

Networks and Distributed Systems

Lecture 23 - Mobile
Communication basics

History of Wireless Communication

- Many people used communication before in different forms:
 - Light, flags (Semaphore)
 - Signaling towers in China (206 BC)
 - Smoke signals in Greece (150 BC)



http://www.toonpool.com/cartoons/Communication%20Techniques_114901

History of Wireless Communication

- Beginning of electromagnetic wave communication:
 - 1831 Faraday demonstrated electromagnetic induction
 - 1864 J. Maxwell proposed the theory of electromagnetic fields, wave equations
 - 1876 Alexander Graham Bell invented the telephone
 - 1895 Guglielmo Marconi demonstrated for the first time wireless transmission



History of Wireless Communication

- 1911 mobile transmitter on Zeppelin
- 1926 Transmission on a train from Hamburg to Berlin
- 1924 first car radio
- 1940s first mobile communication system started in the US and in the 50s in Europe



History of Wireless Communication

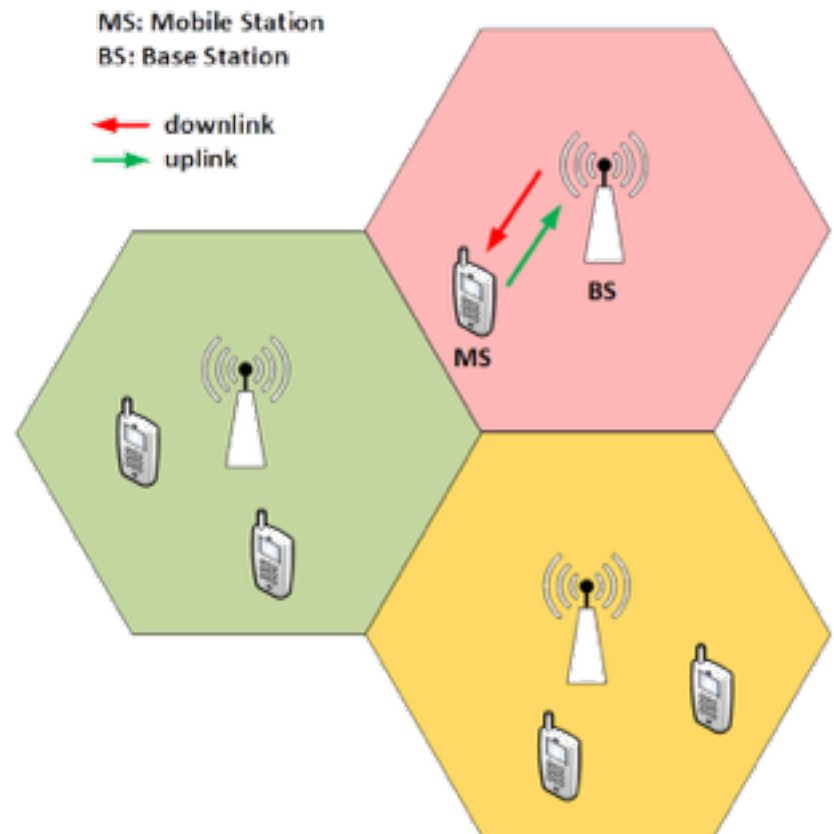
- 1987 Formation of the GSM association
- 1990 Freezing phase 1 of the GSM specification
- 1998 UMTS specifications started
- 2001 Start operation of the first 3G network in Japan
- 2004 LTE was proposed
- 2008 LTE standard was finalized

Mobile Comm. Basic Terms

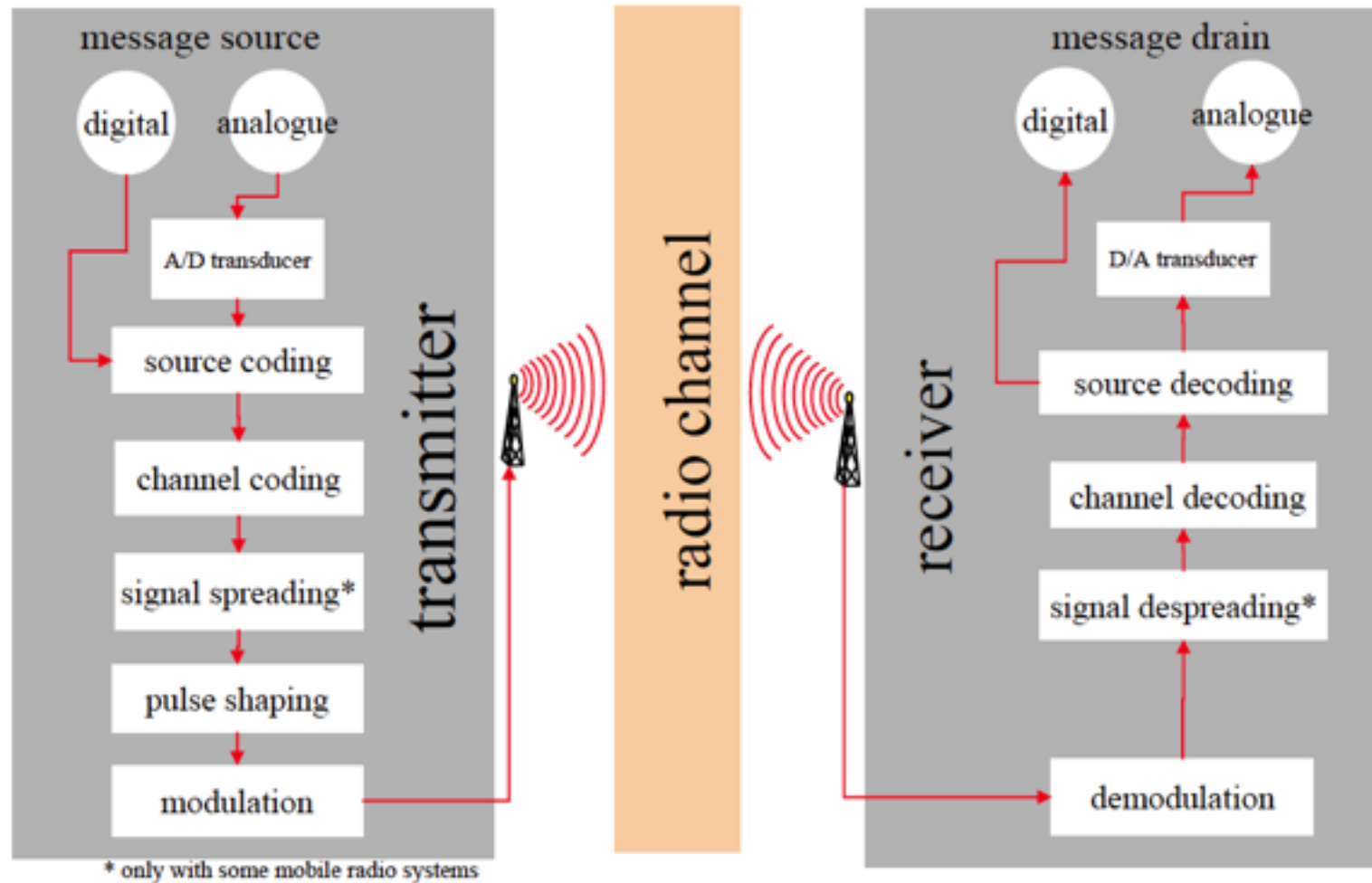
- There are three main components of a mobile radio network:
 - A telecommunication system
 - Mobility
 - Radio channel

Cellular Mobile Radio Networks

- Consists of one or several fixed radio Base Stations (BS)
- Each BS covers a certain area called radio cell
- Transmission from BS to MS is called downlink
- Transmission from MS to BS is called uplink

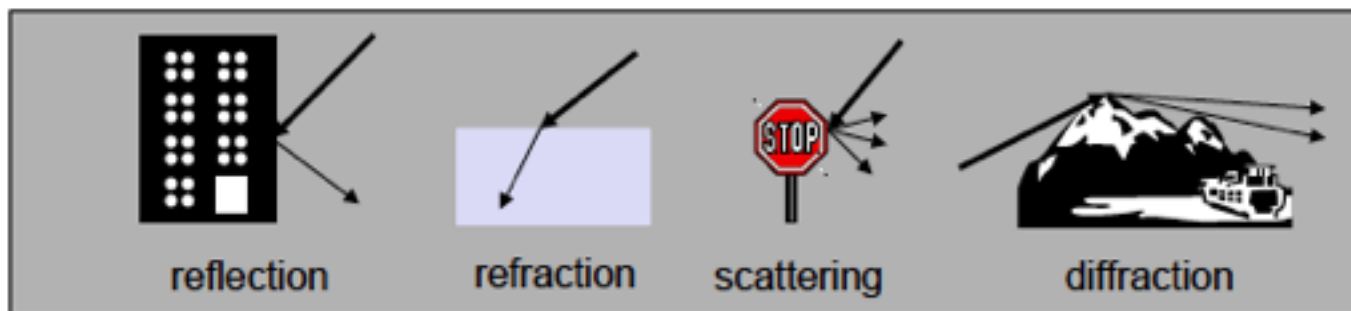


Radio Comm. System components



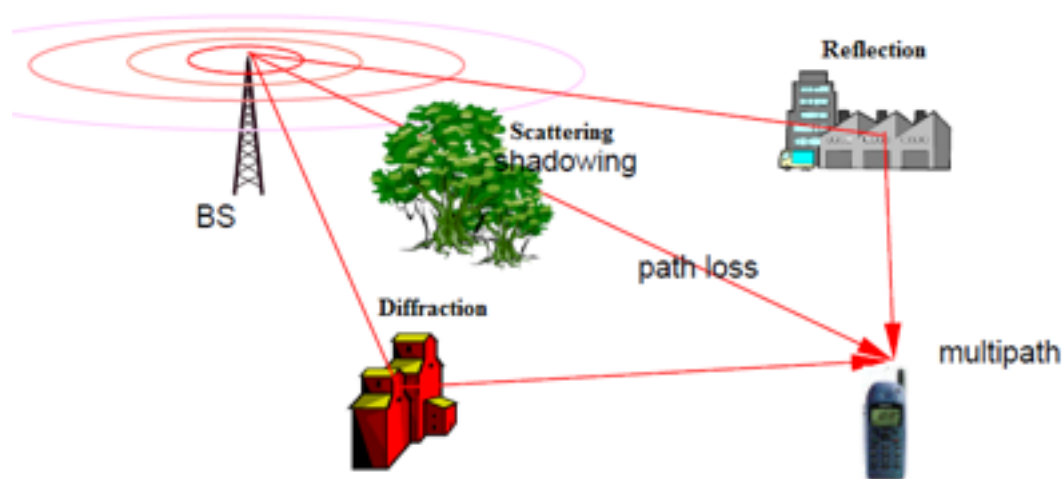
Signal Propagation

- Propagation in free space always like light (straight line)
- Receiving power in free space proportional to $1/d$.
(d = distance between sender and receiver)
- Sources of distortion
 - Reflection/refraction – bounce of a surface; enter material
 - Scattering – multiple reflections at rough surfaces
 - Diffraction – start “new wave” from a sharp edge
 - Doppler fading – shift in frequencies (loss of center)
 - Attenuation – energy is distributed to larger areas with increasing distance

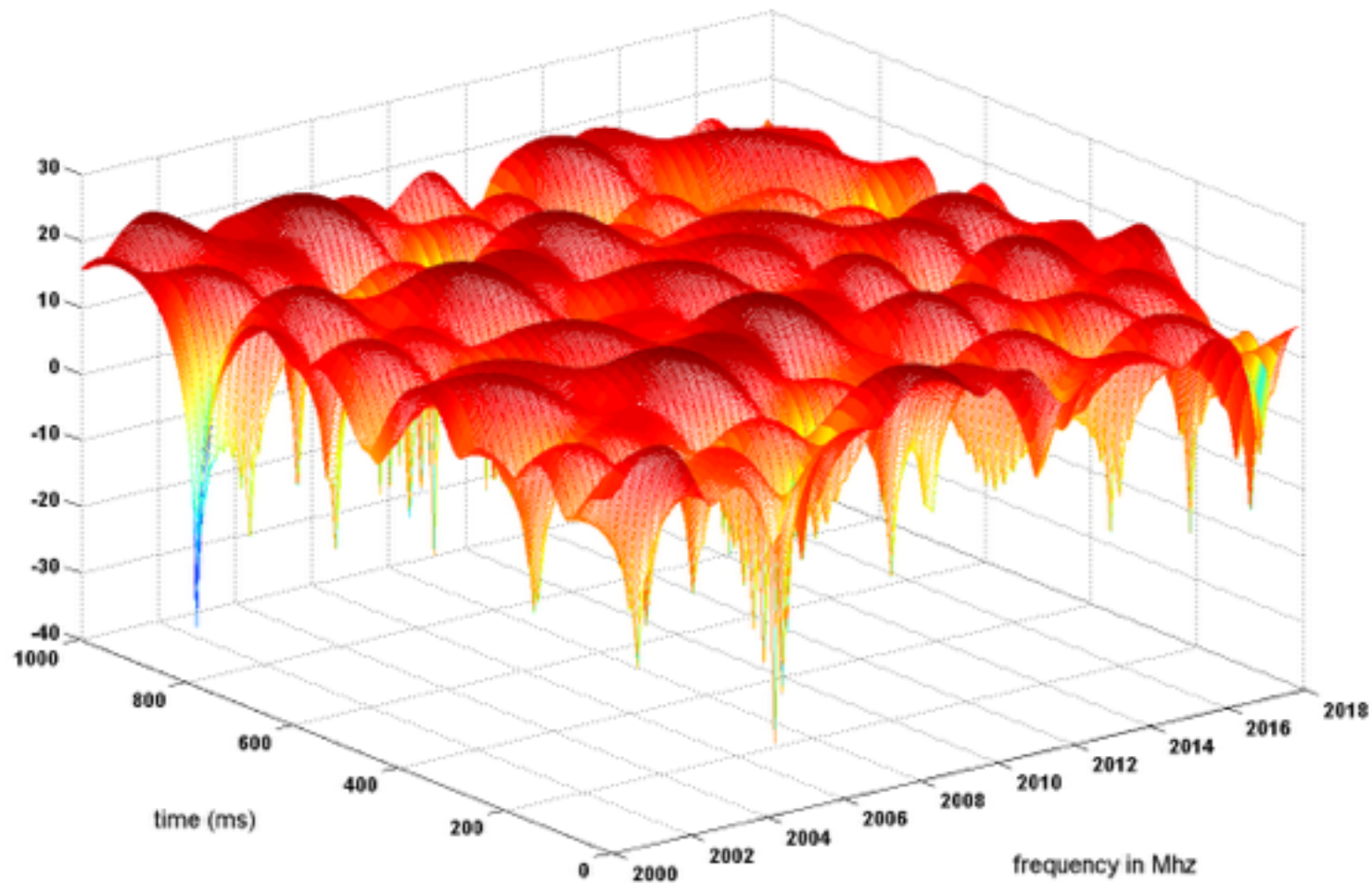


Radio Channel

- The signal sent from the sender undergoes several effects:
 - Path-loss: the signal is attenuated with distance
 - Slow fading: due to the change of the propagation environment (shadowing)
 - Fast fading: due to the superposition of different phases (scattering)



Radio Channel



SINR

Signal-to-Interference-Noise-Ratio: is the quality of the transmission, i.e., the ratio of the received signal to the interference and noise

$$\text{SINR} = P / (I + N)$$

P: received power

I: Interference power of other simultaneous transmissions

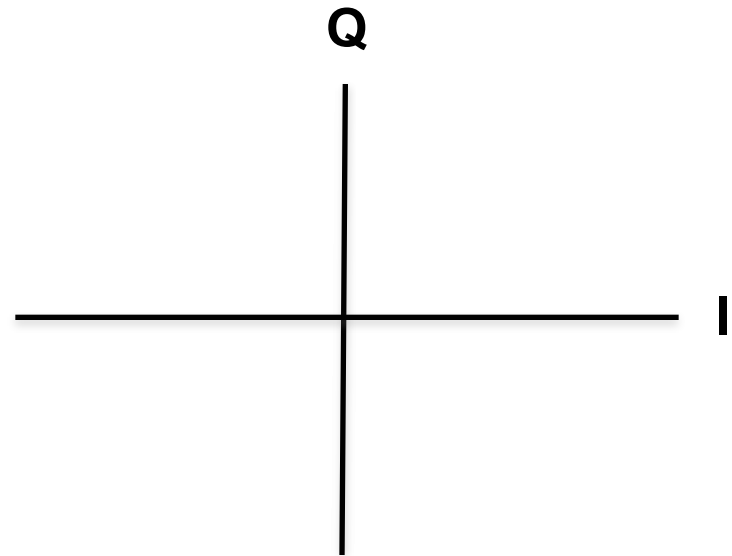
N: background noise power

Modulation

- Transformation of the signal into the frequency domain (carrier frequency)
- Conversion of the signal to an electromagnetic wave with high carrier frequency
- Modulation techniques used in mobile communications:
 - Binary Phase Shift Keying (BPSK)
 - Quadrature Phase Shift Keying (QPSK)
 - Quadrature Amplitude Modulation (QAM)

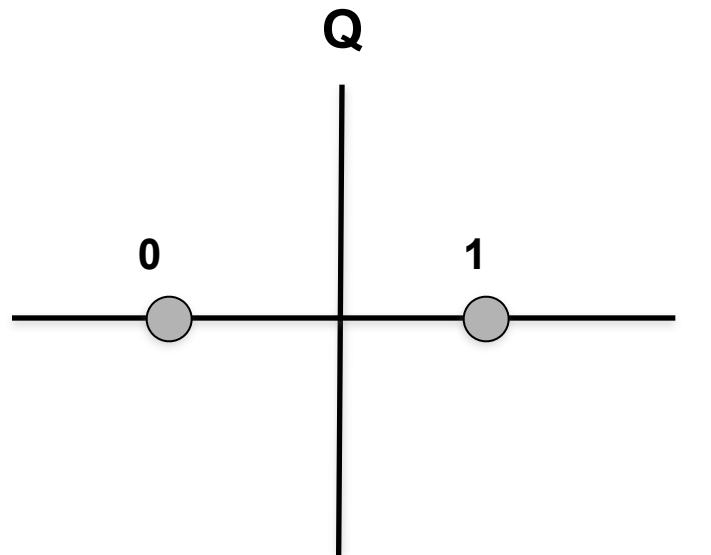
Constellation Diagram

- Represents the transmitted symbol with complex number and modulating a cosine and sine carrier signal with the real and imaginary parts
 - In-Phase axis or I
 - Quadrature axis or Q



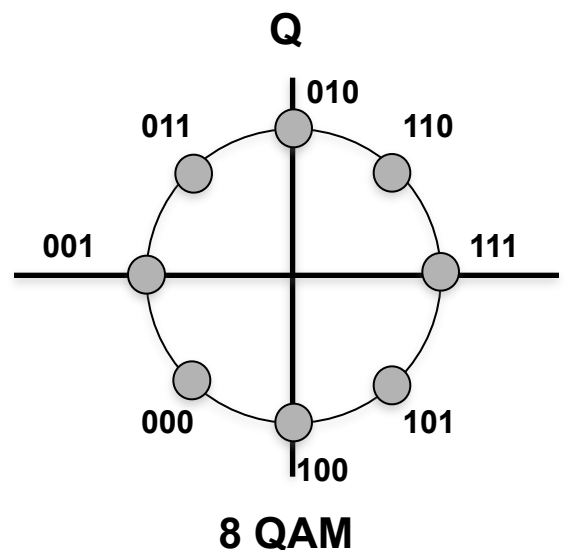
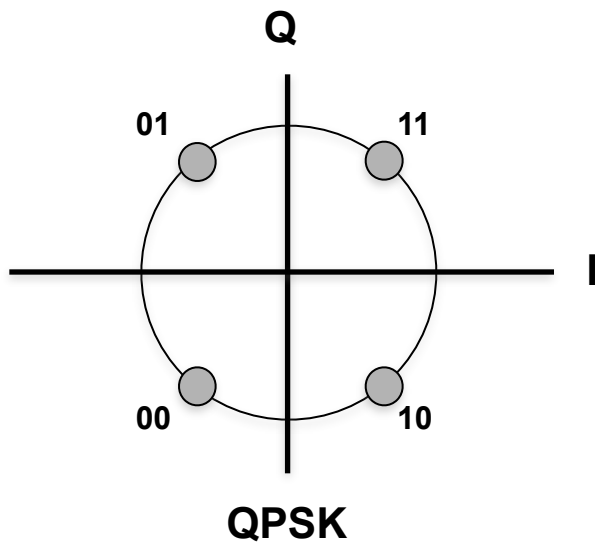
BPSK (Binary Phase-shift Keying)

- The simplest form of PSK.
- Uses two phases that are separated by 180°

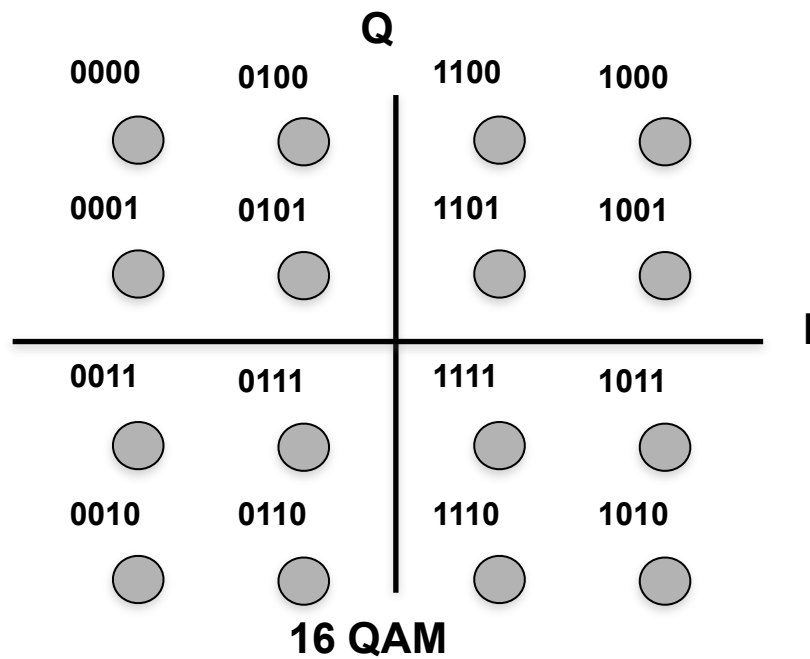


QPSK and M-QAM

- Quadrature Phase Shift Keying (QPSK)
- Quadrature Amplitude Modulation (QAM)



16 QAM

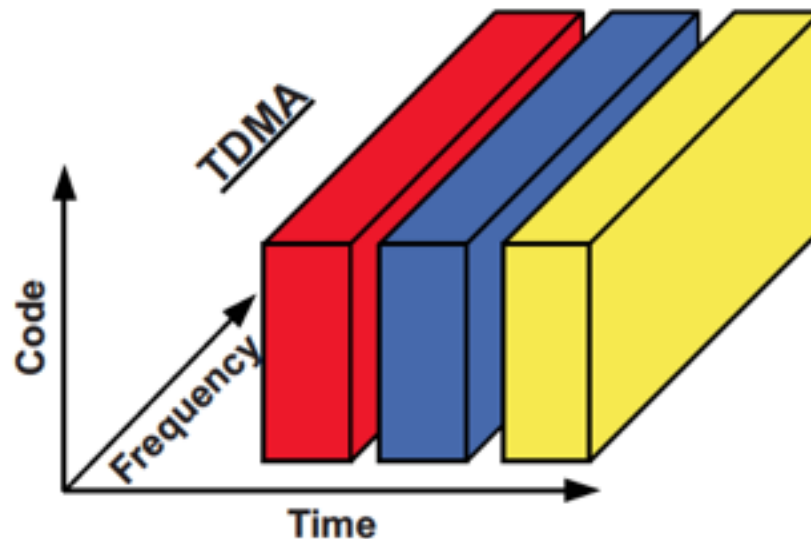


Multiple Access Schemes

- A way used to access the radio channel
- Limited number of radio channels → need Multiple Access
- Common schemes used in mobile comm. Systems:
 - Frequency Division Multiple Access (FDMA)
 - Time Division Multiple Access (TDMA)
 - Code Division Multiple Access (CDMA)
 - Orthogonal Frequency Division Multiple Access (OFDMA)
 - Space Division Multiple Access (SDMA)

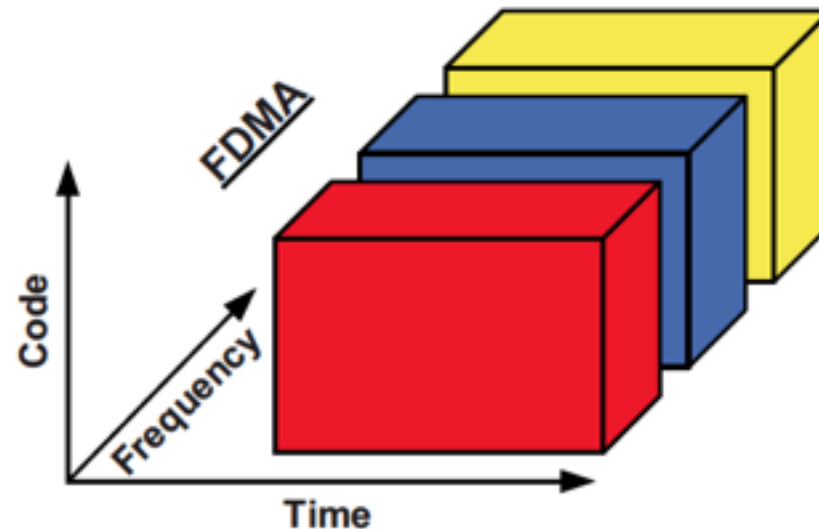
Time Division Multiple Access (TDMA)

- Used in GSM (2G)
- Splitting the frequency carrier into N time slots
- All users use the same frequency
- Different users gain access to the frequency at different time periods



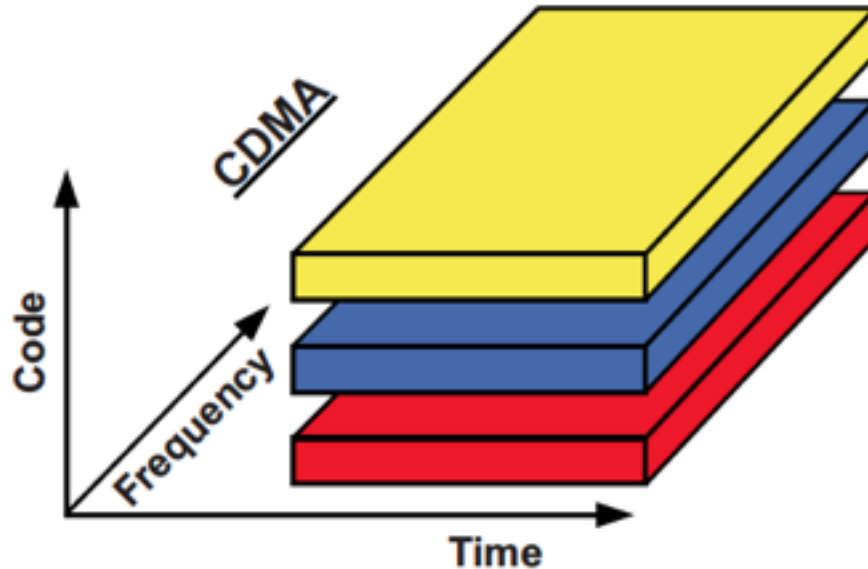
Frequency Division Multiple Access (FDMA)

- Splitting the frequency into N sub-bands
- Every sub-band is used by one user/connection
- In GSM, uplink is assigned different carrier frequency than the downlink (Frequency Division Duplex FDD)



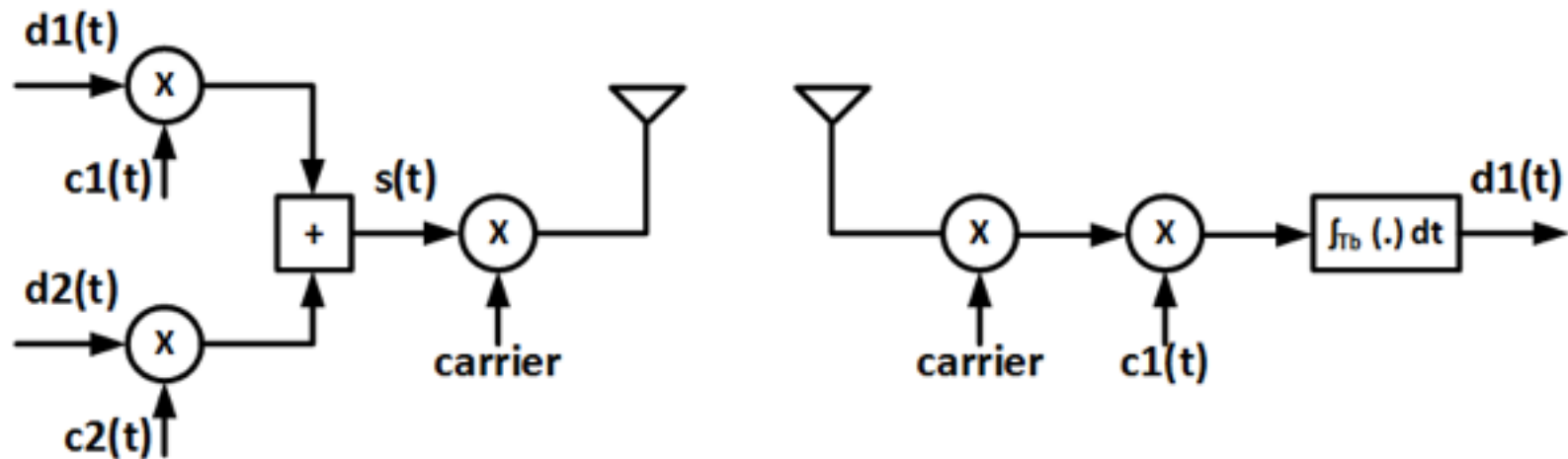
Code Division Multiple Access (CDMA)

- Used in UMTS (3G)
- All users send at the same time and with the same frequency
- Users are separated by codes



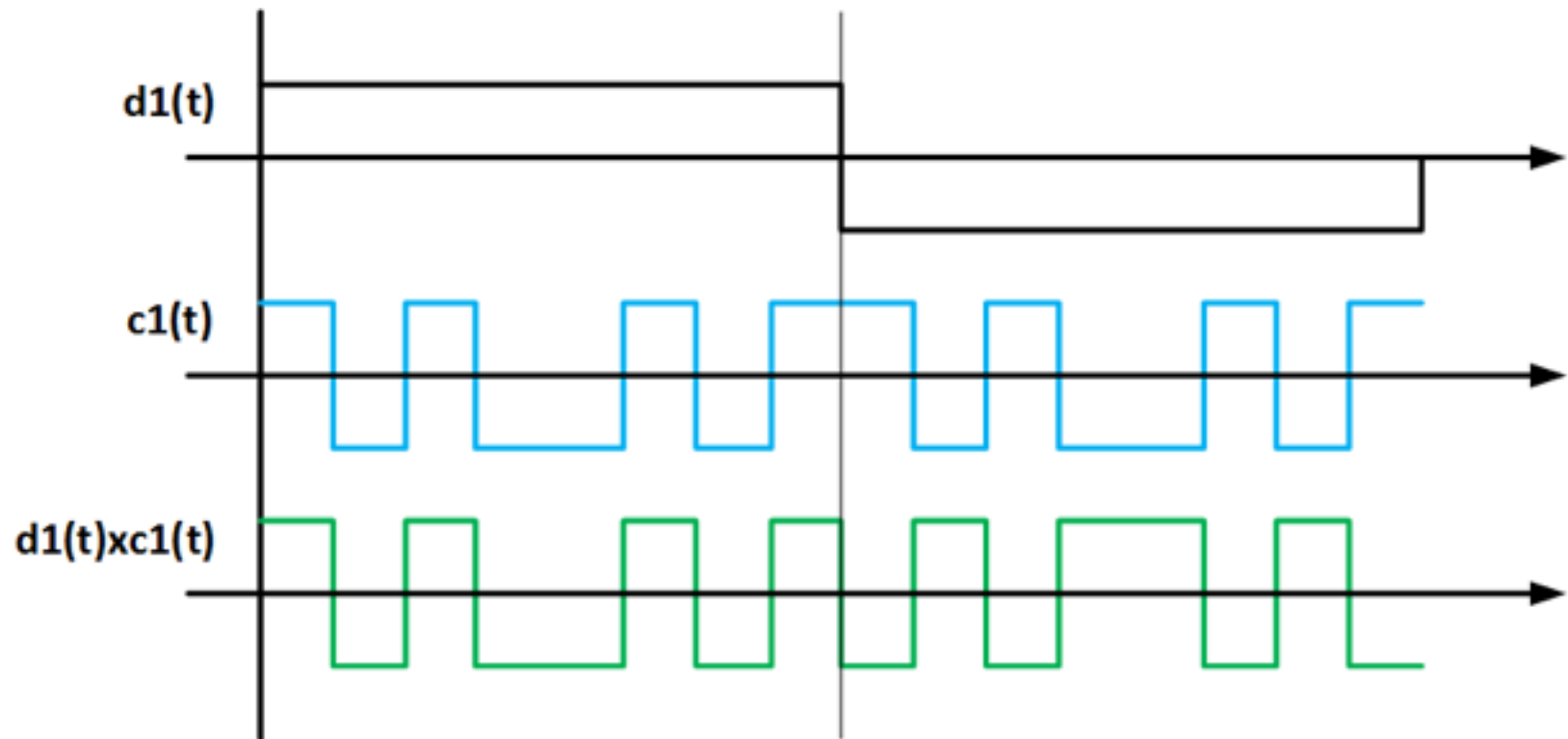
CDMA

- Each user has a unique code $c(t)$ with a symbol size (T_c) smaller than the data symbol (T_b)
- Each user data is multiplied by its code and then everything is summed together

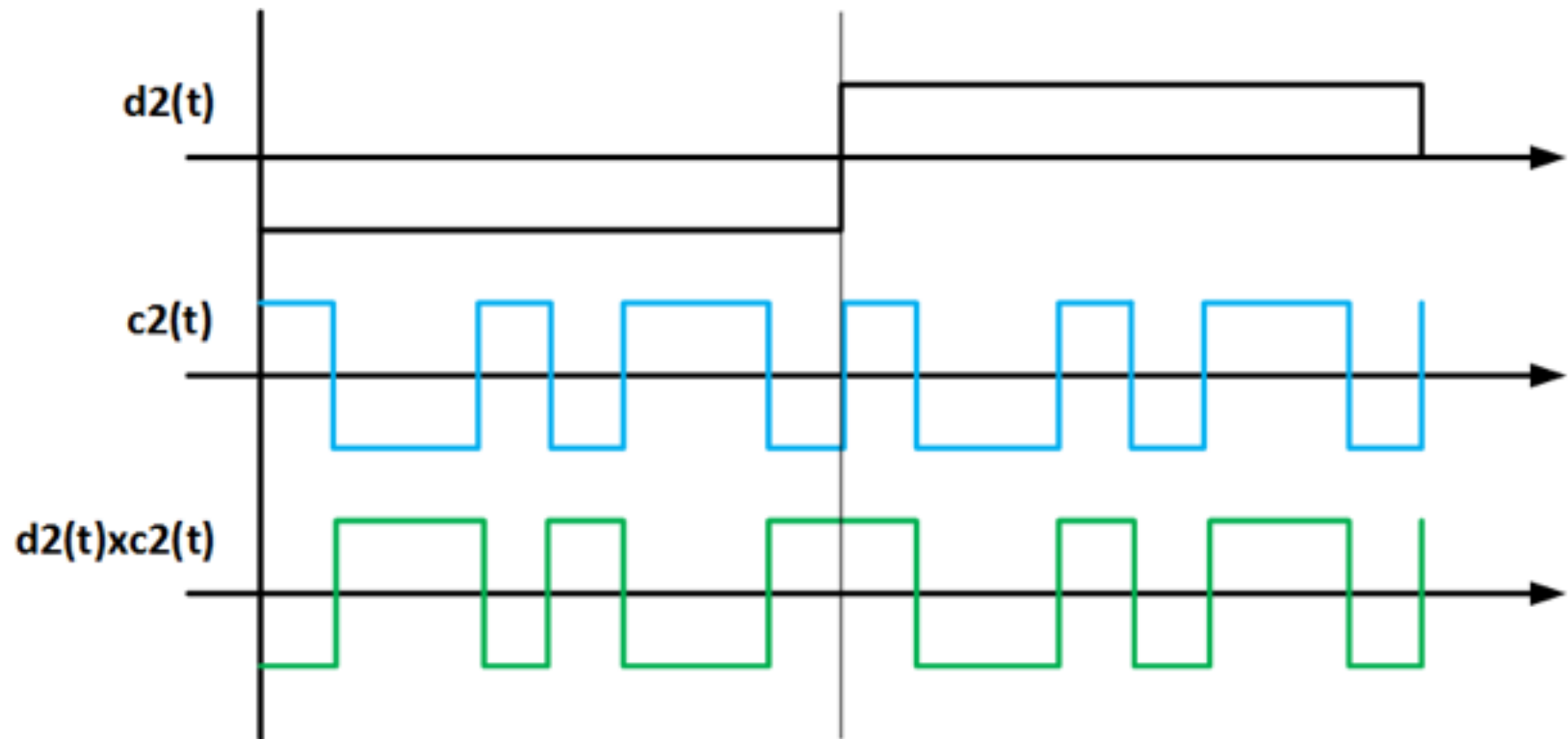


CDMA example

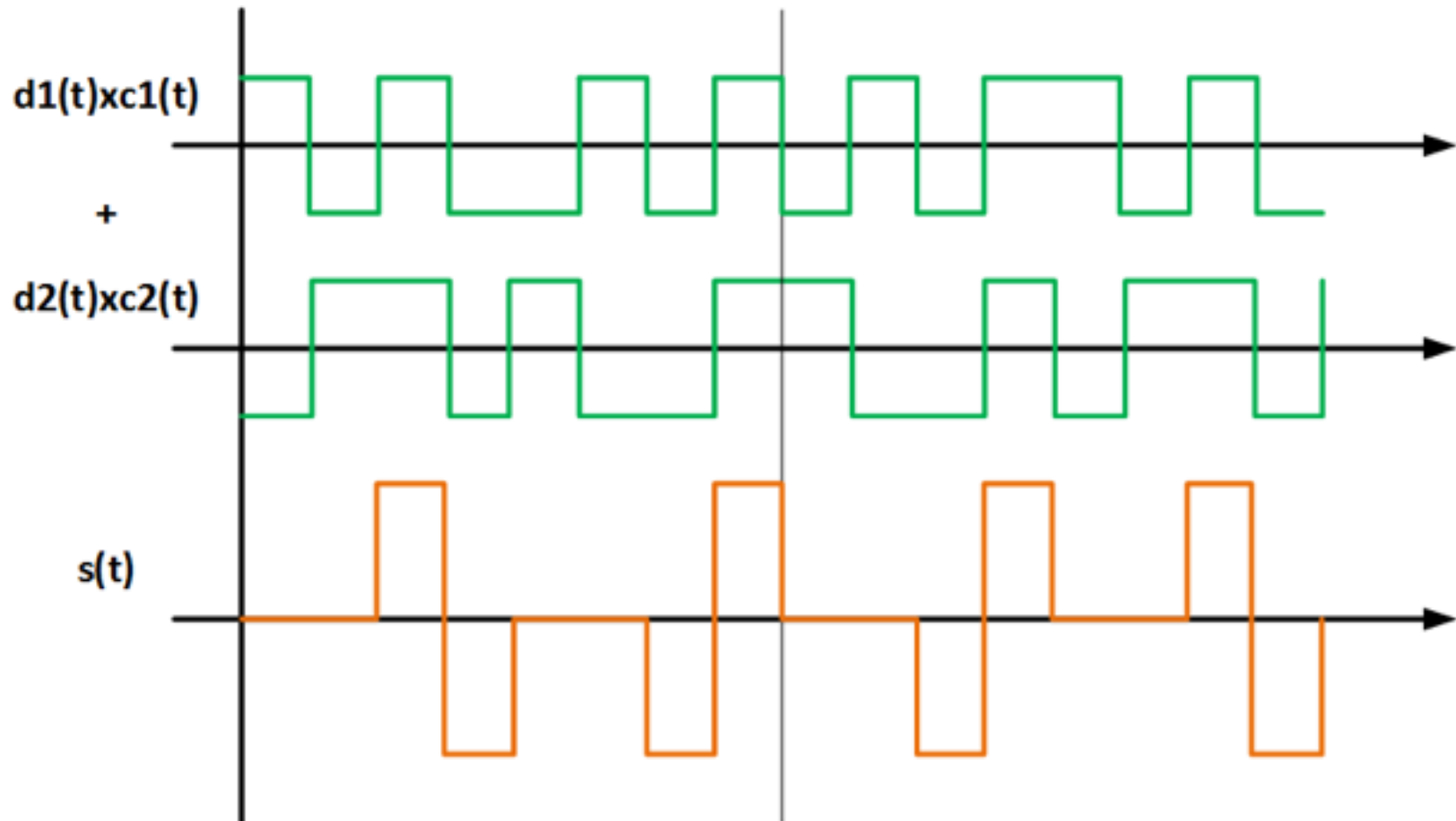
User 1



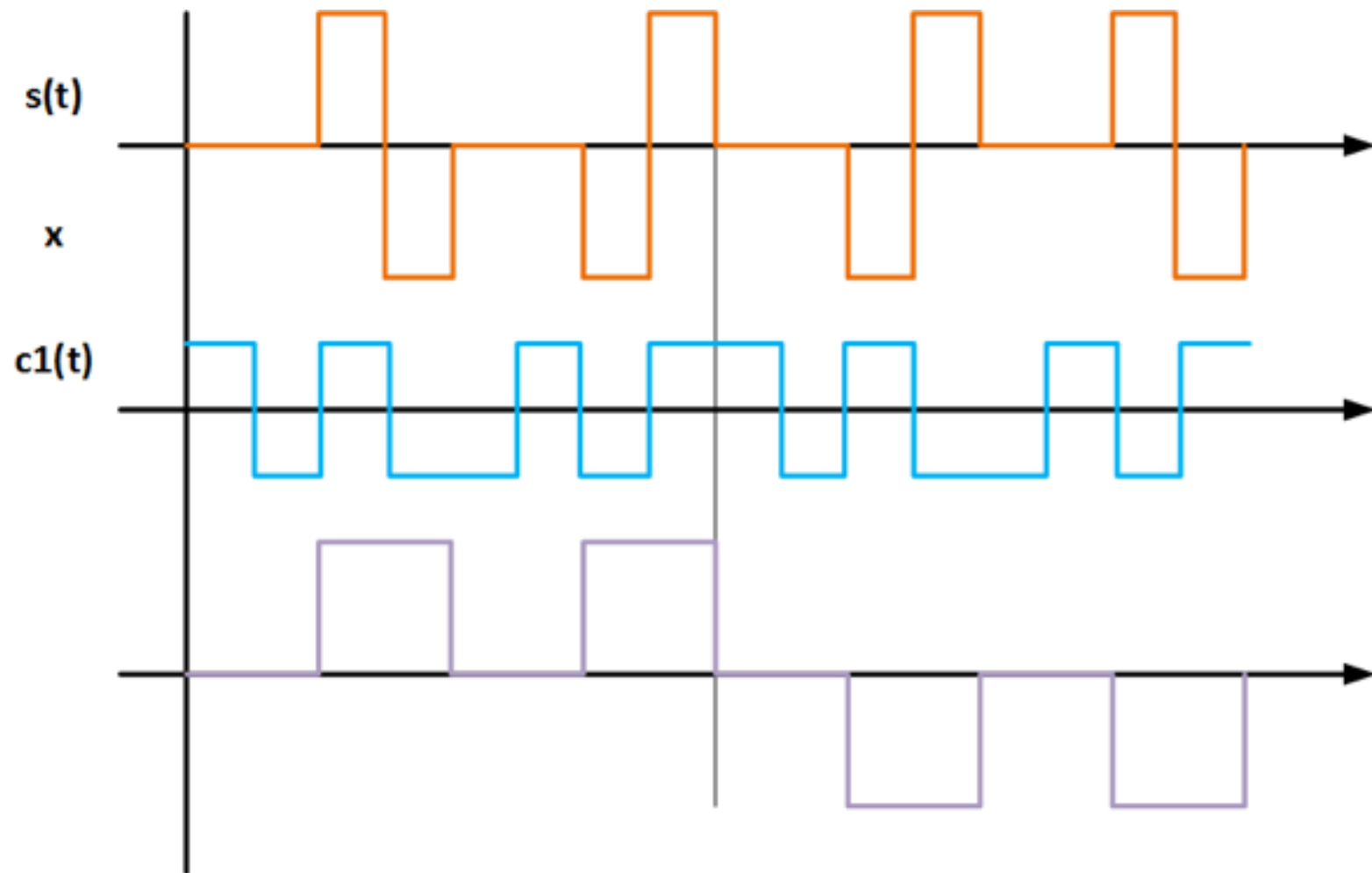
User 2



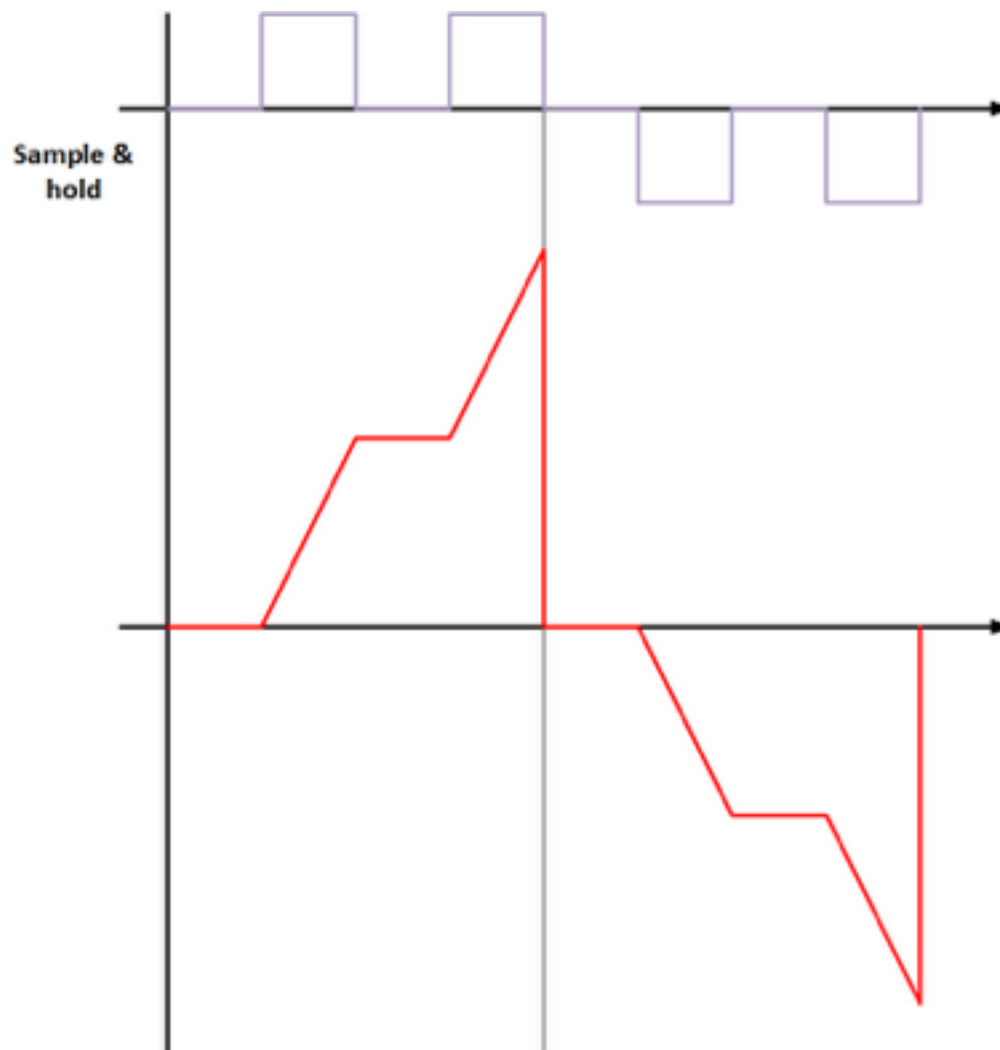
Transmitted Signal (superposition)



User 1 receiver



Sample and Hold



OFDMA (used in LTE 4G)

- The resources are divided into time and frequency dimensions
- The frequency is divided into smaller sub-bands each with a sub-carrier
- Each different block can be assigned to a different user

