



Maksim Baulin

Male, 30 years, born on 26 December 1992

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LinkedIn: <http://www.linkedin.com/in/maksim-baulin-26a359225/edin.com/>

My web page: <https://maksimbaulin.azurewebsites.net/>

Location: BURBANK, CA, USA

Citizenship: Russia, work permit at: USA

Ready to relocate, Ready for business trips

Desired position

Full-stack developer .NET/C#

Specializations:

— Programmer, developer

Employment: full time

Work schedule: full day, flexible schedule, remote working

Work experience — 3 year 6 months

July 2021 —
December 2022
1 year 6 months

LTD Sports League

Moscow

IT, System Integration, Internet

- Software Development

Full stack developer .NET/C#

Development of new functionality, support for the existing functionality of the platform for additional education: schools, sports clubs, clubs, circles, courses, etc.

Responsibilities: fixing front/back bugs, adding new functionality, testing functionality, optimizing, refactoring.

July 2019 — July
2021
2 years

LTD BVB Tech

Moscow

IT, System Integration, Internet

- Software Development

Full stack developer .NET/C#

Non-commercial enterprise resource management system in the field of electric power industry (database of electric grid facilities, customer database, history of interaction with them, work scheduler).

Responsibilities: fixing front/back bugs, adding new functionality, testing functionality, optimizing, refactoring.

Education

Bachelor

2015

Kuzbass State Technical University. T.F. Gorbachev, Kemerovo

Electric power industry, Power supply

Key skills

Languages

Russian — Native

English — B1 — Intermediate

Polish — B1 — Intermediate

Skills

Git MVC MS SQL Server JavaScript Bootstrap LINQ SQL ASP.NET Core EF Core
Razor pages Blazor components Redis Swagger Postman .NET 6 HTML5 CSS3
Entity Framework C# Unity

Additional information

About me

I am a web developer with over 3 years experience in web application development. At the moment I am looking for an opportunity to develop computer games. I have excellent knowledge of C# and experience with the Unity 3D engine, including features, development of game mechanics, interface and visualization. I have experience in studying the community, managing projects and numerous processes. I am sure that my skills and experience will allow me to become an important player in your development team. I am willing to discuss my qualifications and experience at the interview. Thanks for considering my resume!