

CMPE483 Homework 2 Report

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Project Overview

We developed an autonomous decentralised governance token contract called MyGov that can make some functionalities requested in Homework 1.

In this project, we developed a web-based user interface for the MyGov DAO project that we have developed in Homework 1. Thanks to this web application users can link their wallets, engage in surveys, contribute funds, propose projects, and vote on project financing. The smart contract was deployed on Sepolia Testnet and leveraged the ethers.js (v 5.6) library to interact with the Ethereum blockchain.

We used Remix for developing, testing and deploying the MyGovToken and USDStableCoin contracts in the Sepolia test network. We also used ethers.js Library to handle Ethereum-related tasks. Finally, we benefitted from Web3 Provider to connect the Ethereum blockchain and users to engage with the smart contract using their Ethereum wallets.

Implementation

At first, we corrected the previous mistakes that we made in the contracts, after we ensured all functionalities were implemented successfully by testing them on Remix, we developed the web-based user interface for our contracts.

[Index.js](#)

We used `index.js` for handling our contract's functionalities in the front end. The web interface can connect to our smart contract via Web3 and `ethers.js` libraries used in this class. Function responses and error handling were also handled in that section. Functions will be explained in the User Guide in more detail.

[Constants.js](#)

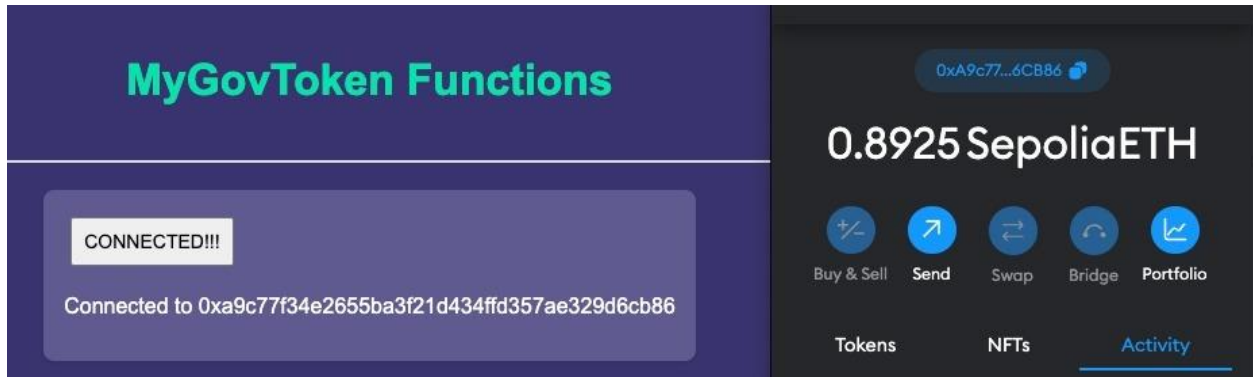
We created `constants.js` to simplify the interaction between `MyGovToken` and `USDStableCoin` contracts. ABI (Application Binary Interface) and contract addresses are stored as constants in this file. If the user wants to use another `MyGovToken` (different deployed) just changing the contract address is enough for using our web interface.

[Index.html](#)

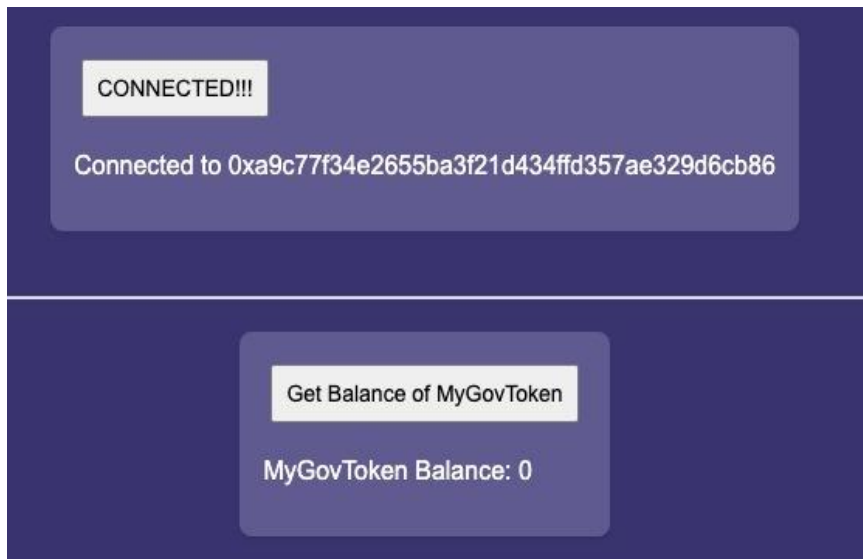
We designed a basic HTML page that consists of input fields, buttons and response texts under that file.

User Manual

Users must connect an ethereum wallet to use our Token's functionalities in our web interface.



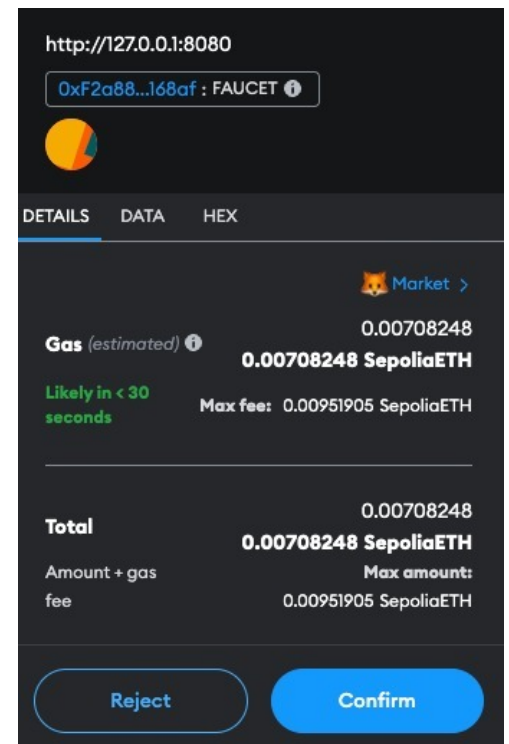
After users connect their Ethereum wallet, they can see their account addresses on the bottom of button.



Users can check their MyGovToken balances by clicking that button. At first it is 0 by default, they can increase their balances by Faucet it (or sending amount to their account by using transfer from functionality for the deployed MyGovToken contract address from Remix).



Users can faucet a MyGovToken by clicking on that button. After clicking a screen from MetaMask will be popped, you should confirm that transaction to get a token.



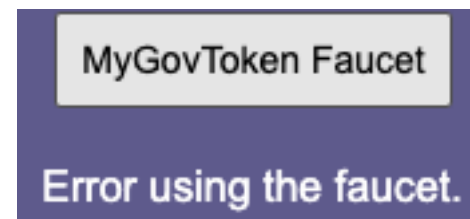
After transaction is completed, a response message will show dynamically under the MyGovTokenFaucet button:



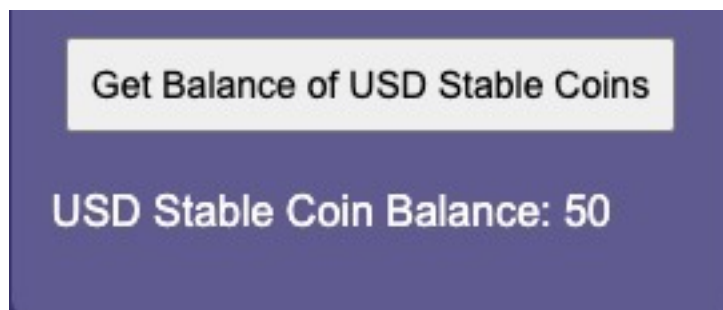
After that message, when user click on the Get Balance of My Token Button Again it will be updated as like this:



However users can only use faucet MyGovToken once according to MyGovToken policies, they can not use that functionality again. When they try to do faucet again they will see that error message on the screen.

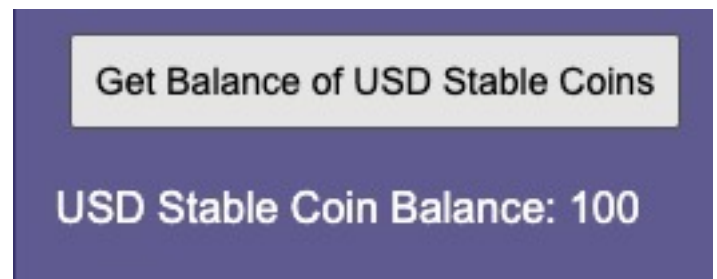


Users can also see the balances of their USDStableCoins like they do in MyGovToken. It is 50 at first.



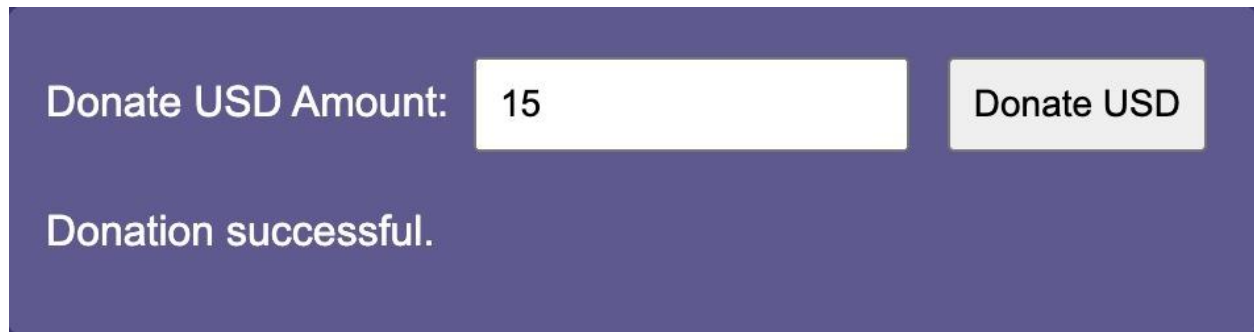
Users can faucet a USDStableToken by clicking the USDStableCoin Faucet button after they clicked that button the same story in Faucet MyGov Token will occur and at the end they see Faucet Successful message at the bottom of the button. After that when users check their balance, it will be increased as 50.

Unlike the MyGovToken Faucet function, users can faucet USDStableToken more than one.

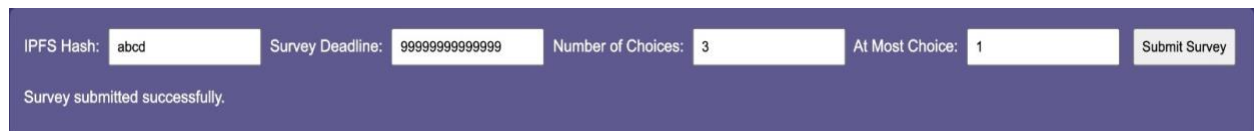




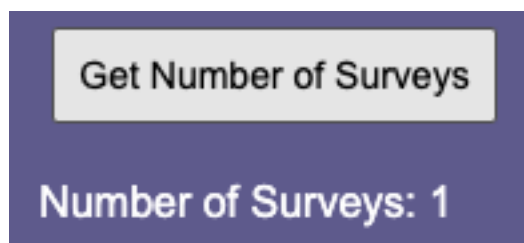
Users can donate MyGovToken, after transaction result with success they can see the message under the button and the amount will be dropped their balances.



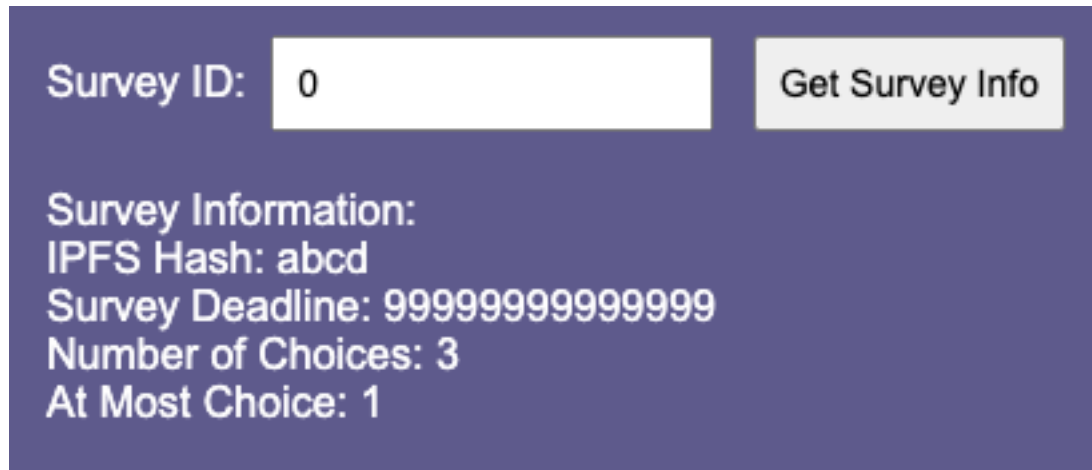
Users can also donate USD Stable Token, after transaction result with success they can see the message under the button and the amount will be dropped their balances.



Users can submit surveys with IPFS Hash, Survey Deadline (in seconds), number of choices and at most choice if they have required balance for USD and MyGovToken they can submit it successfully. After the transaction for submission is done, they will see the response message.



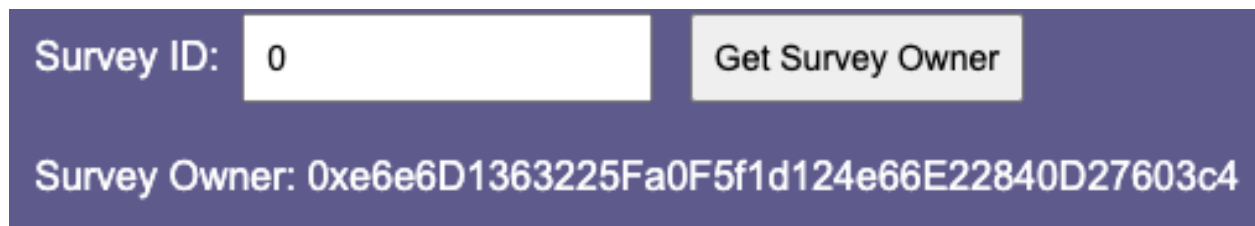
Users can see how many surveys that the contract has by clicking get Number of Surveys.



Survey ID: Get Survey Info

Survey Information:
IPFS Hash: abcd
Survey Deadline: 999999999999999
Number of Choices: 3
At Most Choice: 1

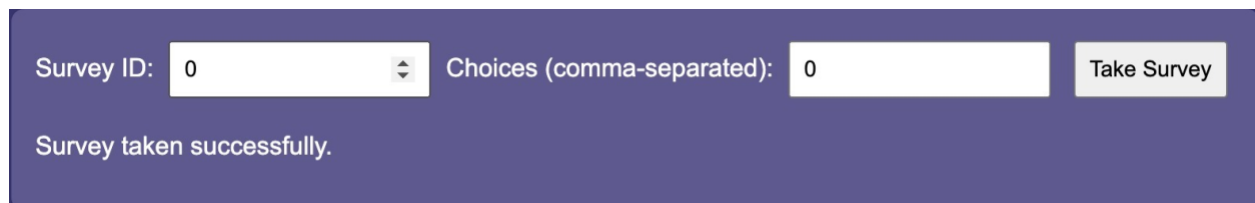
Users can see the survey info ID is starting from 0 and increment one by one as survey count increasing.



Survey ID: Get Survey Owner

Survey Owner: 0xe6e6D1363225Fa0F5f1d124e66E22840D27603c4

Users can see the survey owner (Because Batuhan was the owner the address is different from connecting address)



Survey ID: Choices (comma-separated): Take Survey

Survey taken successfully.

Users can make a choice for surveys (Choices are starting from 0, they will increase to the size of choices-1)

Survey ID:

Survey Results:
Number of Taken: 1
Results: 1,0,0

Users can see the survey results. 1,0,0 means: Choice 1 is chosen by one others are not chosen for now.

IPFS Hash: Vote Deadline: Payment Amounts (comma-separated): Pay Schedule (comma-separated):

Project proposal submitted successfully.

Users can submit project proposal after it resulted with success they can see the response message.

Number of Project Proposals: 1

Users can see how many projects are proposed

Number of Funded Projects: 1

Users can also see how many projects are funded

Project ID: Is Project Funded

Is Project Funded: true

Users can see whether the project is funded

Project ID: Get Project Owner

Project Owner: 0xe6e6D1363225Fa0F5f1d124e66E22840D27603c4

Users can see whether the owner of the project.

Project ID: Get Project Info

Project Information:
IPFS Hash: abcd
Vote Deadline: 9999999999999
Payment Amounts: 1,1
Pay Schedule: 9999,99999999

Users can see the information about the project by giving its ID.

Project ID: Get USD Received by Project

USD Received by Project: 2

Users can see how much USD received by Project

Project ID: Choice (true/false): Vote for Project Proposal

Vote for project proposal submitted successfully.

Project ID: Choice (true/false): Vote for Project Payment

Vote for project payment submitted successfully.

Users can vote fore project proposal and payment.

Project ID: Reserve Project Grant

Project grant reserved successfully.

Project ID: Withdraw Project Payment

Project payment withdrawn successfully.

Users can reserve project grant and withdrawn the payment.