1. Deliverable #1: The Project Plan

1. Scope Statement

1.1 Description

There are many popular financial applications like PayPal, Venmo or CashApp. This web-program can help facilitate easy online payments between customers, and it can also provide basic daily banking services for any bank branches, like cashier and manager portals.

1.2 Operating Requirements

The app can be accessed by using a web browser on their home computer, like Chrome, Firefox, or Safari. It will require an internet connection. It can also be accessed by using any type of a smart device with internet connection and a functional browser. It does not constitute a critical system.

1.3 Security Considerations

Since it is a financial app handles the transfer of fiscal assets, security of transmitted information is paramount. Standard web security features, such as HTTPS and SSL, will be employed.

1.4 Programming Languages & Technologies

For the programming languages, the typical technologies of HTML, CSS & JavaScript being used. For the back-end, SQL-based database which is MySQL just being used.

1.5 Development

GitHub will be used to track development, and an incremental process will likely be used to guide development. Milestones will be used to ensure the most important features are developed and tested first.

2. Org Chart

2.1 Batuhan Zeybek

Documentation, Coding.

2.2 Keerthi Koraganji

Testing.

2.3 Shane McMonigal

Documentation, Coding.

3. Gantt Chart

UIS Banking System	Project Start:		Tue, 8/	30/2022	- 00	2022	Sep 5, 2	2000	Sep 1:	0.000	•	0.	p 19, 2	1000	2 00	5, 2022	0.	t 3, 20	20	Oct 10,	0000	247	. 2022
Group 12 Zeybek, Koraganji, McMonigal	Display Week:		1		-										•								, 2022
TASK	ASSIGNED TO	PROGRES S	START	END																			TFSS
Phase 1 Brainstorming																							
Decide on a project	Zeybek, Koraganji, McMonigal	100%	8/30/22	9/4/22																			
Complete scope statement & start planning docs	McMonigal	100%	8/30/22	9/4/22																			
Phase 2 Prototyping																							
Frontend Layout and Styling	McMonigal	100%	9/4/22	11/18/22																			
Backend Logic	Zeybek	100%	9/4/22	11/18/22																			
Database	Zeybek	100%	9/4/22	11/18/22																			
Phase 3 Testing and Deployment																							
Testing UI	Koraganji	100%	9/16/22	11/11/22																			
Testing UX	Koraganji	100%	9/16/22	11/11/22																			
Deployment	Zeybek	100%	11/18/22	12/3/22																			
Phase 4 Final Testing and Documentation																							
Testing	Koraganji	100%	11/11/22	11/22/22																			
Finish Project Plan Docs	McMonigal	100%	11/22/22	12/3/22																			
Group Status Reports	Zeybek	100%	8/30/22	12/5/22																			
Programmer's Manual	Zeybek	100%	11/22/22	12/3/22																			
User Documentation	McMonigal	100%	11/22/22	12/3/22																			

4. Tools and Standards

4.1 Programming Languages

PHP, HTML, CSS, JS.

4.2 Editors/IDEs

Visual Studio Code, WebStorm, Visual Basic, Replit.

4.3 Technologies & Frameworks

Bootstrap, MySQL, XAMPP, Netlify, Hugo.

4.4 Design Tools

Microsoft Word, Microsoft Excel, Figma.

5. Configuration Management Plan

5.1 Git & GitHub

The version control system Git, along with the website GitHub will allow collaborative work on project source code. We can push our work as we complete it to GitHub, and this allows other members to pull these changes into their own local environments as soon as possible.

2. Deliverable #2: The Programmer's Manual

1. Requirements Documentation

1. Introduction

1.1 Purpose of the requirements document.

The purpose of this document provides information about this web-program for everyone involved in its creation, deployment and use for developing purposes.

1.2 Scope of this web program.

This web program can help facilitate easy online payments between customers, and it can provide basic daily banking services for any bank branches, like cashier and manager portals.

1.3 Definitions, acronyms, and abbreviations

User/Holder: Bank customer, who has access to their balance and send/receive money, create a ticket, view statements, and view bank's notifications/notices.

Manager: Bank manager, who has access to send notices to bank customers, track tickets, and create new customer accounts and new cashiers.

Cashier/Staff: Bank worker, who has only access to make transactions.

Account No.: Unique account numbers.

Branch: Bank's branch name.

Branch Code: Bank's unique branch code numbers. **Account Type:** Account type, such as checking or saving.

Checking: Customer's account type which does not have any unique features. **Saving:** Customer's account type which does not have any unique features.

Statements: Customer's transaction history. **Tickets:** Customer's help declaration.

Notifications/Notice: Bank's notice to customers/ customer.

Withdraw: Drawing away money from an account, only the cashier has access. **Deposit:** Depositing the money to an account, only the cashier has access.

Balance: Customer's total money in their account.

2. General Description

2.1 Product perspective

This web program can help facilitate easy online payments between customers, and it can provide basic daily banking services for any bank branches, like cashier and manager portals.

2.2 Product functions

This web program will help bank customers to send money to each other instantly. It will help bank managers to create announcements, help customer's problems or questions, and add new staff/cashier members. It will also help bank staff/cashiers to process customer's demands in a physical branch, such as depositing money and withdrawing money from their accounts.

2.3 User characteristics

The end users will be banks and their customers.

2.4 General constraints

It is not applicable; we do not have any bugs and the web-based project is completely functional.

2.5 Assumptions and dependencies: www.github.com/batuzk/UIS-Bank/blob/main/README.md

Program doesn't require installation since it is a web-based application. It will be ready to use immediately. If, end user wants to deploy to another hosting provider, can see the README.md on GitHub.

3. Specific Requirements

3.1 Customer/User

- 1.0.0 The customer/user should provide an email address and password on the login page.
- 1.1.0 Customer/user should be allowed to send money after input account number of receiver.
 - 1.1.1 Amount of the money should be provided.
- 1.2.0 Customer/user should be allowed to send help tickets after text inputs.

3.2 Manager

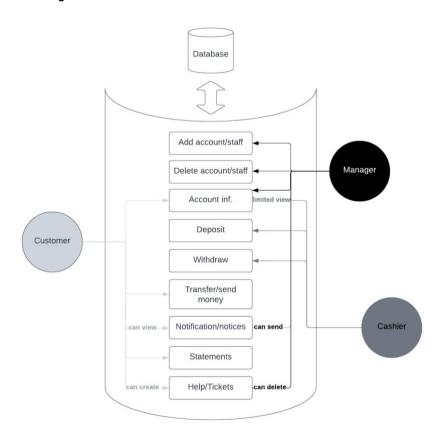
- 2.0.0 Manager should provide an email address and password on the login page.
- 2.1.0 Manager should be allowed to send notices after text input for specific customers.
- 2.2.0 Manager should be allowed to create new staff/cashiers after providing new email and password details.
- 2.3.0 Manager should be allowed to create new customers after providing name, email, password, address, branch, source of income, phone, and other required input details.

3.3 Cashier

- 3.0.0 Cashier should provide an email address and password on the login page.
- 3.1.0 Cashier should provide a customer account number for making transactions.
 - 3.1.1 Cashier should provide a transaction number, and amount number for making deposit or withdrawal transaction for a customer's needs.

2. Design Documentation

1. Architecture diagrams



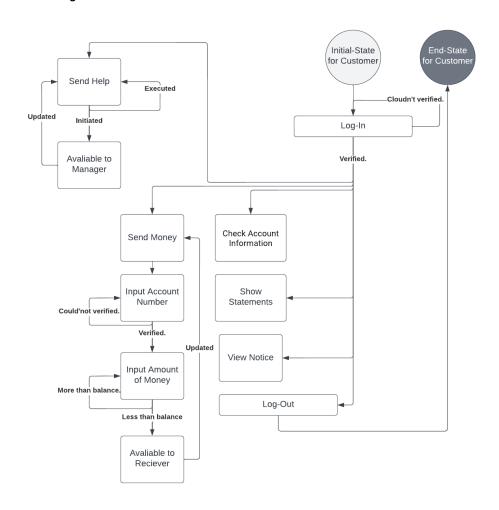
2. Pseudocode

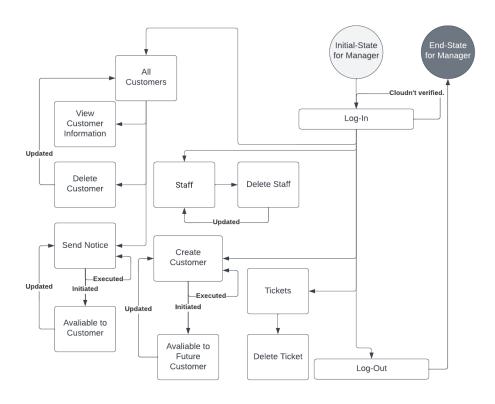
We will pass it.

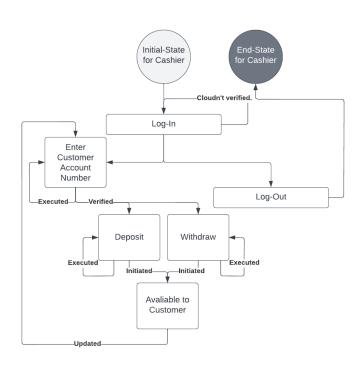
3. Decision Tables

Conditions	1	2	3
User/Customer	1	0	0
Cashier	0	1	0
Manager	0	0	1
Actions	1	2	3
Add account/staff	no access	no access	edit
Delete account/staff	no access	no access	edit
Account information	view only	view only(limited)	edit
Deposit	no access	edit	no access
Withdraw	no access	edit	no access
Transfer/send money	edit	no access	no access
Notification/notices	view only	no access	edit
Statements	view only	no access	no access
Help/tickets	edit(limited)	no access	edit

4. Control Diagrams







4. Testing Documentation

Test Case #	Requirement Tested	Rationale	Input(s)	Expected Output	Pass/Fail		
1	1.0.0	The customer/user should provide an email address and password on the login page.	User input 'email' and 'password'.	Customer main portal should be displayed.	Pass		
2	1.1.0	Customer/user should be allowed to send money after providing the account number of the receiver.	User input 'account number'	Receiver's details should be displayed and an empty box for input which will contain an amount of money.	Pass		
3	1.1.1	Customer/user should be allowed to send money after '1.1.0' requirement passed successfully and provide an amount of money.	User input 'amount of money'	Transfer should be completed and should be displayed on 'statements' and under the form. Receiver will receive the same amount of money.	Pass		
4	1.2.0	Customer/user should be allowed to send help tickets after text inputs.	User input 'message'	'Successfully send.' message should be displayed. Manager should be able to check the ticket after the input.	Pass		
5	2.0.0	The manager should provide an email address and password on the login page.	Manager input 'email' and 'password'.	Manager main portal should be displayed.			
6	2.1.0	Manager should be allowed to send notices after text input for specific customers.	Manager input 'message'.	'Successfully send.' message should be displayed. The customer should be able to check the notice after the input.	Pass		
7	2.2.0	Manager should be allowed to create and delete staff/cashiers after providing new email and password details for creation.	Manager input 'email' and 'password' for account creation.	'Successfully created.' message should be displayed. The new staff/cashier should be able to sign in.			
8	2.3.0	Manager should be allowed to create new customers after providing name, email, password, address, branch, source of income, phone, and other required input details.	Manager input 'name', 'email', 'password', 'address', 'branch', 'source of income', 'phone' and other required input details.	'Successfully created.' message should be displayed. The new customer should be able to sign in.	Pass		
9	3.0.0	Cashier should provide an email address and password on the login page.	Cashier input 'email' and 'password'.	Cashier main portal should be displayed.	Pass		
10	3.1.0	Cashier should provide a customer account number for making transactions.	Cashier input 'account number'	Customer information should be displayed and 'deposit' and 'withdraw' functions should be available.	Pass		
11	3.1.1	Cashier should provide a transaction number, and amount number for making	Cashier input 'ticket number' and amount of money to deposit or withdraw.	Transactions should be successfully done, and the cashier should be	Pass/Pas		

	deposit or withdrawal transactions for a customer's needs.		directed to the main portal of the cashier.	
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5. Known Bugs and Issues

It is not applicable; we do not have any bugs and the web-based project is completely functional.

3. Deliverable #3: The User Documentation

1. User's Manual

1.1 Logging in as Customer

- 1.1.1 Click the "User Login" button.
- 1.1.2 Enter your credentials.
- 1.1.3 Click "Enter".

1.2 Viewing Your Account

Click the "Account" tab on the top of the screen or on the "Home" page.

	Account Information
Account No.	1669940126
Branch	Springfield
Branch Code	100101
Account Type	checking
UIS Bank	

Here you will be able to view information about your account, including:

- "Account Number" used for sending other users' money, or other transaction/maintain purposes.
- "Branch", that your account belongs to.
- "Branch Code", for internal purposes.
- "Account Type", to specify if your account is a savings or checking account.

1.3 Checking Statements

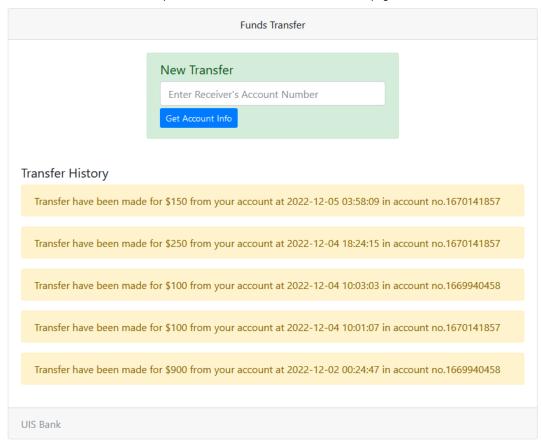
Click the "Statements" tab on the top of the screen to view recent transactions.

	All Transactions
	Transfer have been made for \$150 from your account at 2022-12-05 03:58:09 in account no.1670141857
	Transfer have been made for \$250 from your account at 2022-12-04 18:24:15 in account no.1670141857
	Transfer have been made for \$100 from your account at 2022-12-04 10:03:03 in account no.1669940458
	Transfer have been made for \$100 from your account at 2022-12-04 10:01:07 in account no.1670141857
	Transfer have been made for \$900 from your account at 2022-12-02 00:24:47 in account no.1669940458
-	Bank

Most recent transactions will appear at the top of the list, and each includes information about the dollar amount transferred, date completed, and the account number from where the money originated.

1.4 Sending Money

Click on the "Send" tab on the top of the screen or the button on the "Home" page.



Your most recent transactions will be listed here as well, and you can send other users' money by entering the account number of the user you wish to send money to. The account's information will be shown for verification, and then you can send that account an amount for transfer.

1.5 Other Areas

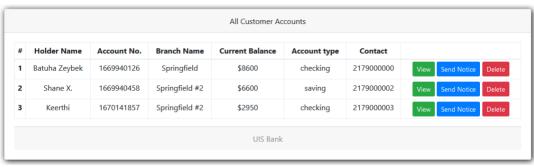
- Clicking the "Mail" icon in the top right will display notices for your account from the bank.
- Clicking the "Question" icon will display a help card that will allow you to send support tickets to bank staff for assistance.
- Clicking the "Exit" icon will log you out of your account.

2.1 Login in as Managers

- 2.1.1 Click the "Manager Login" button.
- 2.1.2 Enter your credentials.
- 2.1.3 Click "Enter".

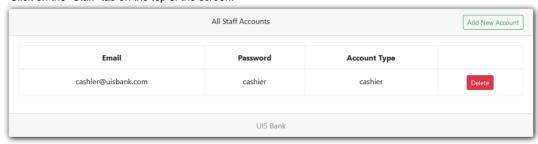
2.2 Managing Customer Accounts

On the "Home" screen, you will see a list of all current customer accounts. Here, you can view information about their account, send the account a notice or delete the account from the system.



2.3 Managing Staff Accounts

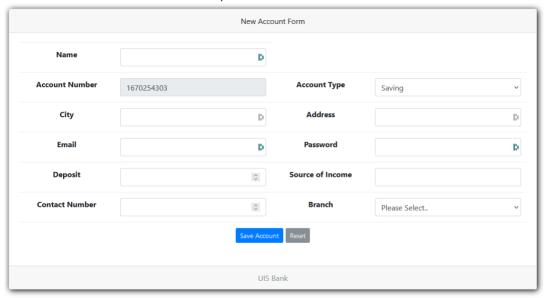
Click on the "Staff" tab on the top of the screen.



Here you can manage employee accounts by viewing their information or deleting their login.

2.4 Adding New Customer Accounts

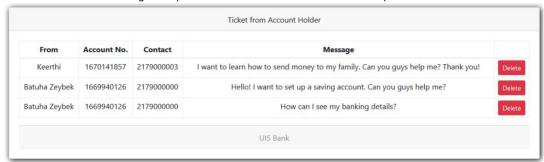
Click on the "Create Customer" tab on the top of the screen.



Here you will be able to take down customer information and create a new account for them.

2.5 Responding to Help Requests

Customers can send managers help tickets. Click on the "Tickets" tab on the top of the screen to view them.



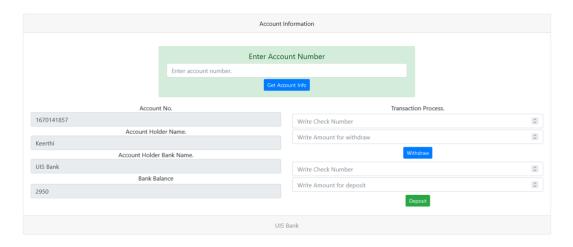
A list of open tickets will be shown. You can manage your tickets by viewing ticket information or deleting resolved tickets.

3.1 Login in as Cashier

- 3.1.1 Click the "Cashier Login" button.
- 3.1.2 Enter your credentials.
- 3.1.3 Click "Enter".

3.2 Performing Transactions on Behalf of a User

On the "Home" screen, you will see a field for entering a customer's account number, which will allow you to perform "Deposits" and "Withdrawals" for them.



2. Accessing the Website (Installation Instructions)

Program doesn't require installation since it is a web-based application. It will be ready to use immediately. If, end user wants to deploy to another hosting provider, can see the README.md on GitHub.

You can access the UIS Bank website by visiting: www.uishomework.online

You can access the README.md on GitHub by visiting: www.github.com/batuzk/UIS-Bank/blob/main/README.md