

# Machine Learning: writing the code

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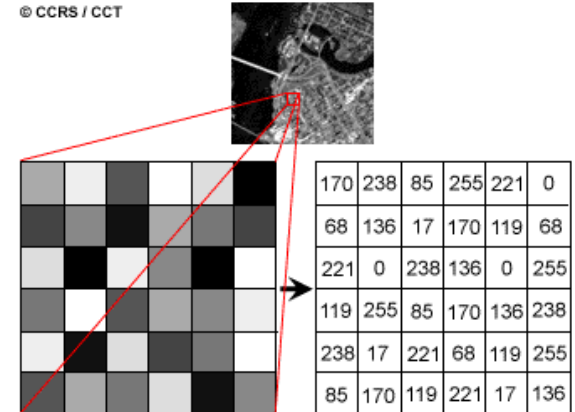
# Pattern Recognition as a Classification Problem

- Pattern classification is about assigning class labels to patterns



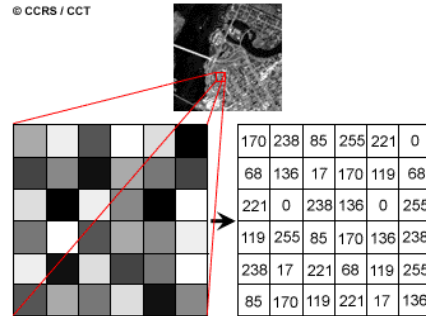
- Patterns are described by a set of measurements called *features* (or attributes)
  - For images, feature/input values could correspond to the brightness of each pixel

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## Basic Concepts: Class and Features

- Each input sample is described by a feature vector with “d” elements:  $\mathbf{x} = (x_1, x_2, \dots, x_d)$ .



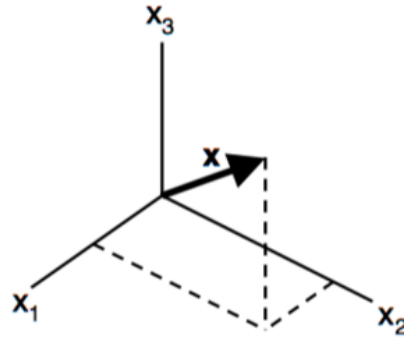
$$\mathbf{x} = (x_1, x_2, \dots, x_d) = (170, 238, 85, \dots, 136)$$

- Class:** intuitively, a class contains similar patterns, whereas patterns from different classes are dissimilar (e.g., dogs and cars)
  - In this course, we assume that there are  $c$  possible classes, normally denoted with  $y_1 \dots y_c$
  - Each sample belongs to one of the “ $c$ ” classes - We say that each input sample has a **class label**

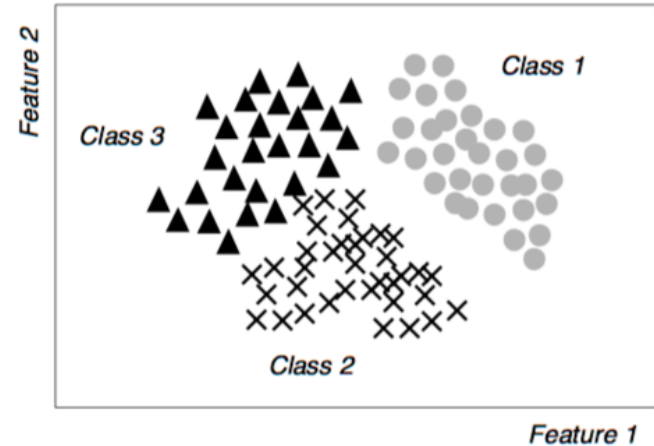
# Basic Concepts: Feature Vector and Feature Space

$$\mathbf{X} = \begin{bmatrix} X_1 \\ X_2 \\ \vdots \\ X_d \end{bmatrix}$$

**Feature vector**



**Feature space (3D)**



**Scatter plot (2D)**

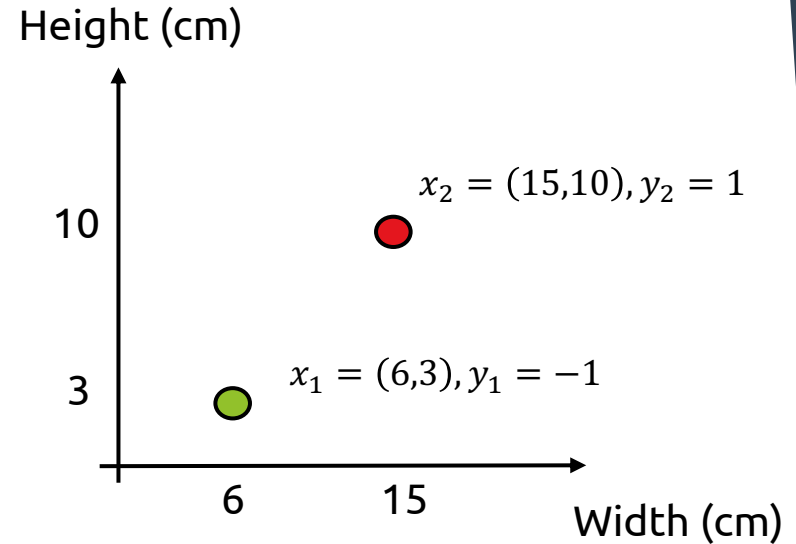
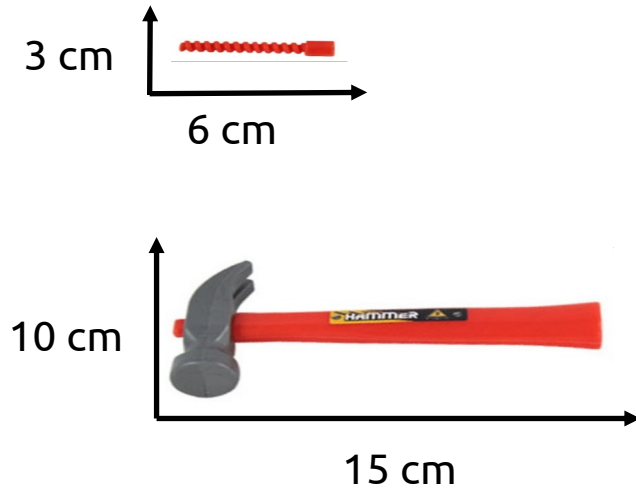


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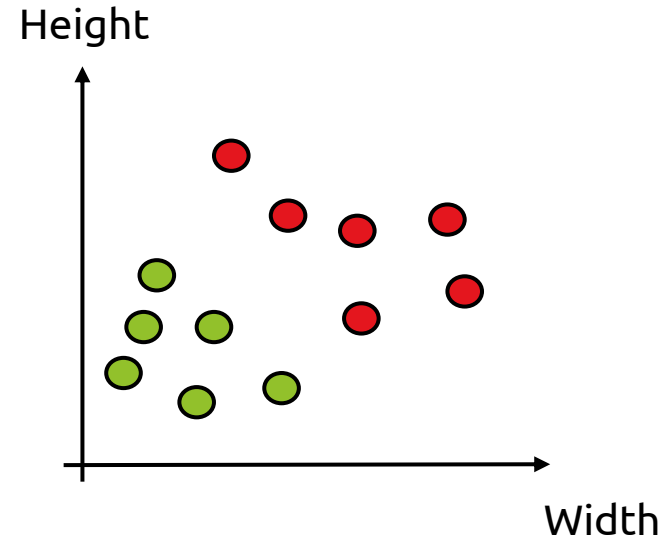
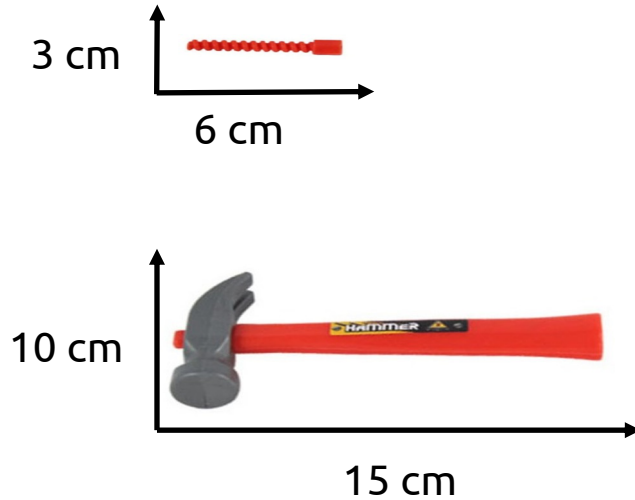
## Feature Extraction

Now we can represent the two samples in the feature space



## Feature Extraction

... and repeat for different screws and hammers...



## Basic Concept: Design or Training Dataset

- The information to design a machine-learning model is usually in the form of a labeled data set  $\mathbf{D}$  (called design or training set):

$$\mathbf{D} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n]$$

$$\mathbf{x}_i = (x_{i1}, x_{i2}, \dots, x_{id}) \quad i=1, \dots, n$$

$\mathbf{x}_i$  belongs to one of the “c” classes ( $\mathbf{x}_i$  belongs to  $y_j \quad j=1, \dots, c$ )

- In the previous example,  $\mathbf{D}$  is the data set of screws and hammers that we collected...

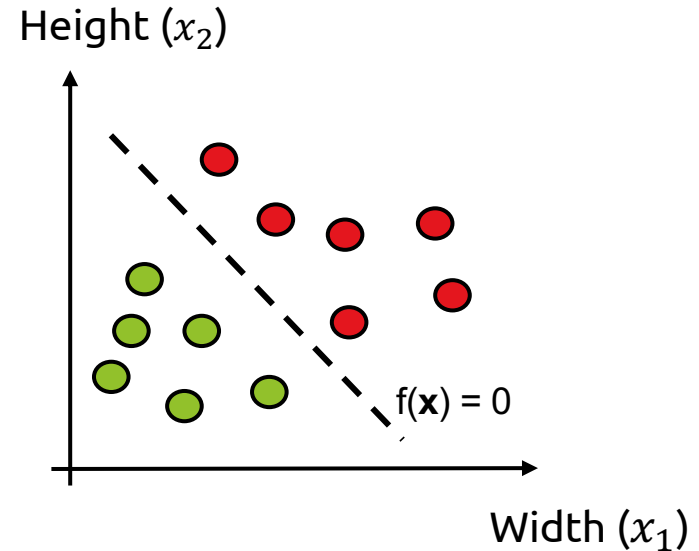
## Feature Scaling

- Feature values are normally scaled within a bounded interval to facilitate model training
- **Min-max scaling:**  $x' = \frac{x-m}{M-m}$ , where  $x$  is the input feature, and
  - $m$  and  $M$  are the min and max values of that feature over the whole training set
- **Z-score scaling:**  $x' = \frac{x-\mu}{\sigma}$ , where  $x$  is the input feature, and
  - $\mu$  and  $\sigma$  are the mean and standard deviation of that feature estimated from the training set



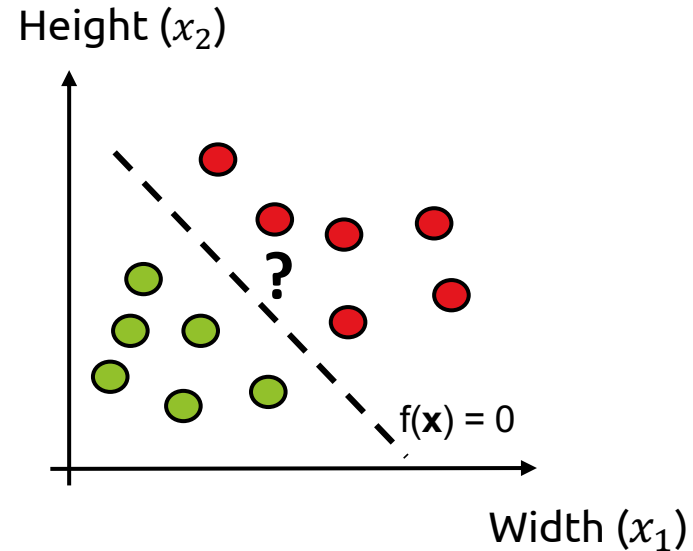
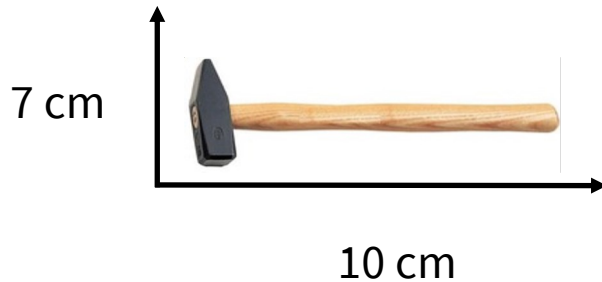
## Model Training

- Can you find one? Yes, of course...
- Let's pick  $f(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b = w_1 x_1 + w_2 x_2 + b$
- If  $f(\mathbf{x}) \geq 0$  the model predicts «hammer» and «screw» otherwise
- Model training aims to estimate the model parameters  $(\mathbf{w}, b)$  from the training data,
  - using either a probabilistic approach or solving an optimization problem
- This model makes zero errors on the training data. *Can we trust it?*



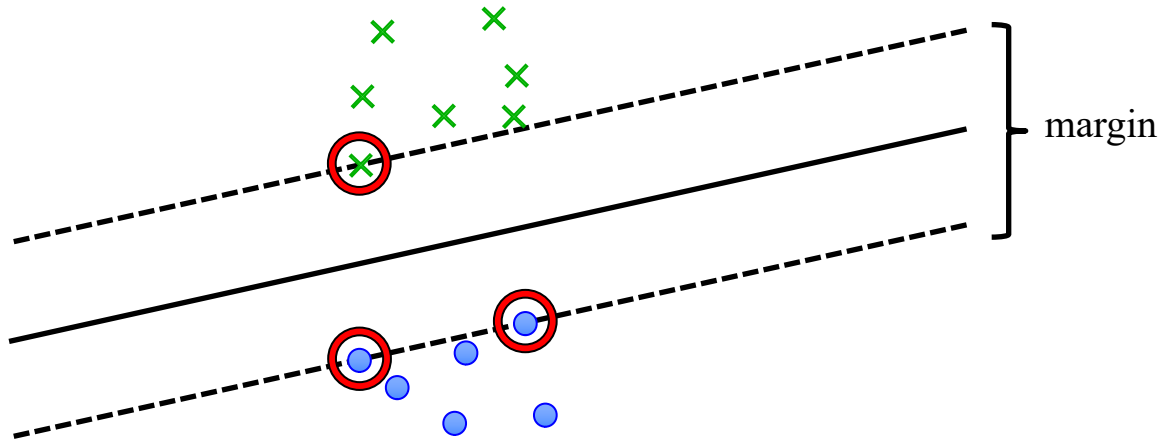
## Model Evaluation

- Once the model is trained, it should be evaluated on never-before-seen input samples (a.k.a. *test samples*) to check if it can *generalize*...



## Margin Maximization and Support Vectors

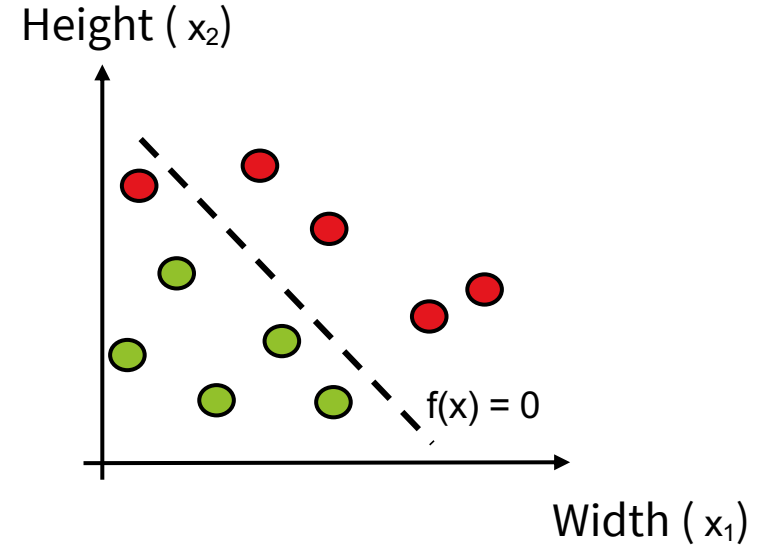
- The circled points are called *support vectors*



- The decision hyperplane only depends on the SVs
  - the other points can move freely without violating the margin

## Model Evaluation

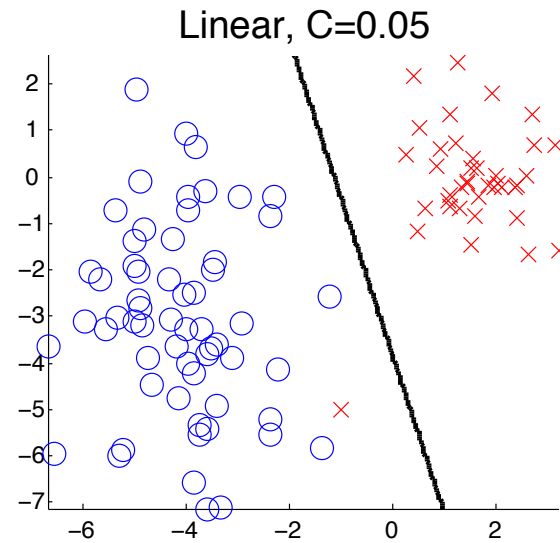
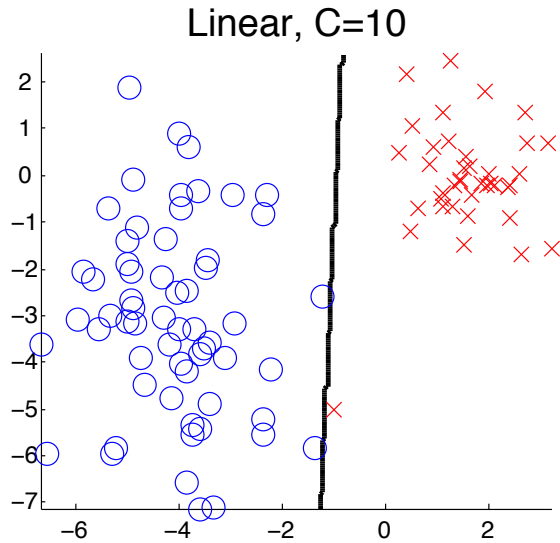
- We evaluate our model on the test set shown aside, and report only 1 mistake out of 10.
- We say that the classification accuracy of this model is 90% (or its test error is 10%)



 Open in Colab

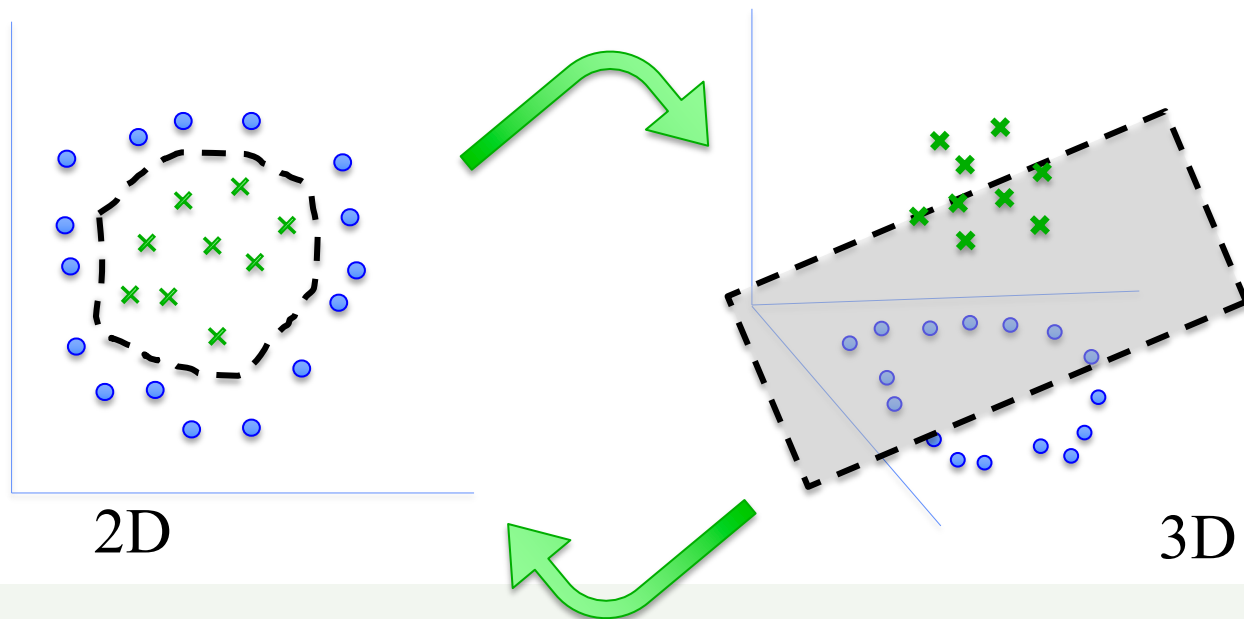
[https://colab.research.google.com/github/maurapintor/ai4dev/blob/main/AI4Dev\\_02\\_data\\_visualization\\_learning\\_lab.ipynb](https://colab.research.google.com/github/maurapintor/ai4dev/blob/main/AI4Dev_02_data_visualization_learning_lab.ipynb)

## Effect of the Hyperparameter C



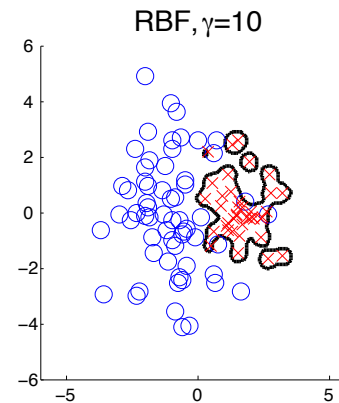
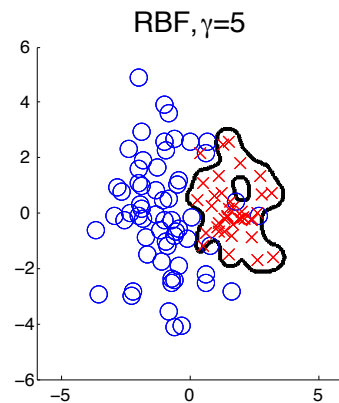
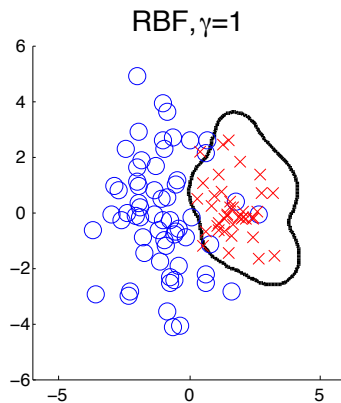
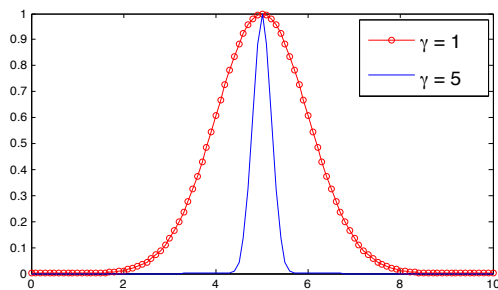
## What If Data Is More Complex? Use Kernels!

- Project it onto a higher-dimensional space, and optimize a linear model
  - This amounts to learning a non-linear model in the input space

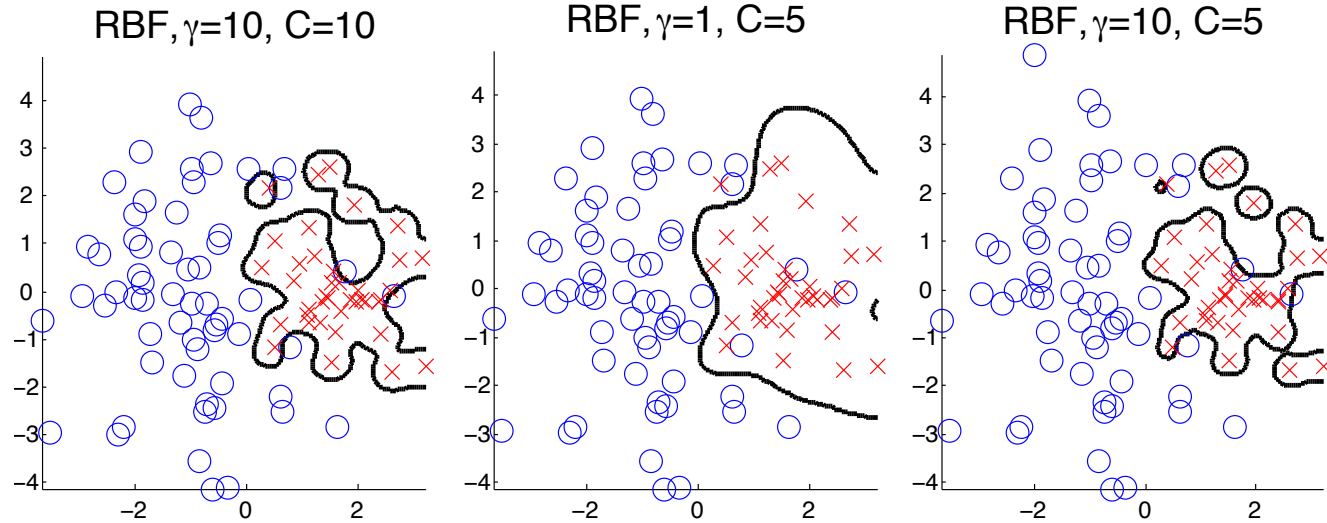


# The Gaussian Kernel (Radial Basis Function, RBF)

$$K(\mathbf{x}_i, \mathbf{x}') = e^{-\gamma(\mathbf{x}_i - \mathbf{x}')^2}$$



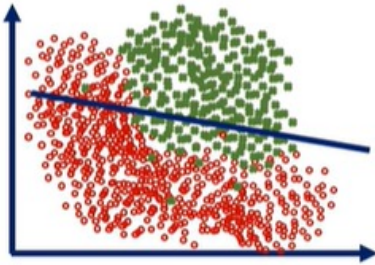
## Playing with the Hyperparameters





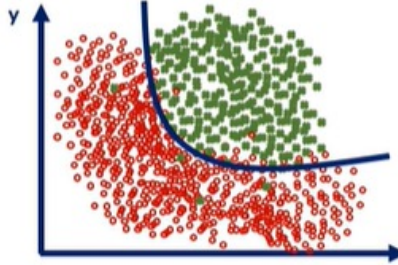
# Model Training: Underfitting vs. Overfitting

- Why do we need testing on a separate data split?



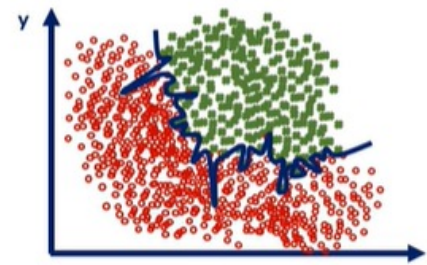
## Underfitting

- high training error
- high test error



## Good fit

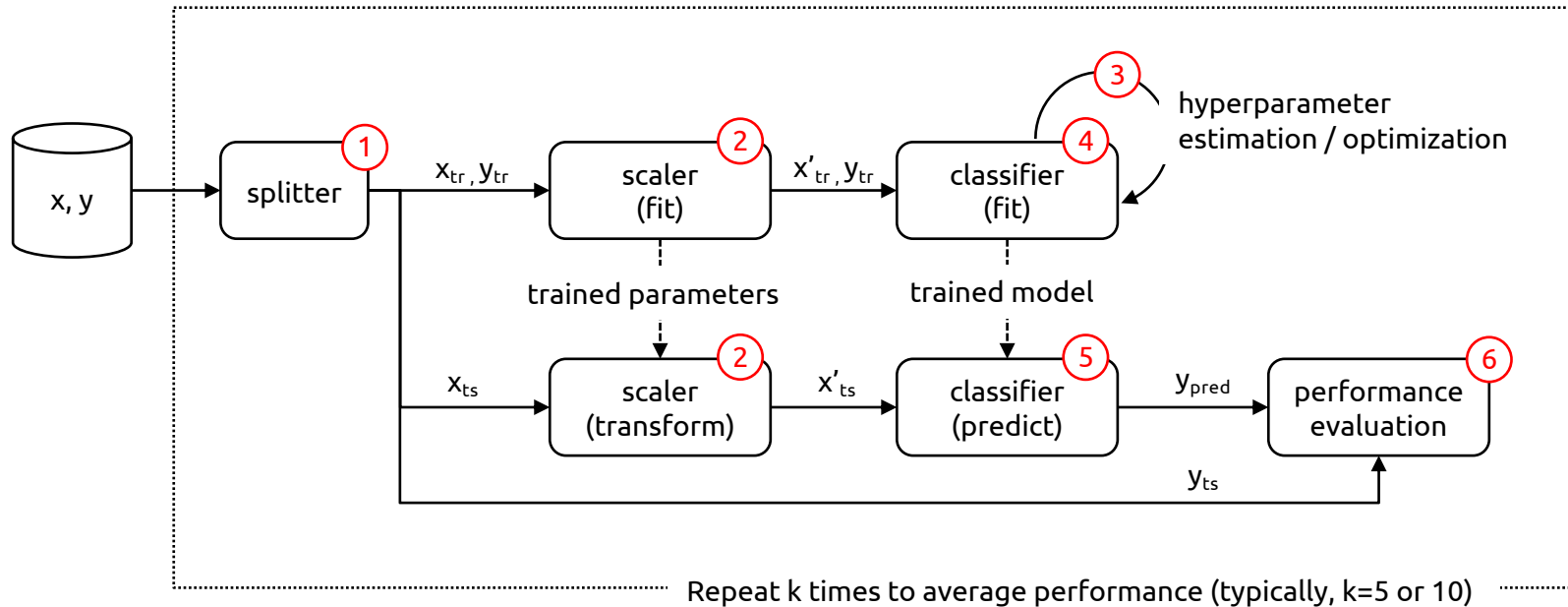
- low training error
- low test error



## Overfitting

- low training error
- high test error

# ML Model Design



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