# JavaScript Debugging

# JavaScript <u>runs</u> in the browser so it must be debugged in the browser



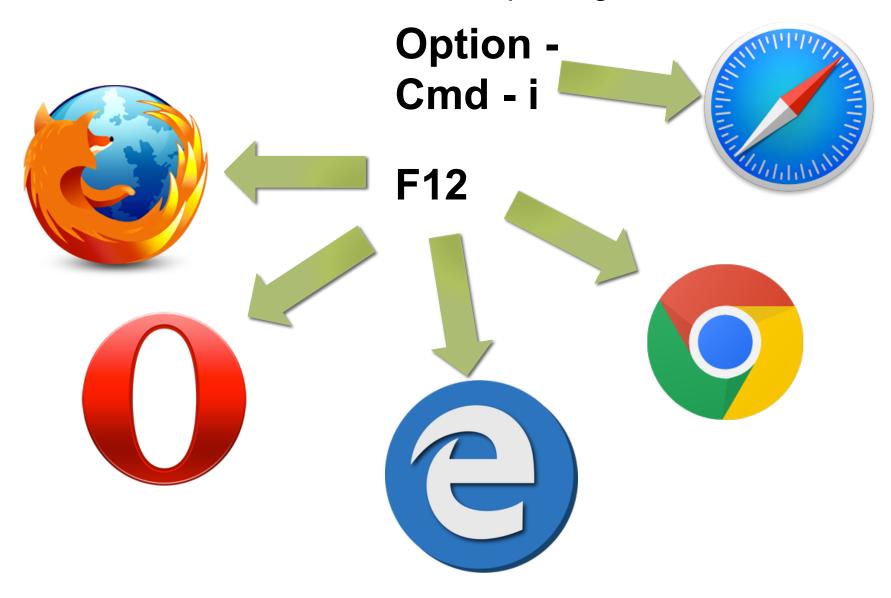


# Firebug was the trailblazer for debuggers

It's the original Firefox add-on
Needed to be installed
But now merged with built-in Firefox tools

## But all browsers have debuggers baked in

No need for installs and extra packages



### We can send messages to the console

```
console.info("This is an 'info' message.");
console.log("I am a 'console.log.'");
console.warn("Warning!");
console.error("There is an error here.")
                     Console ▼
                               HTML CSS
       Clear Persist Profile
                          All
                               Errors
  🚺 This is an 'info' message.
  I am a 'console.log.'
   Warning!
    There is an error here.
    console.error("There is an error here.");
```

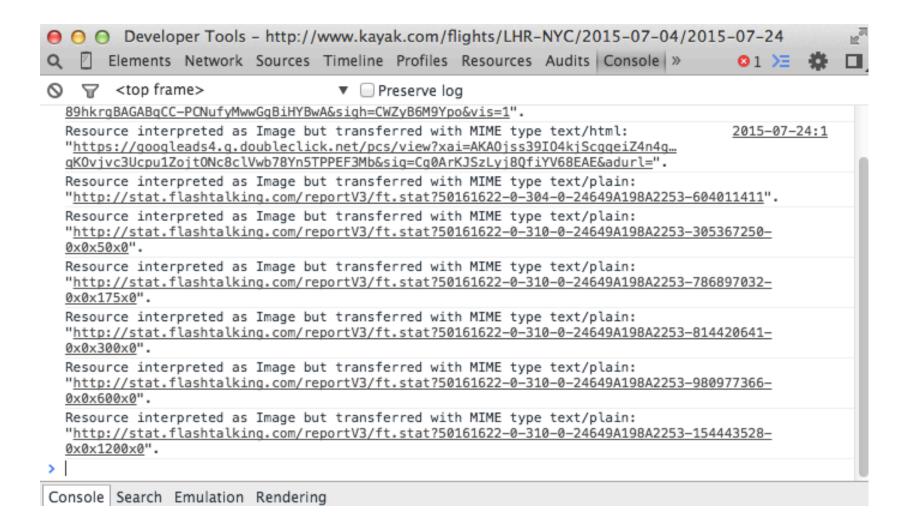
```
console.log(
   "%s %s works as a %s. Whole object: %o",
   person.title, person.lastName,
   person.job, person);
```

- %s string
- %f floating point number
- %d or %i integer
- %o Expandable DOM object
- %O Expandable JavaScript object

# console.log can format

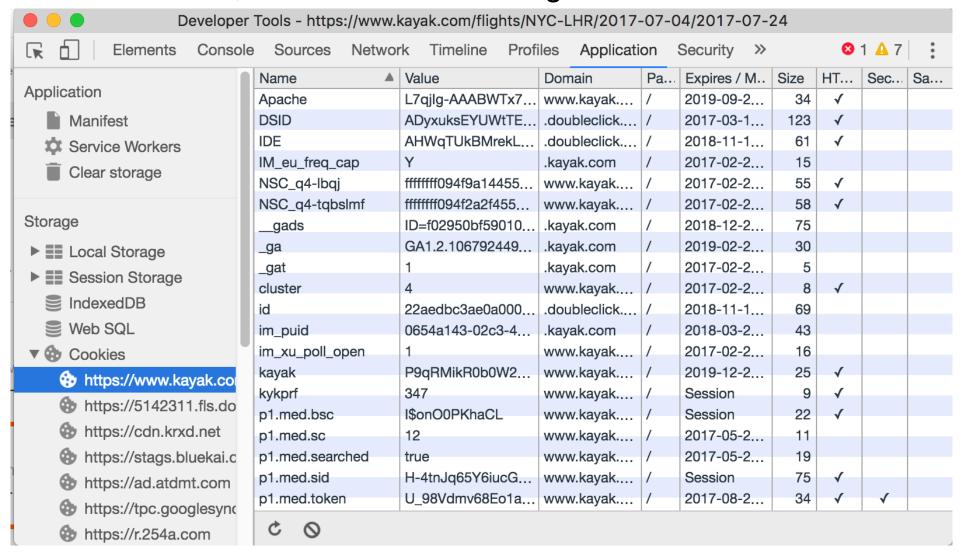
### All Browsers Tools Work Pretty Much Alike

 Let's see how Chrome works differently. This'll give us clues as to how the others work



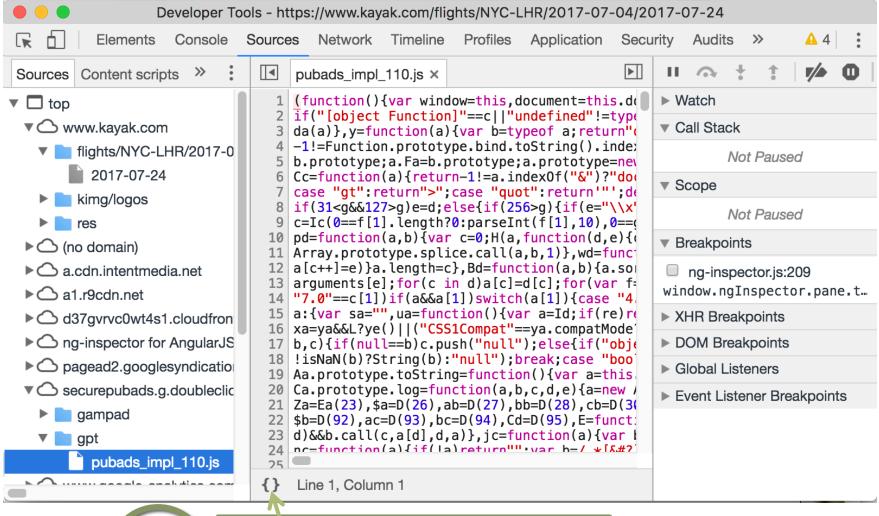
# Application shows memory storage

#### Like cookies, local & session storage



# Debugging JavaScript

### Find all JavaScript source under Sources





Click "pretty print" to deminify the code.

Set breakpoints by clicking a line number

Read or edit variables

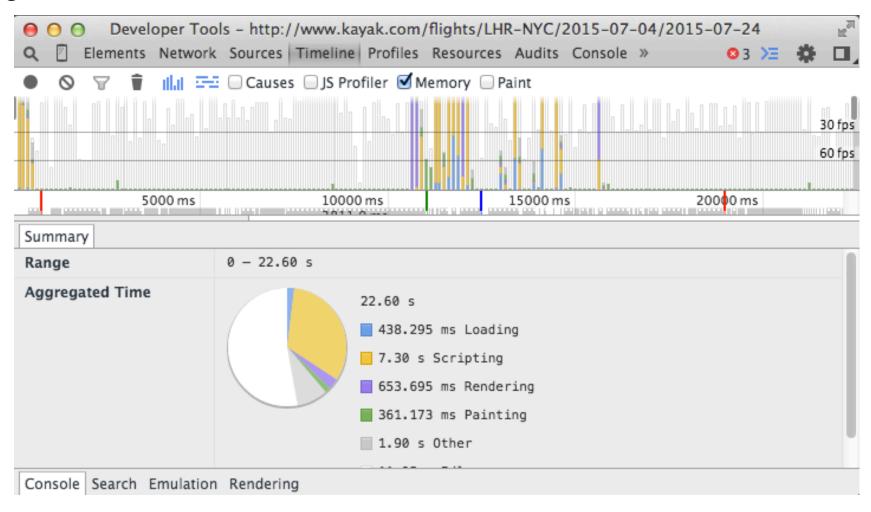
Step over
Continue \ Step into

Step out

Developer Tools - https://www.kayak.com/flights/NYC-LHR/2017-07-24/2017-07-24 Sources Network Timeline Profiles. / udits />> Console Application Security Elements **▶** horizon.js?v=92...3ade:formatted × Sources this.questions[a] = b; 2142 ▶ Call Stack ▼ □ top d.question.answer(a, b) 2143 L44 ▼ www.kayak.col ▼ Scope 2145); flights/NYC-l ▼ Local 2146 createComponentClass = function(a) { a = "base.results if (3 === arguments.length && "object" === typeof arg 2017-07-2 2147 a: "base.results.Rail" var b = arguments[2]; b = undefined 2148 ▼ arguments: Arguments[2] kimg/logos 2149 d.events.when(arguments[1], function(c) { 0: "base.results.Rail f(a, b, c) a = "base.results.Rail", b = unde 2150 res ▶ 1: Object 2151 }) ► (no domain) 2152 } else ▶ callee: (a) 2153 f.apply(this, arguments) arguments = ["base.rest length: 2 ▶ △ a1.r9cdn.net 2154 ▶ Symbol(Symbol.iterate 2155 Desktop ▶ \_\_proto\_\_: Object 2156 define("R9.common.Component", e.extend({}, d.Component. parentClass: "BaseClass" 2157 **b:** undefined 2158 ▼ this: Object 2159 dow.R9, window.jQuery, window.base2.Base); ► Admin: Object 2160 ion(c, e) { ► Analytics: Object 2161 publish("authentication", { url: "common/authentication/DialogContainer", 2162 ► Common: Object 2163 formToken: null, ► CompareTo: Object 2164 userInfo: null. ▶ Component: [base2.Bas 2165 cached params: null, ► ComponentManager: Obj 2166 ▶ DatePicker: Object Line 2147, Column 9

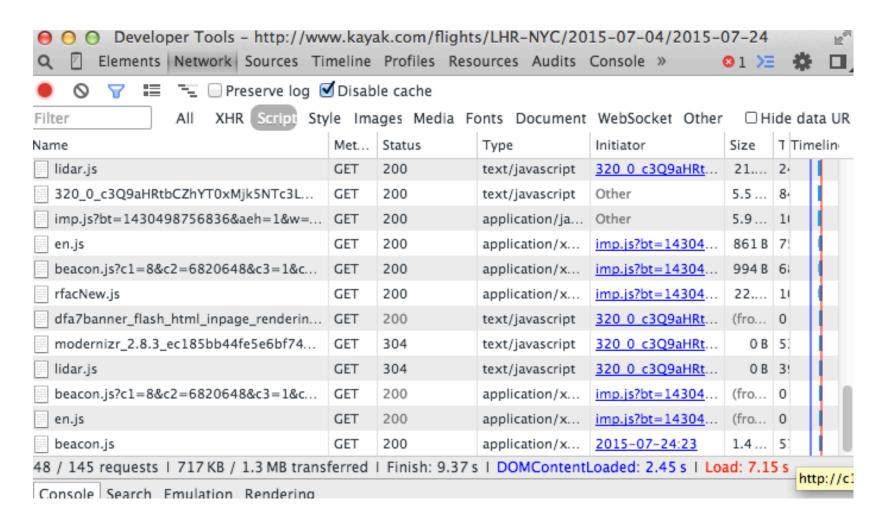
# Timeline and Profiles are for performance

They allow watching the speed and memory usage of your page



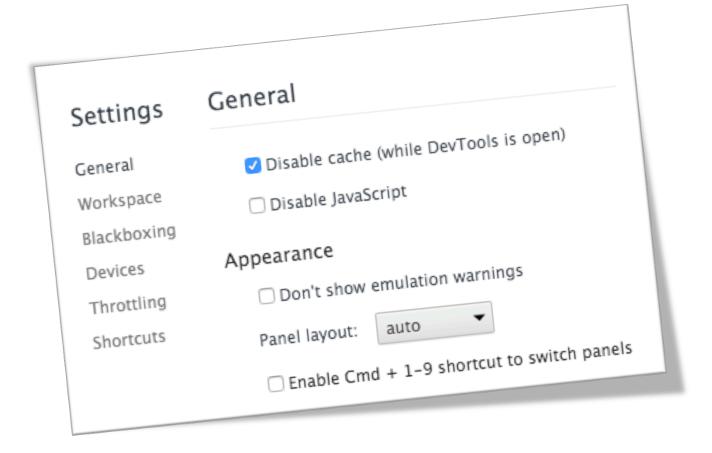
### Examine traffic on the Network tab

Shows each resource requested, its HTTP method, result, type, and speed



# Sometimes your files aren't re-read from the server. You can force it!

- In developer tools go ...
- Settings (gear)
- General
- Check
   "Disable
   cache (while
   DevTools is
   open)"



# tl;dr

- JavaScript debugging <u>must</u> be done in the browser
- Firebug is available for Firefox
- All browsers have their own debugging tools
- Fortunately they all behave pretty much the same way and all have
  - DOM inspection
  - CSS debugging
  - JavaScript debugging
  - Network analysis