Matthew Lin

San Diego, CA | (760)-562-8489 | linkedin://matthewlin-sd github://matthew-plusprogramming | matthewlin.net | matthewlinplusprogramming@gmail.com

Work Experience

Programination | Part Time Software Engineer (Full-Stack Development)

Jun 2020 - Present | San Diego, CA

- Technologies: NodeJS, ReactJS, ReactNative, ExpressJS, GraphQL, Postgres
- Solely designed & implemented back-end infrastructure for custom social media app. Back-end was designed with AWS Lambda (NodeJS), AWS Aurora (Postgres) &
- Worked on development teams for and saw the completion of various company internal projects, and client projects as both a back-end and front-end developer
- Redesigned the company's website adding ghost blog integration (programination.com)

Robolink | Summer STEM Camp Instructor

Jun 2019 - Aug 2019 | San Diego, CA

- Instructed STEM summer camp sessions teaching Arduino, RobotC, and Python to middle/high school students
- Wrote automation code and camp educational material using Python, HTML, and Markdown

Freelance | Software Developer Contractor

Jan 2018 - Jun 2020 | San Diego, CA

- Developed chat bots (NodeJS) as a freelance developer for a social media platform called Discord
- Interacted with various APIs including GoogleTranslate, GoogleSheets, Spotify, etc.

Education

San Diego Mesa College

Pursuing AS In Computer Science (Sophomore)

Expected Aug 2021 | San Diego, CA Credits In Progress/Completed: 35/60 Cum. GPA: 4.0/4.0

Mission Bay High School

Pursuing High School Diploma (Junior)

Expected Jun 2022 | San Diego, CA

Cum. GPA: 4.70/4.0

UCSD Extension

Specialized Certificate In C/C++ Programming

Graduated Sept 2018 | San Diego, CA

Skills

Technical

Proficient with:

C/C++ · JavaScript · Typescript · NodeJS · GraphQL ReactJS · HTML · CSS Git · MongoDB · PostgreSQL

Familiar with:

GoLang · Docker · Svelte · Bash · Python3 · Markdown

Soft

Strona:

Leadership • Initiative • Resourcefulness • Grit Communication • Cooperation

Projects

Portfolio Website | matthewlin.dev

- Portfolio website built using HTML, MaterializeCSS, and ReactJS
- Features material & responsive design to create a robust website where I feature my projects & testimonials

Fast Engine

• Game engine written in C++ using the SDL graphics

OuickProcess

- Image manipulation tool which allows you to apply filters over images built using ElectronJS & OpenCV
- Image processing code was written in NodeJS using the OpenCV image process library

Leadership Experience MBHS Entrepreneurship Club

Co-Founder & President

Aug 2019 - Present | San Diego, CA

• Led the club in designing, developing, and deploying a digital school communication platform for students in San Diego Unified School District

Volunteer

Kid By Kid

Math Tutor

Oct 2020 - Present | San Diego, CA

• Tutoring middle school students in a range of math related subjects