```
Constant.OUT1^{[s+1]} = 5;
Constant2.OUT1^{[s+1]} = 2;
Negator.IN1^{[s+1]} = Constant.OUT1^{[s+1]}; \\
Negator.OUT1^{[s+1]} = -Negator.IN1^{[s+1]};
Inverter.IN1^{[s+1]} = Negator.OUT1^{[s+1]};
Inverter.OUT1^{[s+1]} = \frac{1}{Inverter.IN1^{[s+1]}};
Adder.IN1^{[s+1]} = Inverter.OUT1^{[s+1]};
Adder.IN2^{[s+1]} = Constant.OUT1^{[s+1]};
Adder.OUT1^{[s+1]} = Adder.IN1^{[s+1]} + Adder.IN2^{[s+1]};
Product.IN1^{[s+1]} = Adder.OUT1^{[s+1]};
Product.IN2^{[s+1]} = Constant.OUT1^{[s+1]};
Product.OUT1^{[s+1]} = Product.IN1^{[s+1]} * Product.IN2^{[s+1]};
Generic.IN1^{[s+1]} = Product.OUT1^{[s+1]};
Generic.OUT1^{[s+1]} = sin(Generic.IN1)^{[s+1]}
Root.IN1^{[s+1]} = Generic.OUT1^{[s+1]};
Root.IN2^{[s+1]} = Constant2.OUT1^{[s+1]};
Root.OUT1^{[s+1]} = \sqrt[Root.IN1]{Root.IN1}^{[s+1]}:
Modulo.IN1^{[s+1]} = Root.OUT1^{[s+1]};
Modulo.IN2^{[s+1]} = Constant.OUT1^{[s+1]};
Modulo.OUT1^{[s+1]} = Modulo.IN1^{[s+1]}\% \\ Modulo.OUT1^{[s+1]};
Delay.OUT1^{[s+1]} = Delay.IN1^{[s]}; \\
Delay.OUT1^{[0]} = Delay.IN2^{[s+1]};
```