

Report Complexite TP2

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I. Miniproject 1 - Vérificateur déterministe pour SAT

1. Algorithm

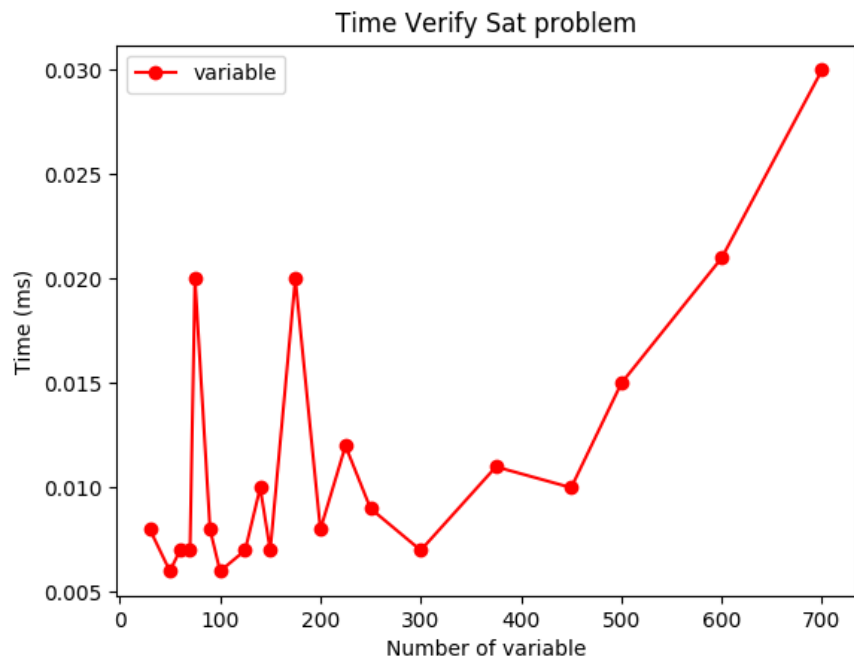
```
int verifySAT(struct SATProblem problem, struct Affectation affec) {  
    int clauseIndex = 0;  
    int variables = problem.variables;  
    for(clauseIndex = 0; clauseIndex < problem.clauses; clauseIndex++) {  
        int check = 0;  
        for(int i = 0; i < problem.variables; i++) {  
            if(problem.value[clauseIndex*variables + i]==0) continue;  
            if(problem.value[clauseIndex*variables + i]==1) {  
                if(affec.affec[i] == 1) {  
                    check = 1;  
                    break;  
                }  
            } else if (problem.value[clauseIndex*variables + i] == -1) {  
                if(affec.affec[i] == 0) {  
                    check = 1;  
                    break;  
                }  
            }  
        }  
    }  
}
```

⇒ Complexity : $O(\text{clauses} * \text{variables})$

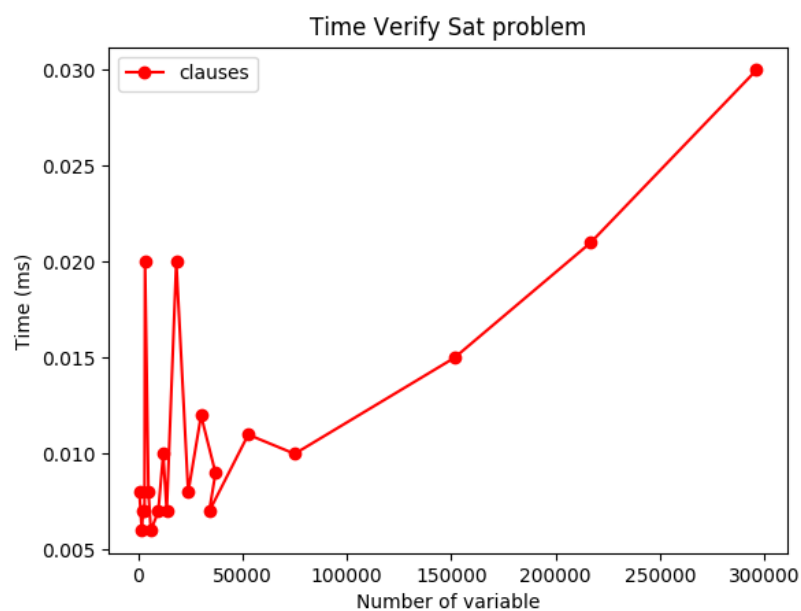
2. Testing

Variables is from 30 to 700
Clause is from 515 to 296305

- Variables vs time



- Clauses vs Time



II. Miniproject 2 - Réduction de Zone Vide à SAT

1. Algorithm

Input : Graph(V, E, k)

Output: Does a Zone-Vide (Z) of size k exist in a graph G = (V, E)?

We can define a list of variables x_{iv} for every $1 \leq i \leq k$ and every $v \in V$. We can interpret each of these variables x_{iv} as "v is the ith vertex in the Zone-Vide. x_{iv} can be **True (1)** or **False (0)**.

Constraints:

- 1) We know that for every i (where $1 \leq i \leq k$), there exists an ith vertex in Z (where Z is the Zone-Vide):

$$\forall \{i \mid 1 \leq i \leq k\} \exists x_{iv}$$

- 2) For every **edge** $(v, w) \in E$, v AND w cannot **BOTH** be in the Zone-Vide:

$$\forall \{i, j \mid i \neq j\}, \forall \{v, w \in V \mid (v, w) \in E \wedge v \neq w\} \neg x_{iv} \vee \neg x_{jw}$$

- 3) For every i, j (where $j \neq i$), the ith vertex is different from the jth vertex. That is, we know that a vertex v cannot be both the ith and the jth vertex in the Zone-Vide. It also means that two different vertices cannot both be the ith vertex in the Zone-Vide. We can write this as a two-part constraint for simplicity:

$$\forall [i, j \mid i \neq j] \forall [v \in V] \neg x_{iv} \vee \neg x_{jv}$$

$$\forall i \forall [v, w \in V \mid v \neq w] \neg x_{iv} \vee \neg x_{iw}$$

⇒ Transformation: n vertices to $n * k$ variables.

⇒ Complexity: $O(n*k + k^2 * n^2 + k * n^2 + k^2 * n) = O(k^2 * n^2)$

2. Implementation Solve Algorithm

a. Minisat

After Transform problem Zone-Vide with Graph(V, E, k) to the DIMACS CNF, we can using SAT Solver to solve this problem by the command:

```
minisat cnf.txt sat.txt
```

where **cnf.txt** is the DIMACS CNF file transformed form the Zone-Vide, and **sat.txt** is result of the problem solved by minisat.

For display the result, I have writed an tools with Python to display solution.

```
python3 displayzonevide.py sat.txt k n
```

Where **sat.txt** is the solution and **k** is size of zone vide, **n** is the number of the vertices.

b. Brute – Force

As we know, transformer Graph (V, E, k) from Zone-Vide problem to standard form DIMACS CNF will have all $n * k$ ($n = |V|$) variables. Divide all of these variables into k arrays, each consisting of n elements. In each of these arrays choose a different element to be input to the Zone-Vide (so we have k vertices). The number of options is : n^k , hence the complexity of the algorithm is $O(n^k)$
The pseudo code of the algorithm:

```

Algo-Brute-Force(G, V, k):
    value = tableau of size k
    n = |V|
    for i:=0 to  $n^k$  do:
        temp = i
        q = k - 1
        # transform i to base n
        for j:=0 to k do:
            value[j] = temp/ $n^q$ 
            temp = temp %  $n^q$ 
            q = q - 1

        Affectation affec;
        for t := 0 to k do:
            affec[t*n+value[t]] = 1
        if verify(affec, problem) do
            return true

```

We also have an iterative approach when assigning an array of $n * k$ elements with 0 or 1, and then verify if the assigned is satisfied, however the complexity of this brute-force algorithm is 2^{n*k} , it is too big. So we choosing the brute-force algorithm with the complexity is n^k .

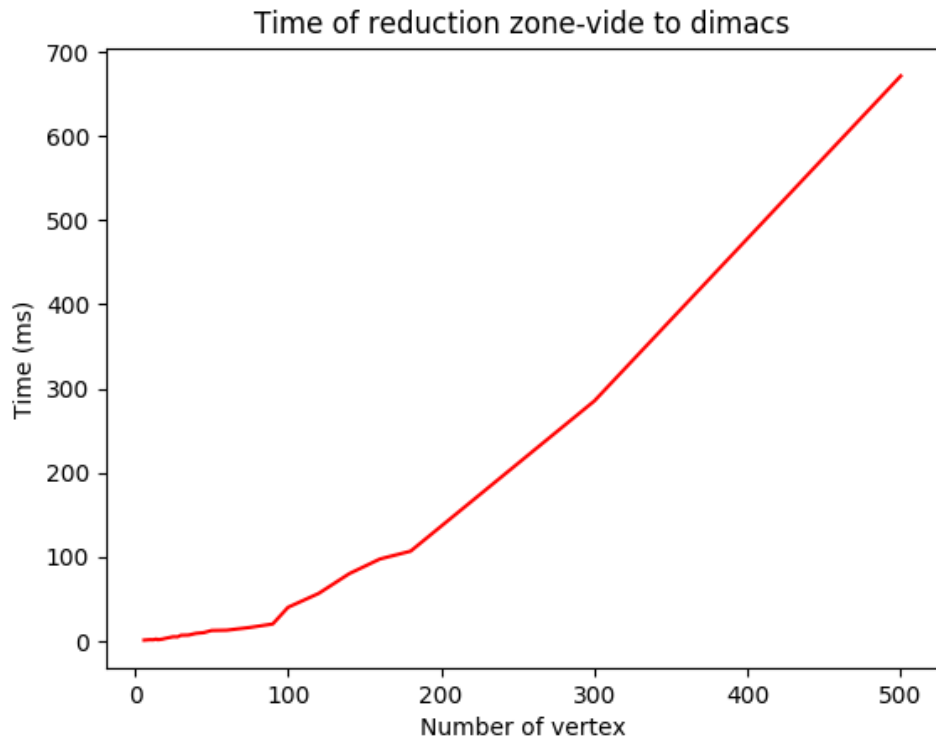
3. Testing

a. Data

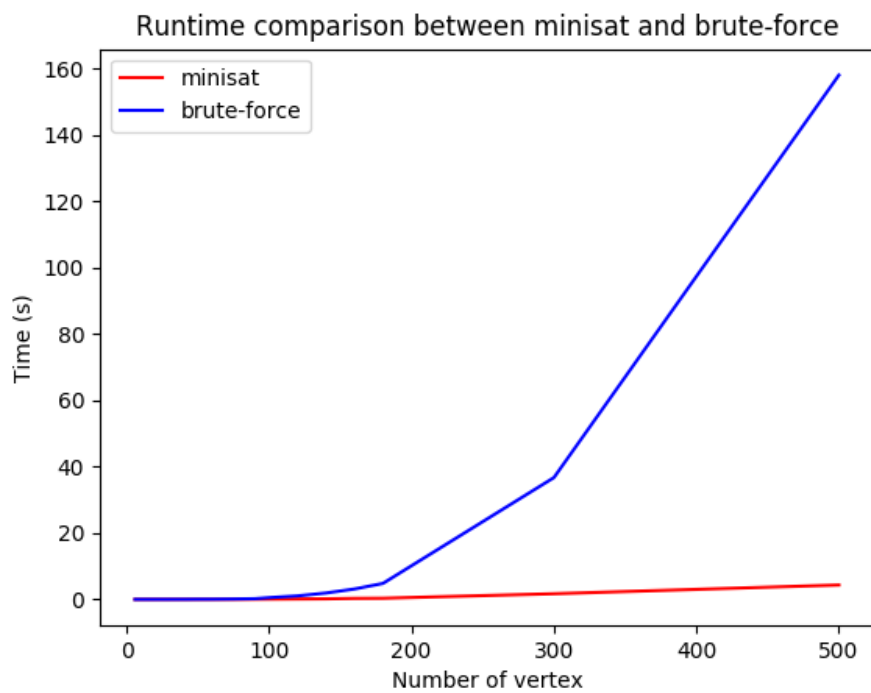
To generate graph test data, we used a graph generator tool which built by author **Mark Brockington** for the 1993 DIMACS Challenge competition. The data generated will consist of graphs with vertices from 6 to 500 vertices. Details of the test data are contained in the directory **/TestData/datagraph**. The source code of this tool we also add in our source-code folder.

b. Result

- Testing with Zone-Vide size $k = 3$.
 - Time for reduction

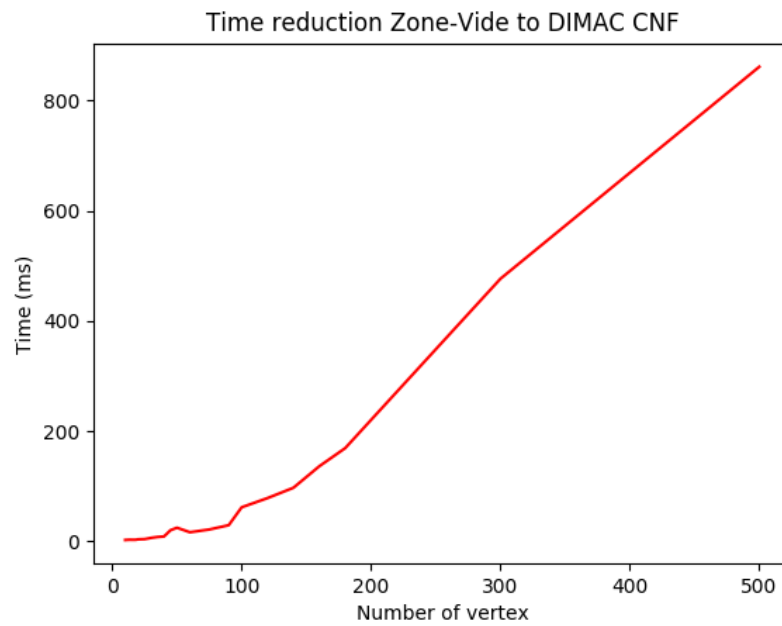


- Time solve

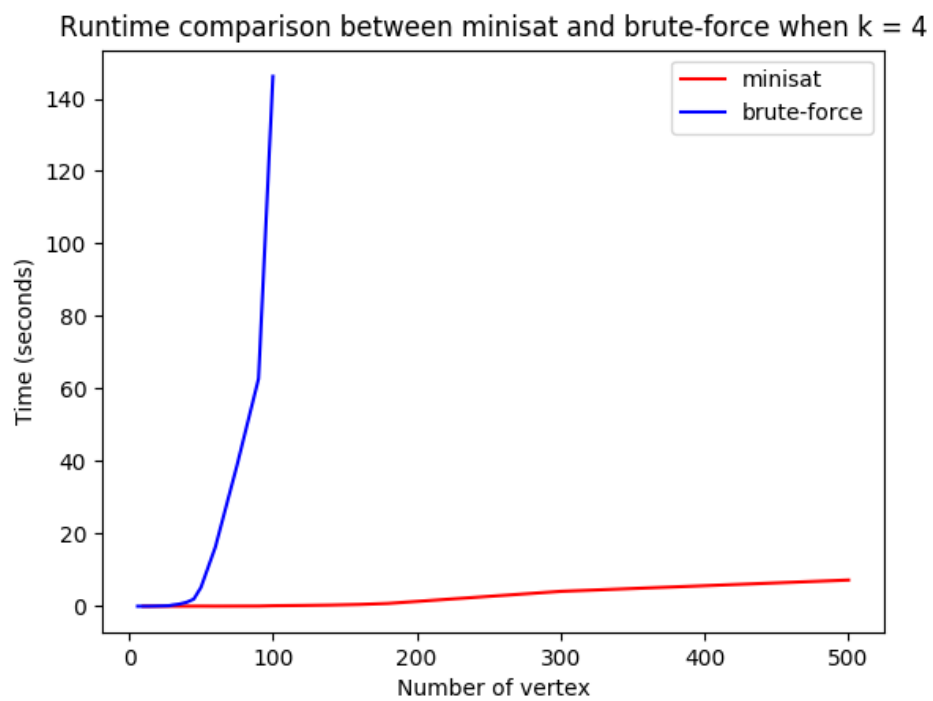


- Testing with Zone-Vide size $k = 4$

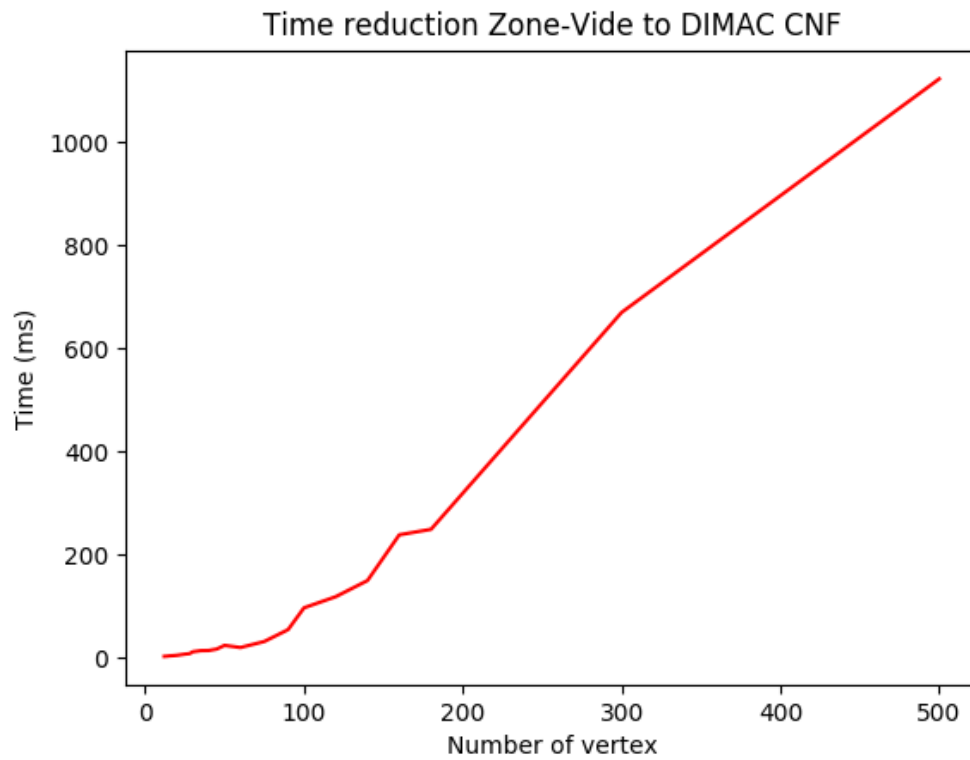
- Time for reduction



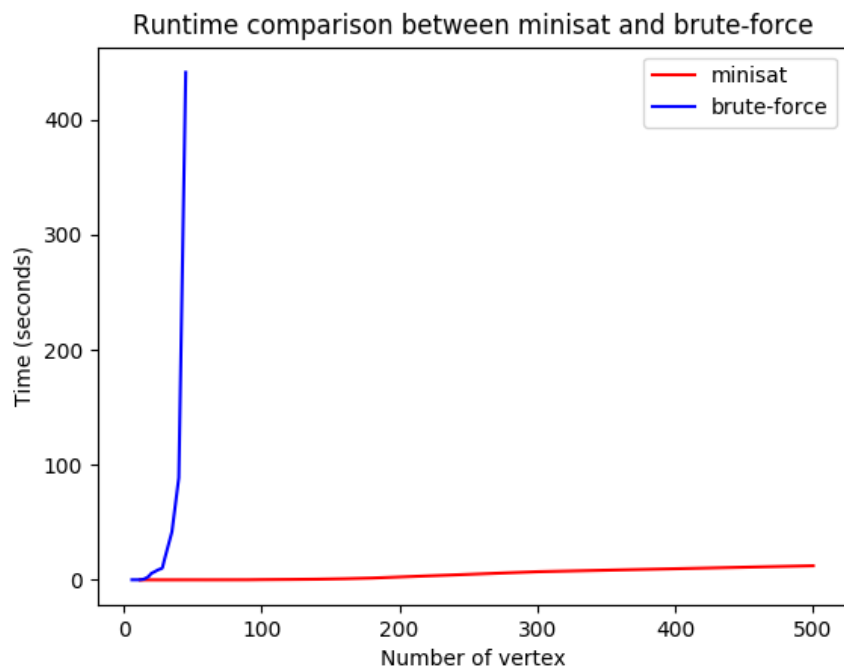
- Time solve



- $k = 5$
 - Time for reduction

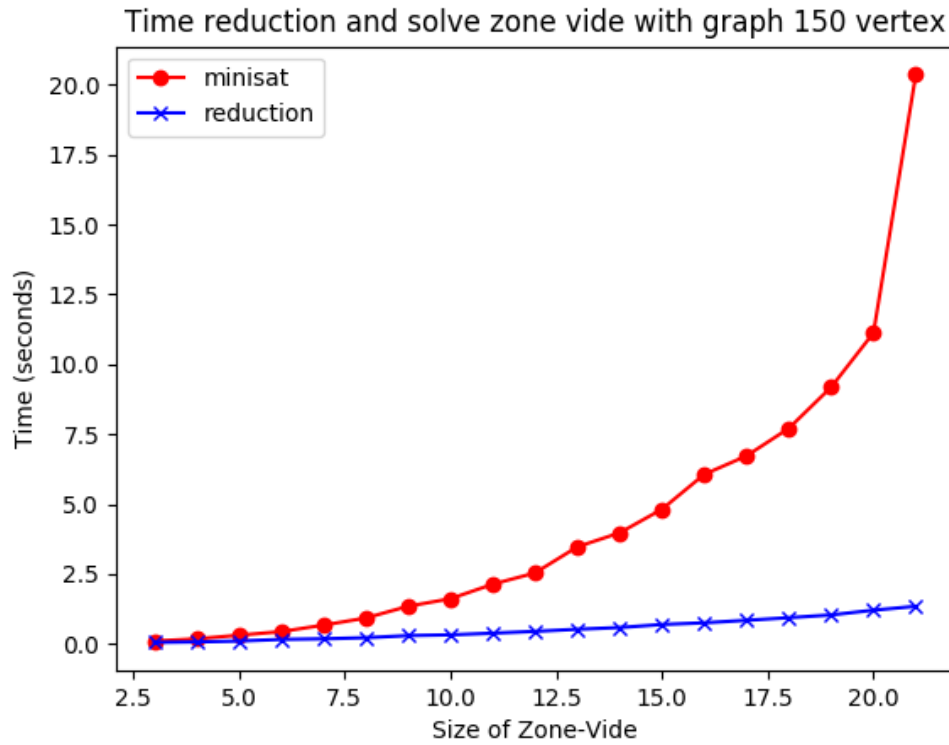


- Time solve



⇒ Minisat >> Brute-Force

- Testing time execution of reduction and solve Zone-vide problem with a graph of $|V|=150$, $|E| = 2320$, we chose the Zone-Vide size is from 3 to 21.



III. Miniproject 3 - Réduction de Sudoku à SAT

1. Algorithm

A Sudoku puzzle can easily be represented as a SAT problem, albeit one requiring a significant number of propositional variables. If we were using variables with arbitrary finite domains, then $n^2 \times n^2$ variables with domain $[1..n^2]$ would be the most adequate option. Nevertheless, encoding Sudoku puzzles into CNF requires $n^2 \times n^2 \times n^2 = n^6$ propositional variables. For each entry in the $n^2 \times n^2$ grid S , we associate n^2 variables. Let us use the notation s_{xyz} to refer to variables. Variable s_{xyz} is assigned true if and only if the entry in row x and column y is assigned number z . Hence, $s_{559} = 1$ means that $S[5, 5] = 9$. Naturally, the pre-assigned entries of the Sudoku grid will be represented as unit clauses.

- Pre-assigned

$$\bigwedge_{x=1}^{n^2} \bigwedge_{y=1}^{n^2} s_{xyz}$$

For cell (x, y) already assigned with value z

- There is at least one number in each entry:

$$\bigwedge_{x=1}^{n^2} \bigwedge_{y=1}^{n^2} \bigvee_{z=1}^{n^2} s_{xyz}$$

- Each number appears at most once in each row:

$$\bigwedge_{y=1}^{n^2} \bigwedge_{z=1}^{n^2} \bigwedge_{x=1}^{n^2-1} \bigwedge_{i=x+1}^{n^2} \neg S_{xyz} \vee \neg S_{iyz}$$

- Each number appears at most once in each column:

$$\bigwedge_{x=1}^{n^2} \bigwedge_{z=1}^{n^2} \bigwedge_{y=1}^{n^2-1} \bigwedge_{i=y+1}^{n^2} \neg S_{xyz} \vee \neg S_{xiz}$$

- Each number appears at most once in each $n \times n$ sub-grid:

$$\bigwedge_{z=1}^{n^2} \bigwedge_{i=0}^{n-1} \bigwedge_{j=0}^{n-1} \bigwedge_{x=1}^n \bigwedge_{y=1}^n \bigwedge_{k=y+1}^n (\neg S_{(3i+x)(3j+y)z} \vee \neg S_{(3i+x)(3j+k)z})$$

And

$$\bigwedge_{z=1}^{n^2} \bigwedge_{i=0}^{n-1} \bigwedge_{j=0}^{n-1} \bigwedge_{x=1}^n \bigwedge_{y=1}^n \bigwedge_{k=y+1}^n \bigwedge_{l=1}^n \neg S_{(3i+x)(3j+y)z} \vee \neg S_{(3i+k)(3j+l)z}$$

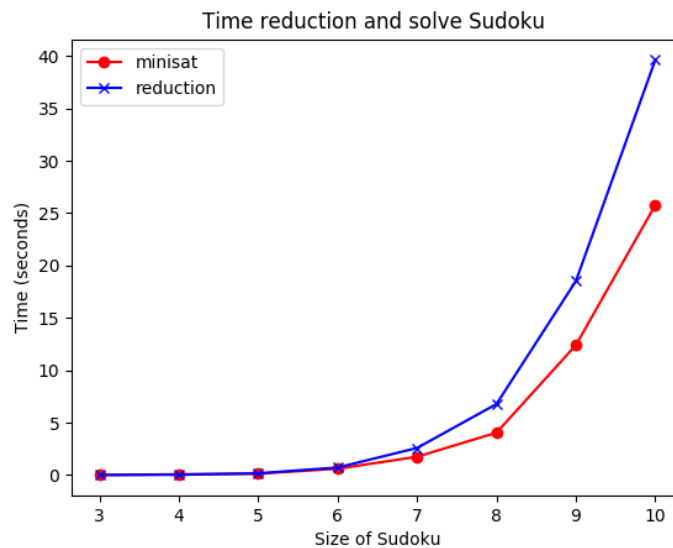
Complexity : $O(n^4 + n^8 + n^8 + n^8 + n^7 + n^8) = O(n^8)$

2. Testing

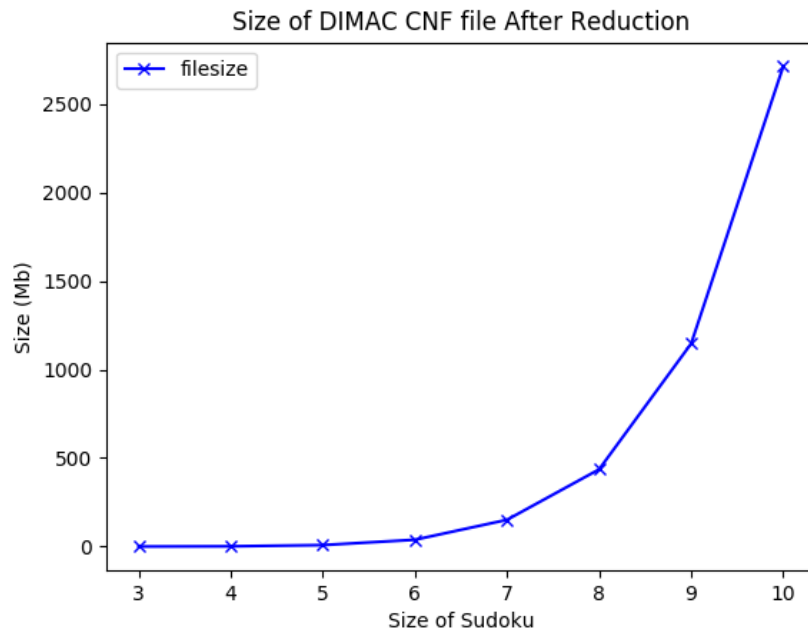
a. Data

For sudoku problems, the input n numbers are 3, 4, 5, ..., 10 => the size of the sudoku will be: 9 x 9, 16 x 16, ..., 100 x 100. Data is taken from the website: <https://sudokugeant.cabanova.com/> and will be pre-assigned a few numbers.

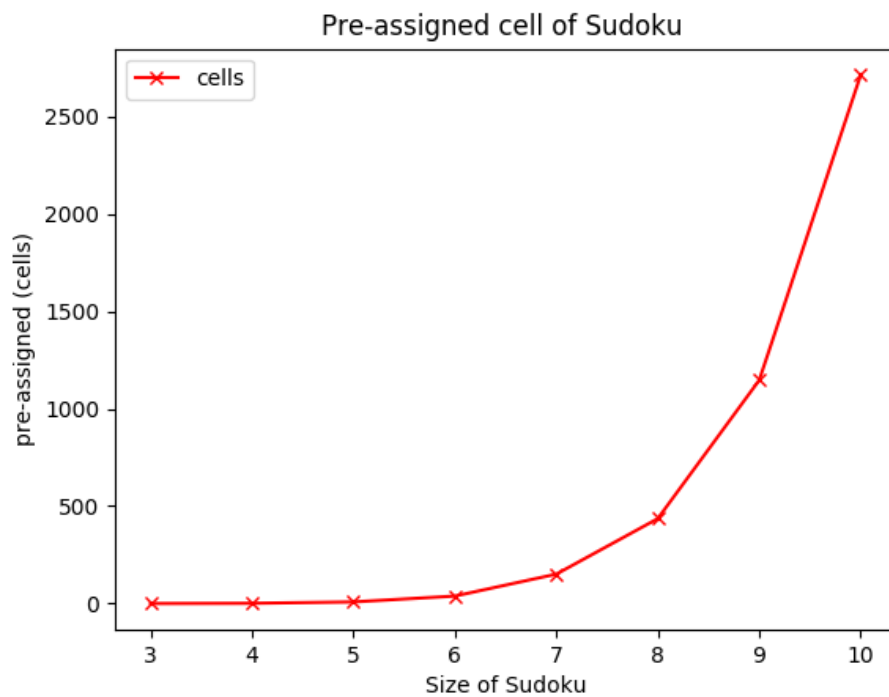
b. Experimental results



- Size of file



- Pre-assigned



Bibliographie

- [1] A. J. Hunt, «Polynomially Reducing the Clique Problem to the SAT Problem with DIMACS Encoding,» 2018.
- [2] L. Ines et O. Joel, «Sudoku as a SAT Problem».

ANNEXE

Github link: <https://github.com/batuan/TP2Complexite>

Run command example :

MiniProject1 :

```
~/MiniProject1 ./mini1 ../TestData/mini1/cnf/graph1_2CNF.txt ../
TestData/mini1/affect/graph1.txt
clause: 515 variable: 30
affect: 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
1 1
verify: 0
Time for verify dimacs cnf: 0.000005 (seconds)
```

[illegible]

MiniProject2 :

```
~/MiniProject2 ./mini2 ../TestData/datagraph/graph10.txt 5
path: ../TestData/datagraph/graph10.txt, k = 5
edges: 217, n: 30
Get Graph Complete, generate complement.
path file: ../TestData/graph2cnf/graph10_2CNF.txt
p cnf 150 13635
Time reduction ZoneVide to DIMACS is 0.008289 (s)
===== [ Problem Statistics ] =====
|
|   Number of variables:      150
|   Number of clauses:       13635
|   Parse time:              0.00 s
|   Simplification time:      0.01 s
|
|===== [ Search Statistics ] =====
| Conflicts |      ORIGINAL      |      LEARNT      | Progress |
|           | Vars  Clauses Literals |   Limit  Clauses Lit/Cl |          |
|=====|=====|=====|=====|
restarts      : 1
conflicts     : 10          (739 /sec)
decisions     : 80          (0.00 % random) (5912 /sec)
propagations  : 270         (19953 /sec)
conflict literals : 431      (0.00 % deleted)
Memory used   : 1.10 MB
CPU time      : 0.013532 s

SATISFIABLE
=====
Time solve ZoneVide - DIMACS with minisat is 0.000990 (s)
Solution by minisat:
Vertex:  1 7 9 17 23
=====
Begin solve with brute force
clause: 13635 variable: 150
Time bruteForce (n^k) ZoneVide is 8.447831 seconds

Vertex: 1 7 9 17 23
```

```
< Doc Mas c:\code\ComplexiteProject2\MiniProject2> wester 12 ?i> ./mini2 ../TestData/datagraph/graph10.txt 5
path: ../TestData/datagraph/graph10.txt, k = 5
edges: 217, n: 30
Get Graph Complete, generate complement.
path file: ../TestData/graph2cnf/graph10_2CNF.txt
p cnf 150 13635
Time reduction ZoneVide to DIMACS is 0.008289 (s)
===== [ Problem Statistics ] =====
|
|   Number of variables:      150
|   Number of clauses:       13635
|   Parse time:              0.00 s
|   Simplification time:      0.01 s
|
|===== [ Search Statistics ] =====
| Conflicts |      ORIGINAL      |      LEARNT      | Progress |
|           | Vars  Clauses Literals |   Limit  Clauses Lit/Cl |          |
|=====|=====|=====|=====|
restarts      : 1
conflicts     : 10          (739 /sec)
decisions     : 80          (0.00 % random) (5912 /sec)
propagations  : 270         (19953 /sec)
conflict literals : 431      (0.00 % deleted)
Memory used   : 1.10 MB
CPU time      : 0.013532 s

SATISFIABLE
=====
Time solve ZoneVide - DIMACS with minisat is 0.000990 (s)
Solution by minisat:
Vertex:  1 7 9 17 23
=====
Begin solve with brute force
clause: 13635 variable: 150
Time bruteForce (n^k) ZoneVide is 8.447831 seconds

Vertex: 1 7 9 17 23
```

Miniproject3 :

```
~/MiniProject3 ./mini3 ../TestData/sudoku/sudoku2.txt 3
total pre-assign: 31
total line: = 8859
Time for redution sudoku to Dimacs is 0.004449 seconds
```

```
~/MiniProject3 minisat ../TestData/sudoku2sat/sudoku2_2CNF.txt sat.txt
```

```
===== [ Problem Statistics ] =====
|
| Number of variables:      729
| Number of clauses:       3624
| Parse time:              0.00 s
| Eliminated clauses:      0.00 Mb
| Simplification time:     0.00 s
|
|===== [ Search Statistics ] =====
| Conflicts | ORIGINAL | LEARNT | Progress |
|           | Vars  Clauses Literals | Limit  Clauses Lit/Cl |
|===== [ Search Statistics ] =====
restarts      : 1
conflicts     : 0          (0 /sec)
decisions     : 6          (0.00 % random) (726 /sec)
propagations  : 608       (73617 /sec)
conflict literals : 0      ( nan % deleted)
Memory used   : 0.56 MB
CPU time      : 0.008259 s
```

SATISFIABLE

```
~/MiniProject3 python3 display_sudoku.py sat.txt 3
```

S O L U T I O N

```

- - - - -
8 6 5 9 3 7 2 4 1
9 1 7 2 4 8 5 6 3
3 2 4 6 1 5 7 9 8
2 5 9 4 7 1 8 3 6
7 4 6 3 8 9 1 5 2
1 8 3 5 2 6 4 7 9
5 3 2 1 9 4 6 8 7
6 7 1 8 5 3 9 2 4
4 9 8 7 6 2 3 1 5
```



```
python3 (Python)  x1  .e/fbrockington (zsh)  x2  ~/MiniProject3 (zsh)  x3  ~ (zsh)  x4  er
MiniProject3.c display_sudoku.py makefile mini3 sudoku1.txt
~/MiniProject3 ./mini3 ../TestData/sudoku/sudoku2.txt 3
total pre-assign: 31
total line: = 8859
Time for redution sudoku to Dimacs is 0.004449 seconds
~/MiniProject3 minisat ../TestData/sudoku2sat/sudoku2_2CNF.txt sat.txt
===== [ Problem Statistics ] =====
|
| Number of variables:      729
| Number of clauses:       3624
| Parse time:              0.00 s
| Eliminated clauses:      0.00 Mb
| Simplification time:     0.00 s
|
|===== [ Search Statistics ] =====
| Conflicts | ORIGINAL | LEARNT | Progress |
|           | Vars  Clauses Literals | Limit  Clauses Lit/Cl |
|===== [ Search Statistics ] =====
restarts      : 1
conflicts     : 0          (0 /sec)
decisions     : 6          (0.00 % random) (726 /sec)
propagations  : 608       (73617 /sec)
conflict literals : 0      ( nan % deleted)
Memory used   : 0.56 MB
CPU time      : 0.008259 s

SATISFIABLE
~/MiniProject3 python3 display_sudoku.py sat.txt 3
S O L U T I O N
- - - - -
8 6 5 9 3 7 2 4 1
9 1 7 2 4 8 5 6 3
3 2 4 6 1 5 7 9 8
2 5 9 4 7 1 8 3 6
7 4 6 3 8 9 1 5 2
1 8 3 5 2 6 4 7 9
5 3 2 1 9 4 6 8 7
6 7 1 8 5 3 9 2 4
4 9 8 7 6 2 3 1 5
```