

# Merge-Sort

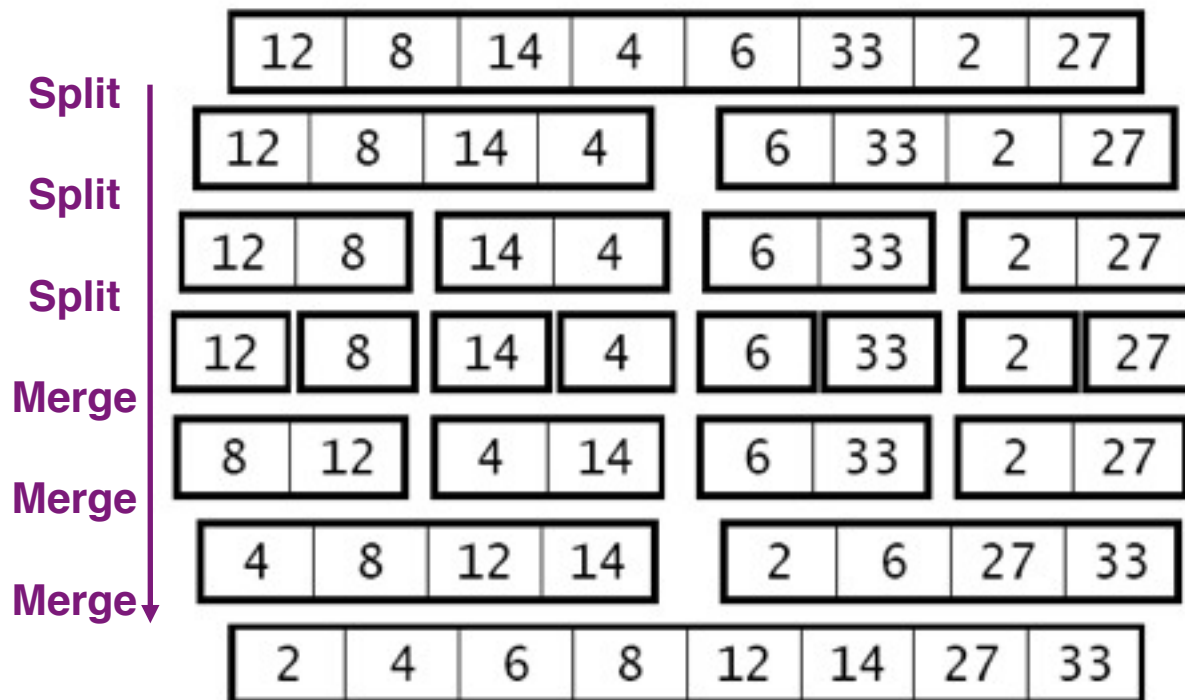
EECS 233

# Previous Lecture: Quick-Sort

- Quick-Sort: a recursive, divide-and-conquer algorithm:
  - *divide*: partition the array into two subarrays so that :
    - ✓ *each element in the left array  $\leq$  each element in the right array*
  - *conquer*: apply quick-sort recursively to the subarrays, stopping when a subarray has a single element
  - *combine*: nothing needs to be done, because of the criterion used in forming the subarrays
- Implementation of Quick-Sort
  - Choosing a good pivot value
  - Partitioning procedure
  - Recursive method
- Analysis of Quick-Sort running time
  - Best-case  $O(n \log n)$  and worst-case  $O(n^2)$

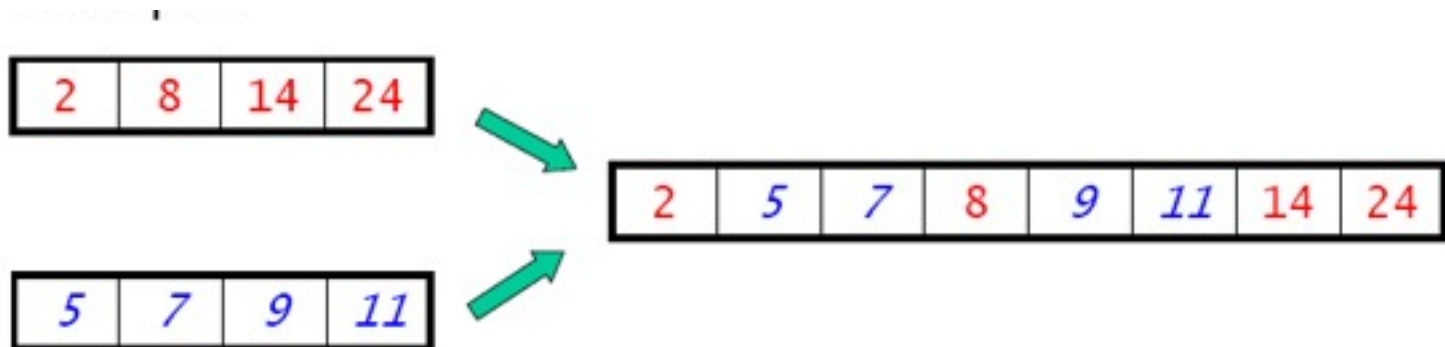
# Merge-Sort

- Like quick-sort, merge-sort is a divide-and-conquer algorithm.
  - *divide*: split the array in half, forming two subarrays
  - *conquer*: apply merge-sort recursively to the subarrays, stopping when a subarray has a single element
  - *combine*: merge the sorted subarrays



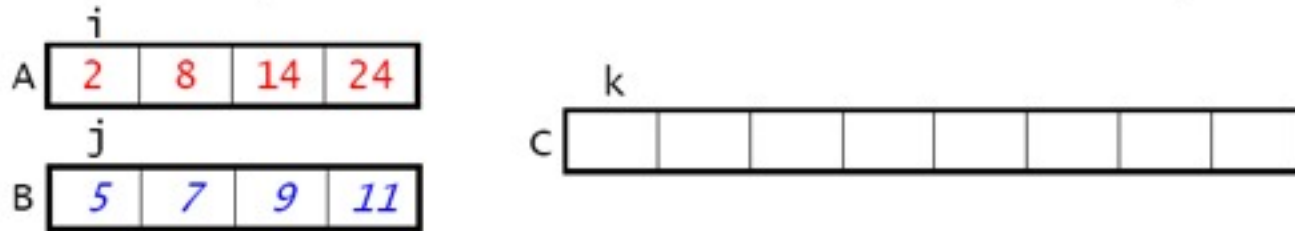
# Merge-Sort

- All of the sorting algorithms we've seen thus far have sorted the array in place. They used only a small amount of additional memory, i.e.,  $O(\log n)$  additional space (for recursion)
- Merge-sort is a sorting algorithm that requires an additional temporary array of the same size as the original one.
  - it needs  $O(n)$  additional space, where  $n$  is the array size
  - space for *merging* two sorted arrays into a single sorted array.

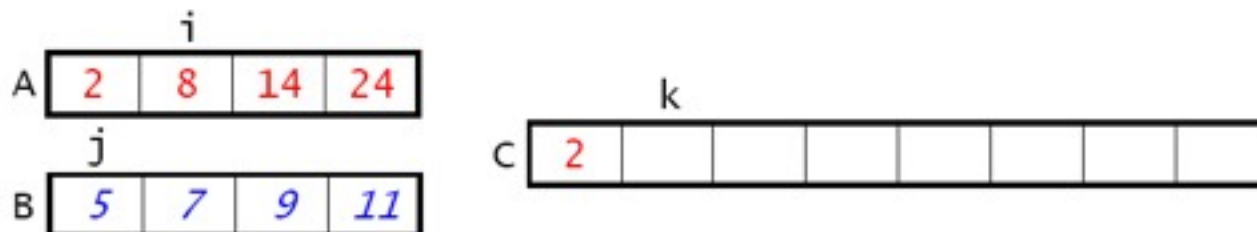


# Merging Sorted Subarrays

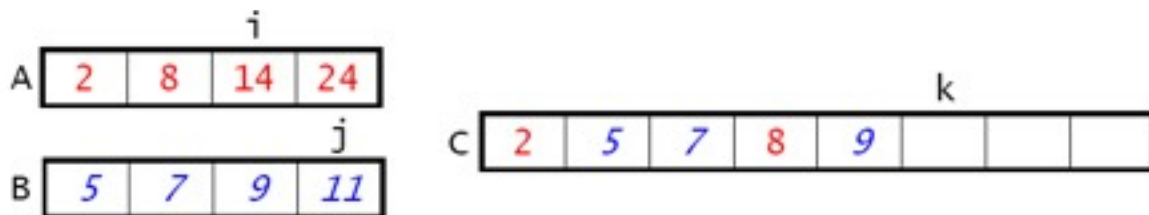
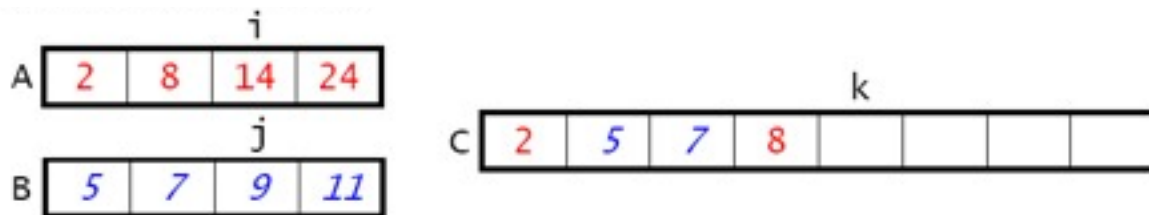
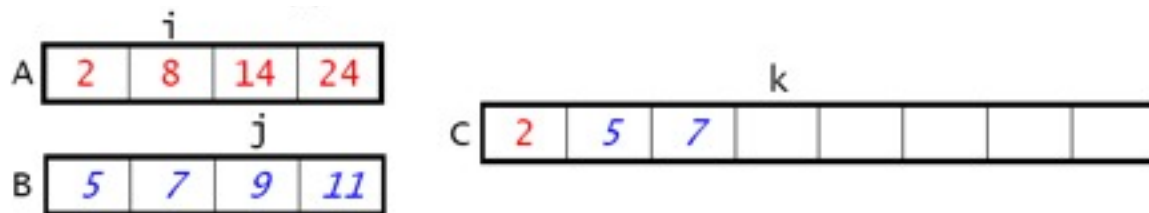
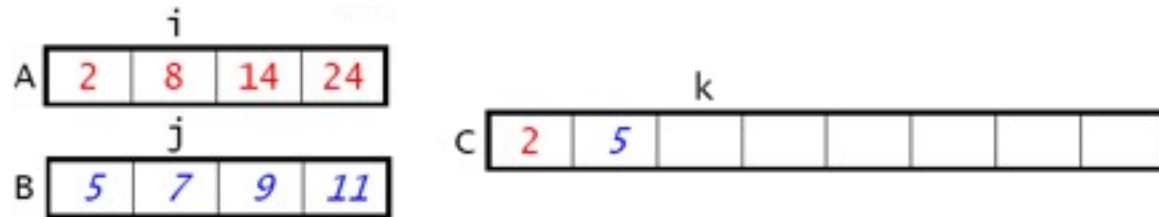
- To merge sorted arrays A and B into an array C, we maintain three indices, which start out on the first elements of the arrays:



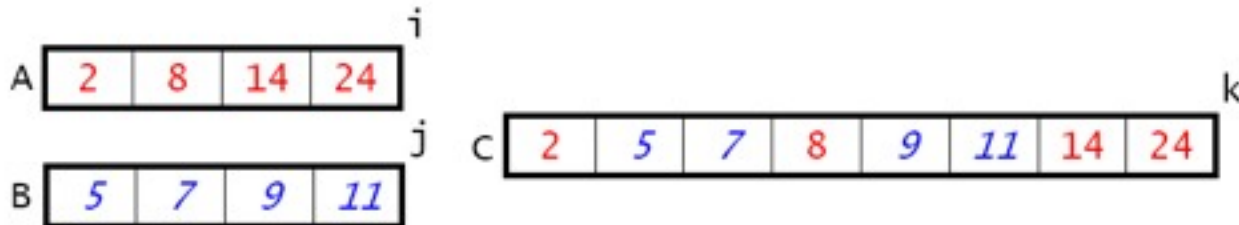
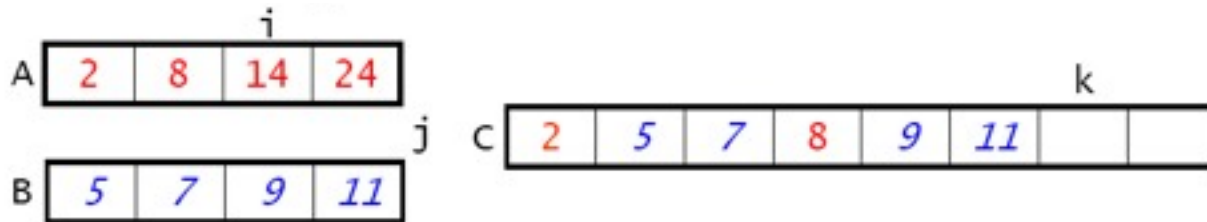
- We repeatedly do the following:
  - compare  $A[i]$  and  $B[j]$
  - copy the smaller of the two to  $C[k]$
  - increment the index of the array whose element was copied
  - increment  $k$



# Merging Sorted Subarrays - Steps



# Merging Sorted Subarrays - Steps



- Comparisons stop when either index reaches the end of its subarray
- The remaining elements in the other subarray are copied to the combined array C

# Recursive Procedure - Skeleton

- Assume we have the merge() method, we will write a recursive method to implement the divide-and-conquer approach.

```
static void mergeSort(int[] arr, int length) {  
    mSort(arr);  
}  
  
static void mSort(int[] arr) {  
    if (arr.length == 1) return; // Base case  
    // Allocate leftArr and rightArr  
    ...  
    split(arr, leftArr, rightArr);  
    mSort(leftArr);  
    mSort(rightArr);  
    Merge(leftArr, rightArr, arr);  
}
```



# Recursive Calls - Steps

```
static void mergeSort(int[] arr, int length) {  
    mSort(arr);  
}
```

```
static void mSort(int[] arr) {  
    if (arr.length == 1) return; // Base case  
    // Allocate leftArr and rightArr  
    ...  
    split(arr, leftArr, rightArr);  
    mSort(leftArr);  
    mSort(rightArr);  
    Merge(leftArr, rightArr, arr);  
}
```

12	8	14	4	6	33	2	27
----	---	----	---	---	----	---	----

Call to split:

12	8	14	4	6	33	2	27
----	---	----	---	---	----	---	----

12	8	14	4
----	---	----	---

Call to mSort(leftArr)

12	8	14	4	6	33	2	27
----	---	----	---	---	----	---	----

12	8	14	4
----	---	----	---

Call to split:

12	8
----	---

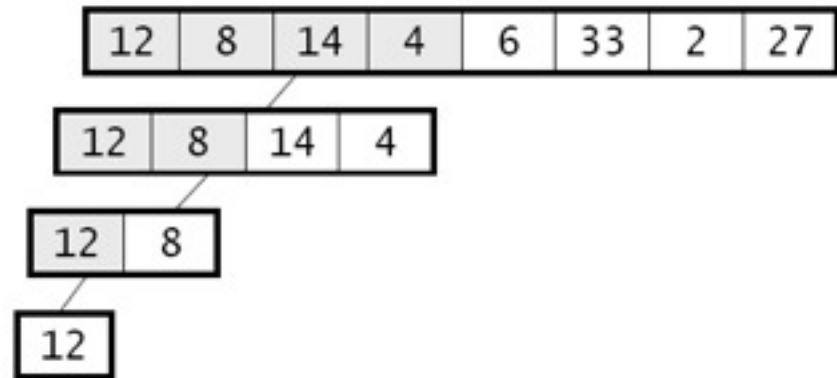
Call to mSort(leftArr)

# Recursive Calls - Steps

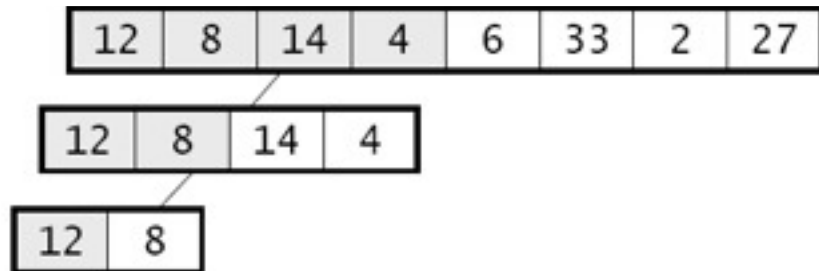
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static void mergeSort(int[] arr, int length) {  
    mSort(arr);  
}
```

```
static void mSort(int[] arr) {  
    if (arr.length == 1) return; // Base case  
    // Allocate leftArr and rightArr  
    ...  
    split(arr, leftArr, rightArr);  
    mSort(leftArr);  
    mSort(rightArr);  
    Merge(leftArr, rightArr, arr);  
}
```

Further split it into two size-1 subarrays,  
and issue recursive calls again



We are down to the base cases, so simply return  
(we have two sorted subarrays {12} and {8})

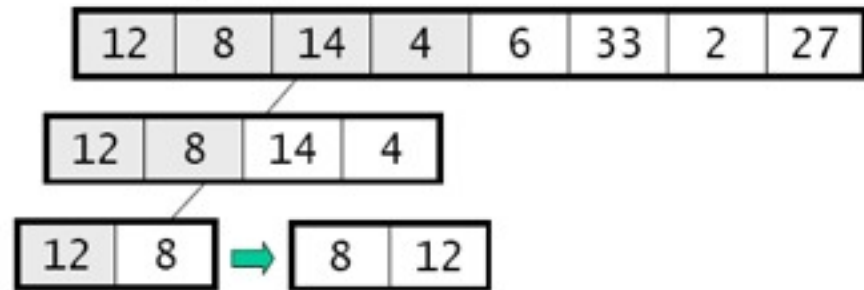


# Recursive Calls - Steps

```
static void mergeSort(int[] arr, int length) {  
    mSort(arr);  
}
```

```
static void mSort(int[] arr) {  
    if (arr.length == 1) return; // Base case  
    // Allocate leftArr and rightArr  
    ...  
    split(arr, leftArr, rightArr);  
    mSort(leftArr);  
    mSort(rightArr);  
    Merge(leftArr, rightArr, arr);  
}
```

Call merge() to merge two subarrays into original array

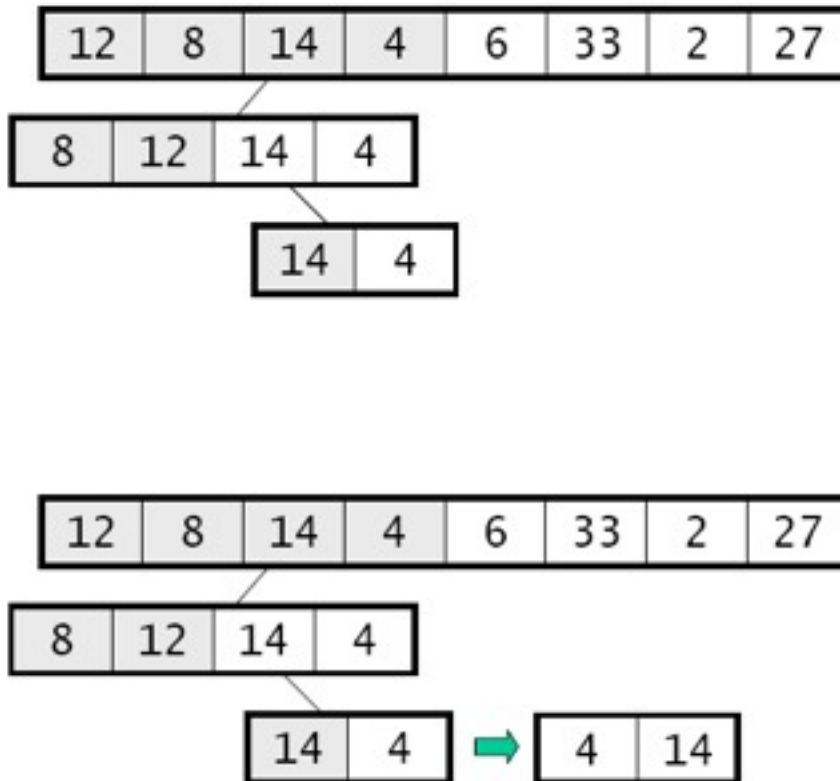


Return to the recursive call for the 4-element subarray, and start another recursive call for the right subarray {14, 4}.



# Recursive Calls - Steps

Repeat the similar process for the right 2-element subarray

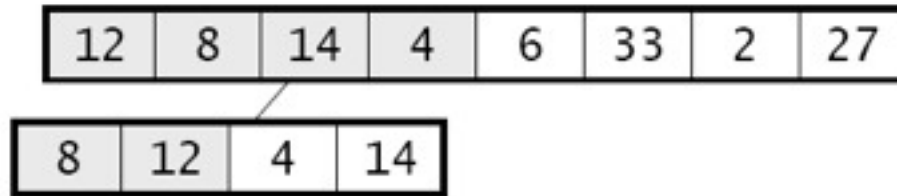


```
static void mergeSort(int[] arr, int length) {  
    mSort(arr);  
}
```

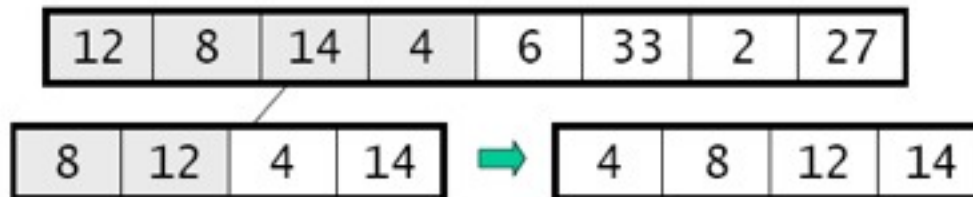
```
static void mSort(int[] arr) {  
    if (arr.length == 1) return; // Base case  
    // Allocate leftArr and rightArr  
    ...  
    split(arr, leftArr, rightArr);  
    mSort(leftArr);  
    mSort(rightArr);  
    Merge(leftArr, rightArr, arr);  
}
```

# Recursive Calls - Steps

Return from the recursive call for the 2-element right subarray. We have

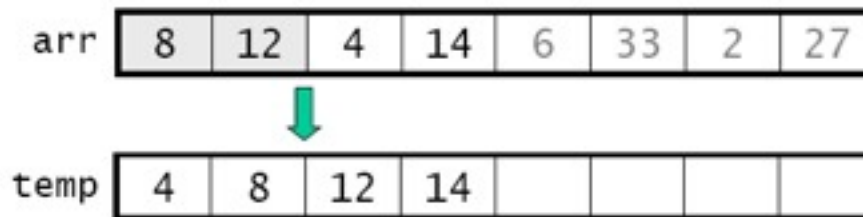


Call merge() to merge the 2-element subarrays, and copy the elements back

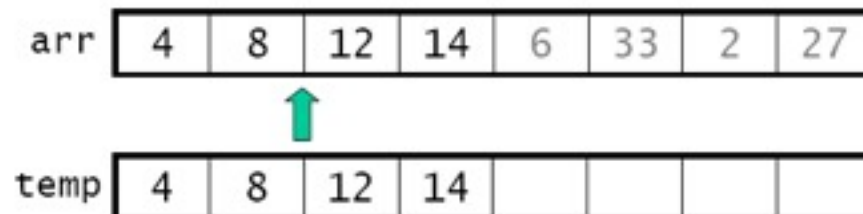


# Implementation of Merge-Sort

- Our approach so far was to create new arrays for each new set of subarrays, and to merge them back into the array that was split.
  - Creates a lot of arrays in the recursive call chain
- Instead, we'll create a temp. array of the same size as the original.
  - pass it to each call of the recursive merge-sort method
  - use it when merging subarrays of the original array:



- after each merge, copy the result back into the original array:



# The Helper Method merge()

```
static void merge(int[] arr, int[] temp,  
    int leftStart, int leftEnd, int rightStart, int rightEnd) {
```

```
    int i = leftStart; // index into left subarray  
    int j = rightStart; // index into right subarray  
    int k = leftStart; // index into temp  
    while ( ? ) {
```

```
    }
```

?

```
    for (i = leftStart; i <= rightEnd; i++) // copy back  
        arr[ i ] = temp[ i ];  
}
```

leftStart leftEnd rightStart rightEnd

arr

8	12	4	14	6	33	2	27
---	----	---	----	---	----	---	----

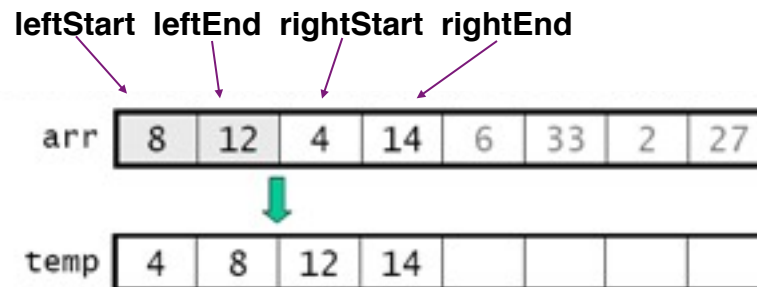


temp

4	8	12	14				
---	---	----	----	--	--	--	--

# The Helper Method merge()

```
static void merge(int[] arr, int[] temp,  
    int leftStart, int leftEnd, int rightStart, int rightEnd) {  
  
    int i = leftStart; // index into left subarray  
    int j = rightStart; // index into right subarray  
    int k = leftStart; // index into temp  
    while ( i <= leftEnd && j <= rightEnd ) {  
        if (arr[ i ] < arr[ j ])   
            temp[ k++ ] = arr[ i++ ];  
        else  
            temp[ k++ ] = arr[ j++ ];  
    }  
    while ( i <= leftEnd)  
        temp[ k++ ] = arr[ i++ ];  
  
    while (j <= rightEnd)  
        temp[ k++ ] = arr[ j++ ];  
  
    for (i = leftStart; i <= rightEnd; i++) // copy back  
        arr[ i ] = temp[ i ];  
}
```





# mergeSort()

- We use a wrapper method to create the temporary array, and to make the initial call to a separate recursive method:

```
static void mergeSort(int[] arr, int length) {  
    int[] temp = new int[length];  
    mSort(arr, tmp, 0, length - 1);  
}
```

```
static void mSort(int[] arr, int[] temp, int start, int end) {  
    if ( ? ) // base case  
        return;  
    int middle = (start + end)/2; // The splitting step
```

**?**

```
}
```

# mergeSort()

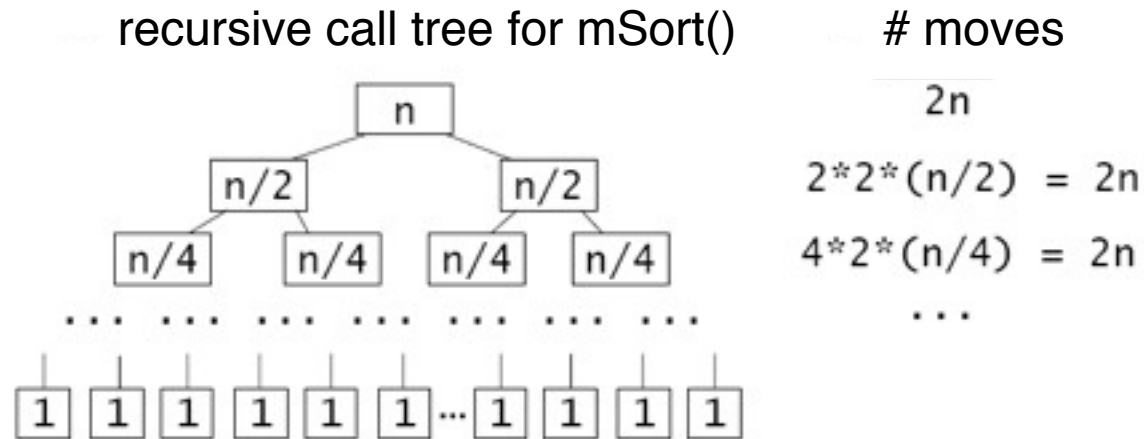
- We use a wrapper method to create the temporary array, and to make the initial call to a separate recursive method:

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static void mergeSort(int[] arr, int length) {  
    int[] temp = new int[length];  
    mSort(arr, tmp, 0, length - 1);  
}
```

```
static void mSort(int[] arr, int[] temp, int start, int end) {  
    if ( start == end ) // base case  
        return;  
    int middle = (start + end)/2; // The splitting step  
  
    mSort( arr, temp, start, middle );  
    mSort( arr, temp, middle+1, end );  
}
```

# Running Time Analysis

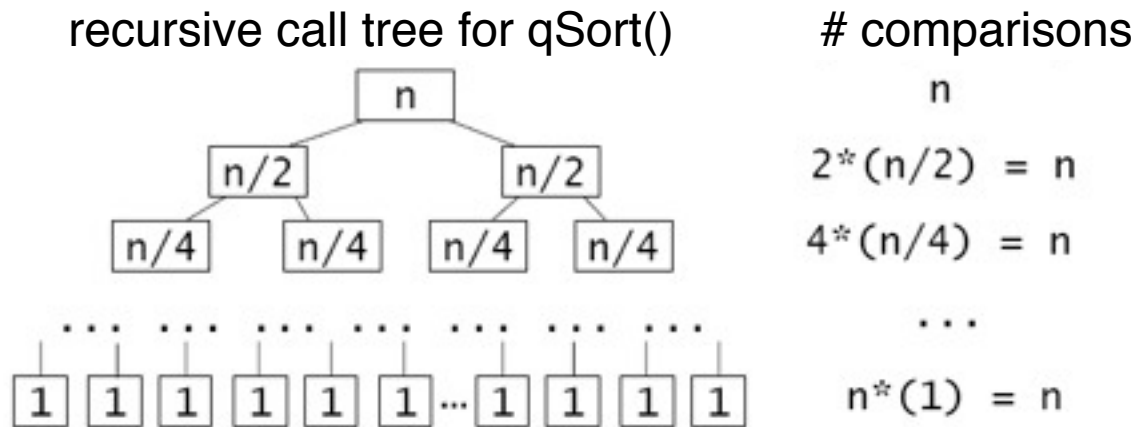
- Merging two halves of an array of size  $n$  requires  $2n$  moves.
- Merge-sort repeatedly divides the array in half, so we have the following call tree:



- At all but the last level of the call tree, there are  $2n$  moves
  - ✓ How many levels are there?
- $M(n) = ?$   $C(n) = ?$
- Worst-case or best-case

# Compared to Quick-sort

- Partitioning an array requires  $n$  comparisons, because each element is compared with the pivot.
- **best case**: partitioning always divides the array in half



- at each level of the call tree, we perform  $n$  comparisons
- There are  $\log_2 n$  levels in the tree. So  $C(n) = n \log_2 n$
- $M(n) \sim 1.5 n \log_2 n$

# Quick-Sort or Merge-Sort?

- Quick-sort used often
  - Low extra space
  - Good performance average
  
- For Quick-Sort
  - worst-case does not appear often, average-case is closer to best-case ( $n \cdot \log(n)$  comparisons and  $1.5n \cdot \log(n)$  moves)
  - It is important to choose good pivots, to have  $n \cdot \log(n)$  running time
  
- For merge-sort
  - Average-case is close to worst-case
  - $< n \cdot \log(n)$  comparisons and  $2n \cdot \log(n)$  moves

# Exercises Merge-sort and Quick-sort

Follow lecture, work through exercises, count  $C(n)$  and  $M(n)$ :

12 15 24 16 11 3 5 21 8 14

## Question of the week:

Can we avoid copying merged arrays back from temp to the original array