print(x, y, z)
57
58 # Assigning from list
59 fruits = ["apple", "banana", "cherry"]
60 x, y, z = fruits # Unpacking the list into variables
61 print(fruits)
62 print(x, y, z)
63
64 # Casting
65
66 #casting string to integer
67 folderName = "10" # 10 is added as type string. this is a text not a number type
68 folderName = int(folderName) # we can cast it to int type or any numeric type
69 print(type(folderName)) # prints: <class 'int'>
70
71 # casting integer to float
72 x= 10
73 y = float(x)
74 print(y) # prints: 10.0
75 print(type(y)) # prints: <class 'float'>
```